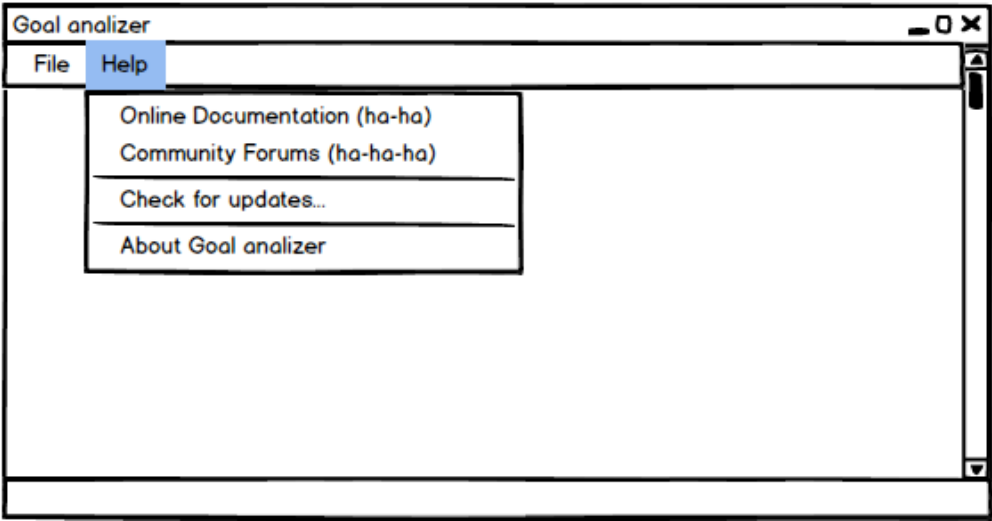
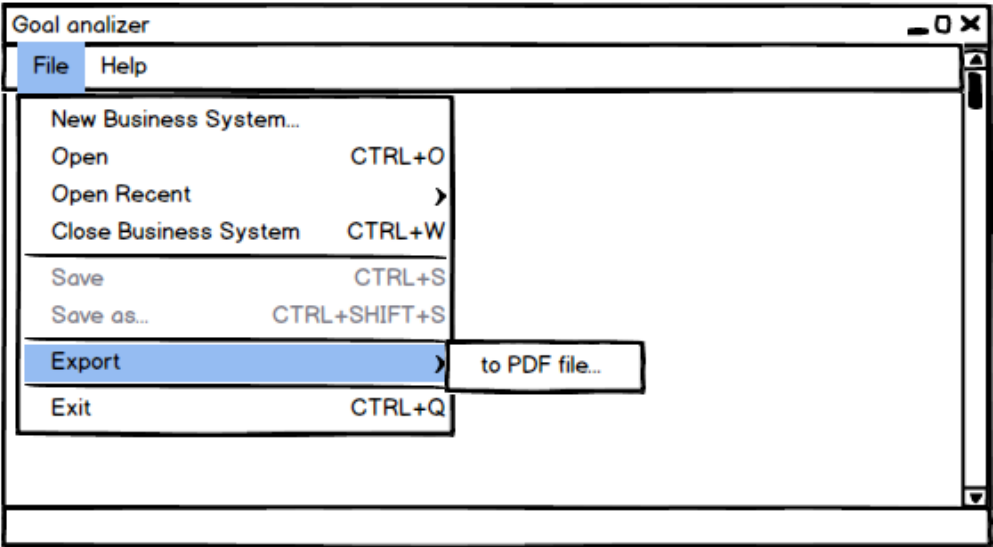
