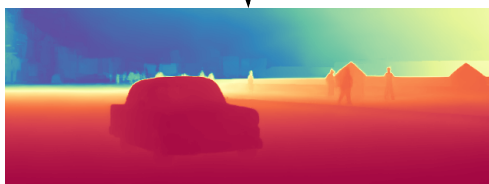


2D RGB Image Input



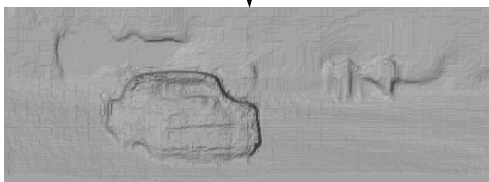
Depth
Estimation
Network

2D RGB Depth Map



3D Model Generation
Framework

3D Model



3D Printed Object

