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Approximation and Parametrized Algorithms for Segment Set Cover

6

Master's thesis

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8

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9

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10 **Supervisor's statement**

11 Hereby I confirm that the presented thesis was prepared under my supervision and
12 that it fulfils the requirements for the degree of Master of Computer Science.

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15 Hereby I declare that the presented thesis was prepared by me and none of its contents
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Abstract

23 The work presents a study of different geometric set cover problems. It mostly focuses on
24 segment set cover and its connection to the polygon set cover.

25

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27 NP-completeness

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36 Algorytmy parametryzowania i trudność aproksymacji problemu pokrywania zbiorów
37 odcinkami na płaszczyźnie

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Chapter 1

Introduction

1. Set cover is NP-complete
2. Geometric set cover is NP-complete
3. Approximation of geometric set cover
 - (a) with fat polygons with δ -extensions admits EPTAS
 - (b) with thin rectangles (segments) is APX-hard (this paper)
 - (c) if we relax it with $\frac{1}{2}$ -extensions it is still APX-hard (this paper)
4. Geometric set cover parametrized by size of solution
 - (a) unweighted segments admit FPT algorithm (this paper)
 - (b) weighted segments relaxed with δ -extensions admit FPT (this paper)
 - (c) weighted segments (in 3 directions) are W[1]-hard (this paper)
 - I personally think that in 2 directions they are also W[1]-hard
 - (d) with squares is W[1]-hard

The Set Cover problem is one of the most common NP-complete problems. [tutaj referencja] We are given a family of sets and have to choose the smallest subfamily of these sets that cover all their elements. This problem naturally extends to settings where we put different weights on the sets and look for the subfamily of the minimal weight. This problem is NP-complete even without weights and if we put restrictions on what the sets can be. One of such variants is Vertex Cover problem, where sets have size 2 (they are edges in a graph).

In this work we focus on another such variant where the sets correspond to some geometric shapes and only some points of the plane have to be covered. When these shapes are rectangles with edges parallel to the axis, the problem can be proven to be W[1]-complete (solution of size k cannot be found in $n^{o(k)}$ time), APX-complete (for sufficiently small $\epsilon > 0$, the problem does not admit $1 + \epsilon$ -approximation scheme) [referencje].

Some of these settings are very easy. Set cover with lines parallel to one of the axis can be solved in polynomial time.

There is a notion of δ -expansions, which loosen the restrictions on geometric set cover. We allow the objects to cover the points after δ -expansion and compare the result to the original setting. This way we can produce both FPT and EPTAS for the rectangle set cover with δ -extensions [referencje].

Our contribution. In this work, we prove that unweighted geometric set cover with segments is fixed parameter tractable (FPT).

Moreover, we show that geometric set cover with segments is APX-complete for unweighted axis-parallel segments, even with $1/2$ -extensions. So the problem for very thin rectangles also cannot admit PTAS. Therefore, in the efficient polynomial-time approximation scheme (EPTAS) for *fat polygons* by [Har-Peled and Lee, 2009], the assumption about polygons being fat is necessary.

Finally, we show that geometric set cover with weighted segments in 3 directions is $W[1]$ -complete. However, geometric set cover with weighted segments is FPT if we allow δ -extension.

This result is especially interesting, since it's counter-intuitive that the unweighed setting is FPT and the weighted setting is $W[1]$ -complete. Most of such problems (like vertex cover or [wiecej przykladow]) are equally hard in both weighted and unweighted settings.

Chapter 2

Definitions

2.1. Geometric Set Cover

In the geometric set cover problem we are given \mathcal{P} – a set of objects, which are connected subsets of the plane, \mathcal{C} – a set of points in the plane. The task is to choose $\mathcal{R} \subseteq \mathcal{P}$ such that every point in \mathcal{C} is inside some element from \mathcal{R} and $|\mathcal{R}|$ is minimized.

In the parametrized setting for a given k , we only look for a solution \mathcal{R} such that $|\mathcal{R}| \leq k$.

In the weighted setting, there is some given weight function $f : \mathcal{P} \rightarrow \mathbb{R}^+$, and we would like to find a solution \mathcal{R} that minimizes $\sum_{R \in \mathcal{R}} f(R)$.

2.2. Approximation

Let us recall some definitions related to optimization problems that are used in the following sections.