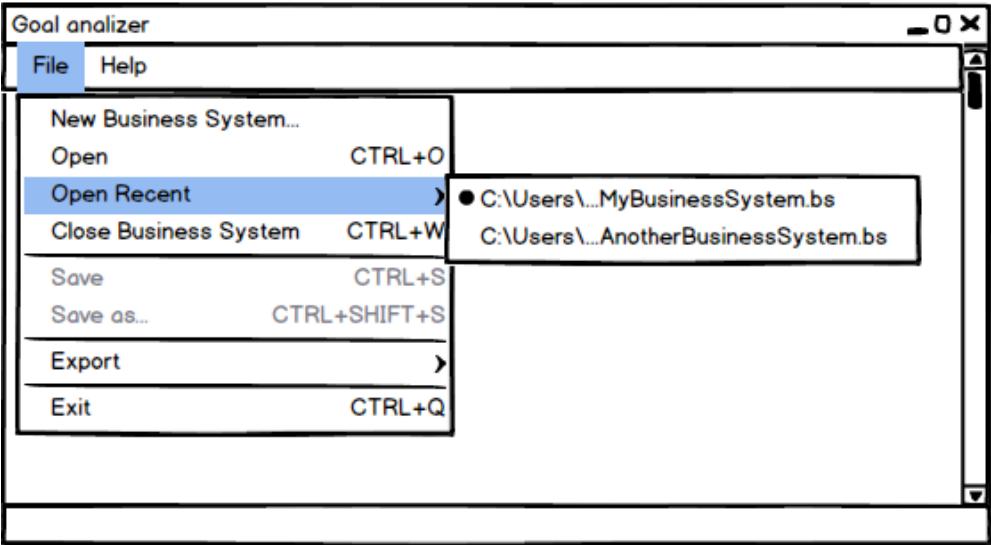
