




Started	Mon Jul 12 2021 18:49:25 GMT+0000 (Coordinated Universal Time)
Finished	Mon Jul 12 2021 18:51:38 GMT+0000 (Coordinated Universal Time)
Mode	Quick
Client Tool	Brownie-1.14.6
Main Source File	Contracts/HeartToken.sol

DETECTED VULNERABILITIES

 HIGH	 MEDIUM	 LOW
0	0	0

ISSUES

UNKNOWN Arithmetic operation "-" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

contracts/HeartToken.sol

Locations

```
275 | return 0;  
276 | } else {  
277 | return ids[ids.length - 1];  
278 | }  
279 | }
```

UNKNOWN Compiler-rewritable "<uint> - 1" discovered

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SWC-101

Source file

contracts/HeartToken.sol

Locations

```
275 | return 0;  
276 | } else {  
277 | return ids[ids.length - 1];  
278 | }  
279 | }
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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/structs/EnumerableSet.sol

Locations

```
79 | // This modifies the order of the array, as noted in {at}.
80 |
81 | uint256 toDeleteIndex = valueIndex - 1;
82 | uint256 lastIndex = set._values.length - 1;
```

UNKNOWN Arithmetic operation "-" discovered

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Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/structs/EnumerableSet.sol

Locations

```
80 |
81 | uint256 toDeleteIndex = valueIndex - 1;
82 | uint256 lastIndex = set._values.length - 1;
83 |
84 | if (lastIndex != toDeleteIndex) {
```

UNKNOWN Compiler-rewritable "<uint> - 1" discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/Arrays.sol

Locations

```
34 | high = mid;
35 | } else {
36 |     low = mid + 1;
37 | }
38 | }
```

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/Arrays.sol

Locations

```
39 |
40 | // At this point 'low' is the exclusive upper bound. We will return the inclusive upper bound.
41 | if (low > 0 && array[low - 1] == element) {
42 |     return low - 1;
43 | } else {
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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/math/Math.sol

Locations

```
27 | function average(uint256 a, uint256 b) internal pure returns (uint256) {
28 | // (a + b) / 2 can overflow, so we distribute.
29 | return (a / 2) + (b / 2) + (((a % 2) + (b % 2)) / 2);
30 | }
```

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30 | }
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UNKNOWN Arithmetic operation "/" discovered

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/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/math/Math.sol

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```
27 | function average(uint256 a, uint256 b) internal pure returns (uint256) {
28 | // (a + b) / 2 can overflow, so we distribute.
29 | return (a / 2) + (b / 2) + ((a % 2) + (b % 2)) / 2;
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30 | }
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UNKNOWN Arithmetic operation "%" discovered

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SWC-101

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Locations

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27 | function average(uint256 a, uint256 b) internal pure returns (uint256) {
28 | // (a + b) / 2 can overflow, so we distribute.
29 | return (a / 2) + (b / 2) + (((a % 2) + (b % 2)) / 2);
30 | }
```

UNKNOWN Arithmetic operation "%" discovered

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SWC-101

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27 | function average(uint256 a, uint256 b) internal pure returns (uint256) {
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30 | }
```

UNKNOWN Arithmetic operation "+" discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/math/Math.sol

Locations

```
38 | function ceilDiv(uint256 a, uint256 b) internal pure returns (uint256) {
39 | // (a + b - 1) / b can overflow on addition, so we distribute.
40 | return a / b + (a % b == 0 ? 0 : 1);
41 | }
42 | }
```

UNKNOWN Arithmetic operation "/" discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/math/Math.sol

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38 | function ceilDiv(uint256 a, uint256 b) internal pure returns (uint256) {
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40 | return a / b + (a % b == 0 ? 0 : 1);
41 | }
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```

UNKNOWN Arithmetic operation "%" discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/math/Math.sol

Locations

```
38 | function ceilDiv(uint256 a, uint256 b) internal pure returns (uint256) {
39 | // (a + b - 1) / b can overflow on addition, so we distribute.
40 | return a / b + (a % b == 0 ? 0 : 1);
41 | }
42 | }
```

UNKNOWN Arithmetic operation "++" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/Utils/Strings.sol

Locations

```
22 | uint256 digits;  
23 | while (temp != 0) {  
24 |     digits++;  
25 |     temp /= 10;  
26 | }
```

UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/Utils/Strings.sol

Locations

```
23 | while (temp != 0) {  
24 |     digits++;  
25 |     temp /= 10;  
26 | }  
27 | bytes memory buffer = new bytes(digits);
```

UNKNOWN Arithmetic operation "-=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/Utils/Strings.sol

