

Teaching an old dog new tricks? Learning rates, aging, and language change

Ellis Cain

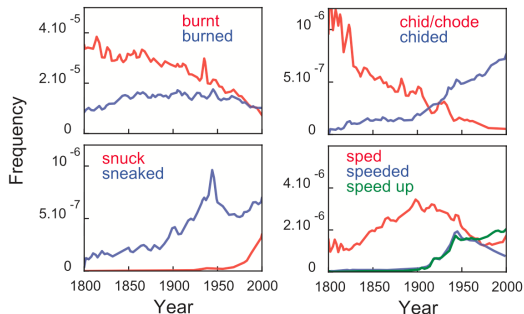
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Section 1

Background literature

Collective patterns of language usage

- N-gram corpus analysis of Google Books corpus¹
- Diachronic changes in language usage and meaning²

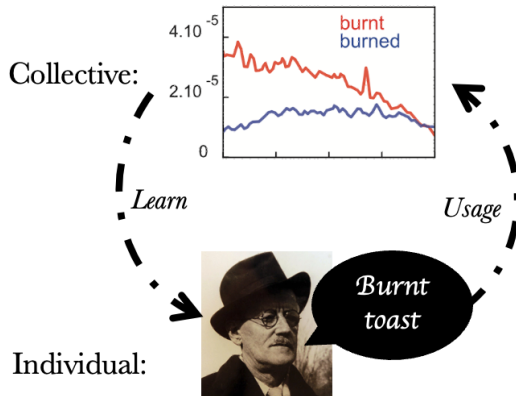


¹(Michel et al., 2011)

²(Bybee, 2015; Bynon et al., 1977)

Collective patterns of language

Emergence of collective-level trends from individual usage



Mechanisms of language acquisition

- Statistical learning³
- Propose but verify (hypothesis testing)⁴
- Structural inference⁵

³(Smith & Yu, 2008; Yu & Smith, 2007)

⁴(Trueswell et al., 2013)

⁵(Kim et al., 2019)

Aging and learning

- Initially rely on associative / bottom-up learning
- Later shift to inferential / top-down learning

Section 2

Formal model

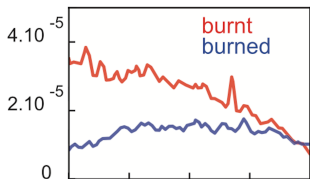
Overview

- Language change as interaction between individual and collective level dynamics
- Aim to explore how individual learning rates, aging, and group membership impact overall population-level patterns of language change

⁶(Troutman et al., 2008)

Overview

- Language change as interaction between individual and collective level dynamics
- Aim to explore how individual learning rates, aging, and group membership impact overall population-level patterns of language change
- Model of the usage and spread of a grammatical variant throughout a population⁶
 - Past tense ending can be “-t” or “-ed”, such as in “burnt” or “burned”



⁶(Troutman et al., 2008)

Model assumptions⁷

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 - E.g., more willing to learn from in-group members

⁷(Beeksmā et al., 2017)

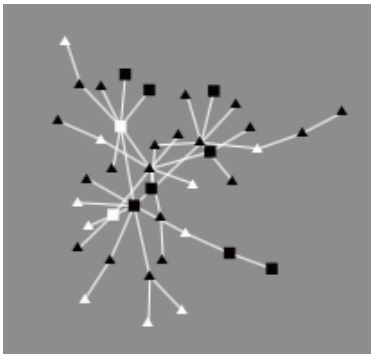
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 - E.g., more willing to learn from in-group members
- ④ Language change has multiple stable equilibriums

⁷(Beeksmā et al., 2017)

Initialization: network

- Generates preferential attachment network
- Distributes grammar according to specified percentage of grammar 1
 - Two grammar variants, 0 or 1 (*burnt or burned*)



Initialization: nodes

Represent language users

- State: node's current grammar preference, initialized as 0 or 1
- Age
 - Probablistic or deterministic
- Cohort: "Age group", *either 1 or 2*
- Gamma: learning rate of a given node
 - Probablistic, deterministic, or based on age

