

A DIY low-end smart static bike!

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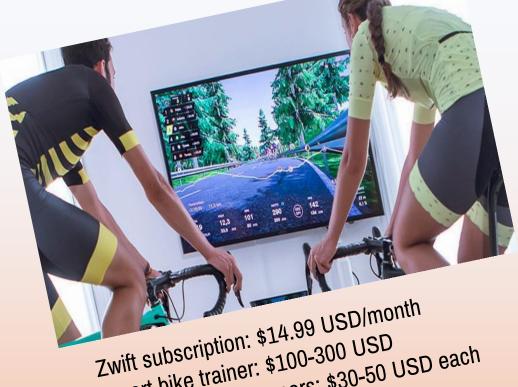
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- Static bikes are a common way to exercising indoors, but dull at the same time. (Nothing beats going outside to bike).
- Sure, there are things like **Zwift/Bkool/etc.** for a more inversive experience, but that option is a bit pricey/prooriented.
- I just want to have some fun while static-biking !!! Let's make something to play with a static bike and a PC.

You will need:

- Old phone Probably you already have one
- (Optional: Nintendo-Joy-con or any device with gyroscope)
- Masking tape (or any glue): \$1 USD
- PC (Probably you already have a one)
- YouTube: Free
- Videogames (optional)





Smart bike trainer: \$100-300 USD Proprietary bike sensors: \$30-50 USD each

Technical overview

 Vaguely based in an all-time classic deathly-extreme playground game mechanic! (Centrifugal acceleration)

 A Gyroscope in the pedal can allow us to read how strong/weak we are cycling!

Old smartphone

Joy-con controller

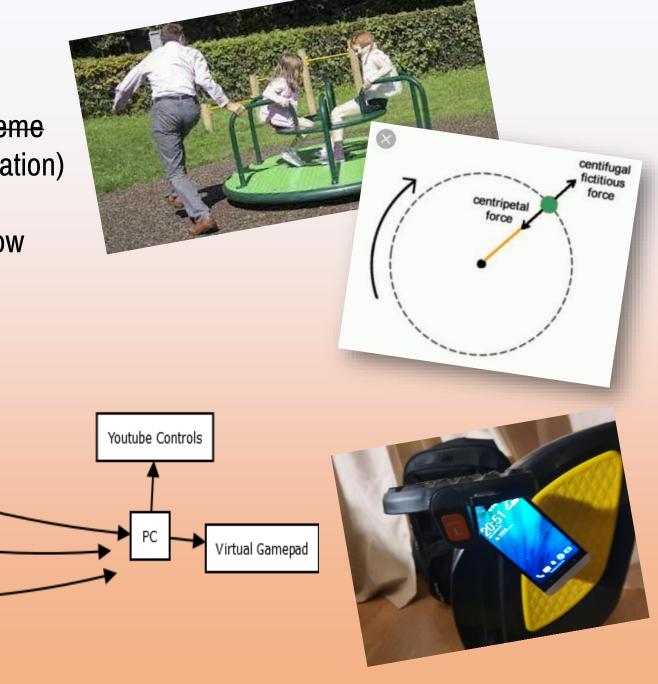
Any device

(requires programming)

Arduino/RPi

Experimental sensors

PhotonicReference1 (?)



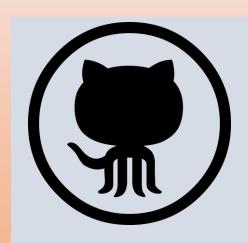
Aaaaand... It works?



https://youtu.be/X2d1NATzZf0

Any future plans with this?

- Not really, made just for fun.
- But anyone can use it for keep a healthy body.
- It's just a prototype, so It can be expandable to something else...



Source code available at:

https://github.com/elsemieni/diy-smart-static-bike

Thank you for your attention!