Definition 2.1. A **polynomial-time approximation scheme (PTAS)** for a minimization problem Π is a family of algorithms \mathcal{A}_ϵ for every $\epsilon > 0$ such that \mathcal{A}_ϵ takes an instance I of Π and in polynomial time finds a solution that is within a factor $(1 + \epsilon)$ of being optimal. That means the reported solution has weight at most $(1 + \epsilon)\text{opt}(I)$, where $\text{opt}(I)$ is the weight of an optimal solution for I .

Definition 2.2. A problem Π is **APX-hard** if assuming $P \neq NP$, there exists $\epsilon > 0$ such that there is no polynomial-time $(1 + \epsilon)$ -approximation algorithm for Π .

2.3. δ -extensions

TODO PLACEHOLDER for introductory text

δ -extensions is one of the modifications to a problem, that makes geometric set cover problem easier, it has been already used in literature (place some refrence here).

Definition 2.3 (δ -extensions for center-symmetric objects). For any $\delta > 0$ and a center-symmetric object L with centre of symmetry $S = (x_s, y_s)$, the **δ -extension** of L is the object $L^{+\delta} = \{(1 + \delta) \cdot (x - x_s, y - y_s) + (x_s, y_s) : (x, y) \in L\}$, that is, $L^{+\delta}$ is the image of L under homothety centered at S with scale $(1 + \delta)$

The geometric set cover problem with δ -extensions is a modified version of geometric set cover where:

- We need to cover all the points in \mathcal{C} with objects from $\{P^{+\delta} : P \in \mathcal{P}\}$ (which always include no fewer points than the objects before δ -extensions);

- We look for a solution that is no larger than the optimum solution for the original problem. Note that it does not need to be an optimal solution in the modified problem.

Formally, we have the following.

Definition 2.4 (Geometric set cover problem with δ -extensions). The geometric set cover problem with δ -extensions is the problem where for an input instance $I = (\mathcal{P}, \mathcal{C})$, the task is to output a solution $\mathcal{R} \subseteq \mathcal{P}$ such that the δ -extended set $\{R^{+\delta} : R \in \mathcal{R}\}$ covers \mathcal{C} and is no larger than the optimal solution for the problem without extensions, i.e. $|\mathcal{R}| \leq |\text{opt}(I)|$.

TODO: Some text

Definition 2.5 (Geometric set cover PTAS with δ -extensions). We define a PTAS for geometric set cover with δ -extensions as a family of algorithms $\{\mathcal{A}_{\delta, \epsilon}\}_{\delta, \epsilon > 0}$ that each takes as an input instance $I = (\mathcal{P}, \mathcal{C})$, and in polynomial-time outputs a solution $\mathcal{R} \subseteq \mathcal{P}$ such that the δ -extended set $\{R^{+\delta} : R \in \mathcal{R}\}$ covers \mathcal{C} and is within a $(1 + \epsilon)$ factor of the optimal solution for this problem without extensions, i.e. $(1 + \epsilon)|\mathcal{R}| \leq |\text{opt}(I)|$.

Chapter 3

APX-hardness of geometric set cover problem

In this section we analyze whether there exists a PTAS for geometric set cover for rectangles. We show that we can restrict this problem to a very simple setting: segments parallel to axes and allow $(1/2)$ -extension, and the problem is still APX-hard. Note that segments are just degenerated rectangles with one side being very narrow.

Our results can be summarized in the following theorem and this section aims to prove it.

Theorem 3.1. (*axis-parallel segment set cover with $1/2$ -extension is APX-hard*). *Unweighted geometric set cover with axis-parallel segments in 2D (even with $1/2$ -extension) is APX-hard. That is, assuming $P \neq NP$, there does not exist a PTAS for this problem.*

Theorem 3.1 implies the following.

Corollary 3.1. (*rectangle set cover is APX-hard*). *Unweighted geometric set cover with axis-parallel rectangles (even with $1/2$ -extension) is APX-hard.*

We prove Theorem 3.1 by taking a problem that is APX-hard and showing a reduction. For this problem we choose MAX-(3,3)-SAT which we define below.

3.1. MAX-(3,3)-SAT and statement of reduction

Definition 3.1. MAX-3SAT is the following maximization problem. We are given a 3-CNF formula, and need to find an assignment of variables that satisfies the most clauses.

