

Muon induced secondary electrons at the KATRIN experiment Detector installation and setup and data analysis

Diploma Thesis of

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Duration:: September 27th 2012 - September 27th 2013

I declare that I have developed and written the enclosed thesis completely by mysel have not used sources or means without declaration in the text.	lf, and
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1. Introduction

1.1. The standard model

During the second part of the 20th century, a model has been developed to describe a huge portion of phenomena stating 16 particle, that is six quarks, six leptons (both made up of three particle generations) and the four Gauge Bosons. The latter are carriers of the standard models interactions of the former particles, meaning all interactions of matter are based on the exchange of one or more of the Gauge Bosons.

1.1.1.

- 1.2. Massive neutrinos
- 1.2.1. Neutrino Oscillations
- 1.3. The KATRIN experiment
- 1.3.1. Source Side and Transport Section
- 1.3.2. Pre-Spectrometer
- 1.3.3. Main Spectrometer
- 1.3.4. Focal Plane Detector System
- 1.3.5. Solenoids
- 1.3.6. Air coil system
- 1.3.7.
- 1.4. Cosmic air showers
- 1.5. Muon interaction with matter
- 1.6.

[BKR09] ...

2. The muon detection system

The need for low background rates at the main detector requires for a good knowledge of background sources. Despite magnetic reflection and wire electrodes, cosmic ray and particularly cosmic muon induced background may be an issue for the KATRIN experiment. To gather and assess muon related data, scintillator modules have been installed at both the monitor spectrometer and the main spectrometer. While the monitor spectrometer is equipped with only two rather small modules, at the larger main spectrometer, 8 modules have been installed at different positions enabling the user to cover different regions of the vessel. This freedom is enlarged by installing the detection system on three independently movable trolleys.

2.1. Scintillator modules

The central part of the detection system are the eight scintillator modules. They are made of the synthetic material BC-412 which is utilized in applications requiring large area coverage [Cry05]. These have previously been used at (From Where?). Every scintillator cuboid is read out by two sets of four photomultiplier tubes. Photons arriving at the short ends of the module are guided to the photomultiplier tubes via non-scintillating material which, away from that, exhibits similar optical properties. All other sides of the scintillator are covered in reflective foil to push detection efficiency to the maximum. Of the eight photomultiplier tubes per scintillator module installed, 4 are read out via one FLT channel. Only coincident signals should be recorded by the DAQ, though, on some occasions, quite a lot of single side signals occur. To account for those, every dataset is first analysed by a search algorithm to filter them. (reference search algorithms)

2.2. Photomultipliers

Each Photomultiplier tube is made up of a layer of (of what) where photons from scintillation ionize the layers' atoms leaving electrons with their initial Energy less the ionization energy

$$E_{e^-} = E_{phot} - E_{ion}$$

The electron is then accellerated and guided by the electric field from dynode to dynode, cascading to more and more electrons, as each electron's energy rises by $e \cdot U_{acc}$ between each pair of dynodes.

ToDo

ToDo

ToDo

2.3. Gains, Thresholds and Acceleration Voltages

To achieve the best possible event detection, the photomultipliers' acceleration voltages as well as the software gains and thresholds in Orca had to be adjusted. The focus here was to obtain landau peaks with equal heigt and width, as the rates throughout the modules can be considered equal. At first, the acceleration voltages were kept low to limit the signal peaks' heigts to aroud 2 V. Carefully setting the mentioned parameters, one achieved the following, well alligned curves:

Later in the comissioning process, it got clear form the handbooks that the photomultiplier tubes hat to be operated at accelleration voltages of $1.5\,\mathrm{kV}$ and above. To keep the singnals height as small as possible, most of the tubes were limited to this minimal voltage, wheras the sides (which ones) were set to $1.6\,\mathrm{kV}$ over showing lower rates than the others. Following this procedure, the tubes seemed much more stable and comparable, as all the gains and thresholds could now be set to the same values while still showing aligned peak positions:

ToDo

3. Data aquisition crate

3.1. First level trigger cards $^{\mathrm{asdf}}$

3.2. Second level triger cards

4. Orca control

- 4.1. Software Gains and Thresholds
- 4.2. Run control
- 4.3. File handling
- 4.4. Orca Fit

5. Analysis software

To analyse the data recorded by DAQ and ORCA software, completely new data structures fit to the needs of muon detection and coincidence analysis have been created. Methods have been implemented to further investigate data stored inside those structures.

