

palo-chat
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Chapter 1

Namespace Index

1.1 Packages

Here are the packages with brief descriptions (if available):

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Chapter 2

Class Index

2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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Chapter 3

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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Interaction logic for App.xaml	15
ComplexWpfChatClientExample.Core.BaseViewModel	15
Palo.ChatLibrary.Converters.ByteToStringConverter	
Prevadec pole bytu na textovy retezec a zpet.	16
Palo.ChatLibrary.Shared.ChatMessage	
Objekt, který reprezentuje zprávu chatu.	17
ComplexWpfChatClientExample.Models.ChatMessageModel	19
Palo.ChatLibrary.ChatSocket	
Predek vseh chat klient/serveru. Implementuje vsechny spolecne prvky jako odesilani zpravy, prijimani zprav ve vlakne na pozadi.	20
Palo.ChatLibrary.Converters.IByteToStringConverter	23
ComplexWpfChatClientExample.Interfaces.ILoginView	24
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Palo.ChatLibrary.ReadingLoop.IReadingLoop	
Rozhrani vlakna, které vycita zpravy na socketu a odpaluje pritom udalost prijeti.	25
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Trida reprezentující továrnu vytvářející instance ReadingLoopThread tridy.	35
Palo.ChatLibrary.ReadingLoop.ReadingLoopThread	
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Třída reprezentující jednoduchý chatovací klient.	46
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Třída reprezentující jednoduchý chatovací server.	48
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Argument s textovou zprávou.	51
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Třída, reprezentující argument uchovávající socket.	51
Palo.ChatLibrary.Arguments.SocketExceptionArgs	
Třída, reprezentující argument uchovávající výjimku a socket, na kterém se problém vyskytl.	52

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4.1 File List

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Chapter 5

Namespace Documentation

5.1 Package ComplexWpfChatClientExample

Packages

- package [Core](#)
- package [Interfaces](#)
- package [Models](#)
- package [ViewModels](#)
- package [Views](#)

Classes

- class [App](#)
Interaction logic for App.xaml

5.2 Package ComplexWpfChatClientExample.Core

Classes

- class **AppSettingsReader**
Pomocna trida pro praci s AppSettings.
- class [BaseViewModel](#)
- class **ExtensionMethods**
Staticka trida, ktera rozsiruje tridy o nove metody.
- class [PropertyChangedBase](#)
Zakladni trida, ktera usnadnuje praci s vyvolanim zmeny.
- class [RelayCommand](#)

5.3 Package ComplexWpfChatClientExample.Interfaces

Classes

- interface [ILoginView](#)
- interface [ILoginViewModel](#)
- interface [IShellView](#)
- interface [IShellViewModel](#)

5.4 Package ComplexWpfChatClientExample.Models

Classes

- class [ChatMessageModel](#)
- class [LoginModel](#)

5.5 Package ComplexWpfChatClientExample.ViewModels

Classes

- class [LoginViewModel](#)
- class [ShellViewModel](#)

ViewModel chatovacího klienta. Zajisti komunikace s uzivateli, pripojeni na server aj.

5.6 Package ComplexWpfChatClientExample.Views

Classes

- class [LoginView](#)
Interaction logic for LoginView.xaml
- class [ShellView](#)
Interaction logic for ShellView.xaml

5.7 Package ComplexWpfChatServerExample

Classes

- class **AppSettingsReader**
Pomocna trida pro praci s AppSettings.
- class **EnumerableExtension**
Rozsireni pro vycetovy typ.
- class [Program](#)
Vstupni bod aplikace chat server.
- class [Server](#)
Trida, ktera je zodpovedna za chovani komplexniho serveru. Dle typu zpravy preposila dal, ci vraci spravna data.

5.8 Package Palo

Packages

- package [ChatLibrary](#)

5.9 Package Palo.ChatLibrary

Packages

- package [Arguments](#)
- package [Converters](#)
- package [ReadingLoop](#)
- package [Shared](#)
- package [UserManagements](#)

Classes

- class [ChatSocket](#)
Predek vseh chat klient/serveru. Implementuje vsechny spolecne prvky jako odesilani zpravy, prijimani zprav ve vlakne na pozadi.
- class [SimpleChatClient](#)
Trida reprezentujici jednoduchy chatovaci klient.
- class [SimpleChatServer](#)
Trida reprezentujici jednoduchy chatovaci server.

5.10 Package Palo.ChatLibrary.Arguments

Classes

- class [SimpleMessageArgs](#)
Argument s textovou zpravou.
- class [SocketArgs](#)
Trida, reprezentujici argument uchovavajici socket.
- class [SocketExceptionArgs](#)
Trida, reprezentujici argument uchovavajici vyjimku a socket, na kterym se problem vyskytl.

Functions

- delegate void [SimpleMessageHandler](#) (object sender, [SimpleMessageArgs](#) e)
Predpis pro akci vracejici textovou zpravu v argumentu.
- delegate void [SocketHandler](#) (object sender, [SocketArgs](#) e)
Predpis funkce vracejici socket v argumentu.
- delegate void [SocketExceptionHandler](#) (object sender, [SocketExceptionArgs](#) e)
Predpis funkce vracejici vyjimku objevenou na socketu v argumentu.

5.10.1 Function Documentation

5.10.1.1 delegate void Palo.ChatLibrary.Arguments.SimpleMessageHandler (object sender, SimpleMessageArgs e)

Predpis pro akci vracejici textovou zpravu v argumentu.

Parameters

<i>sender</i>	odesilatel
<i>e</i>	argument

5.10.1.2 delegate void Palo.ChatLibrary.Arguments.SocketExceptionHandler (object *sender*, SocketExceptionArgs *e*)

Predpis funkce vracejici vyjimku objevenou na socketu v argumentu.

Parameters

<i>sender</i>	odesilatel
<i>e</i>	argument

5.10.1.3 delegate void Palo.ChatLibrary.Arguments.SocketHandler (object *sender*, SocketArgs *e*)

Predpis funkce vracejici socket v argumentu.

Parameters

<i>sender</i>	odesilatel
<i>e</i>	argument

5.11 Package Palo.ChatLibrary.Converters

Classes

- class [ByteToStringConverter](#)
Prevadec pole bytu na textovy retezec a zpet.
- interface [IByteToStringConverter](#)

5.12 Package Palo.ChatLibrary.ReadingLoop

Classes

- interface [IReadingLoop](#)
Rozhrani vlakna, které vycita zpravy na socketu a odpaluje pritom udalost prijeti.
- interface [IReadingLoopCreator](#)
Rozhrani pro factory tridu, která vytvori instance [IReadingLoop](#) rozhrani.
- class [ReadingLoopCreator](#)
Trida reprezentujici tovarnu vytvarejici instance [ReadingLoopThread](#) tridy.
- class [ReadingLoopThread](#)
Smyčka, která opakovane prijima zpravy ze socketu a odpaluje udalost se zpravou.

5.13 Package Palo.ChatLibrary.Shared

Classes

- class [ChatMessage](#)
Objekt, který reprezentuje zpravu chatu.

Enumerations

- enum [ChatMessageType](#) {
 [LOGIN](#),
 [LOGOUT](#),
 [ALL_MSG](#),
 [PRIV_MSG](#),
 [USERS](#),
 [PING](#) }
 Vycet vseh typu posilanych zprav.
- enum [ChatMessageResponse](#) {
 [OK](#),
 [ERR](#) }
 Vycet vseh typu odpovedi.

5.13.1 Enumeration Type Documentation

5.13.1.1 enum Palo.ChatLibrary.Shared.ChatMessageResponse

Vycet vseh typu odpovedi.

Enumerator:

OK
ERR

5.13.1.2 enum Palo.ChatLibrary.Shared.ChatMessageType

Vycet vseh typu posilanych zprav.

Enumerator:

LOGIN
LOGOUT
ALL_MSG
PRIV_MSG
USERS
PING

5.14 Package Palo.ChatLibrary.UserManagements

Classes

- class [LoggedUser](#)

Chapter 6

Class Documentation

6.1 ComplexWpfChatClientExample.App Class Reference

Interaction logic for App.xaml

Protected Member Functions

- override void [OnStartup](#) (StartupEventArgs e)
Prepsana metoda, která reaguje na start aplikace. Po startu spustime hlavní okno.

6.1.1 Detailed Description

Interaction logic for App.xaml

6.1.2 Member Function Documentation

6.1.2.1 override void ComplexWpfChatClientExample.App.OnStartup (StartupEventArgs e) [protected]

Prepsana metoda, která reaguje na start aplikace. Po startu spustime hlavní okno.

Parameters

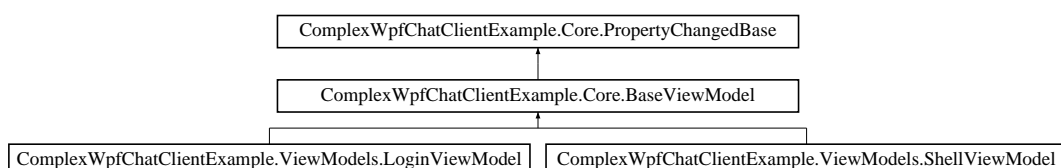
e	
---	--

The documentation for this class was generated from the following file:

- [API/src/ComplexChatClientExample/App.xaml.cs](#)

6.2 ComplexWpfChatClientExample.Core.BaseViewModel Class Reference

Inheritance diagram for ComplexWpfChatClientExample.Core.BaseViewModel:



Public Member Functions

- virtual void [OnReconstruct](#) ()
Metoda, ktorá je volaná po inicializácii VM.

Properties

- [IShellViewModel Shell](#) [get, set]

Additional Inherited Members

6.2.1 Member Function Documentation

6.2.1.1 virtual void `ComplexWpfChatClientExample.Core.BaseViewModel.OnReconstruct ()` [virtual]

Metoda, ktorá je volaná po inicializácii VM.

6.2.2 Property Documentation

6.2.2.1 `IShellViewModel ComplexWpfChatClientExample.Core.BaseViewModel.Shell` [get], [set]

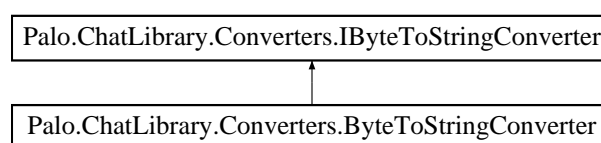
The documentation for this class was generated from the following file:

- `API/src/ComplexChatClientExample/Core/BaseViewModel.cs`

6.3 Palo.ChatLibrary.Converters.ByteToStringConverter Class Reference

Prevadec pole bytu na textový reťazec a zpet.

Inheritance diagram for `Palo.ChatLibrary.Converters.ByteToStringConverter`:



Public Member Functions

- string [Convert](#) (byte[] value)
Metoda, ktorá konvertuje pole bytu na textový reťazec.
- string [Convert](#) (byte[] value, int length)
Metoda, ktorá konvertuje pole bytu na textový reťazec. Pole orizne na špecifickú dĺžku.
- byte[] [ConvertBack](#) (string value)
Metoda, ktorá konvertuje textový reťazec na pole bytu.

