Title
1st Title

Sortify: Waste Sorting Game

A simple drag-and-drop mini-game where users sort trash into the right bins (biodegradable, non-biodegradable, recyclable).

Timer mode and endless mode.

Visual cues for items and bins.

Score system and combo bonuses.

Educational facts after each round.

Platforms: PC, WebGL — Unity or Web (HTML/JS)
Target Audience: Elementary and junior high students

2nd title

CleanUp Champs: Personal Hygiene Game

An interactive mobile game where players help characters practice good hygiene habits like brushing teeth, bathing, washing hands, and grooming to stay healthy and happy.

Teach essential hygiene routines through fun mini-games:

Brush Battle: Clean teeth before cavities appear!

Shampoo Splash: Wash and rinse hair properly.

Hand Hero: Defeat germs with proper handwashing steps.

Dress Up Day: Choose clean clothes and proper grooming tools.

Visual and audio feedback to guide younger users.

Use a rewards system (stickers, stars, outfit unlocks) to motivate players.

Platforms: Mobile (Android, optional iOS)
Target Audience: Kids aged 4–10, preschool and elementary level

This type of game is especially helpful for early learners or kids with special needs who benefit from repetition and visual learning. It's also easy to create with basic 2D animations and tap interactions.

If you want to expand later, you can include:

Dental mini-games (remove plaque, fix cavities)

Hygiene quiz mode (What's the right step? Choose the clean option!)

Daily hygiene tracker (Gamified to-do list for brushing, bathing, etc.)

RoadSafe Hero: Traffic Safety Game

An educational game where players learn and apply road safety rules — crossing streets, reading traffic signs, using crosswalks, etc.

Levels for pedestrians, cyclists, and even passengers.

Avoid accidents by making safe choices.

Cartoon city setting with missions.

End-of-level quizzes to reinforce learning.

Platforms: Android / Unity
Target Audience: Kids aged 6–12