Initialization: cohorts

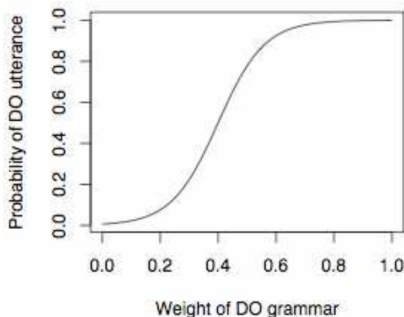
- Number of cohorts (max 2) based on specified percentage
- Cohort ages can be specified
- Option for cohort-based grammar, such that the cohorts start with different percentages of grammar 1
- Willingness to listen to out-group members

Dynamics

- Communication
 - Speaking (asynchronous)
 - Connected nodes listen
- Aging

Dynamics: speaking

- Nodes will generate an 'utterance', which is either 0 or 1 (*burnt or burned*)
- Nodes 'prefer' a discrete grammar
- Logistic curve is used when nodes produce an utterance



Dynamics: listening

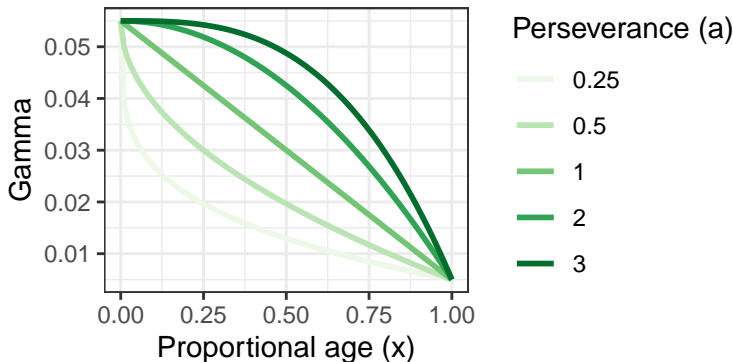
- Neighboring nodes will pick a grammar that will be used to interpret heard utterance
- If it matches the heard utterance
 - Update listener's state towards the heard state
 - Otherwise, it will update listener's state away from the heard state
 - Learning rate: *Gamma parameter modifies the step size*
- *Chance to ignore out-group*

Dynamics: Aging

- Nodes age with each tick
- Gamma changes with age: either constant or decreasing with age

Dynamics: Aging

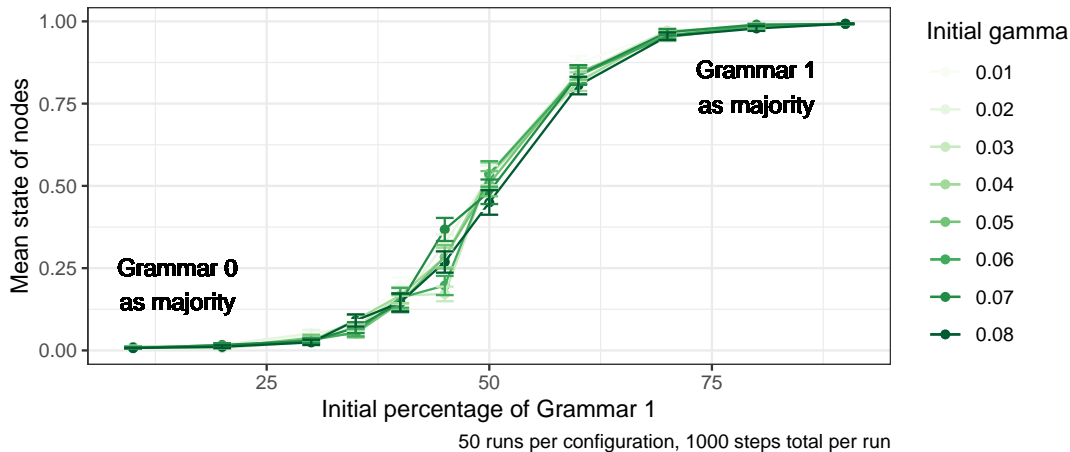
- Nodes age with each tick
- Gamma changes with age: either constant or decreasing with age
- Perseverance: how slowly gamma decays
 - Basic power law: $\gamma = -0.05(x^a) + 0.005$