6.3.1 Detailed Description

Prevadec pole bytu na textový reťazec a zpet.

6.3.2 Member Function Documentation

6.3.2.1 string Palo.ChatLibrary.Converters.ByteStringConverter.Convert (byte[] *value*)

Metoda, která konvertuje pole bytu na textový řetězec.

Parameters

<i>value</i>	pole bytu
--------------	-----------

Returns

textový řetězec

Implements [Palo.ChatLibrary.Converters.IByteToStringConverter](#).

6.3.2.2 string Palo.ChatLibrary.Converters.ByteStringConverter.Convert (byte[] *value*, int *length*)

Metoda, která konvertuje pole bytu na textový řetězec. Pole určuje na specifickou délku.

Parameters

<i>value</i>	pole bytu
<i>length</i>	velikost pole

Returns

textový řetězec

Implements [Palo.ChatLibrary.Converters.IByteToStringConverter](#).

6.3.2.3 byte [] Palo.ChatLibrary.Converters.ByteStringConverter.ConvertBack (string *value*)

Metoda, která konvertuje textový řetězec na pole bytu.

Parameters

<i>value</i>	textový řetězec
--------------	-----------------

Returns

pole bytu

Implements [Palo.ChatLibrary.Converters.IByteToStringConverter](#).

The documentation for this class was generated from the following file:

- [API/src/ChatLibrary/Converters/ByteToStringConverter.cs](#)

6.4 Palo.ChatLibrary.Shared.ChatMessage Class Reference

Objekt, který reprezentuje zprávu chatu.

Public Member Functions

- [ChatMessage](#) ([ChatMessageType](#) type, string message, Guid to)

Konstruktor, který zapouzdruje zprávu.

Properties

- Guid **ID** [get, set]
Unikatni identifikacni cislo zpravy.
- **ChatMessageType** **Type** [get, set]
Typ zpravy.
- Guid **To** [get, set]
Komu je zprava urcena.
- Guid **From** [get, set]
Od koho je zprava dorucena.
- string **Message** [get, set]
Zprava.
- DateTime **TimeStamp** [get, set]
Casova znacka odeslani zpravy.

6.4.1 Detailed Description

Objekt, který reprezentuje zprávu chatu.

6.4.2 Constructor & Destructor Documentation

6.4.2.1 Palo.ChatLibrary.Shared.ChatMessage.ChatMessage (ChatMessageType type, string message, Guid to)

Konstruktor, který zapouzdruje zprávu.

Parameters

<i>type</i>	typ zpravy
<i>message</i>	zprava
<i>to</i>	komu je urcena

6.4.3 Property Documentation

6.4.3.1 Guid Palo.ChatLibrary.Shared.ChatMessage.From [get], [set]

Od koho je zprava dorucena.

6.4.3.2 Guid Palo.ChatLibrary.Shared.ChatMessage.ID [get], [set]

Unikatni identifikacni cislo zpravy.

6.4.3.3 string Palo.ChatLibrary.Shared.ChatMessage.Message [get], [set]

Zprava.

6.4.3.4 DateTime Palo.ChatLibrary.Shared.ChatMessage.TimeStamp [get], [set]

Casova znacka odeslani zpravy.

6.4.3.5 Guid Palo.ChatLibrary.Shared.ChatMessage.To [get], [set]

Komu je zprava urcena.

6.4.3.6 ChatMessageType Palo.ChatLibrary.Shared.ChatMessage.Type [get], [set]

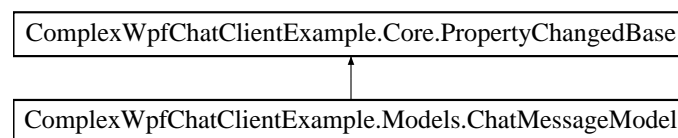
Typ zpravy.

The documentation for this class was generated from the following file:

- API/src/ChatLibrary/Messages/[ChatMessage.cs](#)

6.5 ComplexWpfChatClientExample.Models.ChatMessageModel Class Reference

Inheritance diagram for ComplexWpfChatClientExample.Models.ChatMessageModel:



Properties

- string [From](#) [get, set]
Jmeno od koho to prislo.
- string [To](#) [get, set]
Jmeno komu to bylo cileno.
- string [Message](#) [get, set]
Zprava.

Additional Inherited Members

6.5.1 Property Documentation

6.5.1.1 string ComplexWpfChatClientExample.Models.ChatMessageModel.From [get], [set]

Jmeno od koho to prislo.

6.5.1.2 string ComplexWpfChatClientExample.Models.ChatMessageModel.Message [get], [set]

Zprava.

6.5.1.3 string ComplexWpfChatClientExample.Models.ChatMessageModel.To [get], [set]

Jmeno komu to bylo cileno.

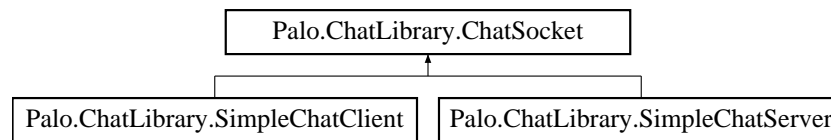
The documentation for this class was generated from the following file:

- API/src/ComplexChatClientExample/Models/[ChatMessageModel.cs](#)

6.6 Palo.ChatLibrary.ChatSocket Class Reference

Predek vseh chat klient/serveru. Implementuje vsechny spolecne prvky jako odesilani zpravy, prijimani zprav ve vlakne na pozadi.

Inheritance diagram for Palo.ChatLibrary.ChatSocket:



Public Member Functions

- [ChatSocket](#) (IPAddress ip, int port)
Konstruktor inicializujici instanci serveru a uklada predane reference do lokalnich promennych. Konverter je defaultni ByteToString.
- [ChatSocket](#) (IPAddress ip, int port, [IByteToStringConverter](#) converter)
Konstruktor inicializujici instanci serveru a uklada predane reference do lokalnich promennych.
- [ChatSocket](#) (IPAddress ip, int port, [IByteToStringConverter](#) converter, [IReadingLoopCreator](#) creator)
Konstruktor inicializujici instanci serveru a uklada predane reference do lokalnich promennych.
- virtual void [Close](#) ()
Metoda, která ukončuje funkci serveru/klienta.

Protected Member Functions

- virtual void [StartReadingOnBackground](#) (Socket socket)
Metoda, která nastartuje čtení zpráv ve vlákne na pozadí. Všechny metody budou vyvolány pomocí OnMessageReceived.
- virtual void [OnReadingInterrupted](#) (object sender, [SocketExceptionArgs](#) e)
Metoda, která je vyvolána při vyskytu chyby při příjmu zpráv.
- virtual void [OnMessageReceived](#) (object sender, [SimpleMessageArgs](#) e)
Metoda, která je vyvolána po přijetí zpravy.
- virtual void [Send](#) (Socket socket, string message)
Odesílání zpráv na daný socket.

Protected Attributes

- [ReadingLoopThread _readingLoop](#)
Vlákno, které vycítá zpravy ze site.
- bool [_closing](#)
True, pokud chceme ukončit vlákno serveru/klienta.

Static Protected Attributes

- static readonly int [MAX_BUFFER_LENGTH](#) = 1024
Konstanta s maximální velikostí přijatého bufferu;

Properties

- IPAddress **Ip** [get, set]
Adresa serveru.
- int **Port** [get, set]
Port serveru.
- IByteToStringConverter **Converter** [get, set]
Reference na konverter.
- IReadingLoopCreator **ReadingLoopCreator** [get, set]
Reference na faktory tridu vracejici instanci cteci smycky.

Events

- SimpleMessageHandler **MessageReceived** = delegate { }
Udalost, ktora pripojeni na server.
- SocketExceptionHandler **ReadingInterrupted** = delegate { }
Udalost, ktou odpali vyjimka pri ctení zprav.

6.6.1 Detailed Description

Predek vseh chat klient/serveru. Implementuje vsechny spolecne prvky jako odesilani zpravy, prijimani zprav ve vlakne na pozadi.

6.6.2 Constructor & Destructor Documentation

6.6.2.1 Palo.ChatLibrary.ChatSocket.ChatSocket (IPAddress *ip*, int *port*)

Konstruktor inicializujici instanci serveru a uklada predane reference do lokalnich promennych. Konverter je defaultni ByteToString.

Parameters

<i>ip</i>	adresa serveru
<i>port</i>	port serveru

6.6.2.2 Palo.ChatLibrary.ChatSocket.ChatSocket (IPAddress *ip*, int *port*, IByteToStringConverter *converter*)

Konstruktor inicializujici instanci serveru a uklada predane reference do lokalnich promennych.

Parameters

<i>ip</i>	adresa serveru
<i>port</i>	port serveru
<i>converter</i>	konverter

6.6.2.3 Palo.ChatLibrary.ChatSocket.ChatSocket (IPAddress *ip*, int *port*, IByteToStringConverter *converter*, IReadingLoopCreator *creator*)

Konstruktor inicializujici instanci serveru a uklada predane reference do lokalnich promennych.

Parameters

<i>ip</i>	adresa serveru
<i>port</i>	port serveru
<i>converter</i>	konverter
<i>creator</i>	tovarni trida, vytvarejici instance cteci smycky

6.6.3 Member Function Documentation

6.6.3.1 virtual void Palo.ChatLibrary.ChatSocket.Close () [virtual]

Metoda, která ukončuje funkci serveru/klienta.

6.6.3.2 virtual void Palo.ChatLibrary.ChatSocket.OnMessageReceived (object sender, SimpleMessageArgs e) [protected], [virtual]

Metoda, která je vyvolána po přijetí zpravy.

Parameters

<i>sender</i>	odesílatel
<i>e</i>	argument

6.6.3.3 virtual void Palo.ChatLibrary.ChatSocket.OnReadingInterrupted (object sender, SocketExceptionArgs e) [protected], [virtual]

Metoda, která je vyvolána při vyskytu chyby při příjmu zpráv.

Parameters

<i>sender</i>	odesílatel
<i>e</i>	argument

6.6.3.4 virtual void Palo.ChatLibrary.ChatSocket.Send (Socket socket, string message) [protected], [virtual]

Odesílání zpráv na daný socket.

Parameters

<i>socket</i>	socket
<i>message</i>	zpráva

6.6.3.5 virtual void Palo.ChatLibrary.ChatSocket.StartReadingOnBackground (Socket socket) [protected], [virtual]

Metoda, která nastartuje čtení zpráv ve vlákne na pozadí. Všechny metody budou vyvolány pomocí OnMessageReceived.

