

TECHNICAL DOCUMENTATION

b l u b u s

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HOW TO BUILD

Our application does not provide any special instructions to build. It is simple HTML, CSS, and Javascript, with minimal JQuery. Simply open the ZIP file, load the files into the code editor of your choosing (mycalendar.html, calendar.css, calendar.js, alarm clock.html, alarm clock.css, and alarm clock.js), and build appropriately. The code editor that we have used has been Brackets. To see it as we have been seeing it, use Brackets and use the website within the Live Development preview.

NOTE: If you are looking into the A/B testing interfaces, please note that the second interface (Dropdowns) only has one javascript file ("calendar.js") -- you are not missing any files.

HOW TO RUN

We have only been running the website on a local server. Upload the files into the code editor of your choosing and open it on a local server. We hope to put it online in the future.

BROWSERS TESTED

We have had access to a MacBook Air running OSX 10.12 and a Dell laptop running Windows 10. We have tested our website on Chrome, Firefox, and Safari on both of these computers. Chrome is the intended browser to run our website. Safari does not correctly load the website -- the input fields lose their css and input types -- but the website is still mostly functional. Firefox's version of our website looks only slightly different from Chrome's and it is completely functional.

OTHER

Because we are relatively inexperienced with web development, all of our code is fairly simple. Nothing should take anything more than one's normal process of going through code and loading it up onto a local server. We look forward to learning more and taking further advantage of HTML, CSS, Javascript and its extensions, and non-local servers in the future.

