

Unit 12: Seminar Preparation

Design Patterns in a Python Program

Which design patterns do you consider to be compatible with others, and why?

Design patterns to me is the template for problem solution in software design, There are a lot of design patterns so far. One of the commonly used design patterns is called “factory method”.

The factory method is a creational pattern. It just defines an interface class for creating an object and allow the sub-class to decide which class to instantiate.