Definition 3.2. MAX-(3,3)-SAT is a variant of MAX-3SAT with an additional restriction that every variable appears in exactly 3 clauses and every clause contains exactly 3 literals of 3 different variables. Note that thus, the number of clauses is equal to the number of variables.

In our proof of Theorem 3.1 we use hardness of approximation of MAX-(3,3)-SAT proved in [Håstad, 2001] and described in Theorem 3.2 below.

Definition 3.3 (α -satisfiable MAX-3SAT formula). MAX-3SAT formula with m clauses is at most α -satisfiable, if every assignment of variables satisfies no more than αm clauses.

Theorem 3.2. [Håstad, 2001] *For any $\epsilon > 0$, it is NP-hard to distinguish satisfiable (3,3)-SAT formulas from at most $(7/8 + \epsilon)$ -satisfiable (3,3)-SAT formulas.*

Given an instance I of MAX-(3,3)-SAT, we construct an instance J of axis-parallel segment set cover problem such that for a sufficiently small $\epsilon > 0$, a polynomial time $(1 + \epsilon)$ -approximation algorithm for J would be able to distinguish whether an instance I of MAX-(3,3)-SAT is fully satisfiable or is at most $(7/8 + \epsilon)$ -satisfiable. However, according to Theorem 3.2 the latter problem is NP-hard. This would imply $P = NP$, contradicting the assumption.

The following lemma encapsulates the properties of the reduction described in this section, and it allows us to prove Theorem 3.1.

Lemma 3.1. *Given an instance S of MAX-(3,3)-SAT with n variables and optimum value $opt(S)$, we can construct an instance I of geometric set cover with axis-parallel segments in 2D such that:*

(1) *For every solution X of instance I , there exists a solution of S that satisfies at least $15n - |X|$ clauses.*

(2) *For every solution of instance S that satisfies w clauses, there exists a solution of I of size $15n - w$.*

(3) *Every solution with $1/2$ -extensions of I is also a solution to the original instance I .*

Therefore, the optimum size of a solution of I is $opt(I) = 15n - opt(S)$.

We prove Lemma 3.1 in subsequent sections, but meanwhile let us prove Theorem 3.1 using Lemma 3.1 and Theorem 3.2.

Proof of Theorem 3.1. Consider any $0 < \epsilon < 1/(15 \cdot 8)$.

Let us assume that there exists a polynomial-time $(1 + \epsilon)$ -approximation algorithm for unweighted geometric set cover with axis-parallel segments in 2D with $(1/2)$ -extensions. We construct an algorithm that solves the problem stated in Theorem 3.2, thereby proving that $P = NP$.

Take an instance S of MAX-(3,3)-SAT to be distinguished and construct an instance of geometric set cover I using Lemma 3.1. We now use the $(1 + \epsilon)$ -approximation algorithm for geometric set cover on I . Denote the size of the solution returned by this algorithm as $approx(I)$. We prove that if in S one can satisfy at most $(\frac{7}{8} + \epsilon)n$ clauses, then $approx(I) \geq 15n - (\frac{7}{8} + \epsilon)n$ and if S is satisfiable, then $approx(I) < 15n - (\frac{7}{8} + \epsilon)n$.

Assume S satisfiable. From the definition of S being satisfiable, we have:

$$opt(S) = n.$$

From Lemma 3.1 we have:

$$opt(I) = 14n.$$

Therefore,

$$\begin{aligned} approx(I) &\leq (1 + \epsilon)opt(I) = 14n(1 + \epsilon) = 14n + 14\epsilon \cdot n = \\ &= 14n + (15\epsilon - \epsilon)n < 14n + \left(\frac{1}{8} - \epsilon\right)n = 15n - \left(\frac{7}{8} + \epsilon\right)n. \end{aligned}$$

