# GAM 207 Module Eight Activity Template

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| Student Name | Erica Southworth |
| Date | 6/24/2019 |
| Working Title | Dragon Quest |
| Description of Play Experience | Dragon Quest is a SteamPunk 3rd Person Shooter game, where a Dragon themed character solves word puzzles in a steampunk themed world, using a gun to shoot flaming letters at targets. |
| Goal | Solve the mystery, collect clues and items along the way to complete quests. |
| Interface and Controls | Computer mouse and keyboard |
| Game Flow |  |
| Level Design | The first level is an open landscape, level 2 is inside an office building with a laboratory, level 3 is a haunted house and surrounding landscape is a spooky forest. |
| Art Direction | Dragon and Steam Punk themed visuals, characters, objects, and sounds. |