

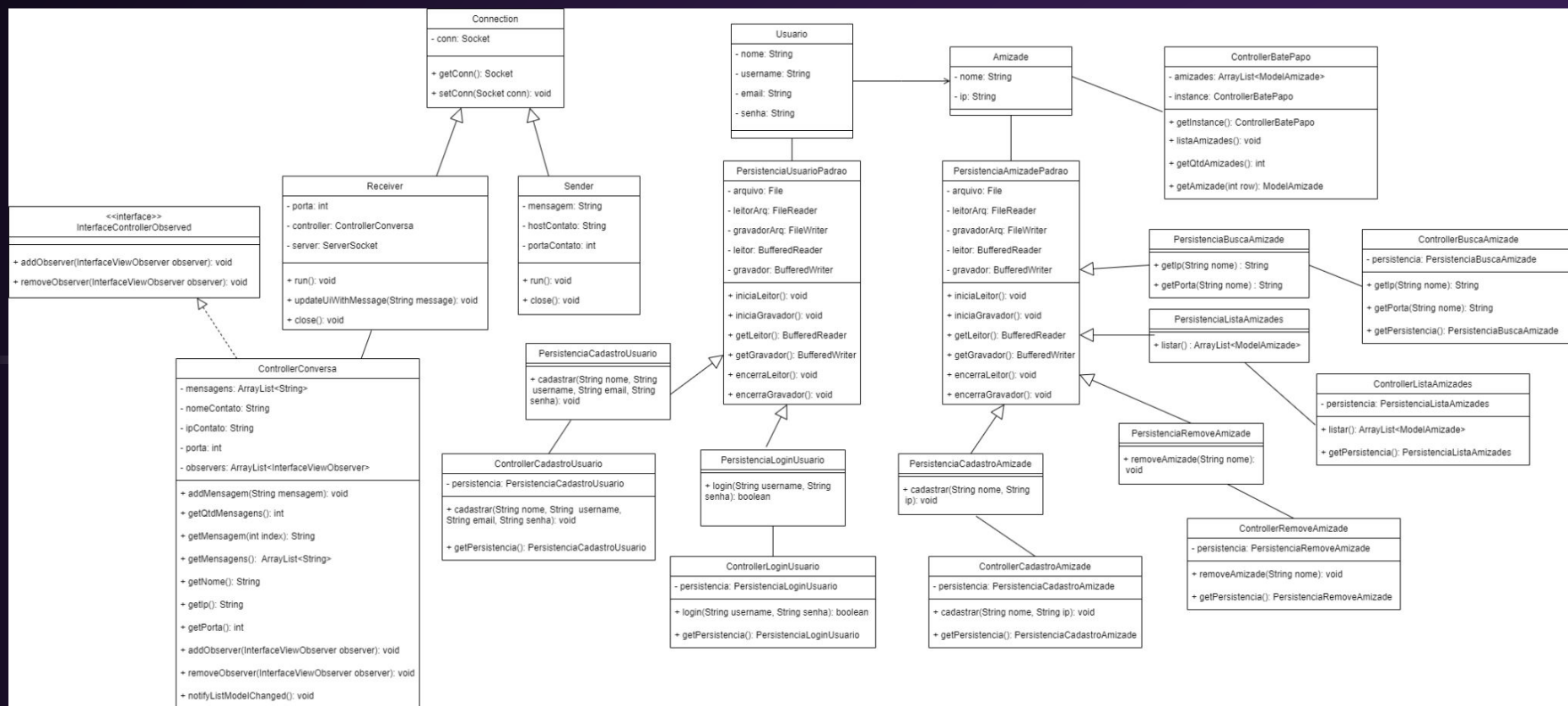
DISTRIBUTED MESSENGER

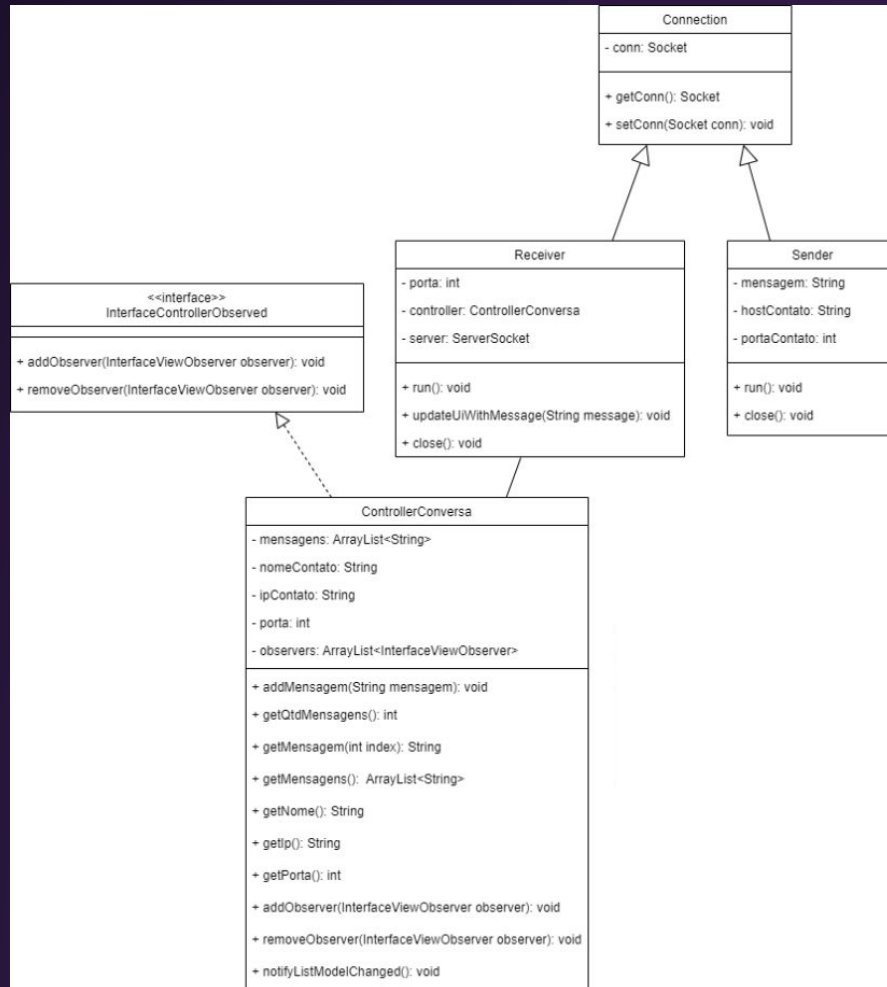


