

01. Hector Boluda

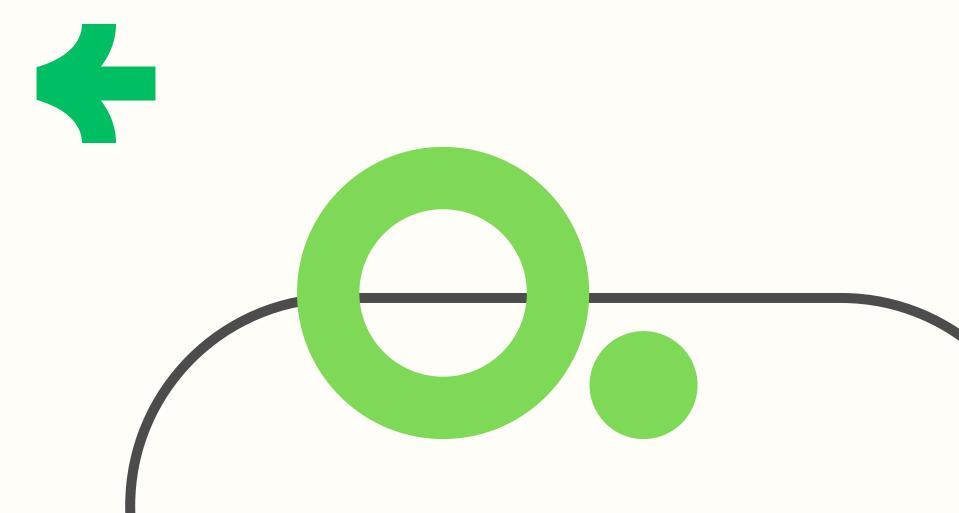
02. Ernesto Martinez

03. Jorge Castera

04. Andrey Prysich

05. Alejandro Oller

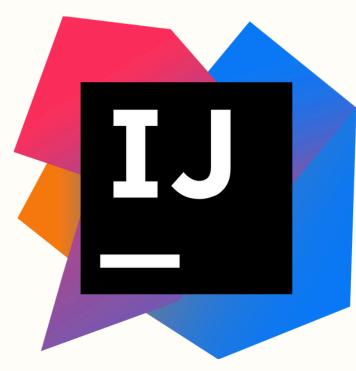
Grown MEMBERS







Programming



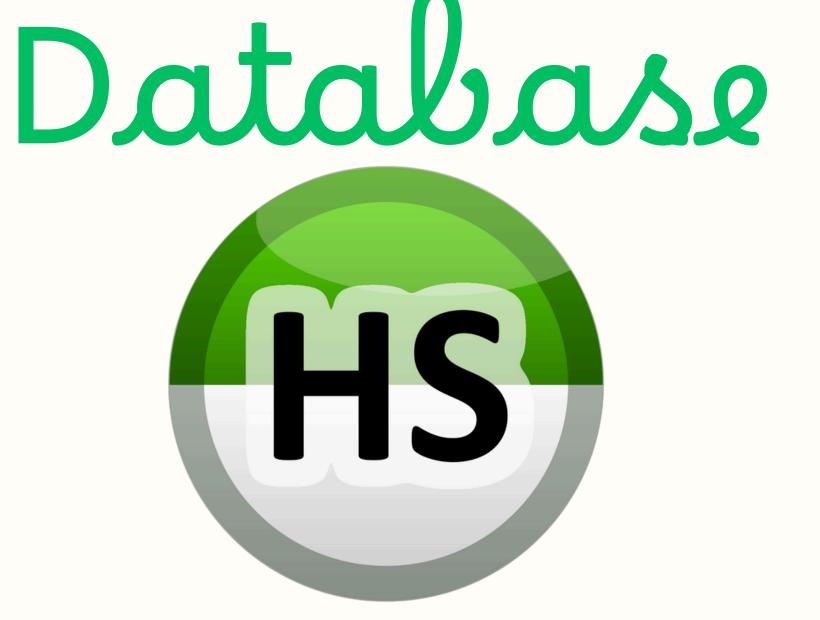
IntelliJ

We did the final touches of the app, merely three to four pages were remaining on the final week, and we accomplished what we planned since the beginning



Scenebuilder

We started focusing more on each page's interface and decoration rather than the buttons and their purposes (mainly because we had that part done by the second week)



HeidiSQL

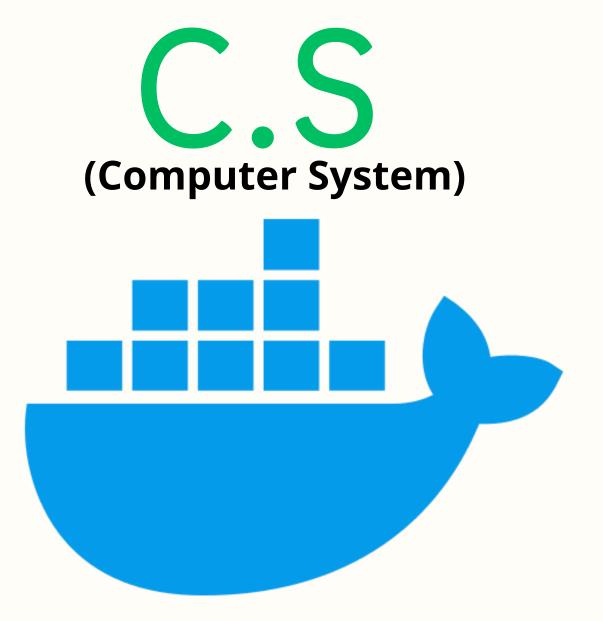
On the second week, this was merely used to do tests, instead, we used MySQL on the Command Console, where we constantly were adding tables, prompts, and data so it would be shown on the app





Drawio

We needed drawio to finish off the UML diagram and the E-R diagram

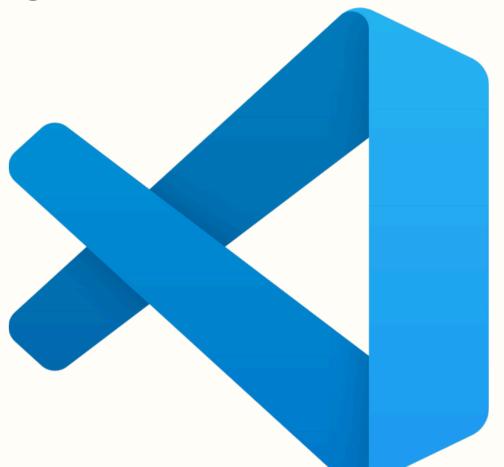


Docker

We used docker to create containers to store works we did, such as the database, the html, the program... we also finished the Docker-compose.yml

M.L.I.M.S

(Markup Languages and Information Management System)



Visual Studio

Visual Studio was used to code our web page, with HTML and CSS, upon finishing the app, we added the APP pages to the web and the Videotutorial on how to use it



(Personal Employability Plan)





Word

he also applied IPE's rules that were said below on the document (index, thumbnail...)

Canva

Hector wrote everyone's task for each day, Hector made an organizational chart on canva in which everyone's main task can be seen even though everyone was a part of everything