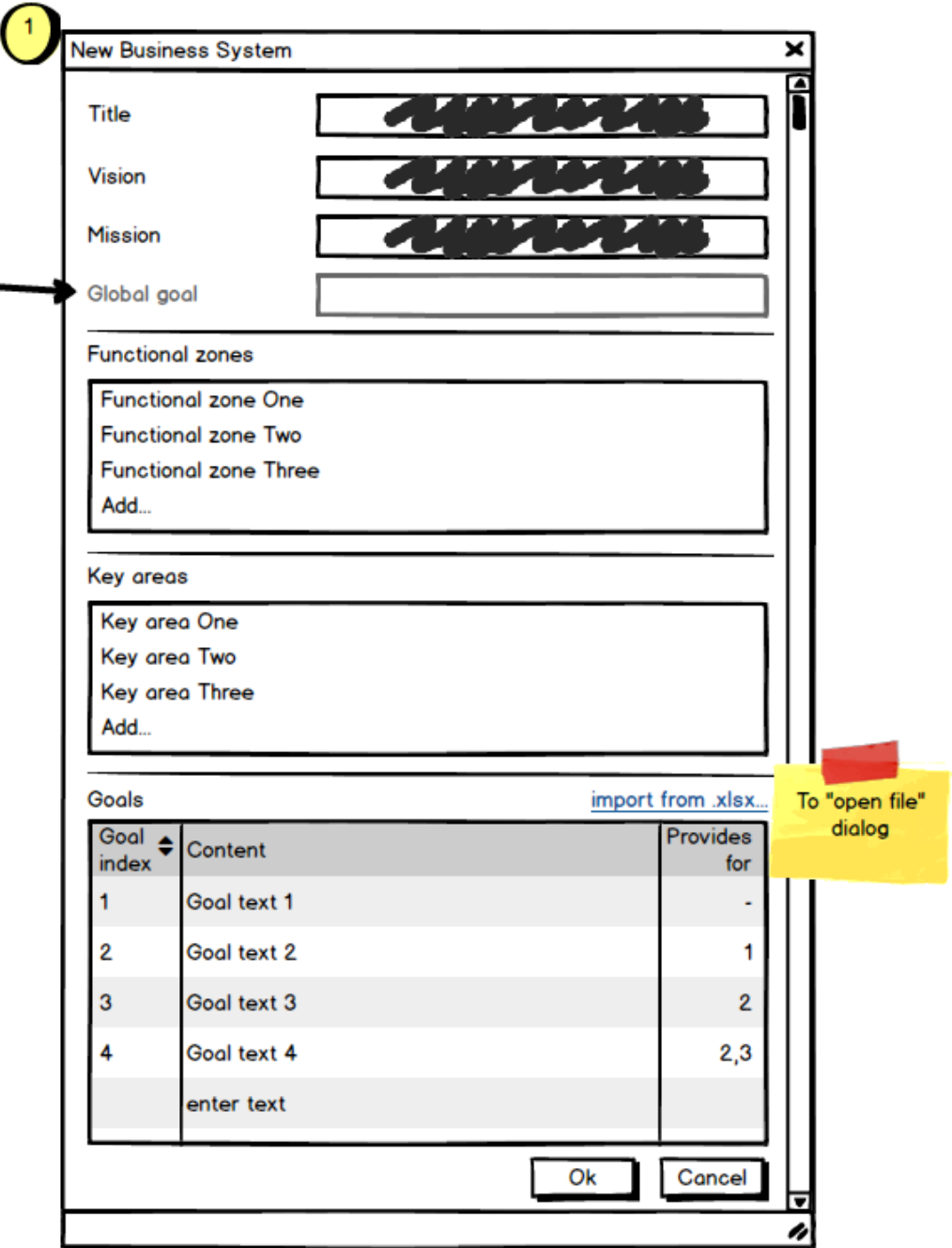
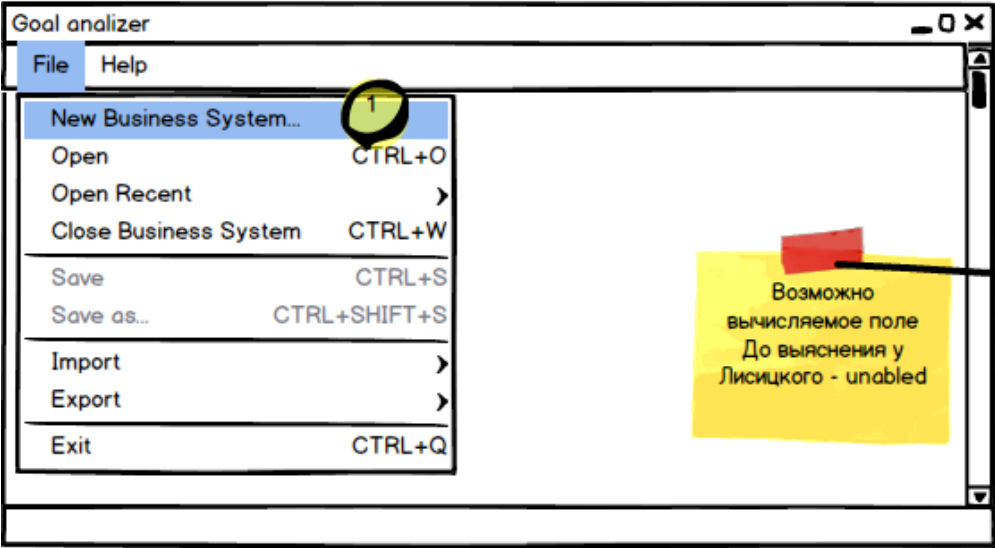


