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Security in Microservice Architecture

- Impact of a Switch from Monolith to Microservices

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1 Introduction

In recent years the mobile app has revolutionized our daily lives. These services have infiltrated our social life, shopping and almost every aspect of our existence. The services and their apps compete for our time and markets are reinvented constantly.

The rapid expansion and at times even faster decline of these web services need a matching architecture to meet these very specific needs.

In many cases the monolith services have started to use certain aspects from the microservice world, such as access tokens and REST API:s. Monoliths have served us well but the time has come to evolve with the customer needs.

There are many web services already in use which have been designed and implemented before the onslaught of microservices. Some of these services need to evolve to be of use in the future. The pressure from new competitors starting immediately with new technologies and the fact that the industry and its developer base are extremely young dictates that the old and established services have to address the situation somehow or another.

Stackoverflow annual survey (Stack Overflow) conducted on finds that half of the respondents identified as full-stack or backend developers. The professional developers had very little experience and about 40% of them had less than five years of professional experience.

The new developers entering the work force have very different mindset than the older more seasoned professionals. Thus, it is very clear that the ways of working and paradigms to be used are in constant change. The old and established have embrace the change and refactor their architecture before it is too late. Microservices are not the proper choice for all needs (Newman, 2019) but in many cases there simply is no other valid choice.

This eminent change needs to happen in an orderly and safe way and the security aspects need to be addressed.

Microservice Architecture (MSA) differs in many ways from the more tradition Monolith Architecture (MA). This shift entails very specific security issues.

In this thesis the MSA and security literature is evaluated and the main differences between MA and MSA security aspects are found.

2 Definitions

In this thesis the following definitions are to be used.

2.1 Architecture

TODO

2.2 Microservice

A microservice is a service that: is independently deployable, is modeled around business domain, that owns the data that they need to operate, that communicates via network, is technology agnostic, that encapsulates data storage and retrieval and that has stable interface (Newman, 2019).

2.3 Monolith

t TODO

2.4 Security

Security can be defined in multiple ways but in this thesis security and more specifically information security is defined as consisting of Confidentiality, Integrity, and Availability (CIA) as is stated in the pocket book on ISO/IEC 27001 -standard for information security (Calder, 2008).

The ISO/IEC 27001 standard defines confidentiality as such that information or property is available to the authorized user only. Integrity means that the data or property is safeguarded for accuracy and completeness. Availability in this web service context is defined as such that the property or information is only available or disclosed to authorized users. The authorized users can consist of persons, processes or entities to whom the information or property can be disclosed.

3 Random text

Developing software using the MA the structure the whole application or service is usually deployed as a whole and the program code can be compiled, tested and used as a single unit or multiple modules. In contrast to this a service implemented by using a MSA can be deployed in single microservice units and thus a single service can be worked upon individually.

3.1 Microservice

4 Conclusion

References

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