

Kit Perez

FULL STACK WEB DEVELOPER

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LOCATION

Maidstone, VIC

GITBHUB

<https://github.com/elperez>

Have an 8 year background in software engineering, with a comprehensive knowledge of Waterfall and Agile/ Scrum development methodologies. I am creative and collaborative; eager to learn new technologies and continuously improving code, processes, and automation.

Have experience in various programming languages. Have worked in the telecommunications environment and have solid experience with web development and server development. Having worked with multinational companies has led to me being very conscious of security. I utilise proper design principles and engineering practices in development, and have excellent documentation and communication skills.

SAMPLE ACHIEVEMENTS

- Top 15% in university entrance examination
- Distinction average in MBA
- Based on outstanding achievements in development, was selected to be deployed in Japan to expedite development and testing of project
- Selected to be a Project Lead and Scrum Master in Canon and Nokia respectively

IT SKILLS

FRONT END

HTML, CSS, Javascript, JQuery, AJAX, Materialize, React.JS, Responsive Design

BACK END

Ruby on Rails, Sinatra, Node.js, Express.js, PostgreSQL

PREVIOUSLY USED LANGAGES

Java, C, C++ (MFC), C# (WPF)

CI / CD

Jenkins, Travis

DEVELOPMENT TOOLS

Atom, VS Code, VS .NET, Eclipse and NetBeans IDE

WEB SERVICE DEPLOYMENT

Apache and tomcat, Heroku

VERSION CONTROL

GIT - SourceTree

SVN - TortoiseSVN

PROJECT TRACKING

Trello, MS Project

OS

Windows, Mac OSX, Linux

RECENT PROJECTS

SHIFRA WEB APP, MADAPT, RHOK

Front End Developer Volunteer
June 2017 - Present

<http://shifra.io.s3-website-ap-southeast-2.amazonaws.com/>

REGSCHECK.TECH, GOVHACK

Competitor

28-30 July, 2017

<https://2017.hackerspace.govhack.org/project/regschecktech>

MINI PROJECTS, GA & RHOK

Student / Volunteer
June 2017 - Present

Shifra is a React.JS web app product of mAdapt from Random Hacks of Kindness (RHoK) hackathon event I attended last June 2017. My participation in the project includes:

- attending weekend meetings together with UX and content team to strategise implementation of the web app
- adding content to pages and footer components

Created a proof of concept solution for navigating Regulation as a Platform dataset to assist user's compliance. My participation includes:

- co-developing the web application to provide questionnaire and integrate an external chatbot feature
- consuming of the api of Australian CSIRO's Data61 innovation group, to get rules description, and providing an api for chatbot to provide questions to users

Mini projects as part of the General Assembly Web Dev Immersive course requirements:

- Tic-Tac-Toe game, Stock History Charting/Viewer, Flight Deals app
- React.JS insurance comparison web app (CareToCompare?, ongoing)

CARLTON GROUP PTY. LTD.

Software Developer
January 2015- March 2017

Responsible for developing online games, interactive visual novels, planning product releases and managing the client base. Duties included:

- Use of these games technologies - STEAM platform using Java 1.7, RPGmaker, Tyranobuilder, in-house custom plugins
- Assisting in the investigation, selection and deployment of an Integrated Inventory Software solution for an ecommerce client company using Cin7

NOKIA

Technohub, Quezon City,
Philippines

Software Engineer, Scrum Master,
Training Coordinator
October 2010 – February 2014

Nokia is a global telecommunications company that provides hardware and software technologies for communication, collaboration, and data transfers.

Responsible for leading a team of seven software developers, implementing architecture optimisations and creating network-testing tools. Duties included:

- Implementing features and troubleshooting defects from multi-threaded processes that parses 3GPP messages to perform network operations -- Windriver Linux platform, JAVA 7, Maven, Jenkins, Selenium and 3GPP specifications.
- Creating a Windows application that produces JUnit test scripts used for testing implemented features and design changes -- JAVA SWING and xml
- Website maintenance for the network operator to enable implemented design updates -- HTML, Javascript, Selenium
- Leading Training Coordinator for the skills development of 40 engineers using JAVA, C++, programming object oriented design patterns and testing tools.

CANON

Eastwood, Quezon City, Philippines

Software/Senior Engineer
June 2006 - August 2010

Canon Information Technologies, a subsidiary of Canon Inc., provides research and development on hardware and software for business and consumer imaging products.

Responsible for leading projects to implement reusable APIs and create multiple Windows applications in a waterfall software development environment. Duties included:

- Representing Canon Inc. in Tokyo to develop the Adobe PDF manipulation and compression Windows applications to expedite development and testing processes
- Using C#, .NET WPF, C++ MFC, DBMS to support SQL, Oracle and MS Access 2003 technologies
- Assuming the Block and Technical Lead to ensure optimal design and output quality; and Configuration Management Lead to ensure the integrity of the repository and the validity of the release.

CONTINUING PROFESSIONAL DEVELOPMENT

- **ATTENDING MEETUPS AND HACKATHONS**

Exposure to emerging technologies via meetup technology discussions and RHoK, GovHack hackathons.

- **CERTIFIED SCRUM MASTER TRAINING**
Axis Agile. 2016.

Topics include: Scrum framework, managing DoD and non-functional requirements, test automation starting points, fostering self-organising teams, sprint and release planning.

- **COMPANY INTERNAL TRAINING**
Nokia. 2012-2013.

Topics include: software development best practices, Test Driven Development and Object Oriented design patterns.

- **SCRUM METHODOLOGY TRAINING**
Nokia. 2011.

Topics include: Scrum framework -- team roles, activities and artifacts

- **APPLIED PROJECT MANAGEMENT AND PROBLEM SOLVING TECHNIQUES**
Canon. 2009.

Topics Include: Waterfall project development model, problem solving and root cause analysis techniques

EDUCATION

WEB DEVELOPMENT IMMERSIVE

General Assembly, Melbourne. 29 May - 18 Aug 2017

LANGUAGES

English, Filipino

MASTER OF BUSINESS ADMINISTRATION

Monash University, Melbourne. 2014-2015.

UNIVERSITY INVOLVEMENT

- Ateneo Programming Team Member and Association for Computing Machinery International Collegiate Programming Contest (ACM-ICPC) Participant, 2005-2006
- Ateneo Computer Society Organisation HR officer, 2005

BACHELOR OF COMPUTER SCIENCE

Ateneo de Manila University, Philippines. 2014-2015.
Honors Program (Top 15% of the college entrance test)