Assume S is at most $(\frac{7}{8} + \epsilon)$ satisfiable. From the definition of S being at most $(\frac{7}{8} + \epsilon)$ satisfiable, we have:

$$opt(S) \leq \left(\frac{7}{8} + \epsilon\right)n$$

From Lemma 3.1 we have:

$$opt(I) \geq 15n - \left(\frac{7}{8} + \epsilon\right)n$$

213 Since a solution to I with $\frac{1}{2}$ -extension is also a solution without any extension, by Lemma
214 3.1 (3), we have:

$$approx(I) \geq opt(I) = 15n - \left(\frac{7}{8} + \epsilon\right)n$$

215 Therefore, by using the assumed $(1 + \epsilon)$ -approximation algorithm, it is possible to distin-
216 guish the case when S is satisfiable: from the case when it is at most $(\frac{7}{8} + \epsilon)n$ satisfiable,
217 it suffices to compare $approx(I)$ with $15n - (\frac{7}{8} + \epsilon)n$. Hence, the assumed approximation
218 algorithm cannot exist, unless $P = NP$. \square

219 3.2. Reduction

220 We proceed to the proof of Lemma 3.1. That is, we show a reduction from the MAX-(3,3)-SAT
221 problem to geometric set cover with segments parallel to axis. Moreover, the obtained instance
222 of geometric set cover will be robust to 1/2-extensions (have the same optimal solution after
223 1/2-extension).

224 The construction will be composed of 2 types of gadgets: **VARIABLE-gadgets** and
225 **CLAUSE-gadgets**. **CLAUSE-gadgets** will be constructed using two **OR-gadgets** connected
226 together.

227 3.2.1. VARIABLE-gadget

228 **VARIABLE-gadget** is responsible for choosing the value of a variable in a CNF formula. It
229 allows two minimum solutions of size 3 each. These two choices correspond to the two Boolean
230 values of the variable corresponding to this gadget.

231 **Points.** Define points a, b, c, d, e, f, g, h as follows, where $L = 22n$:



Figure 3.1: **VARIABLE-gadget**. We denote the set of points marked with black circles as pointsVariable_i , and they need to be covered (are part of the set \mathcal{C}). Note that some of the points are not marked as black dots and exists only to name segments for further reference. We denote the set of red segments as $\text{chooseVariable}_i^{\text{false}}$ and the set of blue segments as $\text{chooseVariable}_i^{\text{true}}$.

$$\begin{array}{llll} a = (-3L, 0) & b = (-2L, 0) & c = (-L, 0) & d = (-3L, 1) \\ e = (-2L, 1) & f = (-2L, 2) & g = (L, 0) & h = (L, 2) \end{array}$$

Let us define:

$$\text{pointsVariable} = \{a, b, c, d, e, f\}$$

and, for any $1 \leq i \leq n$,

$$\text{pointsVariable}_i = \text{pointsVariable} + (0, 4i).$$

233 We denote $a_i := a + (0, 4i)$ etc.

234 **Segments.** Let us define:

$$\text{chooseVariable}_i^{\text{true}} := \{(a_i, d_i), (b_i, f_i), (c_i, g_i)\},$$

$$\text{chooseVariable}_i^{\text{false}} := \{(a_i, c_i), (d_i, e_i), (f_i, h_i)\},$$

$$\text{segmentsVariable}_i := \text{chooseVariable}_i^{\text{true}} \cup \text{chooseVariable}_i^{\text{false}}.$$

235 We also name two of these segment for future reference: $\text{xTrueSegment}_i := (c_i, g_i)$,
236 $\text{xFalseSegment}_i := (f_i, h_i)$.

237 **Lemma 3.2.** *For any $1 \leq i \leq n$, points in pointsVariable_i can be covered using 3 segments*
238 *from $\text{segmentsVariable}_i$.*

239 *Proof.* We can use either set $\text{chooseVariable}_i^{\text{true}}$ or $\text{chooseVariable}_i^{\text{false}}$. □

240 **Lemma 3.3.** *For any $1 \leq i \leq n$, points in pointsVariable_i can not be covered with fewer than*
241 *3 segments from $\text{segmentsVariable}_i$.*

242 *Proof.* No segment of $\text{segmentsVariable}_i$ covers more than one point from $\{d_i, f_i, c_i\}$, therefore
243 pointsVariable_i can not be covered with fewer than 3 segments. □

244 **Lemma 3.4.** *For every set $A \subseteq \text{segmentsVariable}_i$ such that A covers pointsVariable_i and*
245 *$\text{xTrueSegment}_i, \text{xFalseSegment}_i \in A$, it holds that $|A| \geq 4$.*

246 *Proof.* No segment from $\text{segmentsVariable}_i$ covers more than one point from $\{a_i, e_i\}$, therefore
247 $\text{pointsVariable}_i - \{c_i, f_i, g_i, h_i\}$ can not be covered with fewer than 2 segments. □

248 3.2.2. OR-gadget

249 OR-gadget connects input and output segments (see Figure 3.2) in a way that is supposed to
250 simulate a binary *or* function.

