





El proyecto trata de **detectar los movimientos de la cabeza**, a la vez que los **gestos faciales**, y **transformarlos en un avatar**, específicamente en uno inspirado en los personajes del juego Minecraft.

# Líneas de trabajo

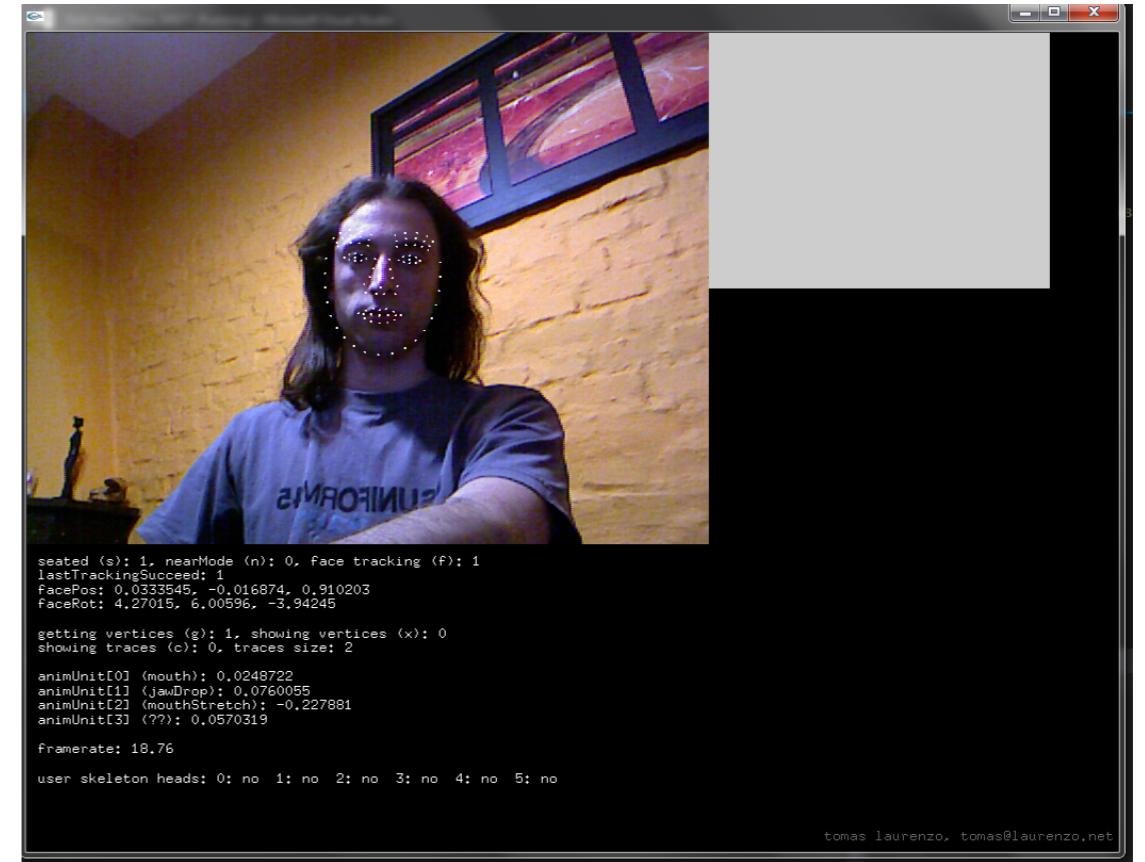
# KINECT™ - Head tracker - OSC

 Representación y movimiento en cubo

 Facetracker

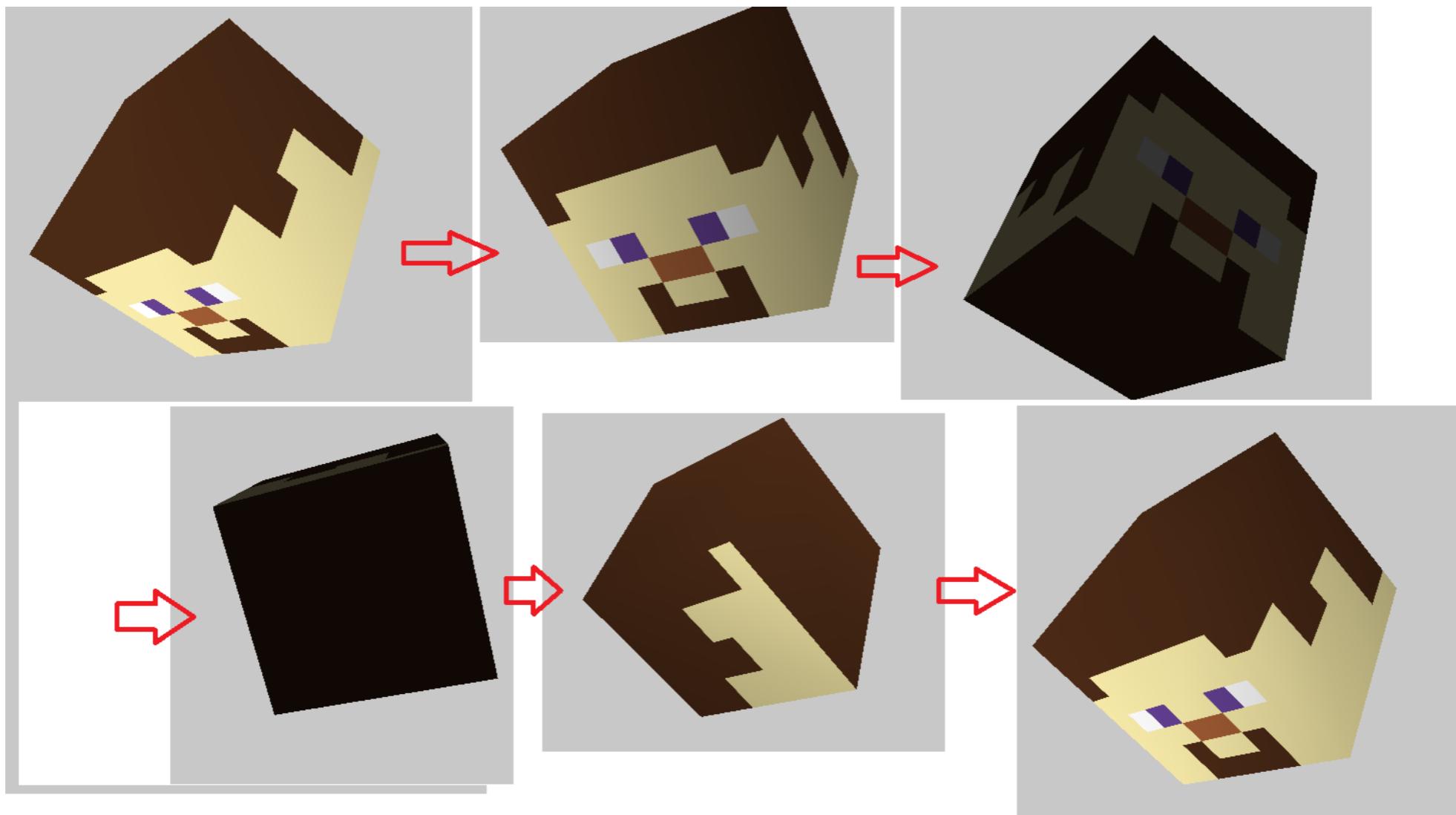
 Representación