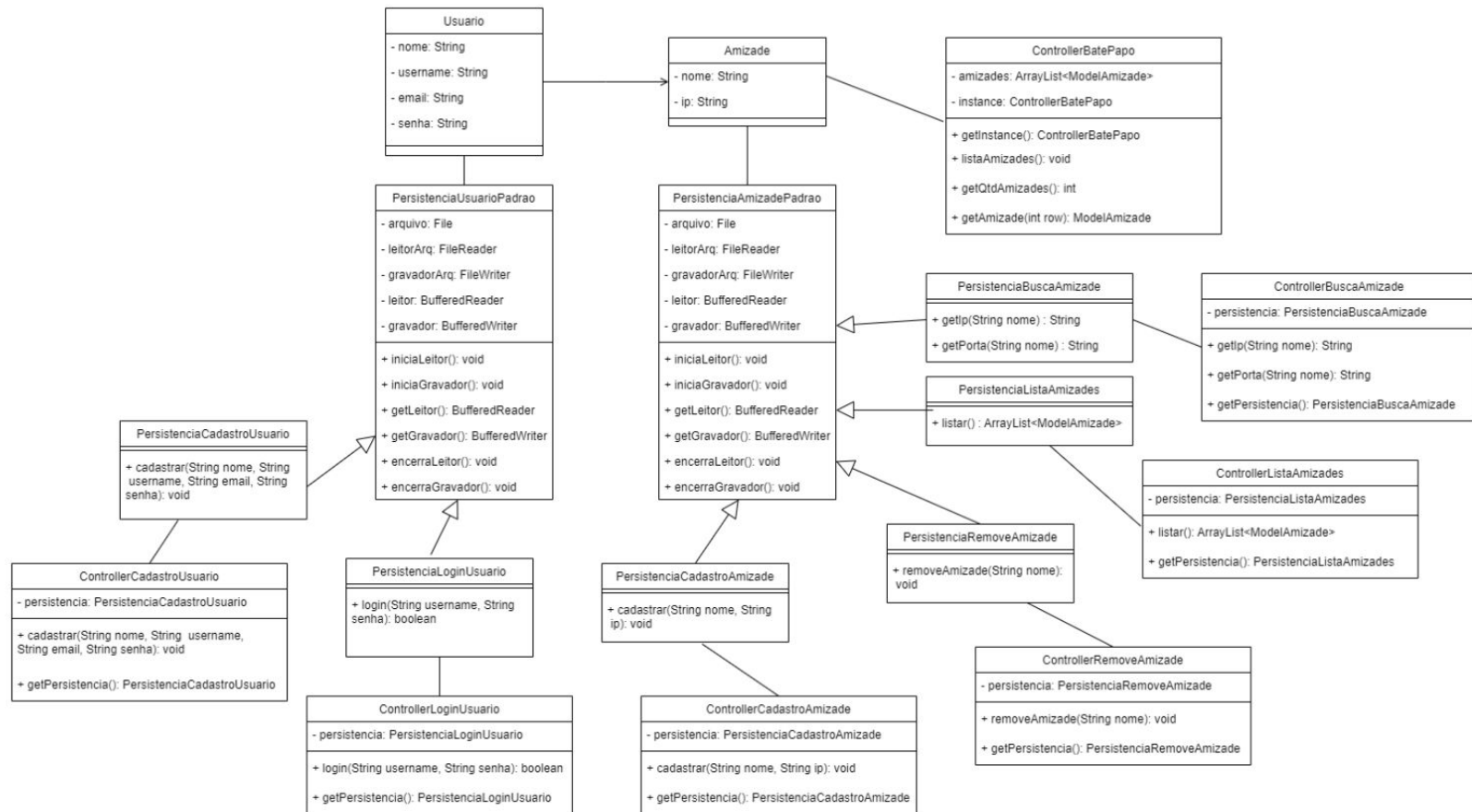
Eloísa Bazzanella e Maria Eduarda Buzana

