

The chosen design from boxes.py was the cardbox with the following measurements

CARDBOX

Box for storage of playing cards, with versatile options

► **Settings for Finger Joints**

▼ **CardBox Settings**

y	<input type="text" value="55.8"/>	inner depth in mm (unless outside selected)
h	<input type="text" value="35.0"/>	inner height in mm (unless outside selected)
outside	<input type="checkbox"/>	treat sizes as outside measurements ⓘ
sx	<input type="text" value="81.5"/>	sections left to right in mm ⓘ
openingdirection	<input type="text" value="front"/>	Direction in which the lid slides open. Lid length > Lid width recommended.
fingerhole	<input type="text" value="regular"/>	Depth of cutout to grab the cards
fingerhole_depth	<input type="text" value="20"/>	Depth of cutout if fingerhole is set to 'custom'. Disabled otherwise.
add_lidtopper	<input checked="" type="checkbox"/>	Add an additional lid topper for optical reasons and customisation

▼ **Default Settings**

thickness	<input type="text" value="3.0"/>	thickness of the material (in mm) ⓘ
format	<input type="text" value="dxf"/>	format of resulting file ⓘ
tabs	<input type="text" value="0.0"/>	width of tabs holding the parts in place (in mm)(not supported everywhere) ⓘ
qr_code	<input type="checkbox"/>	Add a QR Code with link or command line to the generated output
debug	<input type="checkbox"/>	print surrounding boxes for some structures ⓘ
labels	<input checked="" type="checkbox"/>	label the parts (where available)
reference	<input type="text" value="100"/>	print reference rectangle with given length (in mm)(zero to disable) ⓘ
inner_corners	<input type="text" value="loop"/>	style for inner corners ⓘ
burn	<input type="text" value="0.1"/>	burn correction (in mm)(bigger values for tighter fit) ⓘ

Design imported into CAD, before adaptations