# KINECT™ - Head tracker - OSC



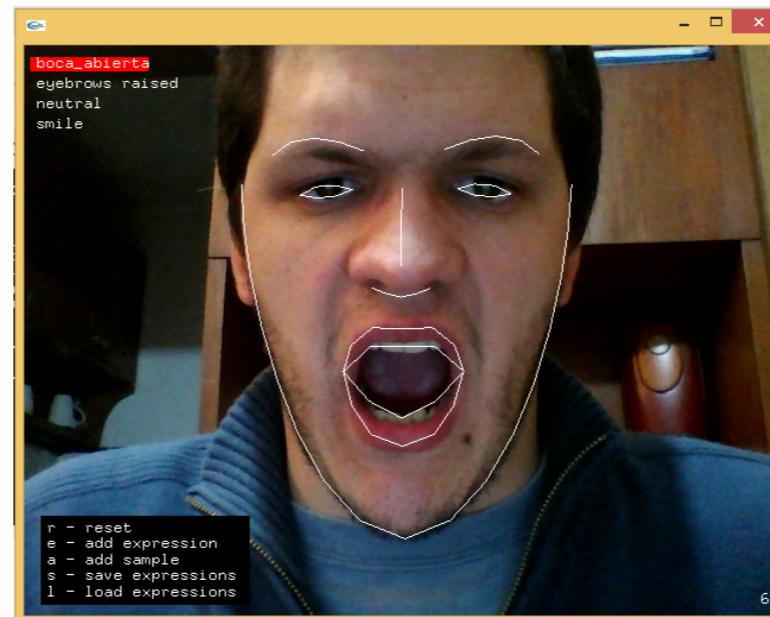
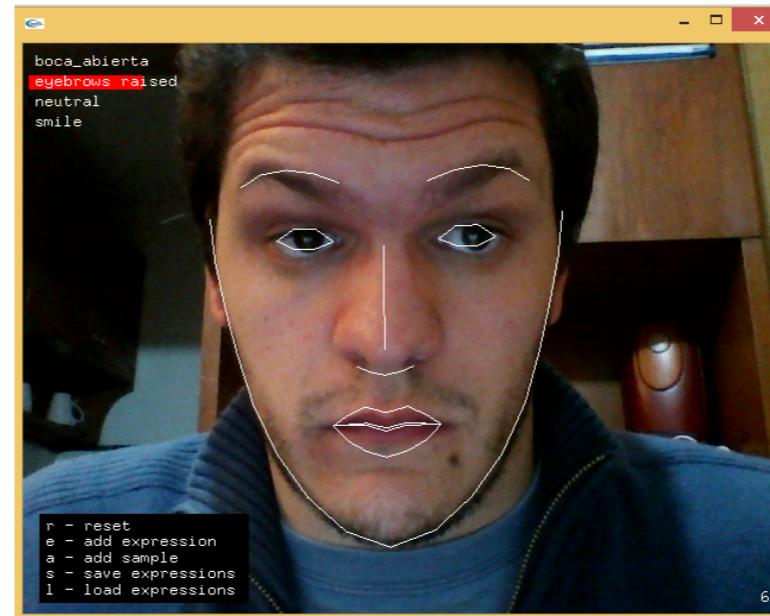


# Representación y movimiento en cubo



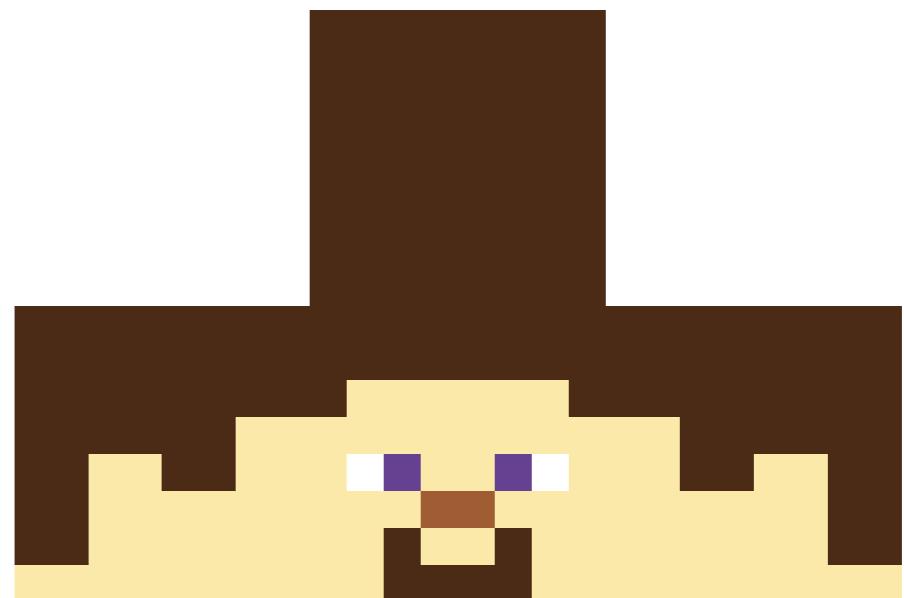
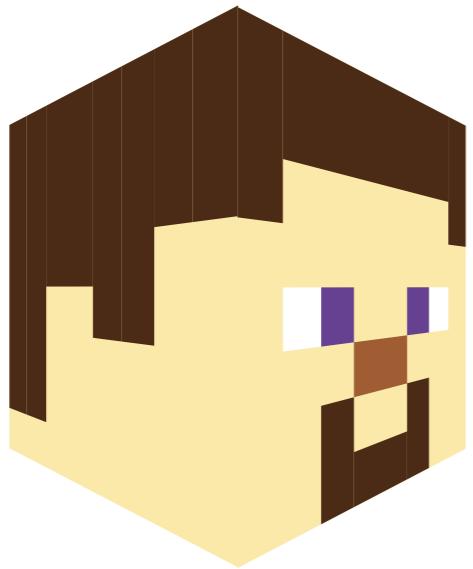