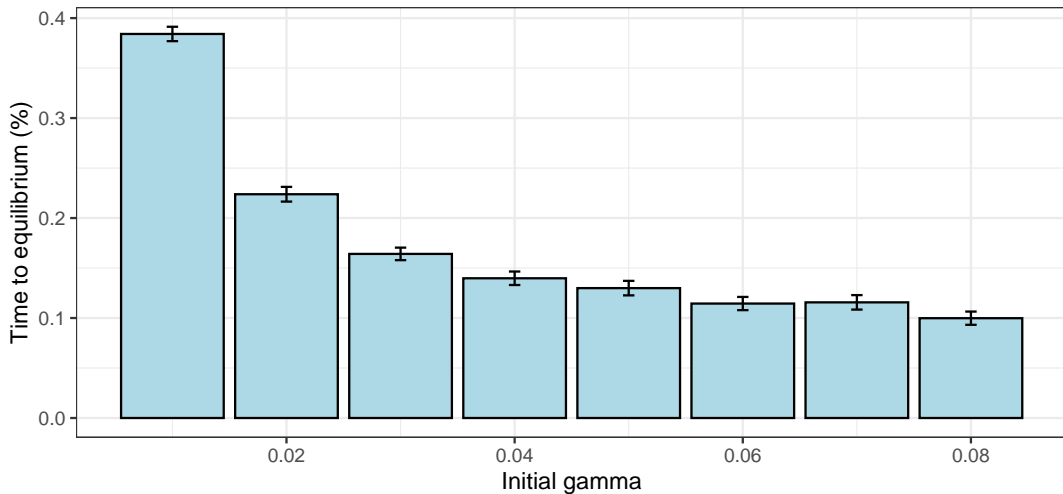
Section 3

Results

Impact of learning rate



Impact of learning rate

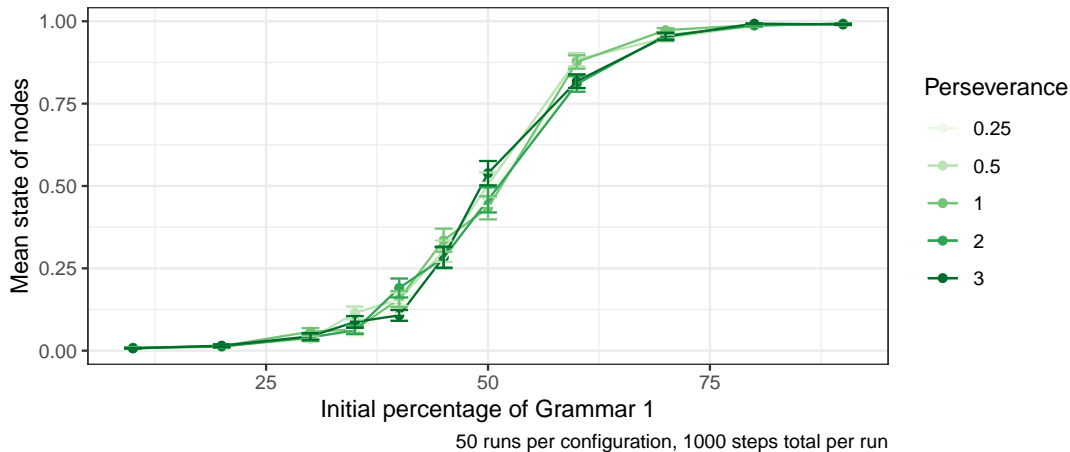


50 runs per configuration, 1000 steps total per run

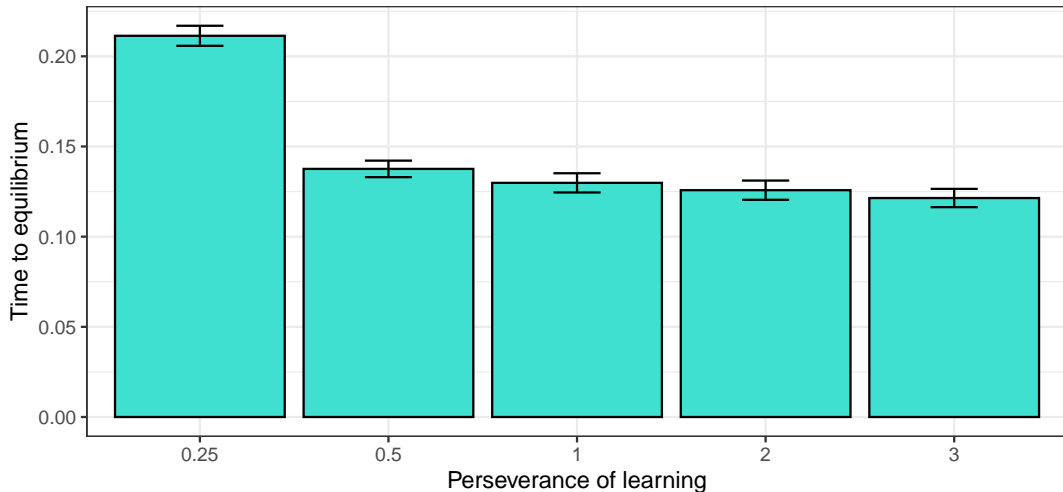
Checkpoint

- Increased gamma decrease time to equilibrium, but not (systematically) affect the final outcome