DIAGRAMA DE CLASSES



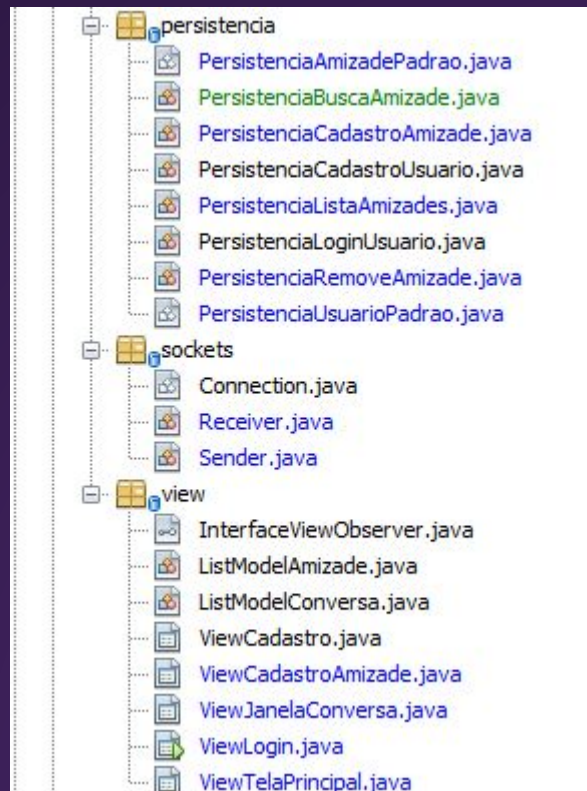
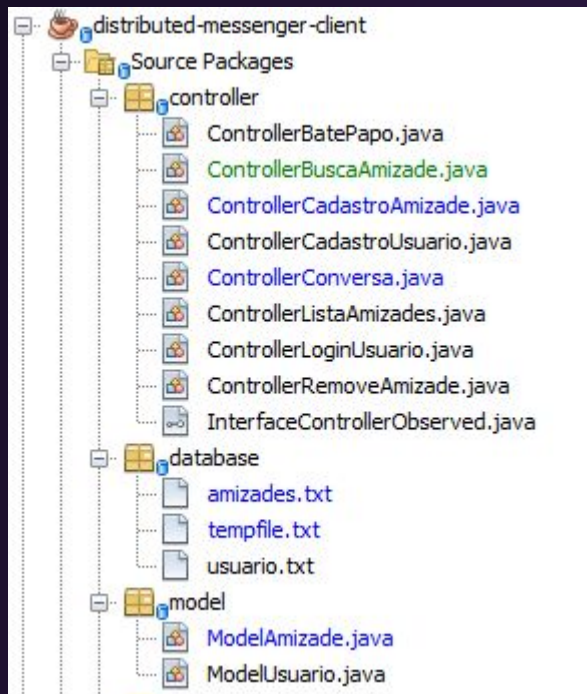