5.1. Data structure

All data from the IPE-servers arrives converted from ORCA-specific formatting to .root files. Hence, ROOT Methods are used to extract data from these structures, while most of these methods are implemented as part of the KaLi package in Kasper, which constitutes for a complete and closed data transfer protocol. Through those structures, data will be cached locally and can be analysed.

Before heading to actual analysis, all data is stored in the runtime structures. Here, the newly written class **event** with the following members comes into play. For each member, corresponding set- and get-methods have been implemented. Furthermore, the operators "<", "<=", ">", ">=", "==", and "-" have been overloaded to compare the timestamps of the event class. This was useful especially since ADCValues are merely used for plausibility checking the data but not for quantitative analysis. Doing so, events and the classes derived from them can easily be compared and searching becomes cleaner and clearer.

Derived from the base event class are two more storage classes:

panelEvent storing the second ADCValue

and the common timestamp of events activating both panel sides and **coincidentEvent** storing ADCValues of simultaneous events in multiple modules and the

event class members

- fADCValue
- fTimeSec
- fTimeSubSec
- fPanel
- fSide

coincidentEvent additional member

• fADCValue2

coincidentEvent additional members

- std::vector fADCValues
- fnPanels

number of modules involved: Every ORCA-run then utilizes the class **run** storing the data of the .root files in vectors of events. Recorded events should already be filtered - only simultaneously occurring events on the two sides of the same module should be recorded. As, under conditions not known, single sided events are recorded as well, a software workaround is needed. All events of one side of the modules are scanned to find whether a corresponding event with the same timestamp exists on the other side. If so, a coincidentEvent is created and pushed back into the run's vector of coincident events corresponding to the module it occured in. Now, the user can decide on which modules to analyse with the setPanels() function. This can be done sequentially for multiple sets of modules without newly reading the run's data, as all the primary data is stored inside the event vector.

run class members

- std::vector events
- std::vector detectorEvents
- std::vector eventsByPanels
- std::vector coincidentEvents
- std::vector selectedPanels

5.2. Search Algorithms

To analyse data, at various points searches for events with a particular timestamp have to be performed. This was simplified by the time-sorted recording of events. A first implementation to search for coincident events was done on the base of average frequency and its standard deviation. This algorithm proved as fast and stable, though well applicable only for two sets of timed events. That is why an advanced incremental method has been created. The number of modules is now limited only by the physically available memory and the speed is even higher.

5.2.1. Frequency Search

As this algorithm was built to run on only two sets of data, it simply walks through one set incrementally and looks for corresponding data in the other. Latter is not done in a "dumb" way by incrementing through the second set as well, but by calculating the average frequency of events inside the set and performing an intelligent guess on that basis. If the guessed event shows a different timestamp, the algorithm will keep going forward or backward in time in steps of the frequency's standard deviation until the timestamp searched for is in between two steps. Lastly, simple incrementation is used to find out whether an event at the desired point in time exists or not.

5.2.2. Incremental Search

While the frequency search increments solely one dataset, the incremental search steps through all the event tress, incrementing the one with the smallest timestamp. It then compares all events to each other, writes out the coincident ones, if any, and goes on incrementing the next smallest stamp. This assures the finding of all coincident events while keeping the speed very high.

5.3. Member Functions of the class run

5.3.1. Constructor run()

Whenever a new instance of "run" is created, the constructor is called. Arguments to be passed are a KaLi::KLRunIdentifier, basically a string distinctively naming the run to be analysed, such as "myo00000001", KaLi::KLDataManger, a class handling the download of the Files form IPE-servers and a toggle variable telling the constructor which data to read via the member function getRun() and what member functions to call afterwards:

5.3.2. Destructor run()

The destructor deletes all the contents of the vectors of events and inherited classes and clears them afterwards before deleting the member RUN which in fact frees all the memory reserved by the KaLi classes.

