



Eloise Monteiro

DATE OF BIRTH:

15 May 1988

CONTACT

Nationality: Brazilian

Gender: Female



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ABOUT ME

I'm a UX / UI Designer of digital products to help solve people's problems using design for that. My main objective is to create rich and intelligent experiences, with a focus on efficiency, effectiveness, and satisfaction. I seek to promote compatibility between systems and the real world. And for that, I use basic principles of user experience design. Always thinking about new features, I have in mind the promotion of a better life and experience for the user. I have experience working with agile methodologies, such as Scrum, Design Sprint, and Kanban. I believe that collaborative work improves design and adds value to the product.

WORK EXPERIENCE

DEC 2018 - FEB 2020 - Curitiba, Brazil

Designer de UI / UX

CITS

- Development of Wireframe, UserFlow's diagrams and mockups;
- Cross-browser compatibility issues and resolutions
- Development of interface, web and mobile (UI)
- Definition of style guide and correct application of graphic content
- Front-end development in HTML, CSS, Angular
- Agile Scrum team environment
- Versioning system such as GIT and management through JIRA;
- Internal graphic development of Communication and Innovation;

JAN 2015 - DEC 2018 - Curitiba, Brazil

Designer de UI / UX

GaiaNet

- Front-end development of projects focused on corporate solutions;
- Focus on Cross-Browser compatibility;
- Commitment to good practices in Creation and Publishing websites , focusing on tableless, SEO implementation, UX, UI and W3C standards.

MAY 2013 - JAN 2015 - Curitiba, Brazil

Designer de UI / UX

LearnWay

- Front-end development of corporate social networks - "Cidade Virtual®";
- Mobile-friendly projects;

- Focus on Cross-Browser compatibility;
- Maintenance and improvement of projects already developed;
- Focus on customer service according to their needs;

MAR 2010 – FEB 2011 – São Paulo, Brazil

● **Digital Media Designer**

UOL EdTech

- Project development, monitoring schedules, and planning of actions;
- Knowledge about company process and final test of quality;
- Development and innovation of materials for training initiatives;
- Propose solutions to improve projects and analyzing effective ways of prioritizing development time and quality;
- Focus on diagramming, flash animation / 2D animation;
- Image treatment, audio and video (insertion/editing).

EDUCATION AND TRAINING

2011 – 2012 – 16-19 Wellington Quay, Temple Bar, Dublin 2, Ireland, Dublin, Ireland

● **Advanced Diploma in Web Design and Website Development**

IBAT College

<https://www.ibat.ie/>

2009 – 2010 – R. Visc. do Rio Branco, 1358, Curitiba, Brazil

● **Multimedia Certified Web Designer**

Adobe

<https://www.eng.com.br/>

LANGUAGE SKILLS

MOTHER TONGUE(S): Portuguese

English

Listening
C2

Reading
C2

Spoken
production
C1

Spoken
interaction
C1

Writing
C1

DIGITAL SKILLS

UI UX Usability | Teste de usabilidade | BootStrap | GIT | CSS 3 | HTML 5 | Agile (Scrum) Methodologies | Excellent knowlende of graphic software (Adobe Photoshop Adobe Indesign Adobe Illustrator) | UI Design (Figma) | Balsamic Mockup