Parameters

<i>socket</i>	socket
---------------	--------

6.6.4 Member Data Documentation

6.6.4.1 bool Palo.ChatLibrary.ChatSocket._closing [protected]

True, pokud chceme ukoncit vlakno serveru/klienta.

6.6.4.2 ReadingLoopThread Palo.ChatLibrary.ChatSocket._readingLoop [protected]

Vlakno, které vycita zpravy ze site.

6.6.4.3 readonly int Palo.ChatLibrary.ChatSocket.MAX_BUFFER_LENGTH = 1024 [static], [protected]

Konstanta s maximalni velikosti prijateho bufferu;

6.6.5 Property Documentation

6.6.5.1 IByteToStringConverter Palo.ChatLibrary.ChatSocket.Converter [get], [set]

Reference na konverter.

6.6.5.2 IPAddress Palo.ChatLibrary.ChatSocket.Ip [get], [set]

Adresa serveru.

6.6.5.3 int Palo.ChatLibrary.ChatSocket.Port [get], [set]

Port serveru.

6.6.5.4 IReadingLoopCreator Palo.ChatLibrary.ChatSocket.ReadingLoopCreator [get], [set]

Reference na faktory tridu vracejici instanci cteci smycky.

6.6.6 Event Documentation

6.6.6.1 SimpleMessageHandler Palo.ChatLibrary.ChatSocket.MessageReceived = delegate { }

Udalost, která pripojeni na server.

6.6.6.2 SocketExceptionHandler Palo.ChatLibrary.ChatSocket.ReadingInterrupted = delegate { }

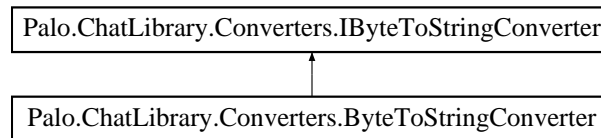
Udalost, kterou odpali vyjimka pri cteni zprav.

The documentation for this class was generated from the following file:

- API/src/ChatLibrary/[ChatSocket.cs](#)

6.7 Palo.ChatLibrary.Converters.IByteToStringConverter Interface Reference

Inheritance diagram for Palo.ChatLibrary.Converters.IByteToStringConverter:



Public Member Functions

- string [Convert](#) (byte[] value)
- string [Convert](#) (byte[] value, int length)
- byte[] [ConvertBack](#) (string value)

6.7.1 Member Function Documentation

6.7.1.1 string [Palo.ChatLibrary.Converters.IByteToStringConverter.Convert](#) (byte[] *value*)

Implemented in [Palo.ChatLibrary.Converters.ByteStringConverter](#).

6.7.1.2 string [Palo.ChatLibrary.Converters.IByteToStringConverter.Convert](#) (byte[] *value*, int *length*)

Implemented in [Palo.ChatLibrary.Converters.ByteStringConverter](#).

6.7.1.3 byte [] [Palo.ChatLibrary.Converters.IByteToStringConverter.ConvertBack](#) (string *value*)

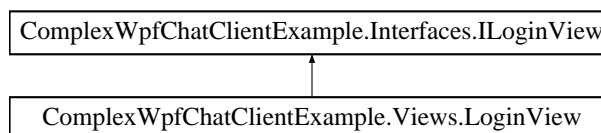
Implemented in [Palo.ChatLibrary.Converters.ByteStringConverter](#).

The documentation for this interface was generated from the following file:

- [API/src/ChatLibrary/Converters/IByteToStringConverter.cs](#)

6.8 ComplexWpfChatClientExample.Interfaces.ILoginView Interface Reference

Inheritance diagram for ComplexWpfChatClientExample.Interfaces.ILoginView:



Public Member Functions

- void [Close](#) ()
- bool [ShowDialog](#) ()

Properties

- [LoginModel Model](#) [get]

6.8.1 Member Function Documentation

6.8.1.1 void ComplexWpfChatClientExample.Interfaces.ILoginView.Close ()

6.8.1.2 bool ComplexWpfChatClientExample.Interfaces.ILoginView.ShowDialog ()

6.8.2 Property Documentation

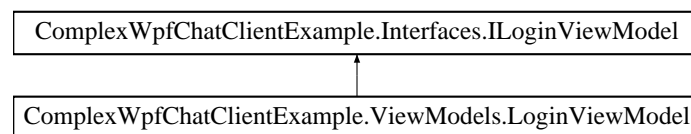
6.8.2.1 LoginModel ComplexWpfChatClientExample.Interfaces.ILoginView.Model [get]

The documentation for this interface was generated from the following file:

- [API/src/ComplexChatClientExample/Interfaces/ILoginView.cs](#)

6.9 ComplexWpfChatClientExample.Interfaces.ILoginViewModel Interface Reference

Inheritance diagram for ComplexWpfChatClientExample.Interfaces.ILoginViewModel:



Properties

- [ILoginView View](#) [get, set]
- [LoginModel Model](#) [get, set]

6.9.1 Property Documentation

6.9.1.1 LoginModel ComplexWpfChatClientExample.Interfaces.ILoginViewModel.Model [get], [set]

6.9.1.2 ILoginView ComplexWpfChatClientExample.Interfaces.ILoginViewModel.View [get], [set]

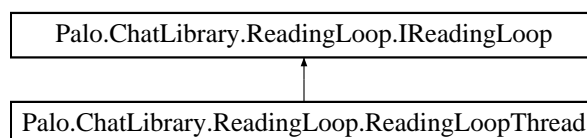
The documentation for this interface was generated from the following file:

- [API/src/ComplexChatClientExample/Interfaces/ILoginViewModel.cs](#)

6.10 Palo.ChatLibrary.ReadingLoop.IReadingLoop Interface Reference

Rozhrani vlakna, ktore vycita zpravy na socketu a odpaluje pritom udalost prijati.

Inheritance diagram for Palo.ChatLibrary.ReadingLoop.IReadingLoop:



Public Member Functions

- void [Closing](#) ()
Mekky ukonceni vlakna. Nejprve se dokonci smycka a az pote dojde k ukonceni.
- void [Start](#) ([Socket](#) socket)
Metoda, ktera odstartuje cteni.

Properties

- [Socket](#) [Socket](#) [get]
Vlastnost uchovavajici reference na socket, ze ktereho cteme zpravy.

Events

- SimpleMessageHandler [MessageReceived](#)
Udalost, ktera je vyvolana prijetim zpravy.
- SocketExceptionHandler [ReadingInterrupted](#)
Udalost, kterou odpali vyjimka pri cteni zprav.

6.10.1 Detailed Description

Rozhrani vlakna, ktere vycita zpravy na socketu a odpaluje pritom udalost prijeti.

6.10.2 Member Function Documentation

6.10.2.1 void Palo.ChatLibrary.ReadingLoop.IReadingLoop.Closing ()

Mekky ukonceni vlakna. Nejprve se dokonci smycka a az pote dojde k ukonceni.
Implemented in [Palo.ChatLibrary.ReadingLoop.ReadingLoopThread](#).

6.10.2.2 void Palo.ChatLibrary.ReadingLoop.IReadingLoop.Start ([Socket](#) socket)

Metoda, ktera odstartuje cteni.

Parameters

socket	socket, ze kteryho budeme cist
------------------------	--------------------------------

Implemented in [Palo.ChatLibrary.ReadingLoop.ReadingLoopThread](#).

6.10.3 Property Documentation

6.10.3.1 [Socket](#) Palo.ChatLibrary.ReadingLoop.IReadingLoop.Socket [get]

Vlastnost uchovavajici reference na socket, ze ktereho cteme zpravy.

6.10.4 Event Documentation

6.10.4.1 SimpleMessageHandler Palo.ChatLibrary.ReadingLoop.IReadingLoop.MessageReceived

Udalost, ktera je vyvolana prijetim zpravy.

6.10.4.2 SocketExceptionHandler Palo.ChatLibrary.ReadingLoop.IReadingLoop.ReadingInterrupted

Udalost, kterou odpali vyjimka pri cteni zprav.

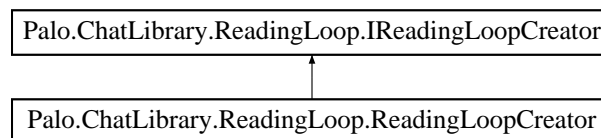
The documentation for this interface was generated from the following file:

- [API/src/ChatLibrary/ReadingLoop/IReadingLoop.cs](#)

6.11 Palo.ChatLibrary.ReadingLoop.IReadingLoopCreator Interface Reference

Rozhrani pro factory tridu, která vytvori instance [IReadingLoop](#) rozhrani.

Inheritance diagram for Palo.ChatLibrary.ReadingLoop.IReadingLoopCreator:



Public Member Functions

- [IReadingLoop FactoryMethod \(\)](#)
Metoda vracejici instanci [IReadingLoop](#) rozhrani.

6.11.1 Detailed Description

Rozhrani pro factory tridu, která vytvori instance [IReadingLoop](#) rozhrani.

6.11.2 Member Function Documentation

6.11.2.1 IReadingLoop Palo.ChatLibrary.ReadingLoop.IReadingLoopCreator.FactoryMethod ()

Metoda vracejici instanci [IReadingLoop](#) rozhrani.

Returns

instance

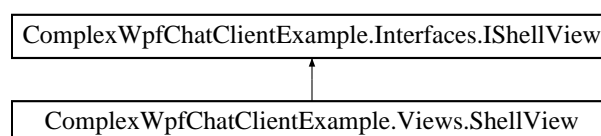
Implemented in [Palo.ChatLibrary.ReadingLoop.ReadingLoopCreator](#).

The documentation for this interface was generated from the following file:

- [API/src/ChatLibrary/ReadingLoop/IReadingLoopCreator.cs](#)

6.12 ComplexWpfChatClientExample.Interfaces.IShellView Interface Reference

Inheritance diagram for ComplexWpfChatClientExample.Interfaces.IShellView:



Public Member Functions

- bool [ShowLoginWindow](#) (ref [LoginModel](#) model)

Properties

- [IShellViewModel ViewModel](#) [get]

6.12.1 Member Function Documentation

6.12.1.1 bool [ComplexWpfChatClientExample.Interfaces.IShellView.ShowLoginWindow](#) (ref [LoginModel](#) model)

Implemented in [ComplexWpfChatClientExample.Views.ShellView](#).