251 Input segments are the only segments that cover points outside of the gadget, as their left
252 ends lie outside of it. Point $v_{i,j}$ is the only one that can be covered by segments that do not
253 belong to the gadget.

254 The OR-gadget has the property that every set of segments that covers all the points in
255 the gadget uses at least 3 segments from it.. Moreover, the output segment belongs to the
256 solution of size 3 only if at least one of the input segments belong to the solution. Therefore,
257 optimum solutions restricted to the OR-gadget behave like a binary *or* function for the input
258 segments.



Figure 3.2: **OR-gadget**. Segments from $\text{chooseOr}_{i,j}^{false}$ are **red**, segments from $\text{chooseOr}_{i,j}^{true}$ are blue (both **light blue** and **dark blue**), segments from $\text{orMoveVariable}_{i,j}$ are **green** and **yellow**. **Dark blue** segment is the *output* segment. Grey segments $input_x$ and $input_y$ are input segments that are not part of $\text{segmentsOr}_{i,j}$.

259 **Points.**

$$\begin{aligned}
 l_0 &:= (0, 0) & m_0 &:= (0, 1) & n_0 &:= (0, 2) & o_0 &:= (0, 3) \\
 p_0 &:= (0, 4) & q_0 &:= (1, 1) & r_0 &:= (1, 3) & s_0 &:= (2, 1) \\
 t_0 &:= (2, 2) & u_0 &:= (2, 3) & v_0 &:= (3, 2)
 \end{aligned}$$

$$vec_{i,j} := (20i + 3 + 3j, 4(n + 1) + 2j)$$

261 For integers i, j , define $\{l_{i,j}, m_{i,j} \dots v_{i,j}\}$ as $\{l_0, m_0 \dots v_0\}$ shifted by $vec_{i,j}$, ie. $l_{i,j} =$
 262 $l_0 + vec_{i,j}$ etc.

263 Note that $v_{i,0} = l_{i,1}$ (see Figure 3.3)

$$\text{pointsOr}_{i,j} := \{l_{i,j}, m_{i,j}, n_{i,j}, o_{i,j}, p_{i,j}, q_{i,j}, r_{i,j}, s_{i,j}, t_{i,j}, u_{i,j}\}$$

264 Note that $\text{pointsOr}_{i,j}$ does not include the point $v_{i,j}$

265 **Segments.** We define set of segments in several parts:

$$\begin{aligned}
 \text{chooseOr}_{i,j}^{false} &:= \{(q_{i,j}, r_{i,j}), (s_{i,j}, u_{i,j})\}, \\
 \text{chooseOr}_{i,j}^{true} &:= \{(m_{i,j}, s_{i,j}), (o_{i,j}, u_{i,j}), (t_{i,j}, v_{i,j})\},
 \end{aligned}$$

$$\text{orMoveVariable}_{i,j} := \{(l_{i,j}, n_{i,j}), (n_{i,j}, p_{i,j})\}.$$

266 Finally all segments in OR-gadget are defined as:

$$\text{segmentsOr}_{i,j} := \text{chooseOr}_{i,j}^{false} \cup \text{chooseOr}_{i,j}^{true} \cup \text{orMoveVariable}_{i,j}$$

267 **Lemma 3.5.** For any $1 \leq i \leq n, j \in \{0, 1\}$ and $x \in \{l_{i,j}, p_{i,j}\}$, points in $\text{pointsOr}_{i,j} - \{x\} \cup$
 268 $\{v_{i,j}\}$ can be covered with 4 segments from $\text{segmentsOr}_{i,j}$.

269 *Proof.* We can do that using one segment from $\text{orMoveVariable}_{i,j}$, the one that does not cover
 270 x , and all segments from $\text{chooseOr}_{i,j}^{true}$. \square

271 **Lemma 3.6.** For any $1 \leq i \leq n, j \in \{0, 1\}$, points in $\text{pointsOr}_{i,j}$ can be covered with 4
 272 segments from $\text{segmentsOr}_{i,j}$.

