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#!/usr/bin/python
timeout=1
from PyQt4 import QtCore, QtGui
import serial
import sys
#SERIALPORT = '/dev/ttyACM0'
class Ui_MainWindow(object):
    def setupUi(self, MainWindow):
        MainWindow.setObjectName("MainWindow")
        MainWindow.resize(800, 600)
        MainWindow.setMaximumSize(QtCore.QSize(800, 600))
        self.centralwidget = QtGui.QWidget(MainWindow)
        self.centralwidget.setObjectName("centralwidget")
        self.pushButton = QtGui.QPushButton(self.centralwidget)
        self.pushButton.setGeometry(QtCore.QRect(220, 290, 251, 61))
        self.pushButton.setObjectName("pushButton1")
self.pushButton_2 = QtGui.QPushButton(self.centralwidget)
        self.pushButton_2.setGeometry(QtCore.QRect(680, 510, 85, 27))
        self.pushButton_2.setObjectName("pushButton_2")
        self.textEdit = QtGui.QTextEdit(self.centralwidget)
        self.textEdit.setGeometry(QtCore.QRect(60, 140, 561, 94))
        self.textEdit.setObjectName("textEdit")
        self.lineEdit = QtGui.QLineEdit(self.centralwidget)
        self.lineEdit.setGeometry(QtCore.QRect(60, 50, 461, 25))
        self.lineEdit.setObjectName("lineEdit")
        self.pushButton_3 = QtGui.QPushButton(self.centralwidget)
        self.pushButton_3.setGeometry(QtCore.QRect(220, 370, 251, 61))
        self.pushButton_3.setObjectName("pushButton_3")
        MainWindow.setCentralWidget(self.centralwidget)
        self.menubar = QtGui.QMenuBar(MainWindow)
        self.menubar.setGeometry(QtCore.QRect(0, 0, 800, 27))
        self.menubar.setObjectName("menubar")
        self.menuMenu = QtGui.QMenu(self.menubar)
        self.menuMenu.setObjectName("menuMenu")
        MainWindow.setMenuBar(self.menubar)
        self.statusbar = QtGui.QStatusBar(MainWindow)
        self.statusbar.setObjectName("statusbar")
        MainWindow.setStatusBar(self.statusbar)
        self.menubar.addAction(self.menuMenu.menuAction())
        self.retranslateUi(MainWindow)
        #QtCore.QObject.connect(MainWindow,"
                         #" QtCore.SIGNAL("destroyed()"), MainWindow.deleteLater)
        QtCore.QObject.connect(self.pushButton,
                         QtCore.SIGNAL("clicked()"), invia arduino on)
        QtCore.QObject.connect(self.pushButton_3,
                         QtCore.SIGNAL("clicked()"), invia_arduino_off)
        QtCore.QObject.connect(self.pushButton 2,
                         QtCore.SIGNAL("clicked()"), quit_gui)
        QtCore.QMetaObject.connectSlotsByName(MainWindow)
    def retranslateUi(self, MainWindow):
        MainWindow.setWindowTitle(QtGui.QApplication.
                         translate("MainWindow", "Python QT e Arduino Esercizio uno",
                        None, QtGui.QApplication.UnicodeUTF8))
        self.pushButton.setText(QtGui.QApplication.
                         translate("MainWindow", "+1"
                        None, QtGui.QApplication.UnicodeUTF8))
        self.pushButton_2.setText(QtGui.QApplication.
                         translate("MainWindow", "Quit", None,
                        QtGui.QApplication.UnicodeUTF8))
        self.lineEdit.setText(QtGui.QApplication.
                        translate("MainWindow", "Prova Scrittura"
" Programma Python Qt4",
                        None, QtGui.QApplication.UnicodeUTF8))
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self.pushButton_3.setText(QtGui.QApplication.
                        translate("MainWindow", "-1",
                        None, QtGui.QApplication.UnicodeUTF8))
        self.menuMenu.setTitle(QtGui.QApplication.
                        translate("MainWindow", "Menu",
                        None, QtGui.QApplication.UnicodeUTF8))
        ui.textEdit.append("prova")
def invia_arduino_on():
        testo_arduino = "0"
        #arduino.write(testo_arduino)
        msg="Acceso Led 13"
        global a
        a+=1
        #ui.lineEdit.setText(msg)
        ui.lineEdit.setText(str(a))
        ui.textEdit.append(str(msg))
       #ui.lineEdit.setText("primo")
def invia_arduino_off():
        testo_arduino = "1"
        #arduino.write(testo_arduino)
        global a
        a -= 1
       msg="Spento Led 13"
        ui.lineEdit.setText(str(a))
        #ui.lineEdit.setText(msg)
        ui.textEdit.append(str(msg))
def quit_gui():
        quit()
    name == " main ":
   #arduino = serial.Serial(SERIALPORT, 9600, timeout=1)
   app = QtGui.QApplication(sys.argv)
   MainWindow = QtGui.QMainWindow()
    ui = Ui_MainWindow()
   ui.setupUi(MainWindow)
   MainWindow.show()
    sys.exit(app.exec ())
    arduino.close()
```