

This is my proposal for the structure and system of teams.

If you join the Red Sox team you are automatically part of a greater Boston team. By the same logic Boston is already part of a greater Massachusetts team and even further the United States. In this way every team is somehow related to every other team. The possibilities for the multitude of games is huge. In addition the interest and pride for a team is also multiplied because if you help the Red Sox you are helping the Boston team as well.

Here are some more details:

When creating a team, there is a certain level of players required to make the team active.

The team votes on the parent team.

A parent is ever changing. An active vote is kept open even as the team is currently playing what could be many games at once.

A user can obviously join as many teams as he or she likes, but not the same team twice.

If you are on the Boston team you do not help the Red Sox by winning games, you do however help the Massachusetts team. Users are drawn to be specific with their teams.

Users can create custom teams again incumbent they reach a certain level of interest.