

I've got a passion for coding, everyday I get inspired and I try my very best to put that into code. I may not update my Github as much as I'd like, but I spend my time creating, thinking and tinkering. I'd love to do it for you. ☺

In March of 2011, my home, the city of Sendai, Japan suffered the fifth largest earthquake the world has ever seen. Experiencing this firsthand left an indelible mark on me and coming through it, I now fully appreciate the importance of language and communication in our world today. It's this understanding that's driven me to where I am today, and the force that continues to drive me towards the future.

I've been obsessed with HTML5's canvas tag recently, and I've been using it in tandem with jQuery to recreate simple physics experiments. I've also been hacking away at an API for returning data about celestial events in the night sky as part of a project I'm working on. The joy that a user gets when first laying eyes on something I have created is the best plus of development to me. It's the feeling of excitement in designing, redesigning and tweaking long into the evening (or morning as the case may be) that I don't think many things can compare to. In industries where a degree of artistry is required, it leaves the art created to be scrutinized from every angle; which is why I believe the interface that is presented, the code that supports it, the little intricacies that hours have gone into, grids and typography and rigorous unit tests are the hallmarks of any good system.

In Jamaica, I founded my own web development start up and using my skills conceptualized the rebranding of a few Jamaican organisations. I ran that business with a partner for 3 years during university while managing my studies and pursuing my passion for web development. The cutting edge changes so rapidly and the "adapt or perish" mentality of technology, especially those Internet facing attracts me greatly. I have excellent project-management skills, and an immaculate eye for detail, and never miss a deadline without good reason. I graduated at the top of my class at the University of the West Indies.

In my final year at the University of the West Indies, using OpenCV, my team and I developed a system that analysed photographs of carefully sutured blood vessels in the heart, known as anastomoses, to determine their accuracy. It was a joint research project with the head of the computing department, investigating the development of an open heart simulator for doctors in training. This system became the de facto method of checking the successes of these procedures. I chose this project because computer vision is an area that I had not worked with before and I have a never ending desire to challenge myself.

My passion for development goes hand in hand with my passion for Japan and the Japanese language. I bring over 2 years of experience in human relations through my teaching experiences in Japan. I came to Japan to improve my Japanese, while cleverly balancing my Computer Science interests. I consider my time here to be an instrumental part of my development, and the idea of the person I would be without it is incomprehensible to me.

I have attached my résumé for your review and I ask for the opportunity to grow, learn and have many rewarding experiences while contributing as much as possible.

Best regards,
Nathan Collman

NATHAN A. COLLMAN

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PROFILE

Passionate, meticulous, goal oriented graduate student with strong technical, analytical, and research skills. Versed in many computing paradigms, with a penchant for interface design and web technologies. Has experience working in multi-cultural societies. Excels both as a team leader or a team member. Possesses excellent writing and communication skills in English and Japanese.

EDUCATION

MCMASTER UNIVERSITY

Hamilton, Canada - M.A.Sc. Software Engineering *Sept 2012 - (Apr 2014)*

Received Graduate Scholarship worth CAD \$6000. Member of the G-ScalE (Gaming Scalability Environment) lab. Thesis deals with the specification of a domain specific language (DSL) describing the Bullet Hell game genre, and the development of a code generator to generate browser-based games implementing the aforementioned DSL.

UNIVERSITY OF THE WEST INDIES MONA CAMPUS

Kingston, Jamaica - B.Sc. Computer Science, First Class Honours *Jul 2010*

Received Faculty of Computer Science Award given to the student with the best academic performance over the degree period. Awarded JAM \$75,000 merit-based Stanley Grieg Memorial Scholarship. Awarded University merit-based awards for excellence.

EXPERIENCE

MCMASTER UNIVERSITY

CS2S03 Teaching Assistant, Hamilton, Canada *Sept 2012/13 - Dec 2012/13*

Served as TA for CS2S03, Principles of Programming. designed to provide a comprehensive coverage of the fundamental programming concepts.

Responsibilities:

- I. Hold bi-weekly office hours to facilitate the answering of questions held by students regarding course material and assignments.
- II. Oversee and invigilate exam proceedings.
- III. Provide input to and mark student assignments, midterms and final exams.

JAPANESE EXCHANGE AND TEACHING PROGRAMME (JET)

English Teacher, Koriyama, Sendai, Japan *Jun 2010 - Jun 2012*

Selected as cultural liaison for one of Japan's leading cultural exchange programmes, administered by Japans' Ministry of Foreign Affairs in cooperation with local governments.

