Mohamed El Shorbagy

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EDUCATION

Bachelor of Science in Computer & Systems Engineering

2020 - present Cairo, Equpt

Ain Shams University

• Senior year 2 (year 5/5) | Anticipated Graduation: Jul 2025

• CGPA: 3.62 / 4.0.

• Relevant Courses: Compiler Design, Discrete Math, Image Processing, Deep Learning, Operating Systems, Database Systems, Artificial Intelligence, Software Engineering, Distributed Systems, Algorithms.

TECHNICAL SKILLS

- Programming-Languages (high proficiency): Python, Lua, C++
- Programming Languages (some proficiency): Rust, Java, C

- Graphics: OpenGL, SDL

- Scientific Computing: Octave, NumPy, SciPy, Matplotlib

- System and Scripting: Linux, Bash

EXPERIENCE

AI Software Intern

Oct 2023 - Feb 2024

ASU, Cairo, Egypt

ASMARINE (Autonomous Underwater Vehicles team)

- Implemented state-of-the-art algorithms in Computer Vision and SLAM.
- Explored the feasibility of machine learning-based control in AUVs.
- Optimized code for resource-constrained computers.

Undergraduate Research Assistant

Jun - Sep 2023

Human Centered Mechatronics Lab

ASU Virtual Hospitals, ASU

- Implemented a TCP communication tunnel to retrieve data from various sensors through XML commands.
- Synchronized motion capture cameras with the metabolic energy consumption system.
- Automated sensor calibration process.

Optimization & Signal Processing Intern

Aug - Oct 2022 ASU, Cairo

Dynamic Systems & Digitalization cluster - Cardiff University

- Implemented an acoustic wave velocity algorithm within composites.
- Analyzed raw sensor data to localize acoustic sources such as cracks.
- Implemented optimization algorithms (particle swarm, simulated annealing, simplex method).
- Explore the project: <u>Code</u> / Report

PERSONAL PROJECTS

mark Aug 2024

- Developed a CLI tool for global bookmark management built on top of rofi.
- Implemented client-server architecture with async sockets for Rofi communication.
- Created a wrapper around TinyDB with origin for efficient bookmark storage and querying.
- Added a parser for the Netscape bookmark file format and various export options.

• Navigate: Code

automata-cli Nov 2023

- Built a CLI tool to parse and manipulate program-like automata specifications.
- Enabled minimization, format conversion, and custom algorithm manipulation.
- Supported rendering automata into various formats for document embedding.
- Explore the project: Code

cv.py Feb 2023

- Created a CLI tool to easily convert YAML files into LaTeX-based CVs.
- Enabled users to focus on content creation while the tool manages the formatting process.
- Supported CV compilation through either a cloud-based LaTeX compiler or local compilation.
- Explore the project: <u>Code</u>

Implementation of A* on Open Street Maps Data

Feb 2023

- Implemented the A* algorithm with KDTree and KNN to compute the shortest path on Open-StreetMap data.
- Utilized the Haversine heuristic and a randomized median of medians to accelerate KDTree formation.
- Developed the algorithm on top of an extended Kalman filter, running on a bare-metal embedded microcontroller.
- Explore the project: <u>Code</u>

HACKATHONS & COMPETITIONS

NASA Space Apps Cairo

The American University in Cairo

Summer 2023

- Developed a project centered on data sonification, enhancing the perception of space imagery.
- Implemented a melody fitting algorithm: aligning classical music pieces with the input image.
- Received the "Most Innovative Solution" award at the NASA Space Apps competition.
- Awarded a prize of 25,000 Egyptian pounds.

NASA Space Apps Cairo

The American University in Cairo

Summer 2022

- Developed a web interface for ISS 3D virtual tracking in real-time.
- Implemented orbital propagation algorithm for International Space Station.
- Implemented a sun tracking algorithm for satellite solar panels.
- Awarded 500\$ AWS Credit Points Prize.
- Navigate: <u>Code</u>

AWARDS & HONORS

SciPy 2024 Conference

July 2024

SciPy, NumFocus

Tacoma, WA, USA

- Selected to attend SciPy Conference 2024 with full financial aid.
- Recognized for impact and dedication in advancing open source projects.
- Engaged with leading experts in the field of scientific and high performance computing.

Top 100 entries & Top 25 Articles

Summer 2022

Summer of Math Exposition (SoME#2)

3Blue1Brown & Leios Labs

- Participated in a competition aimed at presenting in-depth content in mathematics, computer science, and physics through engaging mediums.
- Secured a spot among the top 100 overall submissions.
- Ranked in the top 25 for non-video submissions (e.g., articles and games).

OPEN-SOURCE CONTRIBUTIONS

- NetworkX a network analysis library and graph theoretic algorithms in Python.
- SymPy a computer algebra & symbolic computation in Python.

ARTICLES

The Generalization of Fifteen Puzzle as PQ Puzzle

Jul 2023

- Discussed the generalization and solvability of the fifteen puzzle.
- Implemented a PQ solver using weighted iterative deepening A*.
- Explore the article: <u>Article | Solver Code</u>

Diffusion Equation: A computational approach

May 2022

- Analyzed the diffusion equation as both a mathematical and computational model.
- Worked on generalizing results to higher dimensions.
- Explore the article: Article