6.12.2 Property Documentation

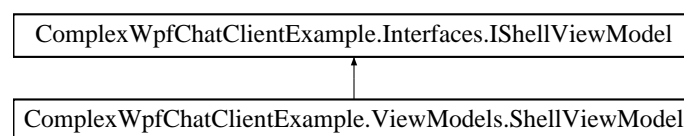
6.12.2.1 [IShellViewModel ComplexWpfChatClientExample.Interfaces.IShellView.ViewModel](#) [get]

The documentation for this interface was generated from the following file:

- [API/src/ComplexChatClientExample/Interfaces/IShellView.cs](#)

6.13 ComplexWpfChatClientExample.Interfaces.IShellViewModel Interface Reference

Inheritance diagram for [ComplexWpfChatClientExample.Interfaces.IShellViewModel](#):



Properties

- [IShellView View](#) [get, set]

6.13.1 Property Documentation

6.13.1.1 [IShellView ComplexWpfChatClientExample.Interfaces.IShellViewModel.View](#) [get], [set]

The documentation for this interface was generated from the following file:

- [API/src/ComplexChatClientExample/Interfaces/IShellViewModel.cs](#)

6.14 Palo.ChatLibrary.UserManagements.LoggedUser Class Reference

Public Member Functions

- [LoggedUser](#) (string displayName, Socket sock)

Konstruktor, instancující objekt.

- override bool [Equals](#) (object obj)

Porovnání dvou objektů.

- override int [GetHashCode](#) ()

Prepsání hashCode kvůli porovnání v HashSetu.

Properties

- Guid [Id](#) [get, set]

Unikátní číslo uživatele.

- string [DisplayName](#) [get, set]

Nick name uživatele.

- Socket [Sock](#) [get, set]

Socket, na kterém visí.

- static [LoggedUser Empty](#) [get]

Prázdný uživatel.

- bool [IsEmpty](#) [get]

Je uživatel prázdný.

6.14.1 Constructor & Destructor Documentation

6.14.1.1 Palo.ChatLibrary.UserManagements.LoggedUser.LoggedUser (string displayName, Socket sock)

Konstruktor, instancující objekt.

Parameters

<i>displayName</i>	nickname uživatele
<i>sock</i>	socket, na kterém se uživatel nachází

6.14.2 Member Function Documentation

6.14.2.1 override bool Palo.ChatLibrary.UserManagements.LoggedUser.Equals (object obj)

Porovnání dvou objektů.

Parameters

<i>obj</i>

Returns

true, pokud jsou stejny

6.14.2.2 override int Palo.ChatLibrary.UserManagements.LoggedUser.GetHashCode ()

Prepsání hashCode kvůli porovnání v HashSetu.

Returns

6.14.3 Property Documentation

6.14.3.1 `string Palo.ChatLibrary.UserManagements.LoggedUser.DisplayName` `[get]`, `[set]`

Nick name uzivatele.

6.14.3.2 `LoggedUser Palo.ChatLibrary.UserManagements.LoggedUser.Empty` `[static]`, `[get]`

Prazdny uzivatel.

6.14.3.3 `Guid Palo.ChatLibrary.UserManagements.LoggedUser.Id` `[get]`, `[set]`

Unikatni cislo uzivatele.

6.14.3.4 `bool Palo.ChatLibrary.UserManagements.LoggedUser.IsEmpty` `[get]`

Je uzivatel prazdny.

Returns

`true`

6.14.3.5 `Socket Palo.ChatLibrary.UserManagements.LoggedUser.Sock` `[get]`, `[set]`

Socket, na kterym visi.

The documentation for this class was generated from the following file:

- [API/src/ChatLibrary/UserManagements/LoggedUser.cs](#)

6.15 ComplexWpfChatClientExample.Models.LoginModel Class Reference

Properties

- `int Port` `[get]`, `[set]`
- `IPAddress ServerAddress` `[get]`, `[set]`
- `string NickName` `[get]`, `[set]`

6.15.1 Property Documentation

6.15.1.1 `string ComplexWpfChatClientExample.Models.LoginModel.NickName` `[get]`, `[set]`

6.15.1.2 `int ComplexWpfChatClientExample.Models.LoginModel.Port` `[get]`, `[set]`

6.15.1.3 `IPAddress ComplexWpfChatClientExample.Models.LoginModel.ServerAddress` `[get]`, `[set]`

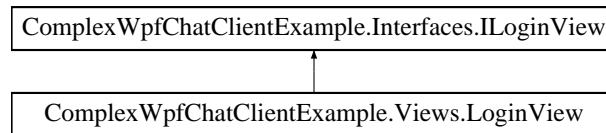
The documentation for this class was generated from the following file:

- [API/src/ComplexChatClientExample/Models/LoginModel.cs](#)

6.16 ComplexWpfChatClientExample.Views.LoginView Class Reference

Interaction logic for LoginView.xaml

Inheritance diagram for ComplexWpfChatClientExample.Views.LoginView:



Public Member Functions

- [LoginView](#) (Window owner, [LoginModel](#) model)

Properties

- [ILoginViewModel ViewModel](#) [get]
- [LoginModel Model](#) [get, set]

6.16.1 Detailed Description

Interaction logic for LoginView.xaml

6.16.2 Constructor & Destructor Documentation

6.16.2.1 [ComplexWpfChatClientExample.Views.LoginView.LoginView](#) (Window owner, [LoginModel](#) model)

6.16.3 Property Documentation

6.16.3.1 [LoginModel](#) [ComplexWpfChatClientExample.Views.LoginView.Model](#) [get], [set]

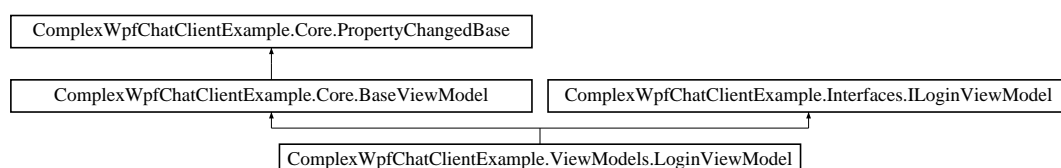
6.16.3.2 [ILoginViewModel](#) [ComplexWpfChatClientExample.Views.LoginView.ViewModel](#) [get]

The documentation for this class was generated from the following file:

- [API/src/ComplexChatClientExample/Views/LoginView.xaml.cs](#)

6.17 ComplexWpfChatClientExample.ViewModels.LoginViewModel Class Reference

Inheritance diagram for ComplexWpfChatClientExample.ViewModels.LoginViewModel:



Public Member Functions

- [LoginViewModel](#) ()
Pokus o vytazeni dat z configu.
- void [ConnectAction](#) (object obj)
Pripojeni na server.
- void [CloseAction](#) (object obj)
Uzavreni okna s prihlasenim.

Properties

- int [ServerPort](#) [get, set]
Port chat serveru.
- string [ServerAddress](#) [get, set]
Adresa chat serveru.
- string [NickName](#) [get, set]
Prezdivka.
- [ILoginView](#) View [get, set]
- [Models.LoginModel](#) Model [get, set]
- bool [CanConnect](#) [get]
- ICommand [ConnectCommand](#) [get]
Prikaz, který vraci akci pripojeni na server.
- ICommand [CloseCommand](#) [get]
Prikaz, který vraci akci, která odesila zpravy.

Additional Inherited Members

6.17.1 Constructor & Destructor Documentation

6.17.1.1 `ComplexWpfChatClientExample.ViewModels.LoginViewModel.LoginViewModel ()`

Pokus o vytazeni dat z configu.

6.17.2 Member Function Documentation

6.17.2.1 `void ComplexWpfChatClientExample.ViewModels.LoginViewModel.CloseAction (object obj)`

Uzavreni okna s prihlasenim.

Parameters

<i>obj</i>	
------------	--

6.17.2.2 `void ComplexWpfChatClientExample.ViewModels.LoginViewModel.ConnectAction (object obj)`

Pripojeni na server.

Parameters

<i>obj</i>	
------------	--

6.17.3 Property Documentation

6.17.3.1 `bool ComplexWpfChatClientExample.ViewModels.LoginViewModel.CanConnect` [get]

6.17.3.2 `ICommand ComplexWpfChatClientExample.ViewModels.LoginViewModel.CloseCommand` [get]

Prikaz, který vrací akci, která odesílá zprávy.

6.17.3.3 `ICommand ComplexWpfChatClientExample.ViewModels.LoginViewModel.ConnectCommand` [get]

Prikaz, který vrací akci připojení na server.

6.17.3.4 `Models.LoginModel ComplexWpfChatClientExample.ViewModels.LoginViewModel.Model` [get], [set]

6.17.3.5 `string ComplexWpfChatClientExample.ViewModels.LoginViewModel.NickName` [get], [set]

Prezdivka.

6.17.3.6 `string ComplexWpfChatClientExample.ViewModels.LoginViewModel.ServerAddress` [get], [set]

Adresa chat serveru.

6.17.3.7 `int ComplexWpfChatClientExample.ViewModels.LoginViewModel.ServerPort` [get], [set]

Port chat serveru.

6.17.3.8 `ILoginView ComplexWpfChatClientExample.ViewModels.LoginViewModel.View` [get], [set]

The documentation for this class was generated from the following file:

- [API/src/ComplexChatClientExample/ViewModels/LoginViewModel.cs](#)

6.18 ComplexWpfChatServerExample.Program Class Reference

Vstupní bod aplikace chat server.

Static Public Member Functions

- static void [Main](#) (string[] args)
Hlavní vlákno chat serveru.
- static void [StartServer](#) ()
V novém vlákne odstartujeme server.
- static void [Help](#) ()
Metoda, která zobrazuje nápovědu v konzoli.

Properties

- static [Server](#) [Server](#) [get, set]
Reference na instanci serveru.

6.18.1 Detailed Description

Vstupni bod aplikace chat server.

6.18.2 Member Function Documentation

6.18.2.1 `static void ComplexWpfChatServerExample.Program.Help () [static]`

Metoda, která zobrazuje napovedu v konzoli.

6.18.2.2 `static void ComplexWpfChatServerExample.Program.Main (string[] args) [static]`

Hlavni vlakno chat serveru.

Parameters

<code>args</code>	
-------------------	--

6.18.2.3 `static void ComplexWpfChatServerExample.Program.StartServer () [static]`

V novym vlakne odstartujeme server.

6.18.3 Property Documentation

6.18.3.1 `Server ComplexWpfChatServerExample.Program.Server [static], [get], [set]`

Reference na instanci serveru.

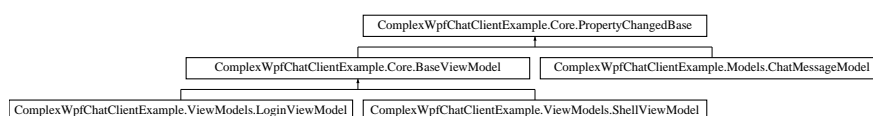
The documentation for this class was generated from the following file:

- [API/src/ComplexChatServerExample/Program.cs](#)

6.19 ComplexWpfChatClientExample.Core.PropertyChangedBase Class Reference

Zakladni trida, která usnadnuje praci s vyvolanim zmeny.

Inheritance diagram for ComplexWpfChatClientExample.Core.PropertyChangedBase:



Public Member Functions

- void [NotifyPropertyChanged](#) (string propertyName)
Vyvolani zmeny vlastnosti.
- void [NotifyPropertyChanged< T >](#) (Expression< Func< T >> property)

Events

- PropertyChangedEventHandler [PropertyChanged](#) = delegate { }

Udalost vyvolana pri zmene vlastnosti.