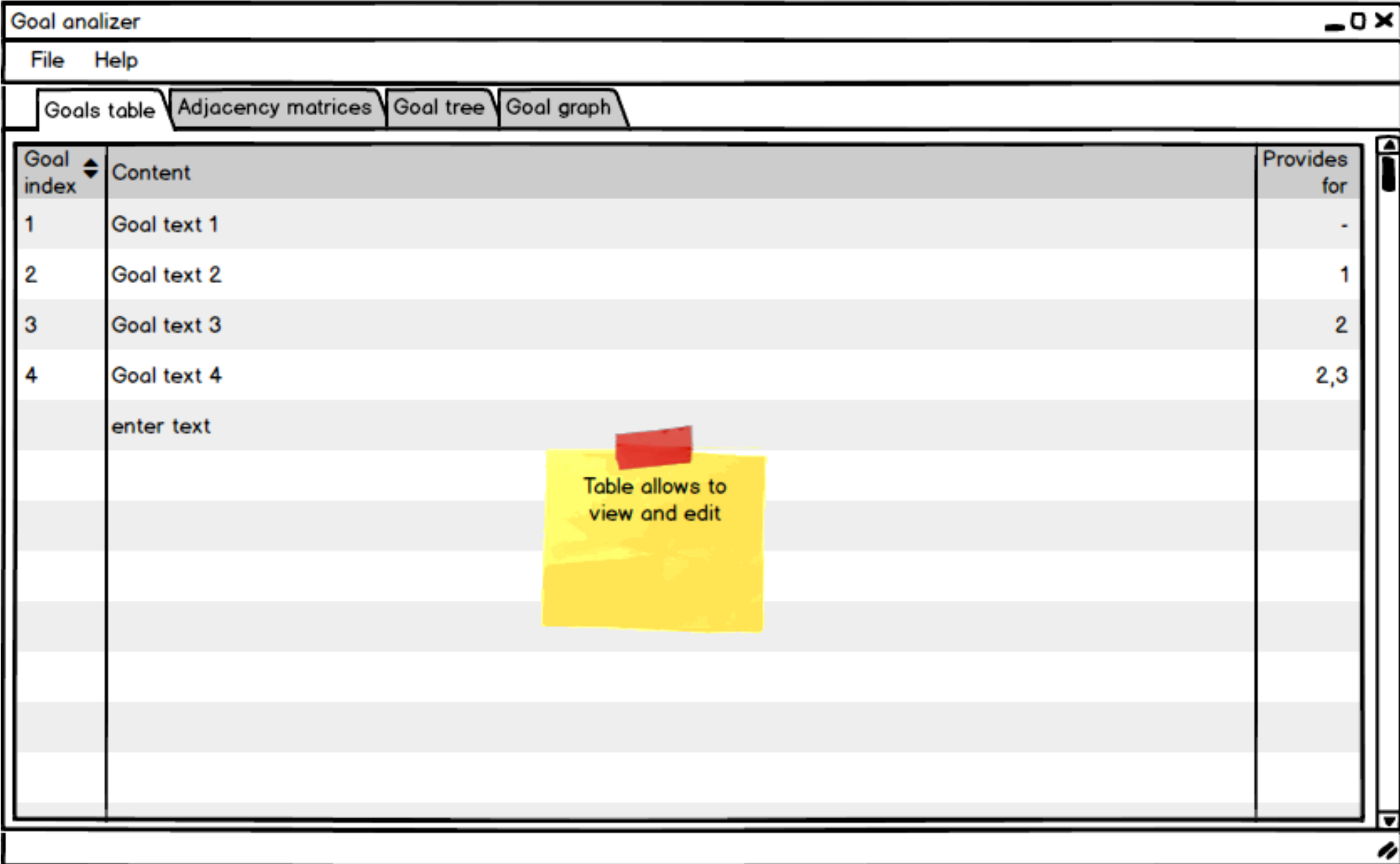
Menu bars mockup



Create new BS



Goals table tab



Adjacency matrices tab

Goal analyzer

Экран 1

File Help

Goals tableAdjacency matricesGoal treeGoal graph

Matrix A

0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0

Matrix A^2

0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	2	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	3	0	0	0	2	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	2	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	3	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0

Goal analyzer

Продолжение экрана 1

File Help

Goals tableAdjacency matricesGoal treeGoal graph

Matrix A^n

Здесь кусок последней матрицы A^n

Analysis of matrix A

Number of levels: R

Goal index	Goal text	Provides for	"provider" priority	"provided" priority
1	Goal text 1	-	Цi	Цj
2	Goal text 2	1	Цi	Цj
3	Goal text 3	2	Цi	Цj
4	Goal text 4	2,3	Цi	Цj
4	Goal text 5	2,3	Цi	Цj
...

