Differential Equations Assignment Report

Student: Lukyanchikova Elena

Group: B17-02 Variant: #12

Link to the solution: github.com/elukyanchikova/de numerical methods

Used PL: Python 3.6

Exact Solution of the Initial Value Problem

$$\begin{cases} y' = xy^2 + 3xy \\ y(3) = 1 \\ x \in [0, 5.5] \end{cases}$$

This is a Bernoulli equation:

$$y' - xy^2 = 3xy \mid : y^2$$

Use substitution:

$$\frac{y'}{y^2} - x = \frac{3x}{y} | z = \frac{1}{z}, \ z' = -\frac{1}{y^2}$$

 $-z' - 3xz = x$

Use Method of variation of parameter:

$$-z' - 3xz = 0$$

$$\int \frac{dz}{z} = -\int 3x dx$$

$$z = C_1 e^{(-3x^2)/2}$$

$$z' = C_1' e^{(-3x^2)/2} - 3x C_1 e^{(-3x^2)/2}$$

Use Method of variation of parameter:

$$\begin{split} -z' - 3xz &= 0 \\ \int \frac{dz}{z} &= -\int 3x dx \\ z &= C_1 e^{(-3x^2)/2} \\ z' &= C_1' e^{(-3x^2)/2} - 3x C_1 e^{(-3x^2)/2} \\ -C_1' e^{(-3x^2)/2} + 3x C_1 e^{(-3x^2)/2} - 3x C_1 e^{(-3x^2)/2} &= x \\ -C_1' e^{(-3x^2)/2} &= x \\ C_1 &= C_2 - \frac{e^{(-3x^2)/2}}{3} \end{split}$$

The solution:

$$z = \frac{1}{y} = C_2 e^{(-3x^2)/2} - \frac{1}{3}$$

 $y = \frac{1}{C_2 e^{(-3x^2)/2} - \frac{1}{3}}$

The Feasible region:

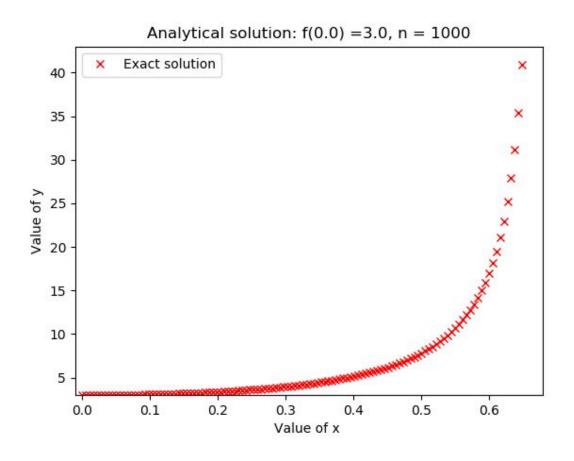
$$C_2 e^{(-3x^2)/2} - \frac{1}{3} \neq 0$$
$$x \neq \sqrt{\frac{2}{3} \ln|3C_2|}$$

According to IVP (x0,y0):

$$C_2 = const = \frac{3+y}{3y}e^{(3x^2)/2}$$

Exact Solution for (x0, y0) = (0, 3):

Note: do not round the constant. Otherwise, it will decrease the presicion of the computation.



Feasible region:

 $x \in R \backslash \{0.67977799\}$

Structure of the program

Solution is presented in one python file.

It consist of implementations of 3 Numerical methods: Euler, Euler Improved and Runge-Kutta:

```
def euler_method( x, y, h)
def euler_improved_method( x, y, h)
def runge_kutta_method( x, y, h)
```

Python file also includes method for solving Initial Value problem def exact_solution(x_current, const)

There are 2 auxiliary methods for calculating constant corressponding to the initial conditions and point x at which the solution does not exist (asymptote) def calculate_const(x0, y0) def calculate_asymptote(c)

The user should enter to the console:

- (x0,y0) IVP conditions
- xf upper-bound of [x0,xf]
- n number of subintervals/steps (affects precision)
 At the main body of the program 4 arrays are creared and being filled with y values corresponding to each of the Solutions: numerical and exact.