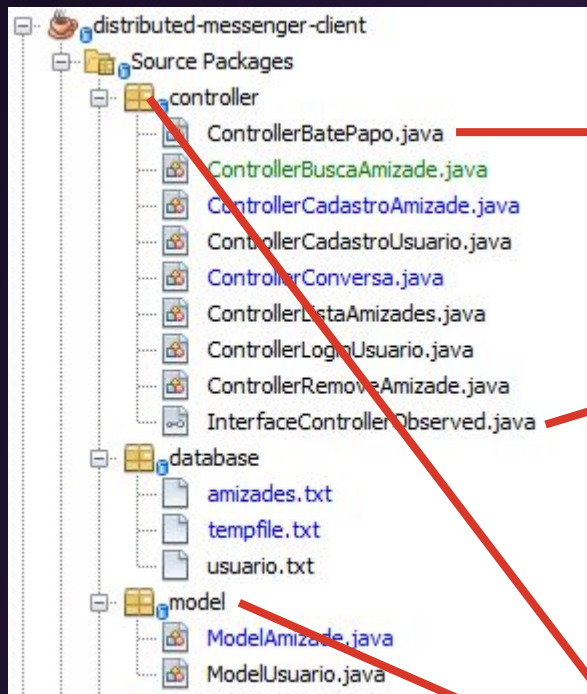




— ESTRUTURA



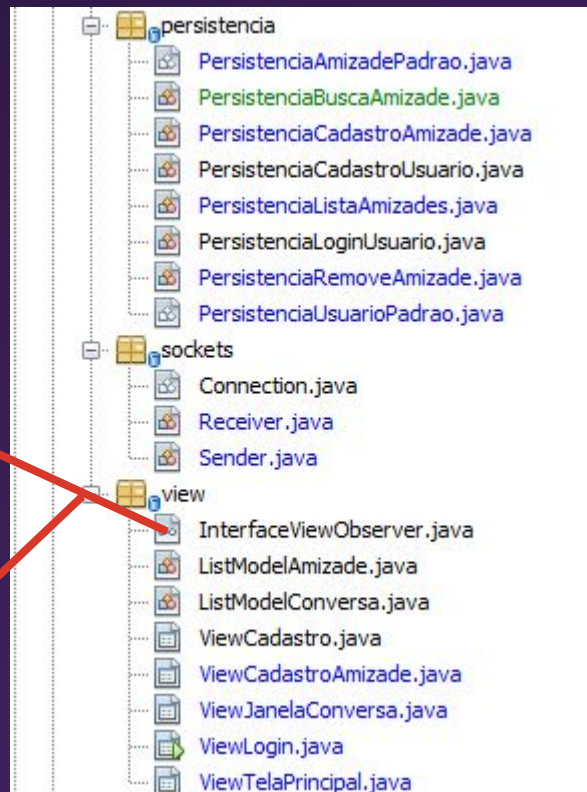




Singleton

Observer

MVC



— FUNCIONAMENTO



— FUNCIONALIDADES

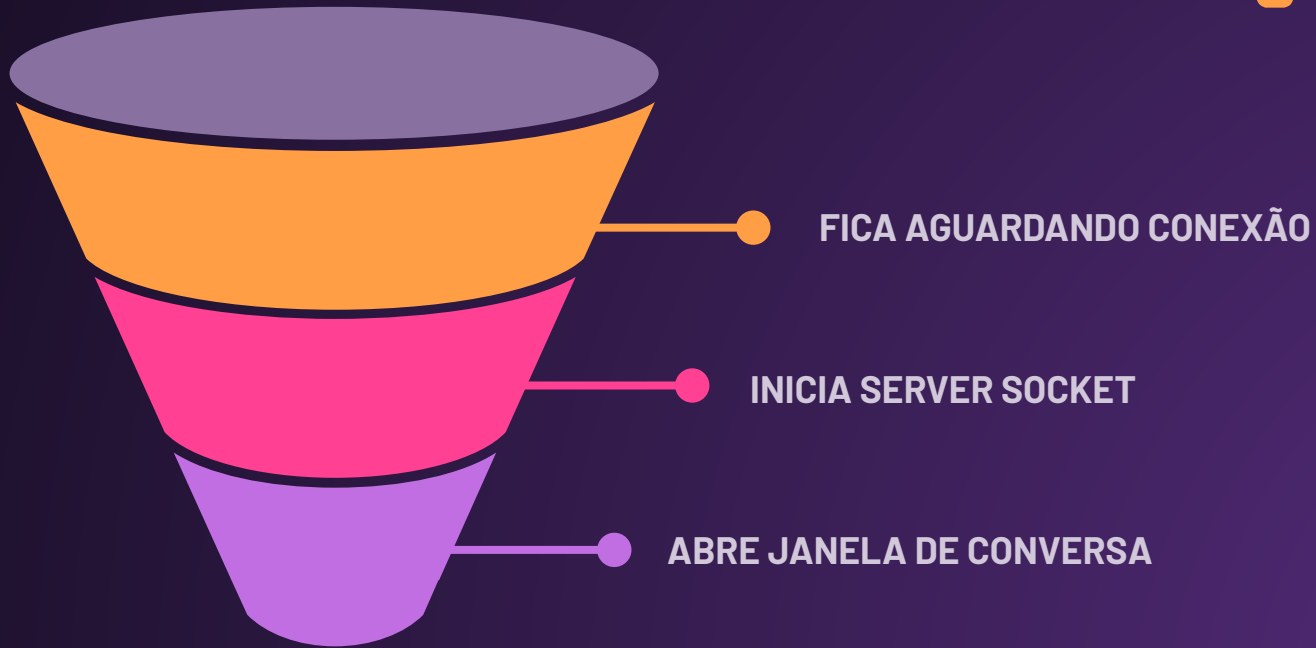
RF01	O sistema deve permitir o gerenciamento de usuários
RF02	O sistema deve permitir o login de usuários
RF03	O sistema deve permitir adicionar um contato
RF04	O sistema deve permitir remover um contato
RF05	O sistema deve permitir troca de mensagens entre usuários

— FUNCIONAMENTO

- Cliente-cliente
 - "Banco de dados" local
 - Arquivos
- Adicionar amigo
 - Nome, ip e porta
- Conversa com amigo
 - Único momento que usa Sockets