Goal tree tab

Goal analyzer

File

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Goals table

Adjacency matrices

Goal tree

Goal graph

▼ Global goal text

▼ Goal 1 text

▶ Subgoal 1.1 text

▼ Subgoal 1.2 text

▶ Subsubgoal 1.2.1 text

▶ Subgoal 1.3 text

▼ Goal 2 text

▶ Subgoal 2.1 text

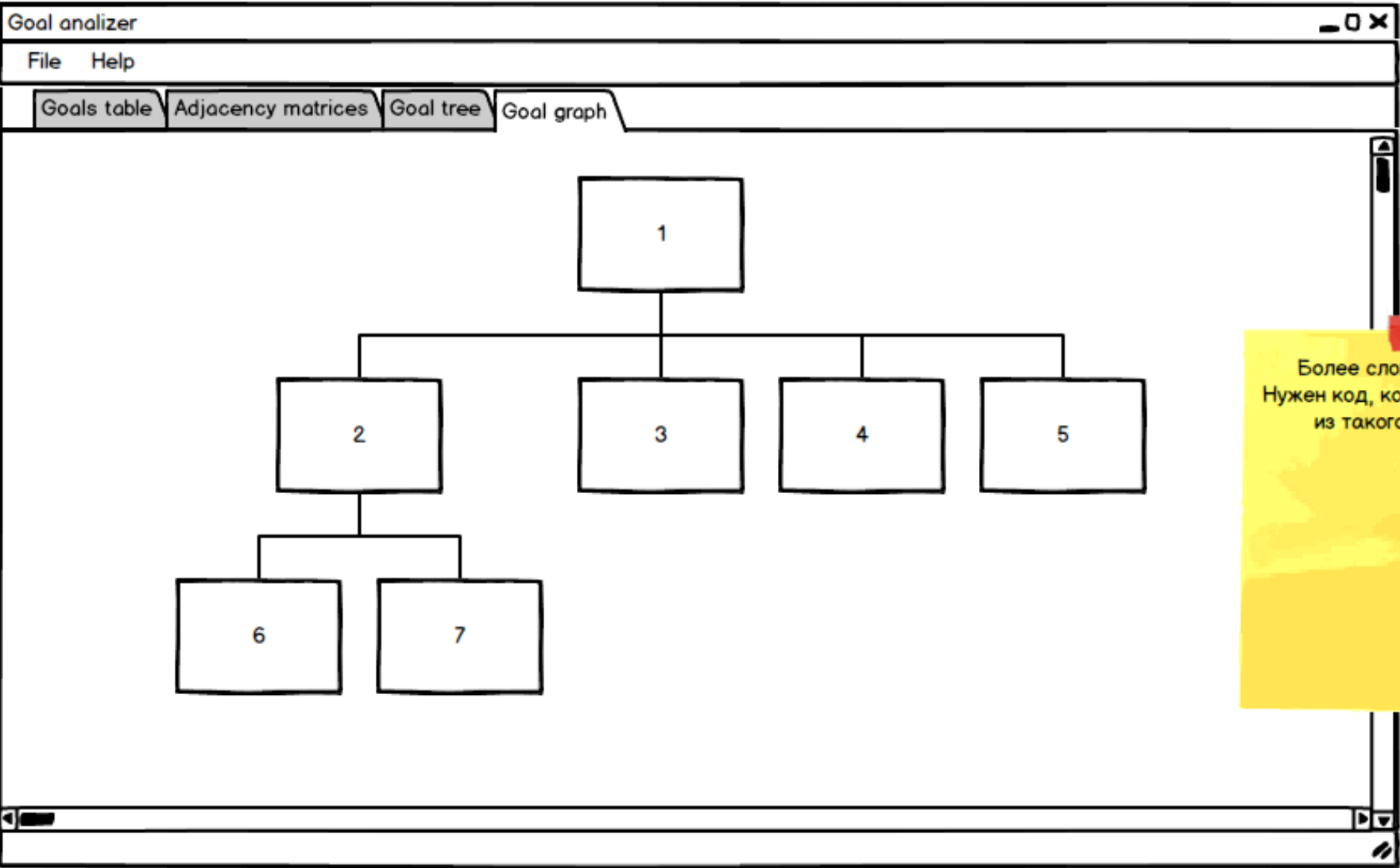
▼ Subgoal 2.2 text

▶ Subsubgoal 2.2.1 text

▶ Subgoal 2.3 text

Более легкая
реализация
"Дерева целей"

Goal graph tab



Более сложная реализация.
Нужен код, который стоил бы граф
из такого вида иерархии:

```
[  
  1  
  - 2  
  -- 6  
  -- 7  
  - 3  
  - 4  
  - 5  
]
```