Locations

```
27 | bytes memory buffer = new bytes(digits);  
28 | while (value != 0) {  
29 |     digits -= 1;  
30 |     buffer[digits] = bytes1(uint8(48 + uint256(value % 10)));  
31 |     value /= 10;
```


UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/Strings.sol

Locations

```
28 | while (value != 0) {  
29 |     digits -= 1;  
30 |     buffer[digits] = bytes1(uint8(48 + uint256(value % 10)));  
31 |     value /= 10;  
32 | }
```

UNKNOWN Arithmetic operation "%" discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/Strings.sol

Locations

```
28 | while (value != 0) {  
29 |     digits -= 1;  
30 |     buffer[digits] = bytes1(uint8(48 + uint256(value % 10)));  
31 |     value /= 10;  
32 | }
```

UNKNOWN Arithmetic operation "/"= discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/Strings.sol

Locations

```
29 |     digits -= 1;  
30 |     buffer[digits] = bytes1(uint8(48 + uint256(value % 10)));  
31 |     value /= 10;  
32 | }  
33 | return string(buffer);
```

UNKNOWN Arithmetic operation "++" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/Utils/Strings.sol

Locations

```
44 | uint256 length = 0;
45 | while (temp != 0) {
46 |     length++;
47 |     temp >>= 8;
48 | }
```

UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/Utils/Strings.sol

Locations

```
54 | */
55 | function toHexString(uint256 value, uint256 length) internal pure returns (string memory) {
56 |     bytes memory buffer = new bytes(2 * length + 2);
57 |     buffer[0] = "0";
58 |     buffer[1] = "x";
```

UNKNOWN Arithmetic operation "*" discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/Utils/Strings.sol

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54 | */
55 | function toHexString(uint256 value, uint256 length) internal pure returns (string memory) {
56 |     bytes memory buffer = new bytes(2 * length + 2);
57 |     buffer[0] = "0";
58 |     buffer[1] = "x";
```

UNKNOWN Arithmetic operation "+" discovered

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SWC-101

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/Utils/Strings.sol

Locations

```
57 | buffer[0] = "0";
58 | buffer[1] = "x";
59 | for (uint256 i = 2 * length + 1; i > 1; --i) {
60 |     buffer[i] = _HEX_SYMBOLS[value & 0xf];
61 |     value >>= 4;
```

UNKNOWN Arithmetic operation "*" discovered

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SWC-101

Source file

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Locations

```
57 | buffer[0] = "0";
58 | buffer[1] = "x";
59 | for (uint256 i = 2 * length + 1; i > 1; --i) {
60 |     buffer[i] = _HEX_SYMBOLS[value & 0xf];
61 |     value >>= 4;
```

UNKNOWN Arithmetic operation "--" discovered

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```
57 | buffer[0] = "0";
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61 |     value >>= 4;
```

UNKNOWN Out of bounds array access

The index access expression can cause an exception in case of use of invalid array index value.

SWC-110

Source file

contracts/HeartToken.sol

Locations

```
251 | return (false, 0);
252 | } else {
253 | return (true, snapshots.values[index]);
254 | }
255 | }
```

UNKNOWN Out of bounds array access

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SWC-110

Source file

contracts/HeartToken.sol

Locations

```
275 | return 0;
276 | } else {
277 | return ids[ids.length - 1];
278 | }
279 | }
```

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SWC-110

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/structs/EnumerableSet.sol

Locations

```
83 |
84 | if (lastIndex != toDeleteIndex) {
85 | bytes32 lastvalue = set._values[lastIndex];
86 |
87 | // Move the last value to the index where the value to delete is
```

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Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/structs/EnumerableSet.sol

Locations

```
86 |  
87 | // Move the last value to the index where the value to delete is  
88 | set._values[toDeleteIndex] = lastvalue;  
89 | // Update the index for the moved value  
90 | set._indexes[lastvalue] = valueIndex; // Replace lastvalue's index to valueIndex
```

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Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/structs/EnumerableSet.sol

Locations

```
128 | */  
129 | function _at(Set storage set, uint256 index) private view returns (bytes32) {  
130 |     return set._values[index];  
131 | }
```

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SWC-110

Source file

/Users/nick/.brownie/packages/OpenZeppelin/openzeppelin-contracts@4.2.0/contracts/utils/Arrays.sol

Locations

```
31 | // Note that mid will always be strictly less than high (i.e. it will be a valid array index)  
32 | // because Math.average rounds down (it does integer division with truncation).  
33 | if (array[mid] > element) {  
34 |     high = mid;  
35 | } else {
```

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Locations

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39 |  
40 | // At this point `low` is the exclusive upper bound. We will return the inclusive upper bound.  
41 | if (low > 0 && array[low - 1] == element) {  
42 |     return low - 1;  
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59 |     for (uint256 i = 2 * length + 1; i > 1; --i) {
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