



Please open your **CSC436_Environment Kali VM!!**

Reconnaissance

Yes, we're still doing recon.

Penetration Testing Execution Standard (PTES)

1. Pre-engagement Interactions
2. **Intelligence Gathering / Reconnaissance**
3. Threat Modeling
4. Vulnerability Analysis
5. Exploitation
6. Post-Exploitation
7. Reporting

www.pentest-standard.org

Scanning Is Active Recon!

- Passive Recon == Using a telescope or binoculars to look for doors
 - Looking for anything that might tell us something about the target's network
 - Computers
 - Services
 - Accounts
 - IP Addresses
- Scanning == Actually knocking on the doors
 - Poking the machine to see what is there
 - Open Ports
 - Services
 - Existence of a machine...
 - Vulnerabilities

Active (anything) Requires Permission

- **YOU COULD GO TO JAIL**
- ...don't go to jail, please...
- **BUT YOU COULD GO TO JAIL**
- So make sure you have permission!

Do You Have Permission?

- In the IA Lab, you *generally* have permission.
 - Don't do dumb things.
 - You could still flood things.
 - You could still take systems down.
- On your own system, do what you want.
 - Host Only Mode!
 - You don't want any of this traffic flowing out to the interwebs.
- Stuff on the internet?
 - Just don't.

How do we find stuff?

- So, you found all sorts of IP addresses through OSINT.
- Are they valid?
- Do they exist?
- Can you talk to them?
- Are they turned on?

ping

- Utility that allows us to test network comms
 - Reachability of a host
 - Round-trip time
- Internet Control Message Protocol (ICMP)
 - ICMP Echo Request
 - ICMP Echo Reply
- When you send an ICMP Echo Request to a computer, it *should* respond with an ICMP Echo Reply
 - More on that *should* part in a moment...

Let's Test It

- Open your Kali VM
 - CSC436_Environment vApp
- What's your IP address?
 - Should be 10.10.10.X
- Ping your default gateway
 - ping -c 5 10.10.10.1

```
root@kali:~# ping -c 5 10.10.10.1
PING 10.10.10.1 (10.10.10.1) 56(84) bytes of data.
64 bytes from 10.10.10.1: icmp_seq=1 ttl=64 time=0.588 ms
64 bytes from 10.10.10.1: icmp_seq=2 ttl=64 time=0.437 ms
64 bytes from 10.10.10.1: icmp_seq=3 ttl=64 time=0.419 ms
64 bytes from 10.10.10.1: icmp_seq=4 ttl=64 time=0.387 ms
64 bytes from 10.10.10.1: icmp_seq=5 ttl=64 time=0.315 ms

--- 10.10.10.1 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4100ms
rtt min/avg/max/mdev = 0.315/0.429/0.588/0.090 ms
```

How is it Useful?

- Take each of the IPs we found through OSINT, and ping it.
 - See if it's alive
- Ping a range.
 - This is called a Ping Sweep
 - But that's a lot of typing...

Enter... FPing!

- Built in to Kali, can download for Windows
- Common Switches...
 - -a Only shows systems that are alive
 - -g Generate a list from a netmask, or starting and ending IP.
 - -s Generate statistics at the end
 - Otherwise, man fping

Some Gotcha's

- If the computer is temporarily turned off, will it respond?
- Firewalls could block ICMP
 - Network firewalls
 - Host-based firewalls
- This certainly is LOUD. Very well could be logged.
 - Are ping sweeps normal?



Something Else?

We Found Alive Hosts... Now What?

- Deeper scanning.
- Port Scans.
- (This is still active stuff, you require permission.)

What's a Port?

- A door, or pathway into your computer.
- This box has a number of holes, let's call them ports.
- To get in the box, you need to know what shapes are there, what shapes are “open”
 - Same thing with computer ports – you need to know what port is open
- Multiple blocks could enter the cube at the same time
 - Simultaneous communication on your computer.



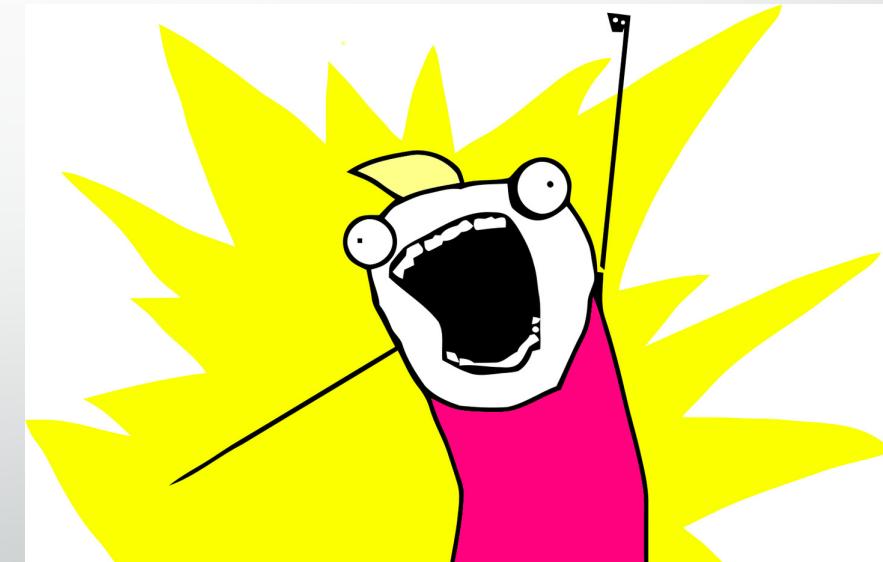
All The Ports

- How many are there?