6.19.1 Detailed Description

Zakladni trida, ktora usnadnuje praci s vyvolanim zmeny.

6.19.2 Member Function Documentation

6.19.2.1 void ComplexWpfChatClientExample.Core.PropertyChangedBase.NotifyPropertyChanged (string *propertyName*)

Vyvolani zmeny vlastnosti.

Parameters

<i>propertyName</i>	jmeno zmenene vlastnosti
---------------------	--------------------------

6.19.2.2 void ComplexWpfChatClientExample.Core.PropertyChangedBase.NotifyPropertyChanged< T > (Expression< Func< T >> *property*)

6.19.3 Event Documentation

6.19.3.1 PropertyChangedEventHandler ComplexWpfChatClientExample.Core.PropertyChangedBase.PropertyChanged = delegate { }

Udalost vyvolana pri zmene vlastnosti.

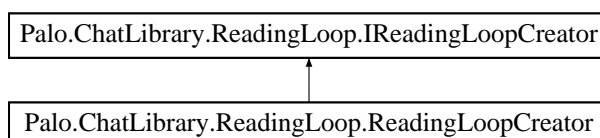
The documentation for this class was generated from the following file:

- API/src/ComplexChatClientExample/Core/[PropertyChangedBase.cs](#)

6.20 Palo.ChatLibrary.ReadingLoop.ReadingLoopCreator Class Reference

Trida reprezentujici tovarnu vytvarejici instance [ReadingLoopThread](#) tridy.

Inheritance diagram for Palo.ChatLibrary.ReadingLoop.ReadingLoopCreator:



Public Member Functions

- [IReadingLoop FactoryMethod](#) ()

Metoda vracejici instanci [ReadingLoopThread](#).

6.20.1 Detailed Description

Trida reprezentující továrnu vytvářející instance [ReadingLoopThread](#) tridy.

6.20.2 Member Function Documentation

6.20.2.1 [IReadingLoop](#) [Palo.ChatLibrary.ReadingLoop.ReadingLoopCreator.FactoryMethod](#) ()

Metoda vracějící instanci [ReadingLoopThread](#).

Returns

instance

Implements [Palo.ChatLibrary.ReadingLoop.IReadingLoopCreator](#).

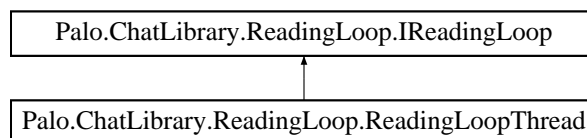
The documentation for this class was generated from the following file:

- [API/src/ChatLibrary/ReadingLoop/ReadingLoopCreator.cs](#)

6.21 [Palo.ChatLibrary.ReadingLoop.ReadingLoopThread](#) Class Reference

Smyčka, která opakovaně přijímá zprávy ze socketu a odpaluje událost se zprávou.

Inheritance diagram for [Palo.ChatLibrary.ReadingLoop.ReadingLoopThread](#):



Public Member Functions

- [ReadingLoopThread](#) ()
Konstruktor startující vlákno určené pro ctení.
- [ReadingLoopThread](#) (int maxBuffer)
Konstruktor startující vlákno určené pro ctení s možností přednastavení velikosti bufferu.
- virtual void [Start](#) ([Socket](#) socket)
Nastartuje vlákno.
- virtual void [Closing](#) ()
Ukončení smyčky.

Protected Member Functions

- virtual void [StartReading](#) ()
Nekonečná smyčka, která vycítá přijaté zprávy.
- virtual void [CleanUp](#) ()
Uklidíme po sobě.

Protected Attributes

- readonly int [MAX_BUFFER_LENGTH](#) = 1024
Konstanta s maximalni velikosti prijateho bufferu;
- bool [_closing](#)
True, pokud mame vlakno predcasne ukoncit.
- Thread [_readThread](#)
Reference na cteci vlakno.

Properties

- Socket [Socket](#) [get, set]
Reference na socket.

Events

- SimpleMessageHandler [MessageReceived](#) = delegate { }
Udalost, kterou odpali prijata zprava.
- SocketExceptionHandler [ReadingInterrupted](#) = delegate { }
Udalost, kterou odpali vyjimka pri cteni zprav.

6.21.1 Detailed Description

Smycka, která opakovane prijima zpravy ze socketu a odpaluje udalost se zpravou.

6.21.2 Constructor & Destructor Documentation

6.21.2.1 Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.ReadingLoopThread ()

Konstruktor startujici vlakno urcene pro cteni.

6.21.2.2 Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.ReadingLoopThread (int *maxBuffer*)

Konstruktor startujici vlakno urcene pro cteni s moznosti prednastaveni velikosti bufferu.

Parameters

<i>maxBuffer</i>	maximalni velikost prijimaneho bufferu
------------------	--

6.21.3 Member Function Documentation

6.21.3.1 virtual void Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.CleanUp () [protected],[virtual]

Uklidime po sobe.

6.21.3.2 virtual void Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.Closing () [virtual]

Ukonceni smycky.

Implements [Palo.ChatLibrary.ReadingLoop.IReadingLoop](#).

6.21.3.3 `virtual void Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.Start (Socket socket)` `[virtual]`

Nastartuje vlakno.

Parameters

<i>socket</i>	socket, ze ktereho vycitame
---------------	-----------------------------

Implements [Palo.ChatLibrary.ReadingLoop.IReadingLoop](#).

6.21.3.4 `virtual void Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.StartReading ()` `[protected]`, `[virtual]`

Nekonecna smycka, která vycita prijate zpravy.

6.21.4 Member Data Documentation

6.21.4.1 `bool Palo.ChatLibrary.ReadingLoop.ReadingLoopThread._closing` `[protected]`

True, pokud mame vlakno predcasne ukoncit.

6.21.4.2 `Thread Palo.ChatLibrary.ReadingLoop.ReadingLoopThread._readThread` `[protected]`

Reference na cteci vlakno.

6.21.4.3 `readonly int Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.MAX_BUFFER_LENGTH = 1024` `[protected]`

Konstanta s maximalni velikosti prijateho bufferu;

6.21.5 Property Documentation

6.21.5.1 `Socket Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.Socket` `[get]`, `[set]`

Reference na socket.

6.21.6 Event Documentation

6.21.6.1 `SimpleMessageHandler Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.MessageReceived = delegate { }`

Udalost, kterou odpali prijata zprava.

6.21.6.2 `SocketExceptionHandler Palo.ChatLibrary.ReadingLoop.ReadingLoopThread.ReadingInterrupted = delegate { }`

Udalost, kterou odpali vyjimka pri cteni zprav.

The documentation for this class was generated from the following file:

- [API/src/ChatLibrary/ReadingLoop/ReadingLoopThread.cs](#)

6.22 ComplexWpfChatClientExample.Core.RelayCommand< T > Class Template Reference

Public Member Functions

- [RelayCommand](#) (Action< T > execute)
- [RelayCommand](#) (Action< T > execute, Predicate< T > canExecute)
Creates a new command.
- bool [CanExecute](#) (object parameter)
- void [Execute](#) (object parameter)

Properties

- EventHandler [CanExecuteChanged](#)

6.22.1 Member Function Documentation

6.22.1.1 `template<T> bool ComplexWpfChatClientExample.Core.RelayCommand< T >.CanExecute (object parameter)`

6.22.1.2 `template<T> void ComplexWpfChatClientExample.Core.RelayCommand< T >.Execute (object parameter)`

6.22.1.3 `template<T> ComplexWpfChatClientExample.Core.RelayCommand< T >.RelayCommand (Action< T > execute)`

6.22.1.4 `template<T> ComplexWpfChatClientExample.Core.RelayCommand< T >.RelayCommand (Action< T > execute, Predicate< T > canExecute)`

Creates a new command.

Parameters

<i>execute</i>	The execution logic.
<i>canExecute</i>	The execution status logic.

6.22.2 Property Documentation

6.22.2.1 `template<T> EventHandler ComplexWpfChatClientExample.Core.RelayCommand< T >.CanExecuteChanged [add], [remove]`

The documentation for this class was generated from the following file:

- [API/src/ComplexChatClientExample/Core/RelayCommand.cs](#)

6.23 ComplexWpfChatServerExample.Server Class Reference

Trida, která je zodpovědná za chování komplexního serveru. Dle typu zprávy předposílá dál, či vrací správná data.

Public Member Functions

- [Server](#) (IPAddress address, int port)

Konstruktor.

- void [StartListen](#) ()

Zapocni naslouchani.

Protected Member Functions

- void [ChatServer_ReadingInterrupted](#) (object sender, [Palo.ChatLibrary.Arguments.SocketExceptionArgs](#) e)
Reakce na vyjimku pri prijimani zpravy.
- void [ChatServer_MessageReceived](#) (object sender, [Palo.ChatLibrary.Arguments.SimpleMessageArgs](#) e)
Reakce na prijeti zpravy.

Properties

- [SimpleChatServer ChatServer](#) [get, set]
Instance chat serveru.
- ICollection< [LoggedUser](#) > [UserList](#) [get, set]
Kolekce prihlasenych uzivatelu.

6.23.1 Detailed Description

Trida, která je zodpovedna za chovani komplexniho serveru. Dle typu zpravy preposila dal, ci vraci spravna data.

6.23.2 Constructor & Destructor Documentation

6.23.2.1 ComplexWpfChatServerExample.Server.Server (IPAddress address, int port)

Konstruktor.

6.23.3 Member Function Documentation

6.23.3.1 void ComplexWpfChatServerExample.Server.ChatServer_MessageReceived (object sender, Palo.ChatLibrary.Arguments.SimpleMessageArgs e) [protected]

Reakce na prijeti zpravy.

Parameters

<i>sender</i>	
<i>e</i>	

6.23.3.2 void ComplexWpfChatServerExample.Server.ChatServer_ReadingInterrupted (object sender, Palo.ChatLibrary.Arguments.SocketExceptionArgs e) [protected]

Reakce na vyjimku pri prijimani zpravy.

Parameters

<i>sender</i>	
<i>e</i>	

6.23.3.3 void ComplexWpfChatServerExample.Server.StartListen ()

Zapocni naslouchani.

6.23.4 Property Documentation

6.23.4.1 SimpleChatServer ComplexWpfChatServerExample.Server.ChatServer [get], [set]

Instance chat serveru.

6.23.4.2 ICollection<LoggedUser> ComplexWpfChatServerExample.Server.UserList [get], [set]

Kolekce prihlasenych uzivatelu.

