Distributed file sharing system By Elroy Alva 50168107

Commands Implemented:

1. Help

• Displays a list of available commands, and which type of mode can use which one.

2. Creator

• Displays the name, UBIT name and email ID of the writer of the program

3. Display

• Displays the IP address and port number the instance of the program is listening on

4. Register <hostname> <port>

• Registers the client on the server-IP-list, so that it can participate in the file sharing program

5. List

• Command that shows what clients are connected to the server along with its connection id, hostname, IP address and port number.

6. Quit

• Command that quits the program and leaves the file sharing system.

Workflow of server

- 1. Server starts listening on the port specified by argument for connections.
- 2. It gets its own public IP and hostname using methods written for it.
- 3. It builds a server-IP-List and adds its own entry to it.
- 4. It waits for connections.
- 5. When a client connects to it, it will update the server-IP-List and send the same to all connected clients.
- 6. When a server leaves the system, it'll take out its entry from the list and update all other remaining clients
- 7. If help command is typed, the help page is displayed.
- 8. Similarly for 'display' and 'creator' command.

Workflow of client

- 1. A client will first start listening on the specified port. It can register to a server using the 'register' command
- 2. The client will also maintain a server-IP-List.
- 3. It can connect to any client on the server-IP-List except server.
- 4. All the clients on the system can be viewed using 'list' command.
- 5. A client can quit the system using 'quit' command.
- 6. 'help', 'creator' and 'display' perform the same functions as server.