The Global Truncation Error for each of Numerical method is being computed during execution.

Then program plots 5 graphs:

- Exact (Analtical) Solution
- Euler Method Approximation (in comparison with Exact)
- Euler Improved Method Approximation (in comparison with Exact)
- Runge-Kutta Approximation (in comparison with Exact)
- Analytical and Numerical Solutions at one graph
- Global Truncation Error for all Numerical Methods

Euler Method

Euler Method - first-order numerical procedure for solving ordinary differential equations with a given initial value.

$$\begin{cases} y'(t) = f(y(t), t) \\ y(t_0) = y_0 \end{cases}$$

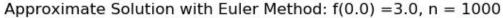
Choose a value h for the size of every step and set $t_n = t_0 + nh$

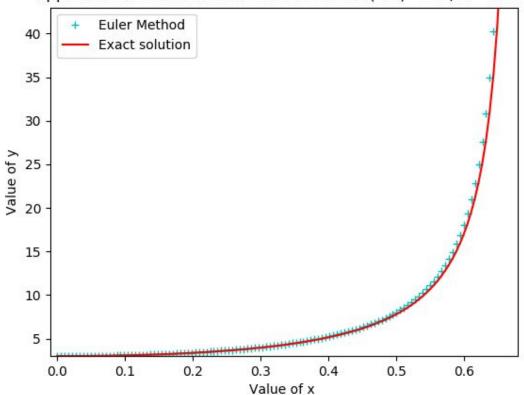
At the step t_n to $t_{n+1}=t_n+h$: $y_{n+1}=y_n+hf(t_n,y_n)$

Implemented method:

```
'''method for computing Approximate values using Euler method'''

def euler_method(x, y, h):
    y_n = h * f(x, y) + y
    return y_n
```





Euler Improved Method

Euler Improved Method - second-order numerical procedure for solving ordinary differential equations with a given initial value.

Idea: modify Euler Method such that the segments (connect y_i and y_{i+1} at the graph) should be parallel to the tangent which are drawn to the graph of the function y'=f(x,y) in the middle (point $\frac{x_{n+1}-x_n}{2}$) of the split interval. This should improve the quality of the approximation.

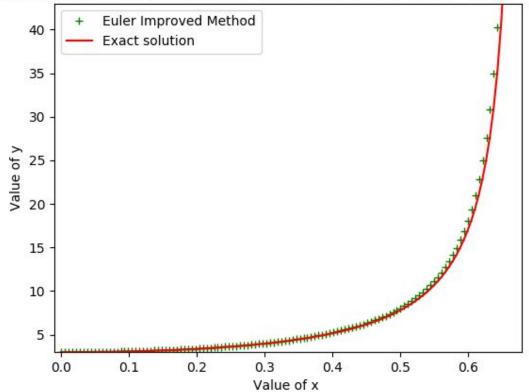
$$y_{i+1} = y_i + \frac{h}{2}(f(x_i, y_i) + f(x_{i+1}, y_i + hf(x_i, y_i)))$$

Implemented method:

```
'''method for computing Approximate values using Euler improved method'''

def euler_improved_method(x, y, h):
   temp = y + h * f(x, y)
   y_n = y + (h / 2) * (f(x, y) + f(x + h, temp))
   return y_n
```

Approximate Solution with Euler Improved Method: f(0.0) = 3.0, n = 1000



Runge-Kutta Method

Runge-Kutta Method of the forth order - forth-order numerical procedure for solving ordinary differential equations with a given initial value.