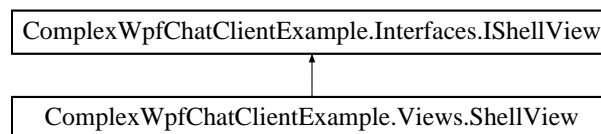
The documentation for this class was generated from the following file:

- API/src/ComplexChatServerExample/Server.cs

6.24 ComplexWpfChatClientExample.Views.ShellView Class Reference

Interaction logic for ShellView.xaml

Inheritance diagram for ComplexWpfChatClientExample.Views.ShellView:



Public Member Functions

- [ShellView](#) ()
Konstruktor okna.
- bool [ShowLoginWindow](#) (ref [LoginModel](#) model)
Otvorení okna pro logování.

Properties

- [IShellViewModel ViewModel](#) [get]
Reference na ViewModel.

6.24.1 Detailed Description

Interaction logic for ShellView.xaml

6.24.2 Constructor & Destructor Documentation

6.24.2.1 ComplexWpfChatClientExample.Views.ShellView.ShellView ()

Konstruktor okna.

6.24.3 Member Function Documentation

6.24.3.1 bool ComplexWpfChatClientExample.Views.ShellView.ShowLoginWindow (ref LoginModel model)

Otevreni okna pro logovani.

Implements [ComplexWpfChatClientExample.Interfaces.IShellView](#).

6.24.4 Property Documentation

6.24.4.1 IShellViewModel ComplexWpfChatClientExample.Views.ShellView.ViewModel [get]

Reference na ViewModel.

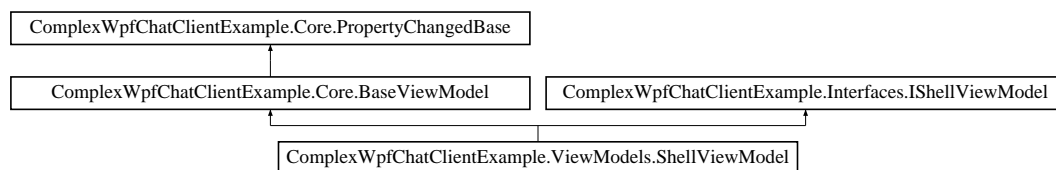
The documentation for this class was generated from the following file:

- [API/src/ComplexChatClientExample/Views/ShellView.xaml.cs](#)

6.25 ComplexWpfChatClientExample.ViewModels.ShellViewModel Class Reference

ViewModel chatovaciho klienta. Zajisteni komunikace s uzivateli, pripojeni na server aj.

Inheritance diagram for ComplexWpfChatClientExample.ViewModels.ShellViewModel:



Public Member Functions

- [ShellViewModel \(\)](#)
Inicializace ViewModelu.
- void [PingAction](#) (object obj)
- void [RefreshAction](#) (object obj)
Obnoveni seznamu uzivatelu.
- void [ConnectAction](#) (object obj)
Pripojeni na server.
- void [SendAction](#) (object obj)
Odesilani zprav.

Protected Member Functions

- void [OnMessageReceived](#) (object sender, [SimpleMessageArgs](#) e)
Reakce na prijeti zpravy.

Properties

- [IShellView View](#) [get, set]
- [ChatMessage LoginMessage](#) [get, set]
- int [TimerMessage](#) [get, set]
Odpocet do pingu serveru.
- string [CheckMessage](#) [get, set]
Odezva na server.
- [ChatMessage PingMessage](#) [get, set]
Reference na zpravu pingu.
- [SimpleChatClient ChatClient](#) [get, set]
Instance socket klienta.
- [ObservableCollection](#)
 < [ChatMessageModel](#) > [Message](#) [get, set]
 Kolekce vseh zobrazovanych zprav.
- [ObservableCollection](#)< [LoggedUser](#) > [User](#) [get, set]
 Kolekce vseh prihlasenych uzivatelu.
- [LoggedUser SelectedUser](#) [get, set]
 Reference na vybraneho uzivatele.
- [LoggedUser CurrentUser](#) [get, set]
 Prave prihlaseny uzivatel.
- string [UserMessage](#) [get, set]
 Zprava, kterou posila uzivatel.
- string [ConnectButtonName](#) [get, set]
 Nazev tlacitka "Connect".
- bool [CanRefresh](#) [get]
- bool [CanSend](#) [get]
- bool [CanPing](#) [get]
- [ICommand](#) [PingCommand](#) [get]
 Prikaz, který vraci akci na kontrolu odezvy.
- [ICommand](#) [ConnectCommand](#) [get]
 Prikaz, který vraci akci pripojeni na server.
- [ICommand](#) [SendCommand](#) [get]
 Prikaz, který vraci akci, která odesila zpravy.
- [ICommand](#) [RefreshCommand](#) [get]
 Prikaz, který obnovuje seznam uzivatelu.

Additional Inherited Members

6.25.1 Detailed Description

ViewModel chatovaciho klienta. Zajisteni komunikace s uzivateli, pripojeni na server aj.

6.25.2 Constructor & Destructor Documentation

6.25.2.1 ComplexWpfChatClientExample.ViewModels.ShellViewModel.ShellViewModel ()

Inicializace ViewModelu.

6.25.3 Member Function Documentation

6.25.3.1 void ComplexWpfChatClientExample.ViewModels.ShellViewModel.ConnectAction (object *obj*)

Pripojeni na server.

Parameters

<i>obj</i>	
------------	--

6.25.3.2 void ComplexWpfChatClientExample.ViewModels.ShellViewModel.OnMessageReceived (object *sender*, SimpleMessageArgs *e*) [protected]

Reakce na prijati zpravy.

Parameters

<i>sender</i>	
<i>e</i>	

6.25.3.3 void ComplexWpfChatClientExample.ViewModels.ShellViewModel.PingAction (object *obj*)

Parameters

<i>obj</i>	
------------	--

6.25.3.4 void ComplexWpfChatClientExample.ViewModels.ShellViewModel.RefreshAction (object *obj*)

Obnoveni seznamu uzivatelu.

Parameters

<i>obj</i>	
------------	--

6.25.3.5 void ComplexWpfChatClientExample.ViewModels.ShellViewModel.SendAction (object *obj*)

Odesilani zprav.

Parameters

<i>obj</i>	
------------	--

6.25.4 Property Documentation

6.25.4.1 bool ComplexWpfChatClientExample.ViewModels.ShellViewModel.CanPing [get]

6.25.4.2 bool ComplexWpfChatClientExample.ViewModels.ShellViewModel.CanRefresh [get]

6.25.4.3 bool ComplexWpfChatClientExample.ViewModels.ShellViewModel.CanSend [get]

6.25.4.4 SimpleChatClient ComplexWpfChatClientExample.ViewModels.ShellViewModel.ChatClient [get], [set]

Instance socket klienta.

6.25.4.5 **string** ComplexWpfChatClientExample.ViewModels.ShellViewModel.CheckMessage [get], [set]

Odezva na server.

6.25.4.6 **string** ComplexWpfChatClientExample.ViewModels.ShellViewModel.ConnectButtonName [get], [set]

Nazev tlacitka "Connect".

6.25.4.7 **ICommand** ComplexWpfChatClientExample.ViewModels.ShellViewModel.ConnectCommand [get]

Prikaz, který vrácí akci připojení na server.

6.25.4.8 **LoggedUser** ComplexWpfChatClientExample.ViewModels.ShellViewModel.CurrentUser [get], [set]

Právě přihlášený uživatel.

6.25.4.9 **ChatMessage** ComplexWpfChatClientExample.ViewModels.ShellViewModel.LoginMessage [get], [set]

6.25.4.10 **ObservableCollection<ChatMessageModel>** ComplexWpfChatClientExample.ViewModels.ShellViewModel.-Message [get], [set]

Kolekce všech zobrazovaných zpráv.

6.25.4.11 **ICommand** ComplexWpfChatClientExample.ViewModels.ShellViewModel.PingCommand [get]

Prikaz, který vrácí akci na kontrolu odezvy.

6.25.4.12 **ChatMessage** ComplexWpfChatClientExample.ViewModels.ShellViewModel.PingMessage [get], [set]

Reference na zprávu pingu.

6.25.4.13 **ICommand** ComplexWpfChatClientExample.ViewModels.ShellViewModel.RefreshCommand [get]

Prikaz, který obnovuje seznam uživatelů.

6.25.4.14 **LoggedUser** ComplexWpfChatClientExample.ViewModels.ShellViewModel.SelectedUser [get], [set]

Reference na vybraného uživatele.

6.25.4.15 **ICommand** ComplexWpfChatClientExample.ViewModels.ShellViewModel.SendCommand [get]

Prikaz, který vrácí akci, která odesílá zprávy.

6.25.4.16 **int** ComplexWpfChatClientExample.ViewModels.ShellViewModel.TimerMessage [get], [set]

Odpocet do pingu serveru.

6.25.4.17 **ObservableCollection<LoggedUser>** **ComplexWpfChatClientExample.ViewModels.ShellViewModel.User** [get], [set]

Kolekce vseh prihlasenych uzivatelu.

6.25.4.18 **string** **ComplexWpfChatClientExample.ViewModels.ShellViewModel.UserMessage** [get], [set]

Zprava, kterou posila uzivatel.

6.25.4.19 **IShellView** **ComplexWpfChatClientExample.ViewModels.ShellViewModel.View** [get], [set]

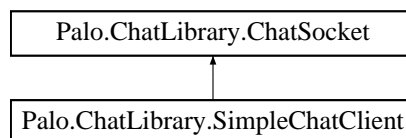
The documentation for this class was generated from the following file:

- API/src/ComplexChatClientExample/ViewModels/[ShellViewModel.cs](#)

6.26 Palo.ChatLibrary.SimpleChatClient Class Reference

Trida reprezentujici jednoduchy chatovaci klient.

Inheritance diagram for Palo.ChatLibrary.SimpleChatClient:



Public Member Functions

- [SimpleChatClient](#) (IPAddress ip, int port)
Konstruktor, který preda promenne do lokalnich promennych a inicializuje instanci klienta. Vyuziti defaultniho ByteToStringConverteru.
- [SimpleChatClient](#) (IPAddress ip, int port, [IByteToStringConverter](#) converter)
Konstruktor, který preda promenne do lokalnich promennych a inicializuje instanci klienta.
- [SimpleChatClient](#) (IPAddress ip, int port, [IByteToStringConverter](#) converter, [IReadingLoopCreator](#) creator)
Konstruktor, který preda promenne do lokalnich promennych a inicializuje instanci klienta.
- virtual void [Connect](#) ()
Pripojeni na server.
- virtual void [SendMessage](#) (string message)
Odeslani zpravy na server.

Protected Member Functions

- virtual void [OnServerSocketConnected](#) (object sender, [SocketArgs](#) e)
Metoda, která je vyvolana pri pripojeni na server.

Protected Attributes

- TcpClient [_client](#)
Reference na klientsky socket.

Events

- SocketHandler [ServerSocketConnected](#) = delegate { }
Udalost, ktora pripojeni na server.

Additional Inherited Members

6.26.1 Detailed Description

Trida reprezentujici jednoduchy chatovací klient.

