



A Quantitative View: Delay, Throughput, Loss

Lecture given by Emmanuel Lochin

ISAE-SUPAERO

Original slides from A. Carzaniga (Univ. Lugano)
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Textbook Chap. #1 Section 1.4

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Quantifying Data Transfer

- How do we measure the “speed” and “capacity” of a network connection ?
- Intuition
 - water moving in a pipeline
 - cars moving on a road
- **Delay** or **Latency**
 - the time it takes for **one bit** to go through the connection (from one end to the other)
- **Transmission rate** or **Throughput**
 - the amount of information that can get into (or out of) the connection in a time unit

Outline

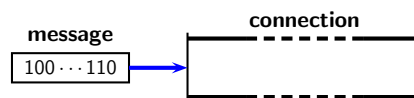
- Quantitative analysis of data transfer concepts for network applications
- Propagation delay and transmission rate
- Multi-hop scenario

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Delay (Latency) and Rate (Throughput)

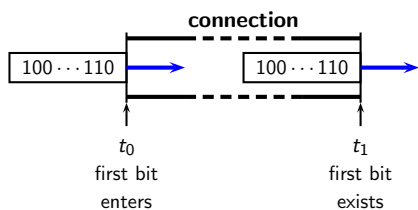


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Delay (Latency) and Rate (Throughput)

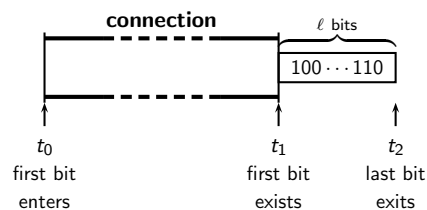


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Delay (Latency) and Rate (Throughput)



Propagation Delay $d_{prop} = t_1 - t_0$ sec

Transmission Rate $R = \frac{\ell}{t_2 - t_1}$ bits/sec

Total transfer time $d_{end-end} = d + \frac{\ell}{R}$ sec

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Examples

- How long does it take to transfer a file between, say, ISAE-Toulouse and LIP6-Paris ?
- How big is this file ? And **how fast** is our connection ?

E.g., a (short) e-mail message

$$\begin{aligned} \ell &= 4\text{Kb} \\ d_{prop} &= 50\text{ms} \\ R &= 1\text{Mb/s} \\ d_{end-end} &= ? \end{aligned}$$

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Examples

- How about a big file ? (E.g., a CD)

$$\begin{aligned} \ell &= 400\text{Mb} \\ d_{prop} &= 50\text{ms} \\ R &= 1\text{Mb/s} \\ d_{end-end} &= ? \end{aligned}$$

- How about a bigger file ? (E.g., 10 DVDs)

$$\begin{aligned} \ell &= 40\text{Gb} \\ d_{prop} &= 50\text{ms} \\ R &= 1\text{Mb/s} \\ d_{end-end} &= ? \end{aligned}$$

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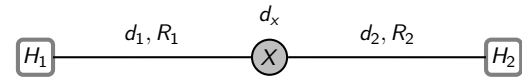
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• How about going to Paris by car ?

- ▶ assuming you can carry more or less 100 DVDs in your backpack
- ▶ assuming it takes you four seconds to take the DVDs out of your backpack

$$\begin{aligned}\ell &= 40Gb \\ d_{prop} &= ? \\ R &= ? \\ d_{end-end} &= ?\end{aligned}$$

So what ?

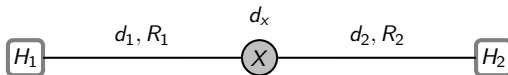


$$(R_1 < R_2) \quad d_{end-end} = d_1 + \frac{\ell}{R_1} + d_x + d_2 \quad \text{sec}$$

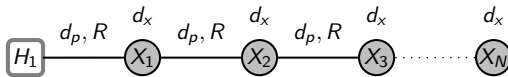
$$(R_1 \geq R_2) \quad d_{end-end} = d_1 + d_x + d_2 + \frac{\ell}{R_2} \quad \text{sec}$$

$$d_{end-end} = d_1 + d_x + d_2 + \frac{\ell}{\min\{R_1, R_2\}} \quad \text{sec}$$

Store-And-Forward (Packet)



$$d_{end-end} = d_1 + \frac{\ell}{R_1} + d_x + \frac{\ell}{R_2} + d_2$$



$$d_{end-end} = N \left(d_p + \frac{\ell}{R} + d_x \right)$$