All The Ports

- How many are there?
 - 65,535
- How many ports in a /24 network block?



All The Ports

- How many are there?
 - 65,535
- How many ports in a /24 network block?
 - $256 * 65535 = 16,776,960$



Ports -> Services. Sometimes

- Well Known Ports
 - Ports 1024 and below
 - Have a service assigned to the ports

Common Ports -> Services

- 80 -
- 21 -
- 22 -
- 23 -
- 25 -
- 53 -
- 110 -
- 123 -
- 443 -
- 445 -
- 514 -
- 3389 -
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 -
- 22 -
- 23 -
- 25 -
- 53 -
- 110 -
- 123 -
- 443 -
- 445 -
- 514 -
- 3389 -
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 –
- 23 –
- 25 –
- 53 -
- 110 –
- 123 –
- 443 –
- 445 -
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 –
- 25 –
- 53 -
- 110 –
- 123 –
- 443 –
- 445 -
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 –
- 53 -
- 110 –
- 123 –
- 443 –
- 445 -
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 -
- 110 –
- 123 –
- 443 –
- 445 -
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 –
- 123 –
- 443 –
- 445 -
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 – POP3
- 123 –
- 443 –
- 445 -
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 – POP3
- 123 – NTP
- 443 –
- 445 -
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 – POP3
- 123 – NTP
- 443 – HTTP over TLS/SSL (HTTPS)
- 445 -
- 514 -
- 3389 -
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 – POP3
- 123 – NTP
- 443 – HTTP over TLS/SSL (HTTPS)
- 445 - SMB
- 514 –
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 – POP3
- 123 – NTP
- 443 – HTTP over TLS/SSL (HTTPS)
- 445 - SMB
- 514 – Syslog
- 3389 –
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 – POP3
- 123 – NTP
- 443 – HTTP over TLS/SSL (HTTPS)
- 445 - SMB
- 514 – Syslog
- 3389 – RDP (Microsoft Terminal Server)
- 5500 -

Common Ports -> Services

- 80 - HTTP
- 21 – FTP
- 22 – SSH
- 23 – Telnet
- 25 – SMTP
- 53 - DNS
- 110 – POP3
- 123 – NTP
- 443 – HTTP over TLS/SSL (HTTPS)
- 445 - SMB
- 514 – Syslog
- 3389 – RDP (Microsoft Terminal Server)
- 5500 - VNC

Could I...

- ...run a Web Server on port 53?
- ...run a DNS server on port 80?
- ...connect to a computer over SSH on port 345?

So Many Ports

- Should I scan the top 1024?
 - What about 3389?
 - What about 5500?
 - What about 48293?

Heh.

Why Are Ports Important?

- Find what services are offered on the host
- Might help us identify the OS
 - Port 554 anyone?
- Identify Vulnerabilities
- Doorway into the system
 - Launch an exploit

How Is This Useful to Defenders?

- We're looking for holes, doors through which we can exploit, as attackers.
- Defenders should be scanning, too!
 - What's new on the network?
 - New Computers?
 - New Services?
 - Are new things authorized?
 - Rogue devices/services

Angry IP Scanner

- Somewhat automated scanner with a fancy interface.
- Angryip.org
 - 10.10.0.5
- unzip ipskan_3.5.1_amd64.zip
- dpkg -i ipskan_3.5.1_amd64.deb
- ipskan

Pinging Method

- ICMP echo – standard ping method, but may be blocked by firewalls.
- ICMP echo alternative – Windows-specific implementation, after removal of raw socket support
- UDP – sends packets to a port that is likely to be closed. A negative * ICMP response tells us the computer is actually alive and responding
- TCP – Makes a connection attempt to port 80 on the host. Both positive and negative responses mean it's alive.

ARP

Source	Destination	Protocol	Length	Info
Vmware_05:2e:b3	Vmware_05:2e:77	ARP	42	Who has 10.10.10.1? Tell 10.10.10.4
Vmware_05:2e:77	Vmware_05:2e:b3	ARP	60	10.10.10.1 is at 00:50:56:05:2e:77

- Address Resolution Protocol
- Used to map IP addresses to hardware (MAC) addresses

arp-scan

- Scan the local network using arp.
- `arp-scan --interface=eth0 --localnet`