6.26.2 Constructor & Destructor Documentation

6.26.2.1 Palo.ChatLibrary.SimpleChatClient.SimpleChatClient (IPAddress *ip*, int *port*)

Konstruktor, ktory preda promenne do lokalnich promennych a inicializuje instanci klienta. Vyuziti defaultniho ByteToStringConverteru.

Parameters

<i>ip</i>	ip adresa serveru
<i>port</i>	cislo portu serveru

6.26.2.2 Palo.ChatLibrary.SimpleChatClient.SimpleChatClient (IPAddress *ip*, int *port*, IByteToStringConverter *converter*)

Konstruktor, ktory preda promenne do lokalnich promennych a inicializuje instanci klienta.

Parameters

<i>ip</i>	ip adresa serveru
<i>port</i>	cislo portu serveru
<i>converter</i>	konverter

6.26.2.3 Palo.ChatLibrary.SimpleChatClient.SimpleChatClient (IPAddress *ip*, int *port*, IByteToStringConverter *converter*, IReadingLoopCreator *creator*)

Konstruktor, ktory preda promenne do lokalnich promennych a inicializuje instanci klienta.

Parameters

<i>ip</i>	ip adresa serveru
<i>port</i>	cislo portu serveru
<i>converter</i>	konverter
<i>creator</i>	tovarni trida, vytvarejici instance cteci smycky

6.26.3 Member Function Documentation

6.26.3.1 virtual void Palo.ChatLibrary.SimpleChatClient.Connect () [virtual]

Pripojeni na server.

6.26.3.2 `virtual void Palo.ChatLibrary.SimpleChatClient.OnServerSocketConnected (object sender, SocketArgs e)`
`[protected], [virtual]`

Metoda, ktorá je vyvolaná pri pripojení na server.

Parameters

<i>sender</i>	odesilateľ
<i>e</i>	argument

6.26.3.3 `virtual void Palo.ChatLibrary.SimpleChatClient.SendMessage (string message)` `[virtual]`

Odeslaná zpráva na server.

Parameters

<i>message</i>	zpráva
----------------	--------

6.26.4 Member Data Documentation

6.26.4.1 `TcpClient Palo.ChatLibrary.SimpleChatClient._client` `[protected]`

Reference na klientský socket.

6.26.5 Event Documentation

6.26.5.1 `SocketHandler Palo.ChatLibrary.SimpleChatClient.ServerSocketConnected = delegate { }`

Udalosť, ktorá pripojení na server.

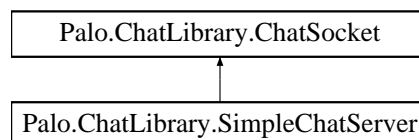
The documentation for this class was generated from the following file:

- [API/src/ChatLibrary/SimpleChatClient.cs](#)

6.27 Palo.ChatLibrary.SimpleChatServer Class Reference

Trída reprezentujúci jednoduchý chatovací server.

Inheritance diagram for `Palo.ChatLibrary.SimpleChatServer`:



Public Member Functions

- [SimpleChatServer](#) (IPAddress ip, int port)
Konstruktor inicializujúci listener. Využívať defaultného ByteToStringConverteru.
- [SimpleChatServer](#) (IPAddress ip, int port, [IByteToStringConverter](#) converter)
Konstruktor inicializujúci listener.

- [SimpleChatServer](#) (IPAddress ip, int port, [IByteToStringConverter](#) converter, [IReadingLoopCreator](#) creator)
Konstruktor inicializující listener.
- virtual void [StartListen](#) ()
Naslouchání serveru na určeném portu.
- virtual void [SendMessage](#) (Socket socket, string message)
Odeslání textové zprávy na daný socket.

Protected Member Functions

- virtual void [OnSocketAccepted](#) (object sender, [SocketArgs](#) e)
Metoda, která je vyvolána při akceptaci socketu.

Protected Attributes

- TcpListener [_serverListener](#)
Reference na listener.

Events

- SocketHandler [SocketAccepted](#) = delegate { }
Udalost, která nastane při akceptaci socketu.

Additional Inherited Members

6.27.1 Detailed Description

Trída reprezentující jednoduchý chatovací server.

6.27.2 Constructor & Destructor Documentation

6.27.2.1 Palo.ChatLibrary.SimpleChatServer.SimpleChatServer (IPAddress ip, int port)

Konstruktor inicializující listener. Využití defaultního ByteToStringConverteru.

Parameters

<i>ip</i>	ip adresa serveru
<i>port</i>	císlo portu serveru

6.27.2.2 Palo.ChatLibrary.SimpleChatServer.SimpleChatServer (IPAddress ip, int port, IByteToStringConverter converter)

Konstruktor inicializující listener.

Parameters

<i>ip</i>	ip adresa serveru
<i>port</i>	císlo portu serveru
<i>converter</i>	konverter

6.27.2.3 Palo.ChatLibrary.SimpleChatServer.SimpleChatServer (IPAddress *ip*, int *port*, IByteToStringConverter *converter*, IReadingLoopCreator *creator*)

Konstruktor inicializujici listener.

Parameters

<i>ip</i>	ip adresa serveru
<i>port</i>	cislo portu serveru
<i>converter</i>	konverter

6.27.3 Member Function Documentation

6.27.3.1 virtual void Palo.ChatLibrary.SimpleChatServer.OnSocketAccepted (object *sender*, SocketArgs *e*) [protected], [virtual]

Metoda, která je vyvolána při akceptaci socketu.

Parameters

<i>sender</i>	odesilatel
<i>e</i>	argument

6.27.3.2 virtual void Palo.ChatLibrary.SimpleChatServer.SendMessage (Socket *socket*, string *message*) [virtual]

Odeslání textové zprávy na daný socket.

Parameters

<i>socket</i>	socket
<i>message</i>	zpráva

6.27.3.3 virtual void Palo.ChatLibrary.SimpleChatServer.StartListen () [virtual]

Naslouchání serveru na určeném portu.

6.27.4 Member Data Documentation

6.27.4.1 TcpListener Palo.ChatLibrary.SimpleChatServer._serverListener [protected]

Reference na listener.

6.27.5 Event Documentation

6.27.5.1 SocketHandler Palo.ChatLibrary.SimpleChatServer.SocketAccepted = delegate { }

Udalost, která nastane při akceptaci socketu.

The documentation for this class was generated from the following file:

- API/src/ChatLibrary/[SimpleChatServer.cs](#)

6.28 Palo.ChatLibrary.Arguments.SimpleMessageArgs Class Reference

Argument s textovou zpravou.

Public Member Functions

- [SimpleMessageArgs](#) (string message)
Konstruktor ukladajici referenci na textovou zpravu do lokalni promenne argumentu.

Properties

- string [Message](#) [get, set]
Textova zprava.

6.28.1 Detailed Description

Argument s textovou zpravou.

6.28.2 Constructor & Destructor Documentation

6.28.2.1 Palo.ChatLibrary.Arguments.SimpleMessageArgs.SimpleMessageArgs (string message)

Konstruktor ukladajici referenci na textovou zpravu do lokalni promenne argumentu.

Parameters

<i>message</i>	textova zprava
----------------	----------------

6.28.3 Property Documentation

6.28.3.1 string Palo.ChatLibrary.Arguments.SimpleMessageArgs.Message [get], [set]

Textova zprava.

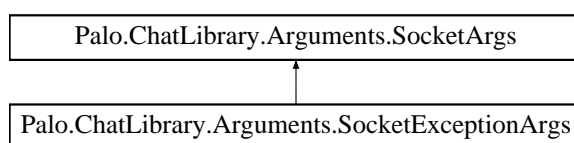
The documentation for this class was generated from the following file:

- API/src/ChatLibrary/Arguments/[SimpleMessageArgs.cs](#)

6.29 Palo.ChatLibrary.Arguments.SocketArgs Class Reference

Trida, reprezentujici argument uchovavajici socket.

Inheritance diagram for Palo.ChatLibrary.Arguments.SocketArgs:



Public Member Functions

- [SocketArgs](#) ([Socket](#) socket)
Predani socketu do argumentu.

Properties

- [Socket](#) [Socket](#) [get, set]
Reference na uložený socket.

6.29.1 Detailed Description

Trida, reprezentující argument uchovávající socket.

6.29.2 Constructor & Destructor Documentation

6.29.2.1 Palo.ChatLibrary.Arguments.SocketArgs.SocketArgs ([Socket](#) socket)

Predani socketu do argumentu.

Parameters

<i>socket</i>	socket
---------------	--------

6.29.3 Property Documentation

6.29.3.1 [Socket](#) [Palo.ChatLibrary.Arguments.SocketArgs.Socket](#) [get], [set]

Reference na uložený socket.

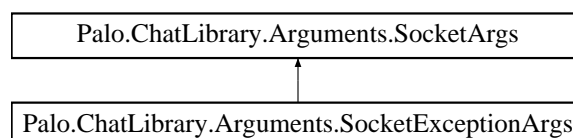
The documentation for this class was generated from the following file:

- [API/src/ChatLibrary/Arguments/SocketArgs.cs](#)

6.30 Palo.ChatLibrary.Arguments.SocketExceptionArgs Class Reference

Trida, reprezentující argument uchovávající výjimku a socket, na kterém se problém vyskytl.

Inheritance diagram for Palo.ChatLibrary.Arguments.SocketExceptionArgs:



Public Member Functions

- [SocketExceptionArgs](#) ([Exception](#) ex, [Socket](#) socket)
Predani socketu a výjimky do argumentu.

Properties

- Exception [Exception](#) [get, set]
Reference na vyjimku.

6.30.1 Detailed Description

Trida, reprezentujici argument uchovavajici vyjimku a socket, na kterym se problem vyskytl.

6.30.2 Constructor & Destructor Documentation

6.30.2.1 Palo.ChatLibrary.Arguments.SocketExceptionArgs.SocketExceptionArgs (Exception *ex*, Socket *socket*)

Predani socketu a vyjimky do argumentu.

Parameters

<i>ex</i>	vyjimka
<i>socket</i>	socket

6.30.3 Property Documentation

6.30.3.1 Exception Palo.ChatLibrary.Arguments.SocketExceptionArgs.Exception [get], [set]

Reference na vyjimku.

The documentation for this class was generated from the following file:

- API/src/ChatLibrary/Arguments/[SocketExceptionArgs.cs](#)

Chapter 7

File Documentation

7.1 API/src/ChatLibrary/Arguments/SimpleMessageArgs.cs File Reference

Classes

- class [Palo.ChatLibrary.Arguments.SimpleMessageArgs](#)
Argument s textovou zpravou.

Packages

- package [Palo.ChatLibrary.Arguments](#)

Functions

- delegate void [Palo.ChatLibrary.Arguments.SimpleMessageHandler](#) (object sender, SimpleMessageArgs e)
Předpis pro akci vracející textovou zprávu v argumentu.