Responsibilities:

- I. Serve as only non-Japanese member on 6-person team to evaluate & reorganize English language program; developed more than 100 new text & audio assets.
- II. Create interactive English language boards to facilitate student learning.
- III. Serve as an ambassador for Jamaica sharing Jamaican culture with the Japanese.

Achievements:

- I. Advised city officials on new technology and methods to update the online community for English teachers in Sendai.
- II. Taught English & foreign culture (sport, arts) to over 800 Japanese school students from ages 5-15.
- III. Conceptualized, presented and coordinated lectures on teaching methods to Sendai teachers.
- IV. Coached 1st place student in Miyagi Prefecture's Junior High School English Speech Contest.

2010 YOUNG CORE LEADERS OF CIVIL SOCIETY GROUPS DEVELOPMENT PROGRAM

Interpreter, Sendai, Japan

Feb 2011

1st Annual Conference focusing on the integration of people with disabilities into the wider society.

Responsibilities:

- I. Form a group of only 4 interpreters overseeing over 100 panelists and guests respectively.
- II. Organise and oversee open discussion among panelists and guests.

- III. Convey complex ideas in Japanese to English and vice versa to non-native Japanese and English speakers respectively.

GYC (GLOBAL YOUTH CONNECTION)

Web Developer, Kingston, Jamaica

Aug 2009 - Jul 2010

A micro-finance initiative that empowers youth through web and mobile technologies.

Responsibilities:

- I. Conceptualize, design, develop, test, launch and maintain GYC website and other technologies.

Achievements:

- I. Collaborated with a team of five on the creation of an open source mobile communication system.
- II. Oversaw development of a collaborative project management solution for geographically separated members.

CYBERMASTER WEB DEVELOPMENT

Founder and Lead Programmer, Kingston, Jamaica

Apr 2008 - Jul 2010

Founded registered Web development company during university.

Responsibilities:

- I. Conceptualize, design, develop, test, launch and maintain web sites.
- II. Direct and review discourse between end-users and clients.

Achievements:

- I. Established the re-branding of 2 Jamaican organisations.

UNIVERSITY OF THE WEST INDIES MONA

Lab & Teaching Assistant, Kingston, Jamaica

Sept 2008 - Jul 2010

Served as a computer lab assistant and teaching assistant for CS11A & CS11B (Introduction to Computer Science I and II) and CS34W (Web Design and Programming II).

Responsibilities:

- I. Administration and grading of labs and submitted work.
- II. Supplement instruction given in lectures outside of the class environment.
- III. Assist students in the identifying of bugs and possible solutions

SKILLS

Technical:

Most comfortable with: PHP, HTML5, CSS3, JavaScript/JS Libraries (jQuery, Moo-tools and Prototype), SQL (MySQL, SQLite, ORACLE), noSQL(MongoDB), JSON, XML, Haskell, Python, Java, Scheme, Google and Yahoo APIs.

Some experience with: NodeJS, Scala, C++, Objective C, Ruby on Rails, AGILE approaches. (SCRUM)

Knowledge of Mac OS X, Microsoft Windows and Linux. Experience with Adobe Creative Suite, Pixelmator, GIMP, Eclipse IDE, Xcode, Dashcode and Sublime Text 2 (editor of choice), Bash scripting and Git.

Non-Technical:

- I. Excellent writing, presentation and communication skills.
- II. Excels as both a team player and in positions of leadership.
- III. Served as the first foreign assistant football coach of Kohriyama Junior High School
- IV. Arsenal supporter and a mean FIFA 14 player.
- V. An accomplished home-baker.

Languages: Proficient in Japanese (Japanese Language Proficiency Test Certification Level I in July 2012).

Volunteer:

- I. Volunteered for **Samaritans Purse (2011)**, cleaning and restoring peoples homes after the **Great East Japan Earthquake**.
- II. Acted as mentor for **Butterfly Kids Programme (2010-2011)** interacting with children disaster victims through English.
- III. **Sunshine Kids Programme (2010)** weekend teacher for elementary school children.
- IV. Acted as **Stage Manager** and **Performer** at **Tohoku Smile (2011)** relief concert for disaster victims of the **Great East Japan Earthquake**.

REFERENCES

Available on request

Nathan A. Collman - <http://elmoeleven.github.io/>