Variation of learning perseverance



Variation of learning perseverance

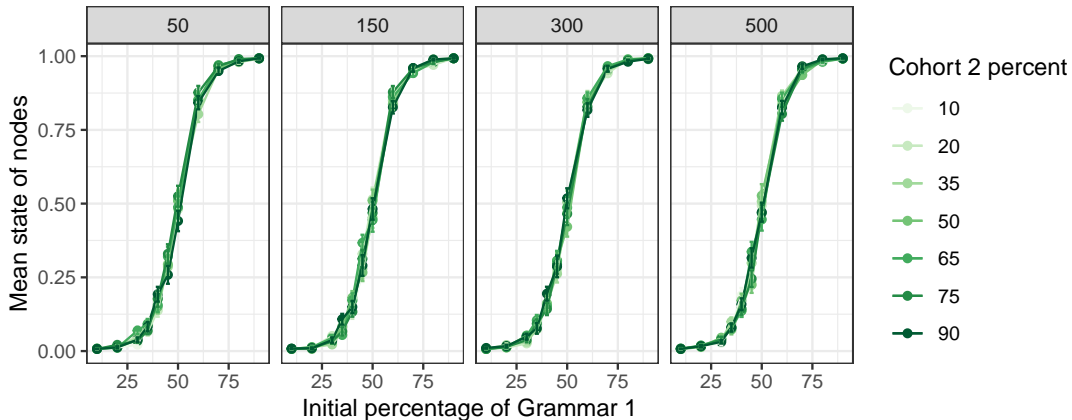


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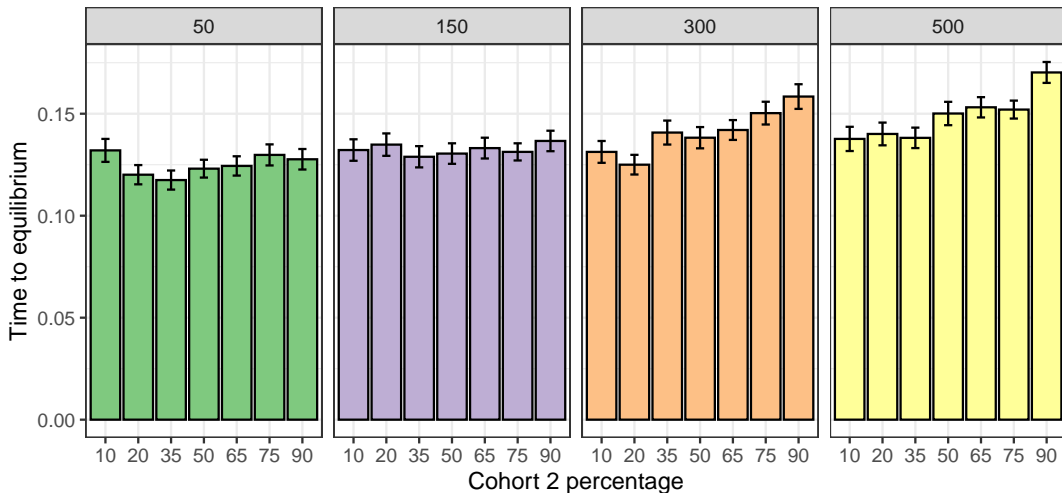
- Gamma impacts time to equilibrium (TTE)
- No difference in TTE when perseverance is > 0.5