5.3.3. getRun()

This sets the member KaLi::KLRun through the KaLi::KLDataManager and then returns its KaLi::KLRunEvents - these include all recorded events meaning also both the relevant KaLi::KLEnergyEvents and KaLi::KLVetoEvents. The getRun() function is used for example in the constructor to read the run's data.

5.3.4. getLocalRun()

It is not always possible to read data from the file servers, example given were files too big leading to timeouts at least in older KaLi versions. That is why the getLocalRun() function was introduced reading data from the local filesystem via the KaLi::KLRunIdentifier. The path to the files needs to be adapted in the source code (environment variable?).

ToDo

Toggle Choices

- 0: Data is downloaded and both muon data and detector data are stored
- 1: Data is downloaded and only detector data is stored
- 2: Data is downloaded and only muon data is stored
- 3: Data is read from local file system, only muon data is stored

5.3.5. detectCoincidences()

After calling the member function channelCoincidences(), panelCoincidences(nPanels) is returned where nPanels defines, how many modules have to show coincidences for the counter to increment.

5.3.6. channelCoincidences()

This always clears the vector eventsByPanels before filling it according to the current selectedPanels settings. To do so, it loops over all entries of selectedPanels, calling loopOver-Sides() of the current module.

5.3.7. loopOverSides()

Analysing only one of the modules for coincident events between the two sides, the function runs through all the events of one panel side using the operators "<" and "==" overloaded for the class run to compare event times. For the search itself, the "A" side's index is incremented step by step while the "B" side's index is pushed up as long as its event time is smaller than A's. Every time that condition changes, it checks whether the events occured at the same time - pushing a coincidentEvent with both the events ADCValues and the timestamp into the vector for the corresponding module if so - and then going on incrementing A's index.

5.3.8. panelCoincidences()

As mentioned above, the first algorithm to search for coincidences between different panels was based on the average event frequency and its standard deviation, soon beeing replaced by a simpler, more efficient incremental algorithm: This features a storage for the smallest timestamp in a group of events. (change code to overl.ops) This is set to the smallest timestamp of the first event of all the modules analysed. Now, all the events are compared to the smallest one. This has the advantage, that one does not need to cross check every event with every other one but can simply compare every event to the smallest in a linear way. If simultaneous events are found, they are pushed back into the coincidentEvents vector together with the timestamp and their ADC values, nPanels is risen by one. Subsequently, the index of the smallest event storage is incremented and the new smallest event in the changed pool is searched for via the member function findSmallest(). This is repeated until all the event storages have reached their last entry. The return value is the number of events fulfilling the requirement passed through nPanels to panelCoincidences: if it is zero, every coincident event with two or more modules involved is counted, for every other number, only the number of event with exactly this number of modules is counted.

5.3.9. findSmallest()

5.3.10. getSize()

The getSize() function returns the size of one of the vectors storing events or one of the inherited classes depending on the passed integer "what":

(default nonsense, reimplement)

5.3.11. readVetoEventData() and readDetectorData()

Depending on the toggle choice in the constructor, either one of the two or both of the functions are called. While the readDetectorData() function reads all recorded KaLi::KLEnergyEvents (only the FPD records those), the readVetoEventData() function reads all the KaLi::KLVetoEvents from cards three, six and nine. This can never interfere with veto data recorded directly around the FPD vor active vetoing, as cards 15 and 16 are used here.

ToDo

ToDo

- default/1: Size of events returned
- 2: Size of eventsByPanels returned
- 3: Size of coincidentEvents returned
- 4: Size of detectorEvents returned

6. Analysis

Using data obtained by the muon modules and the detector as well as all the subsystems' data,

- 6.1. Gain-, Threshold and Acceleration Voltage Settings
- 6.2. Finding the best filter settings
- 6.3. Modules in high magnetic fields
- 6.4. Module Stability
- 6.5. Module Efficiency
- 6.6. Photo Multiplier Tube Test with ⁶⁰Co source
- 6.7. Coincidence Search between Muon- and Detector Events

7. Simulation software

- 7.1. Geant4
- 7.2. Geometry setup
- 7.3. Muon generator
- 7.4. Hit counter

8. Conclusion

9. Outlook

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Appendix

A. First Appendix Section

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Figure A.1.: A figure

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