273 *Proof.* We can do that using segments from $\text{orMoveVariable}_{i,j} \cup \text{chooseOr}_{i,j}^{false}$. \square

274 3.2.3. CLAUSE-gadget

275 A CLAUSE-gadget is responsible for determining whether variable values assigned in variable
 276 gadgets satisfy the corresponding clause in the input formula ϕ . It has a minimum solution
 277 of weight w if and only if the clause is satisfied, i.e. at least one of the respective variables
 278 is assigned a correct value. Otherwise, its minimum solution has weight $w + 1$. In this way,
 279 by analyzing the cost of the minimum solution for the entire constructed instance, we will be
 280 able to tell how many clauses it was possible to satisfy in the optimum solution of ϕ .

281 The CLAUSE-gadgets consist of two OR-gadgets. It would be inconvenient to posi-
 282 tion the CLAUSE-gadgets in between the very long variable segments. Instead, we use
 283 a simple auxiliary gadget to *transfer* whether the segment is in a solution, i.e. segments
 284 $(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1})$. Each gadget consists of two segments $(x_{i,0}, x_{i,1}), (x_{i,1}, a)$.
 285 These are the only segments that can cover $x_{i,1}$. If $x_{i,0}$ is already covered by some other
 286 gadget, we can cover $x_{i,1}$ by the other segment covering another point from the gadget, say a .
 287 If $x_{i,0}$ is not covered, then the only way to cover $x_{i,1}$ is to use segment $(x_{i,0}, x_{i,1})$. Intuitively,
 288 the two segments *transfer* the state of $x_{i,0}$ onto a , but there are less restrictions on where a
 289 can be placed, simplifying the construction.

290 **Points.** First, we define auxiliary functions for literals. For a literal w , let $\text{idx}(w)$ be the
 291 index of the variable in w , and $\text{neg}(w)$ be the Boolean value whether the variable is negated
 292 in w or not.

293 Let us assume that clause $C_i = a \vee b \vee c$ for any literals a, b, c . Then, we define points in
 294 the gadget as:

$$\begin{aligned} x_{i,0} &:= (20i, 4 \cdot \text{idx}(a) + 2 \cdot \text{neg}(c)), & x_{i,1} &:= (20i, 4(n+1)), \\ y_{i,0} &:= (20i+1, 4 \cdot \text{idx}(b) + 2 \cdot \text{neg}(c)), & y_{i,1} &:= (20i+1, 4(n+1)+4), \\ z_{i,0} &:= (20i+2, 4 \cdot \text{idx}(c) + 2 \cdot \text{neg}(c)), & z_{i,1} &:= (20i+2, 4(n+1)+6). \end{aligned}$$

296 We are now ready to define set of points:

$$\text{moveVariable}_i := \{x_{i,j} : j \in \{0, 1\}\} \cup \{y_{i,j} : j \in \{0, 1\}\} \cup \{z_{i,j} : j \in \{0, 1\}\},$$

$$\text{pointsClause}_i := \text{moveVariable}_i \cup \text{pointsOr}_{i,0} \cup \text{pointsOr}_{i,1} \cup \{v_{i,1}\}.$$

297 Note that these two points are equal: $v_{i,0} = l_{i,1}$. This translates to the fact, that output
 298 of the one OR-gadget is an input to the other OR-gadget to create *or* of 3 segments.

299 **Segments.** We also define segments for the clause gadget as below:

$$\begin{aligned} \text{segmentsClause}_i &:= \{(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1}), (x_{i,1}, l_{i,0}), (y_{i,1}, p_{i,0}), (z_{i,1}, p_{i,1}), \} \cup \\ &\cup \text{segmentsOr}_{i,0} \cup \text{segmentsOr}_{i,1}. \end{aligned}$$