# Facetracker



# MINECRAFT

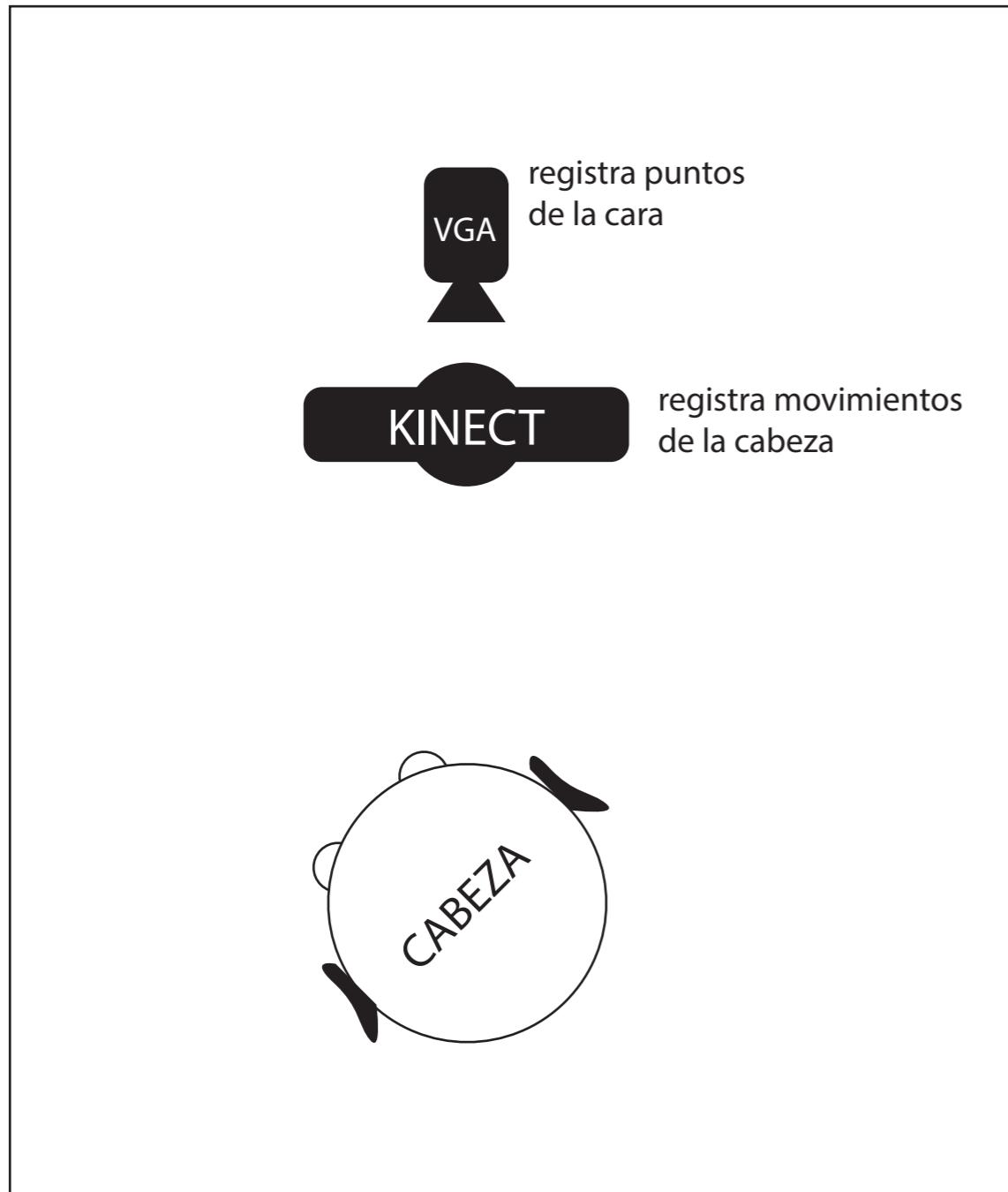
## Representación



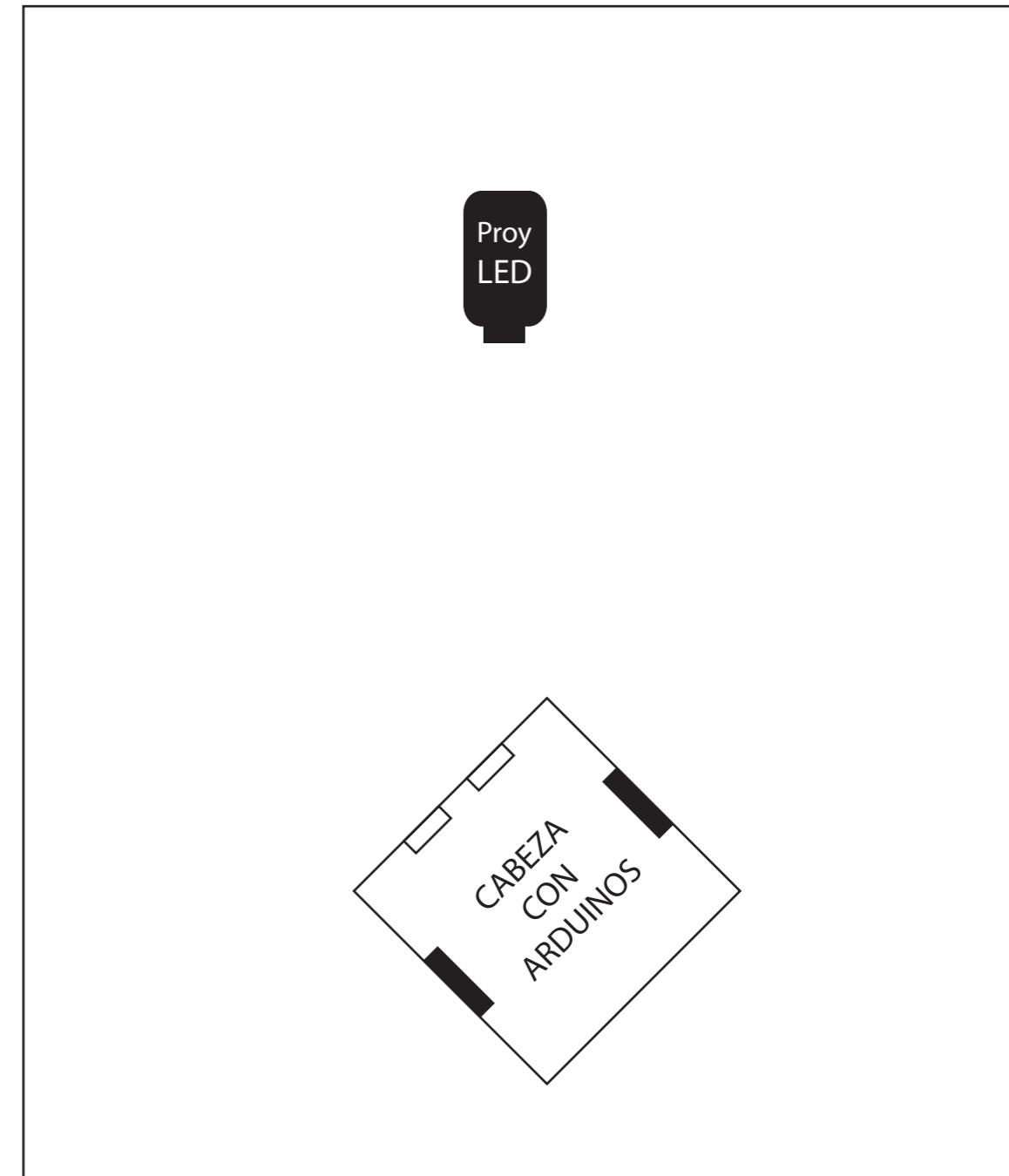
Muestra en vivo

# Possible continuation of the project

Captura



Representación



# Conclusiones



The logo consists of the word "icraft" in a bold, brown, sans-serif font. The letter "i" is unique, featuring a small orange square positioned above its stem. The letters are slightly rounded and have a warm, earthy tone.

icraft

FIN