

Mark Ellis

Chicago, IL, USA | 281-885-9345 | ellismarkf@gmail.com | <https://mfellis.com>

experience

Indeed

Sep 2022 → May 2024

Senior Software Engineer (Remote)

- Contributed features across the stack – such as marking messages as unread and conversation participant management – in support of major platform messaging redesign, centered around migrating from an email-based messaging system to an in-app real-time messaging platform.
 - Acted as dev lead for critical backend messaging feature, which included investigating and comparing potential approaches, writing an architecture design document and sharing with stakeholders, scoping work, collaborating with external teams, and supporting and mentoring engineers.
 - Served as on-call first responder on a rotating basis, resolving production issues, scaling devops infrastructure, and improving application monitoring and alerting.
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Niantic

Feb 2022 → Jul 2022

Software Engineer (Remote)

- Contributed full stack features to external and internal Google Cloud Platform web applications using React, Angular, Node.js, Groovy, and Google Spanner DB.
 - Tuned SQL queries and improved API request times by as much as 90%.
 - Researched and owned UI development of large scale feature for internal GeoData platform tool.
 - Configured automated linting and code formatting for project, helping reduce noise in code reviews.
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Animoto

Mar 2021 → Mar 2022

Senior Full Stack Engineer (Remote)

- Collaborated with product and design to build new features for web-based video editing application with React, Typescript, Redux, Node.js, Ruby, and MySQL.
 - Contributed to a Node.js media processing pipeline, enabling font upload and validation for use in video editor.
 - Planned and executed A/B testing for subscription tier pricing that led to 13% increase in conversions.
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JP Morgan Chase

Aug 2018 → Aug 2020

Senior Software Engineer (Houston, TX)

- UI tech lead on development of internal CRM tools using OpenFin, React, Redux, and Spring Boot.
 - Served as a web architecture design authority to promote coding standards and best practices across web teams, and to provide mentorship and coaching to growing engineers.
 - Oversaw efforts to build out automated testing infrastructure with Selenium for end-to-end testing, and Jest for unit testing, leading to > 90% code coverage.
 - Standardized hiring process for frontend engineers and conducted interviews.
 - Led initiative to modernize team's software development lifecycle, decreasing ticket lead time down from 60 days to 3 days or less.
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Software Engineer II (Houston, TX)

Aug 2017 → Aug 2018

- Reviewed and recommended technology options for large application rewrite.
- Prototyped, developed and delivered MVP of application that saved sales team 100+ hours per week.
- Coordinated with cross functional teams to plan and prioritize backlog.

PROS

Nov 2014 → Aug 2016

Software Engineer (Houston, TX)

- Worked closely with UX and Product teams to rebuild legacy sales analytics dashboards in React.
- Helped extract common UI components into an internally-shared component library.
- Leveraged Webpack to reduce average build time and CPU usage by 87.5% and 93%.

education

Hack Reactor

Jun 2014 → Oct 2016

Full Stack Engineering Bootcamp (Austin, TX)

- 12-week immersive software development program that teaches full-stack Javascript development.
- Stayed on as a teacher's aide for two months after graduating.

University of Houston

Aug 2006 → Dec 2010

BA, English (Houston, TX)

- University Honors with Honors in Major (2010)
- Howard Moss Poetry Prize, Honorable Mention (2010)
- Academic Excellence Scholarship (2006-2010)
- Dean's List (2008)
- Kristen Shepler Scholarship (2009)

proficiencies

typescript, javascript, html5, css3, react, redux, webpack, unit testing (jest, junit), end-to-end testing (cypress, cucumber), CI/CD (jenkins, gitlab), cloud services (aws, gcp), nodejs (express.js), java, kotlin (spring), git, ruby (rails), postgres, mysql, datadog, terraform, graphql (apollo)