Two age cohorts



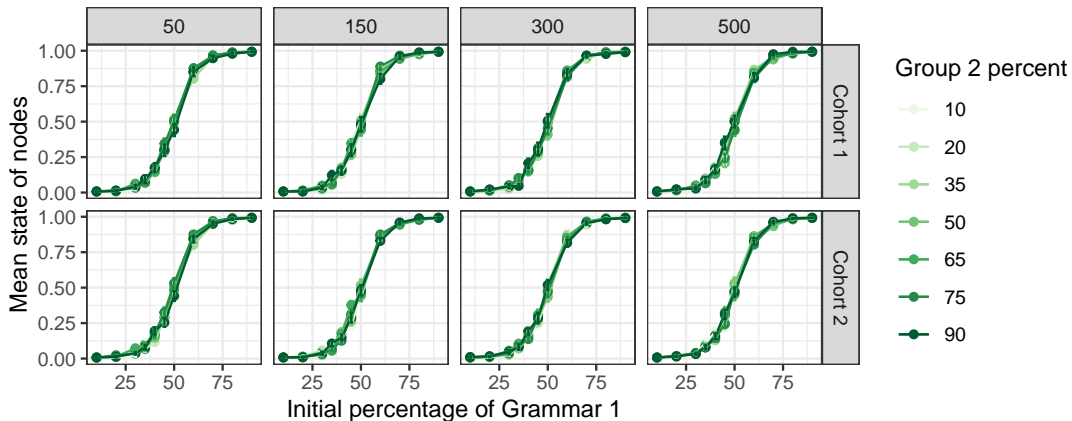
Faceted by Cohort 2 age; 50 runs per configuration, 1000 steps total per run

Two age cohorts



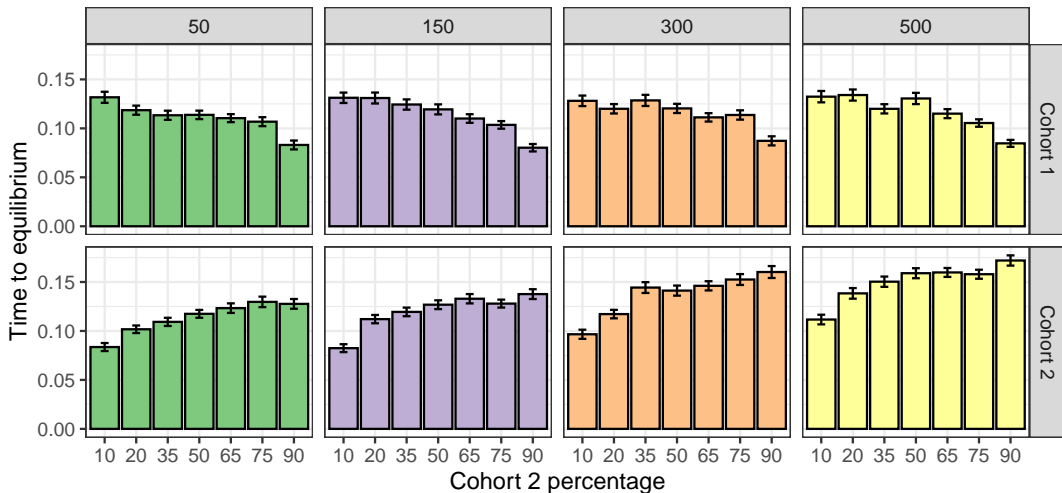
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Two age cohorts: group equilibria