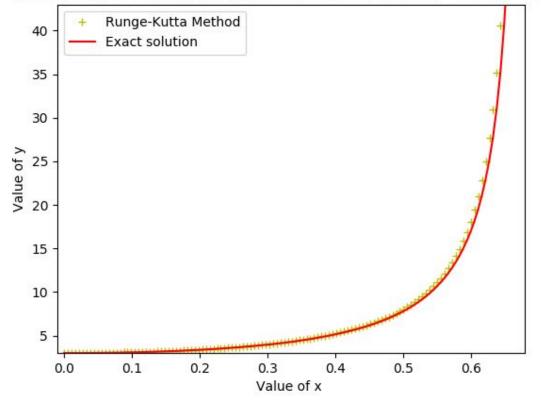
```
\left\{egin{aligned} y' &= f(y,x) \ y(x_0) &= y_0 \ | iterative \ formula \ y_{n+1} &= y_n + rac{h}{6}(k_1 + 2k_2 + 2k_3 + k4) \ k_1 &= f(x,y) \ k_2 &= f(x + rac{h}{2}, \ y + rac{h}{2}k1) \ k_3 &= f(x + rac{h}{2}, \ y + rac{h}{2}k_2) \ k_4 &= f(x + h, \ y + k_3h) \end{aligned}
ight.
```

Implemented method:

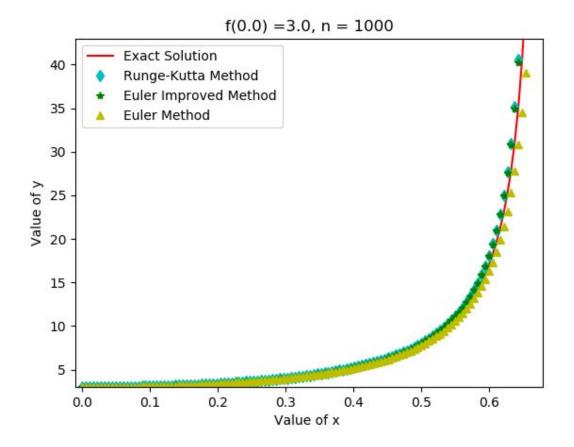
```
idef runge kutta method(x, y, h):
    k1 = f(x, y)
    k2 = f(x + 0.5 * h, y + 0.5 * h * k1)
    k3 = f(x + 0.5 * h, y + 0.5 * h * k2)
    k4 = f(x + h, y + k3 * h)

y_n = y + (h / 6.0) * (k1 + 2 * k2 + 2 * k3 + k4)
return y_n
```

Approximate Solution with Runge-Kutta Method: f(0.0) = 3.0, n = 1000



Numerical and Analytical Solutions at one graph



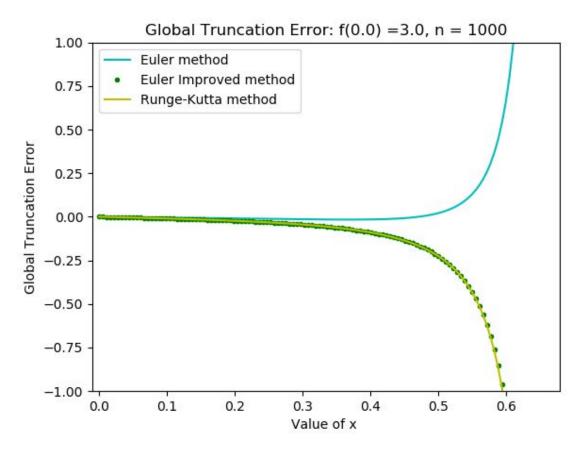
Global Truncation Error

Global Truncation Error – the cumulative error caused by many iterations

$$e_n = y(x_n) - y_n$$

 $y(x_n)$ – exact solution,

 y_n - approximate numerical method solution



Summary:

Runge-Kutta Approximation Solution and Euler Improved Method give almost equal GTE and fit the Analytical Solution better than Euler Method.

However, there is an interval $x \in [0, 1.025)$ where all approximations are similarly good.