

# Ezequiel Lorenzo Acevedo

112 Courtland St NE • Apt. 1504 • Atlanta, GA 30303

**CELL PHONE** 678-577-6023

elorenzoacevedo@gmail.com

---

## PROFILE

Goal driven, enthusiastic, and eager-to-learn junior college student majoring in Computer Science. Proactive software developer with interest in app and web development and artificial intelligence. Proficient in Java and able to work with other object-oriented programming languages with ease. Excellent communicator and organized team leader.

## EDUCATION

**Georgia State University** Atlanta, GA  
*Bachelor of Science in Computer Science*  
GPA: 4.13; President's List (4 semesters)

August 2020 - Present

## RELATED COURSEWORK

- Data structures
- System-Level Programming
- Computer Organization and Programming
- Discrete Mathematics

## RELEVANT EXPERIENCE

### Data Structures

- Obtained the ability to program data structures and use them in implementation of abstract data types.
- Learned how to appropriately select data structures for specific programming problems.
- Gained deep understanding of fundamental data structures such as arrays, trees, and tables.

### System-Level Programming

- Learned the fundamental concepts of C by building simple console programs in a UNIX environment.
- Acquired a deeper understanding of how hardware and software communicate within a machine by working with a low-level programming language.
- Attained the ability to navigate, manage data, and work with files in a UNIX operating system.

## WORK EXPERIENCE

**Freelance** Remote  
*Software Developer*

May 2022 - Present

- Engineer a desktop software program in Java to automate the creation of students' grade reports and transcripts in the ed-tech industry.
- Develop back-end (database connectivity, queries, data manipulation) and front-end (user interface, events, data display) application functions.
- Review, analyze, and polish code segments to ensure good readability and performance.

**Georgia State University** Atlanta, GA  
*Classroom Support Technician*

August 2022 - Present

- Provide basic technical support to students, staff, and faculty
- Diagnose and resolve basic computer and network issues
- Set up classroom technology for classes and events

## TECHNICAL SKILLS

- Java
- C
- API Implementation
- Python
- SQL
- UNIX Environments