50 runs per configuration, 1000 steps total per run

Two age cohorts: group equilibria

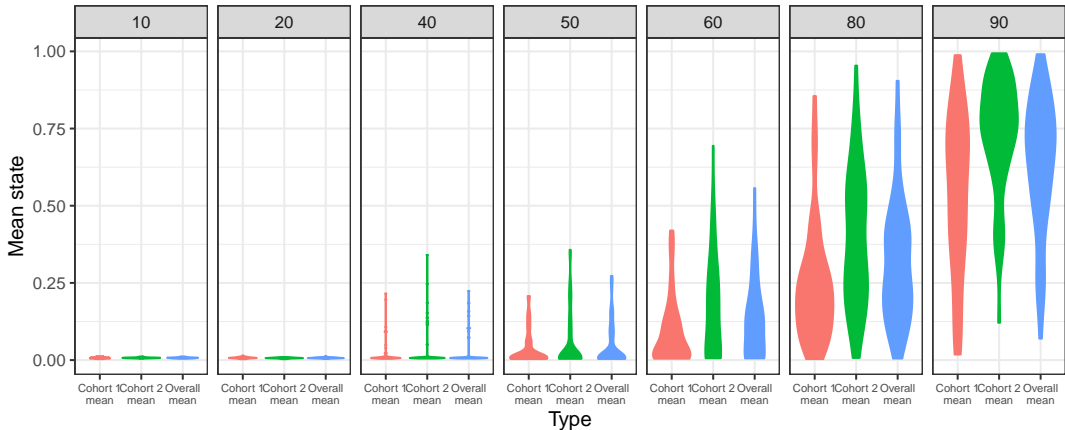


Faceted by cohort 2 age; 50 runs per configuration, 1000 steps total per run

Checkpoint

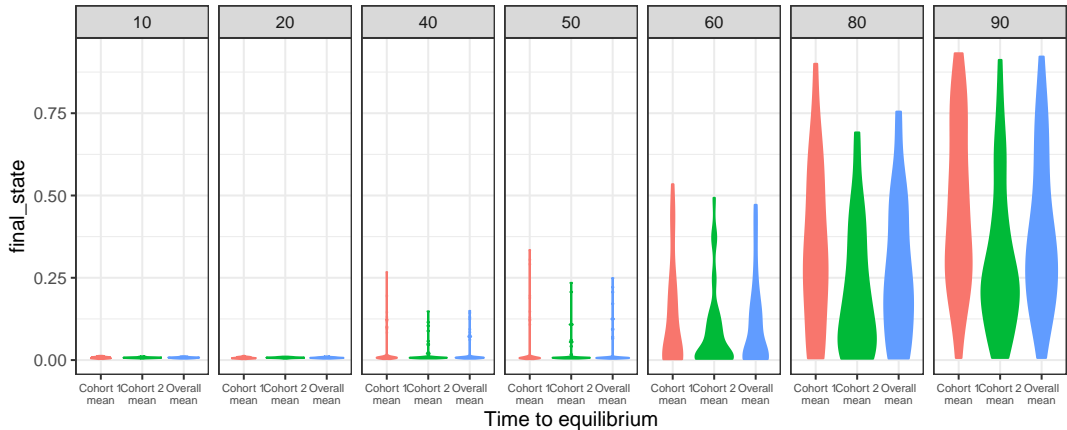
- Gamma impacts time to equilibrium (TTE)
- No difference in TTE when perseverance is > 0.5
- Older cohort slows down TTE
- As the age gap increases, the impact on TTE increases as well

Cohort-based grammar: Only Cohort 2 has grammar 1



Gamma decreases at constant rate; Cohort 1 does not have grammar 1; 50% Cohort 2; 50 runs per configuration, 1000 steps total per run