7.2 API/src/ChatLibrary/Arguments/SocketArgs.cs File Reference

Classes

- class [Palo.ChatLibrary.Arguments.SocketArgs](#)
Trída, reprezentující argument uchovávající socket.

Packages

- package [Palo.ChatLibrary.Arguments](#)

Functions

- delegate void [Palo.ChatLibrary.Arguments.SocketHandler](#) (object sender, SocketArgs e)
Předpis funkce vracející socket v argumentu.

7.3 API/src/ChatLibrary/Arguments/SocketExceptionArgs.cs File Reference

Classes

- class [Palo.ChatLibrary.Arguments.SocketExceptionArgs](#)
Trida, reprezentující argument uchovávající výjimku a socket, na kterém se problem vyskytl.

Packages

- package [Palo.ChatLibrary.Arguments](#)

Functions

- delegate void [Palo.ChatLibrary.Arguments.SocketExceptionHandler](#) (object sender, SocketExceptionArgs e)
Předpis funkce vracející výjimku objevenou na socketu v argumentu.

7.4 API/src/ChatLibrary/ChatSocket.cs File Reference

Classes

- class [Palo.ChatLibrary.ChatSocket](#)
Predek všech chat klient/serveru. Implementuje všechny společné prvky jako odesílání zprávy, přijímání zpráv ve vlákne na pozadí.

Packages

- package [Palo.ChatLibrary](#)

7.5 API/src/ChatLibrary/Converters/ByteToStringConverter.cs File Reference

Classes

- class [Palo.ChatLibrary.Converters.ByteToStringConverter](#)
Preváděcí pole bytu na textový řetězec a zpět.

Packages

- package [Palo.ChatLibrary.Converters](#)

7.6 API/src/ChatLibrary/Converters/IByteToStringConverter.cs File Reference

Classes

- interface [Palo.ChatLibrary.Converters.IByteToStringConverter](#)

Packages

- package [Palo.ChatLibrary.Converters](#)

7.7 API/src/ChatLibrary/Messages/ChatMessage.cs File Reference

Classes

- class [Palo.ChatLibrary.Shared.ChatMessage](#)
Objekt, který reprezentuje zprávu chatu.

Packages

- package [Palo.ChatLibrary.Shared](#)

7.8 API/src/ChatLibrary/Messages/ChatMessageEnums.cs File Reference

Packages

- package [Palo.ChatLibrary.Shared](#)

Enumerations

- enum [Palo.ChatLibrary.Shared.ChatMessageType](#) {
 [Palo.ChatLibrary.Shared.LOGIN](#),
 [Palo.ChatLibrary.Shared.LOGOUT](#),
 [Palo.ChatLibrary.Shared.ALL_MSG](#),
 [Palo.ChatLibrary.Shared.PRIV_MSG](#),
 [Palo.ChatLibrary.Shared.USERS](#),
 [Palo.ChatLibrary.Shared.PING](#) }
Vycet vsech typu posilanych zprav.
- enum [Palo.ChatLibrary.Shared.ChatMessageResponse](#) {
 [Palo.ChatLibrary.Shared.OK](#),
 [Palo.ChatLibrary.Shared.ERR](#) }
Vycet vsech typu odpovedi.

7.9 API/src/ChatLibrary/ReadingLoop/IReadingLoop.cs File Reference

Classes

- interface [Palo.ChatLibrary.ReadingLoop.IReadingLoop](#)
Rozhrani vlakna, které vycita zprávy na socketu a odpaluje pritom udalost prijeti.

Packages

- package [Palo.ChatLibrary.ReadingLoop](#)

7.10 API/src/ChatLibrary/ReadingLoop/IReadingLoopCreator.cs File Reference

Classes

- interface [Palo.ChatLibrary.ReadingLoop.IReadingLoopCreator](#)
Rozhrani pro factory tridu, ktera vytvori instance [IReadingLoop](#) rozhrani.

Packages

- package [Palo.ChatLibrary.ReadingLoop](#)

7.11 API/src/ChatLibrary/ReadingLoop/ReadingLoopCreator.cs File Reference

Classes

- class [Palo.ChatLibrary.ReadingLoop.ReadingLoopCreator](#)
Trida reprezentujici tovarnu vytvarejici instance [ReadingLoopThread](#) tridy.

Packages

- package [Palo.ChatLibrary.ReadingLoop](#)

7.12 API/src/ChatLibrary/ReadingLoop/ReadingLoopThread.cs File Reference

Classes

- class [Palo.ChatLibrary.ReadingLoop.ReadingLoopThread](#)
Smycka, ktera opakovane prijima zpravy ze socketu a odpaluje udalost se zpravou.

Packages

- package [Palo.ChatLibrary.ReadingLoop](#)

7.13 API/src/ChatLibrary/SimpleChatClient.cs File Reference

Classes

- class [Palo.ChatLibrary.SimpleChatClient](#)
Trida reprezentujici jednoduchy chatovaci klient.

Packages

- package [Palo.ChatLibrary](#)

7.14 API/src/ChatLibrary/SimpleChatServer.cs File Reference

Classes

- class [Palo.ChatLibrary.SimpleChatServer](#)
Trida reprezentující jednoduchý chatovací server.

Packages

- package [Palo.ChatLibrary](#)

7.15 API/src/ChatLibrary/UserManagements/LoggedUser.cs File Reference

Classes

- class [Palo.ChatLibrary.UserManagements.LoggedUser](#)

Packages

- package [Palo.ChatLibrary.UserManagements](#)

7.16 API/src/ComplexChatClientExample/App.xaml.cs File Reference

Classes

- class [ComplexWpfChatClientExample.App](#)
Interaction logic for App.xaml

Packages

- package [ComplexWpfChatClientExample](#)

7.17 API/src/ComplexChatClientExample/Core/AppSettingsReader.cs File Reference

Classes

- class **[ComplexWpfChatClientExample.Core.AppSettingsReader](#)**
Pomocná trída pro práci s AppSettings.

Packages

- package [ComplexWpfChatClientExample.Core](#)

7.18 API/src/ComplexChatServerExample/AppSettingsReader.cs File Reference

Classes

- class **ComplexWpfChatServerExample.AppSettingsReader**
Pomocna trida pro praci s AppSettings.

Packages

- package [ComplexWpfChatServerExample](#)

7.19 API/src/ComplexChatClientExample/Core/BaseViewModel.cs File Reference

Classes

- class [ComplexWpfChatClientExample.Core.BaseViewModel](#)

Packages

- package [ComplexWpfChatClientExample.Core](#)

7.20 API/src/ComplexChatClientExample/Core/ExtensionMethods.cs File Reference

Classes

- class **ComplexWpfChatClientExample.Core.ExtensionMethods**
Staticka trida, ktera rozsiruje tridy o nove metody.

Packages

- package [ComplexWpfChatClientExample.Core](#)

7.21 API/src/ComplexChatClientExample/Core/PropertyChangedBase.cs File Reference

Classes

- class [ComplexWpfChatClientExample.Core.PropertyChangedBase](#)
Zakladni trida, ktera usnadnuje praci s vyvolanim zmeny.

Packages

- package [ComplexWpfChatClientExample.Core](#)

7.22 API/src/ComplexChatClientExample/Core/RelayCommand.cs File Reference

Classes

- class [ComplexWpfChatClientExample.Core.RelayCommand< T >](#)

Packages

- package [ComplexWpfChatClientExample.Core](#)

7.23 API/src/ComplexChatClientExample/Interfaces/ILoginView.cs File Reference

Classes

- interface [ComplexWpfChatClientExample.Interfaces.ILoginView](#)

Packages

- package [ComplexWpfChatClientExample.Interfaces](#)

7.24 API/src/ComplexChatClientExample/Interfaces/ILoginViewModel.cs File Reference

Classes

- interface [ComplexWpfChatClientExample.Interfaces.ILoginViewModel](#)

Packages

- package [ComplexWpfChatClientExample.Interfaces](#)

7.25 API/src/ComplexChatClientExample/Interfaces/IShellView.cs File Reference

Classes

- interface [ComplexWpfChatClientExample.Interfaces.IShellView](#)

Packages

- package [ComplexWpfChatClientExample.Interfaces](#)

7.26 API/src/ComplexChatClientExample/Interfaces/IShellViewModel.cs File Reference

Classes

- interface [ComplexWpfChatClientExample.Interfaces.IShellViewModel](#)

Packages

- package [ComplexWpfChatClientExample.Interfaces](#)

7.27 API/src/ComplexChatClientExample/Models/ChatMessageModel.cs File Reference

Classes

- class [ComplexWpfChatClientExample.Models.ChatMessageModel](#)

Packages

- package [ComplexWpfChatClientExample.Models](#)

7.28 API/src/ComplexChatClientExample/Models/LoginModel.cs File Reference

Classes

- class [ComplexWpfChatClientExample.Models.LoginModel](#)

Packages

- package [ComplexWpfChatClientExample.Models](#)

7.29 API/src/ComplexChatClientExample/ViewModels/LoginViewModel.cs File Reference

Classes

- class [ComplexWpfChatClientExample.ViewModels.LoginViewModel](#)

Packages

- package [ComplexWpfChatClientExample.ViewModels](#)

7.30 API/src/ComplexChatClientExample/ViewModels/ShellViewModel.cs File Reference

Classes

- class [ComplexWpfChatClientExample.ViewModels.ShellViewModel](#)
ViewModel chatovaciho klienta. Zajistení komunikace s uživateli, připojeni na server aj.

Packages

- package [ComplexWpfChatClientExample.ViewModels](#)

7.31 API/src/ComplexChatClientExample/Views/LoginView.xaml.cs File Reference

Classes

- class [ComplexWpfChatClientExample.Views.LoginView](#)
Interaction logic for LoginView.xaml

Packages

- package [ComplexWpfChatClientExample.Views](#)

7.32 API/src/ComplexChatClientExample/Views/ShellView.xaml.cs File Reference

Classes

- class [ComplexWpfChatClientExample.Views.ShellView](#)
Interaction logic for ShellView.xaml

Packages

- package [ComplexWpfChatClientExample.Views](#)

7.33 API/src/ComplexChatServerExample/EnumerableExtension.cs File Reference

Classes

- class **ComplexWpfChatServerExample.EnumerableExtension**
Rozsireni pro vycetovy typ.

Packages

- package [ComplexWpfChatServerExample](#)

7.34 API/src/ComplexChatServerExample/Program.cs File Reference

Classes

- class [ComplexWpfChatServerExample.Program](#)
Vstupni bod aplikace chat server.

Packages

- package [ComplexWpfChatServerExample](#)

7.35 API/src/ComplexChatServerExample/Server.cs File Reference

Classes

- class [ComplexWpfChatServerExample.Server](#)
Trida, která je zodpovedna za chovani komplexniho serveru. Dle typu zpravy preposila dal, ci vraci spravna data.

Packages

- package [ComplexWpfChatServerExample](#)

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