

Eldar Humbatov

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Full Stack Developer with an engineering background and extensive coding, electronics, and troubleshooting of computer-operated systems. Passionate about programming, logical thinking, and problem-solving. Experience with working in an agile challenging environment collaborating with a team to create working cutting-edge product and sharpening skills.

TECHNICAL SKILLS

Frontend: HTML5, CSS, JavaScript, Bootstrap, jQuery, Web API, TypeScript, Angular, GitHub

Backend: Node.js, Express.js, NestJS, MySQL, PostgreSQL, Sequelize, Handlebars, MVC, CI/CD

SOFT SKILLS

Time Management and Prioritization of tasks to meet and surpass deadlines.

Troubleshooting and problem-solving skills under strict time conditions. Strong skills in online research and collection of information, continuously exploring and learning new technologies.

PROJECTS

Shopper App | github.com/elogonme/questionnaire | elogonme.github.io/questionnaire/

- Shopper App - Personal Shopping List Web App for convenient grocery shopping.
- Built responsive web form, mastered Angular Material and Angular template-driven forms. Built a full stack web app with a backend server and database.
- Tools/Languages: HTML5/CSS/ Node.js, NPM, TypeScript, Angular, Angular Material/NestJS/PostgreSQL

Travel Site | github.com/elogonme/travel-site | elogonme.github.io/travel-site/

- Website for Travel company made during course to apply learned skills in HTML/CSS/JS
- Built professional looking, mobile-first responsive website using latest technologies with animations, mastered GitHub workflow to collaborate with other developers.
- Tools/Languages: HTML5/CSS/ Node.js, NPM, Object-oriented JavaScript, ES6, webpack

Window Shoppin' | github.com/elogonme/WindowShoppin | window-shoppin.herokuapp.com/

- Personal shopping cart app tracking your Wishlist items for price drop.
- Built full stack app following MVC, utilizing Sequelize ORM, mastered Puppeteer library to scrape content from website, solved challenges with async calls, deployed on Heroku using Travis CI/CD
- Tools/Languages: HTML5/CSS/ JS, Node.js, Express, Handlebars, Puppeteer, Sequelize, MySQL.

WORK EXPERIENCE

ROVEL LTD

Sept 2017 – present

Operations Manager

- Management and support of operations offshore and onshore, team supervision, organization and coordination on projects, and management of safety.
- Liaised with project managers to evaluate project scope and define milestones and deadlines.
- Achieved and surpassed targets through effective staff management, task allocation and materials coordination.

ROV Operations Superintendent

- Establish and maintain effective communication with client representative and project team, Interface effectively with client
- Plan, coordinate and execute tasks according with project objectives.
- Daily progress reporting, conducting briefings with client and personnel to explain the purpose of the operations, and the proposed method of achieving its completion.
- Evaluate processes and activities for the presence of hazards. Ensure that the workforce is aware of, and understands, the emergency procedures and safe practices.
- Met other supervisors and business leaders to plan and guide workflow and operations.
- Achieved equipment and team downtime reduction from 21% to 0.5%.

HALLIN MARINE UK

Sept 2012 – Sep 2015

ROV Supervisor

- Managed daily operations, including technical, maintenance, client relations and IT, supervising multiple team members to run tasks involving underwater robots - remotely operated vehicles.
- Direct and lead personnel in order to achieve the outcomes of the work scope.
- Coach colleagues in all aspects of operations and maintenance.
- Travel and execute project operations in international locations.
- Plan maintenance and operations to avoid any downtime.
- Identified source of equipment malfunctions by using various troubleshooting methods.
- Managed to build up the reputation of the team from poor performance to exceptional and prevented loss of contract.

FUGRO SURVEY

November 2001 - Sept 2012

Survey Hardware and Software Engineer / Remotely Operated Vehicles (ROV) Engineer

- Preparation, setup and configuration of computers and other equipment for projects.
- Mobilization, operation, maintenance, support of equipment according to survey projects.
- Responsible for the smooth operation of the equipment while working onshore or offshore.
- Working with the project managers to ensure a smooth and efficient running of the equipment with an offshore team to deliver the required projects for customers.

EDUCATION

University of Toronto, Toronto, Canada

Graduating in March 2021

Certificate of Coding Boot Camp – Full stack Development

Computer Science applied to JavaScript, Algorithms, object-oriented programming. Data Structures, Browser Based Technologies: HTML, CSS, JavaScript, jQuery, Responsive Design, Bootstrap, React.js, Databases: MySQL, MongoDB, Server-Side Development: Node.js, Express, Handlebars, Progressive Web Applications, MERN Stack (MongoDB, Express.js, React.js, Node.js), API Interaction: API, JSON, AJAX, Deployment/Command-Line: Heroku, Git, GitHub.

National Aviation Academy, Baku, Azerbaijan

Graduated with honours degree

Master degree diploma in Maintenance of Navigation Systems and Electronics, Electrician Engineer.

Automated, computer operated systems and navigation aids on aircrafts.