Cohort-based grammar: Only Cohort 1 has grammar 1

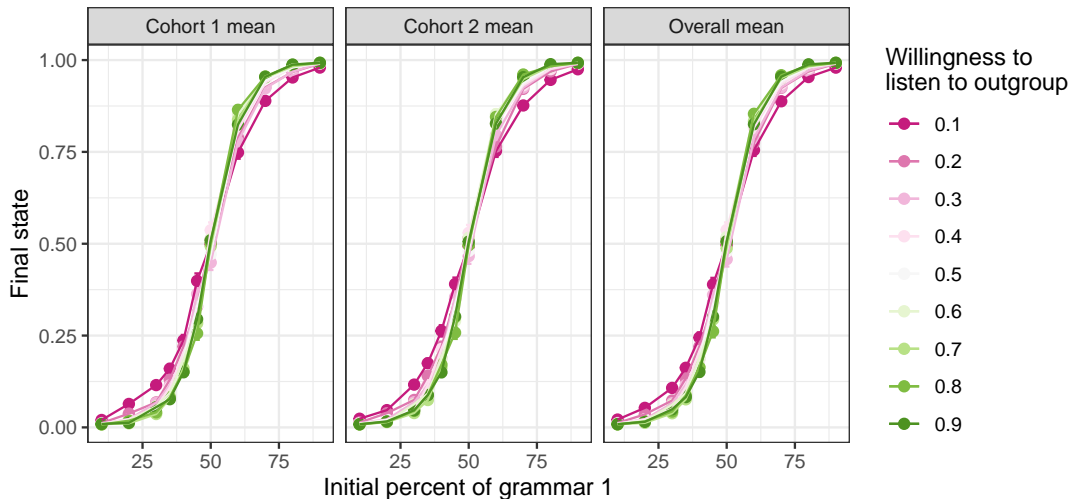


Gamma decreases at constant rate; Cohort 2 does not have grammar 1; 50% Cohort 2; 50 runs per configuration, 1000 steps total per run

Checkpoint

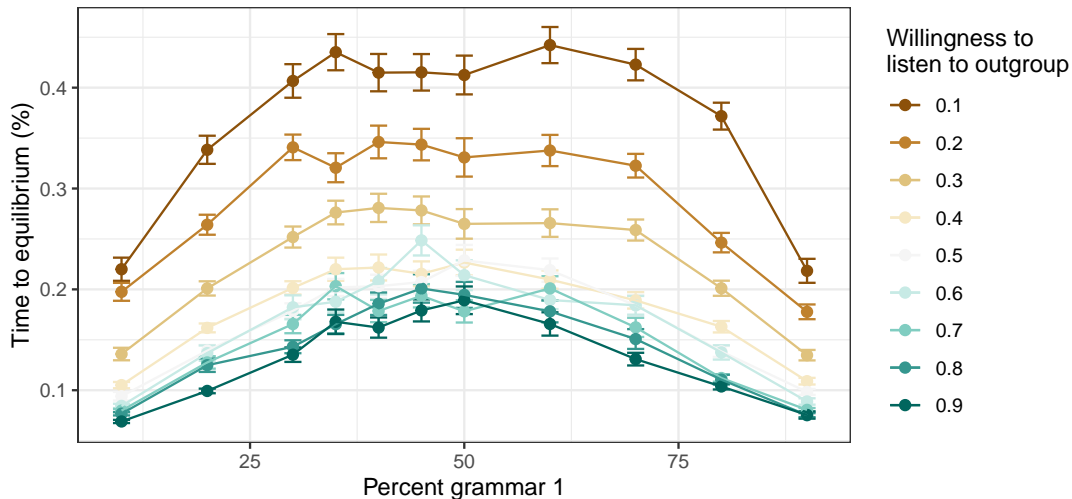
- Gamma impacts time to equilibrium (TTE)
- No difference in TTE when perseverance is > 0.5
- Older cohort slows down TTE, exacerbated by increased age gap
- Reservoir? When grammar varies only in the older cohort, their initial starting percentage will draw the younger cohort
- Innovator: when grammar varies only in the younger cohort, However, when cohort 2 does not use grammar 1, cohort 1 starts with increasingly higher percentages of using grammar 1, they themselves may end up with using grammar 1 more, but it does not drive the overall group usage.

Cohort anti-preference



50 runs per configuration 1000 steps total per run

Cohort anti-preference



50 runs per configuration, 1000 steps total per run

Checkpoint

- Increased gamma speeds up when equilibrium is reached, but not the final outcome; modulated by perseverance
- Older cohort delays equilibrium
- “Innovator” and “Reservoir” groups?
- Group anti-preference will delay the equilibrium, and slightly impact equilibrium value

Background literature
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Formal model
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Results
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References

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