

Source code

```
#let add(/int*/x, /int*/y) = x + y
```

```
2 + 2 = #add(2, 2)
```

Compiled

```
segment .data
_P_P_const_0_entry: db ``, 0
_P_P_const_1_entry: db `\\n\\n2 + 2 = `, 0
_P_P_const_2_entry: db `\\n`, 0
```

```
segment .text
global entry

extern cast_int_to_content
extern content_join
extern mk_function

_A_add_2:
    push rbp
    mov rbp, rsp
    sub rsp, 16
    mov [rbp - 8], rdi
    mov [rbp - 16], rsi
    mov rdx, [rbp - 8]
    mov rcx, [rbp - 16]
    add rdx, rcx
    mov rax, rdx
    mov rsp, rbp
    pop rbp
    ret

entry:
    push rbp
    mov rbp, rsp
    sub rsp, 96
    mov rdi, _P_P_const_0_entry
    mov [rbp - 16], rdi
    xor rax, rax
    mov rdi, _A_add_2
    mov rsi, 0
    call mk_function
    mov [rbp - 8], rax
    mov rsi, _P_P_const_1_entry
    mov [rbp - 24], rsi
    xor rax, rax
    mov rdi, [rbp - 16]
    mov rsi, [rbp - 24]
    call content_join
    mov rdx, [rbp - 8]
    mov rcx, 2
    mov r8, 2
```

```
mov [rbp - 32], rbx
mov [rbp - 40], rax
mov [rbp - 48], rdx
mov [rbp - 56], rcx
mov [rbp - 64], r8
xor rax, rax
mov rdi, [rbp - 56]
mov rsi, [rbp - 64]
mov rbx, [rbp - 48]
mov rbx, [rbx]
call rbx
mov [rbp - 72], rax
xor rax, rax
mov rdi, [rbp - 72]
call cast_int_to_content
mov [rbp - 80], rax
xor rax, rax
mov rdi, [rbp - 40]
mov rsi, [rbp - 80]
call content_join
mov r9, _P_P_const_2_entry
mov [rbp - 88], rax
mov [rbp - 96], r9
xor rax, rax
mov rdi, [rbp - 88]
mov rsi, [rbp - 96]
call content_join
mov rax, rax
mov rsp, rbp
pop rbp
ret
```