— ABERTURA SERVER

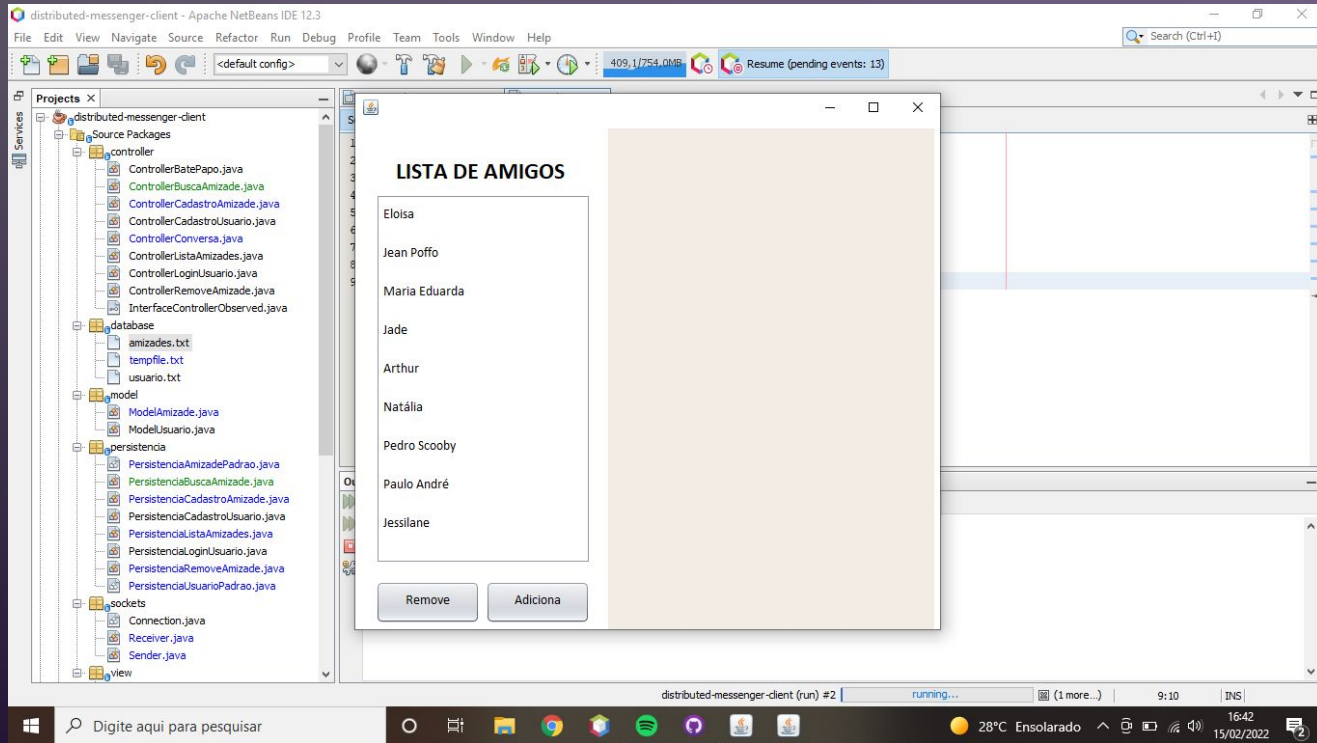


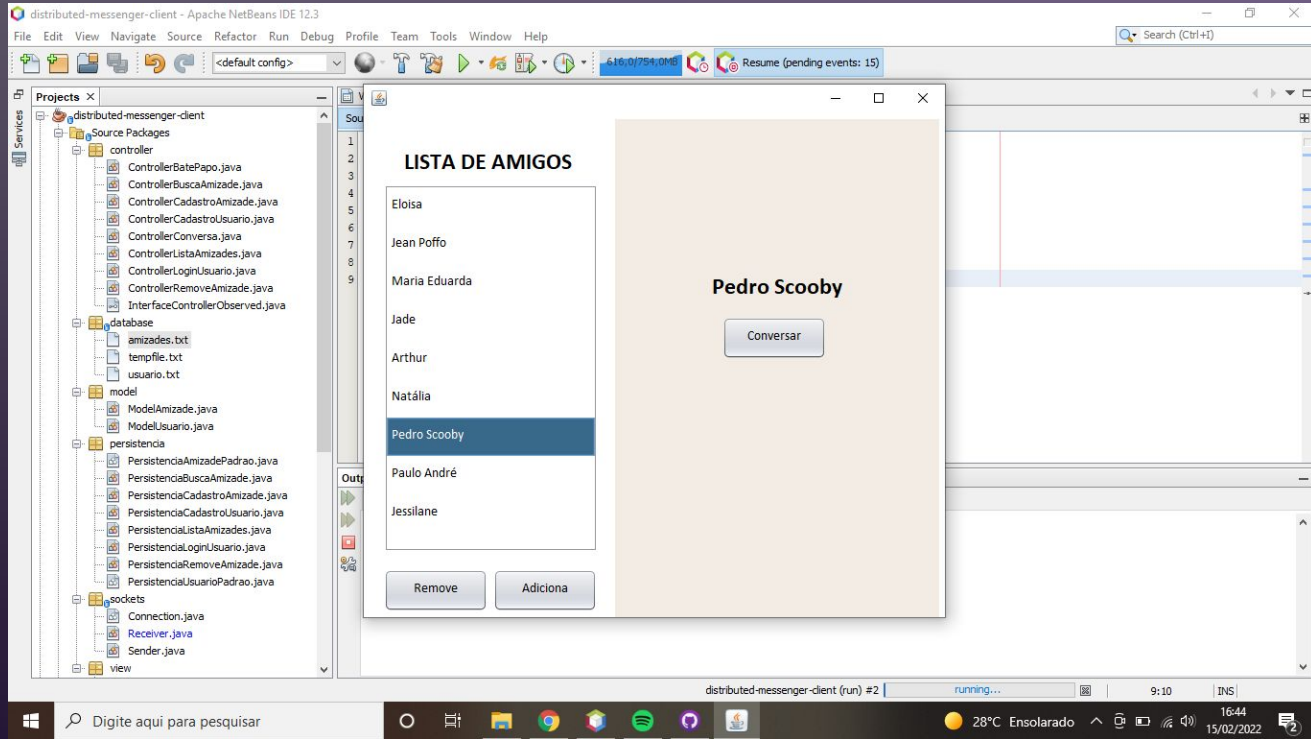
— ENVIO DE MENSAGENS

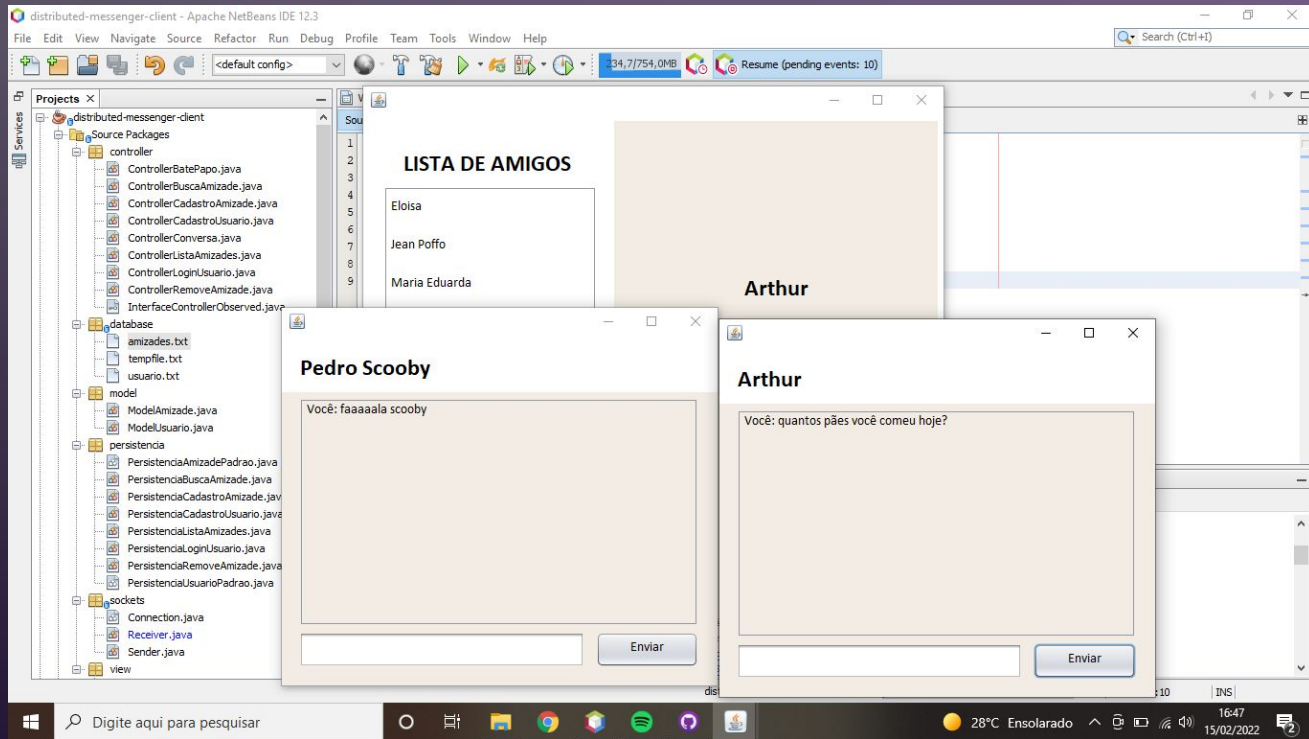


— **RESULTADO**









OBRIGADA PELA ATENÇÃO!

Alguma dúvida/sugestão?



DISTRIBUTED MESSENGER



Eloísa Bazzanella e Maria Eduarda Buzana