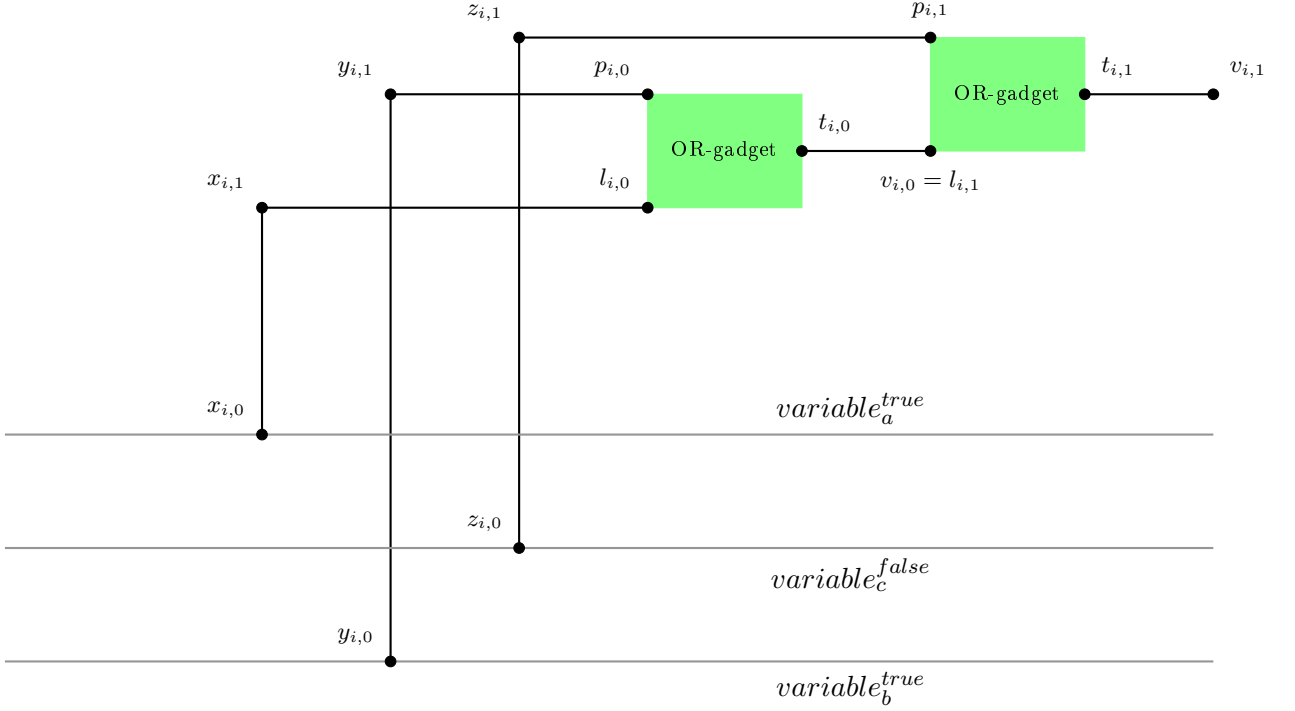


Figure 3.3: **CLAUSE-gadget for a clause $a \vee b \vee \neg c$.** Every green rectangle is an OR-gadget. y -coordinates of $x_{i,0}$, $y_{i,0}$ and $z_{i,0}$ depend on the variables in the i -th clause. Grey segments corresponds to the values of variables satisfying the i -th clause.

300 **Lemma 3.7.** *For any $1 \leq i \leq n$ and $a \in \{x_{i,0}, y_{i,0}, z_{i,0}\}$, there is a set $\text{solClause}_i^{true,a} \subseteq$
 301 segmentsClause_i with $|\text{solClause}_i^{true,a}| = 11$ that covers all points in $\text{pointsClause}_i - \{a\}$.*

302 *Proof.* For $a = x_{i,0}$ (analogous proof for $y_{i,0}$): First we use Lemma 3.5 twice with excluded
 303 $x = l_{i,0}$ and $x = l_{i,1} = v_{i,0}$, resulting with 8 segments in $\text{chooseOr}_{i,0}^{true} \cup \text{chooseOr}_{i,1}^{true}$ which
 304 cover all required points apart from $x_{i,1}, y_{i,0}, y_{i,1}, z_{i,0}, z_{i,1}, l_{i,0}$. We cover those using additional
 305 3 segments: $\{(x_{i,1}, l_{i,0}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1})\}$

306 For $a = z_{i,0}$: Using Lemma 3.6 and Lemma 3.5 with $x = p_{i,1}$, we obtain 8 segments in
 307 $\text{chooseOr}_{i,0}^{false} \cup \text{chooseOr}_{i,1}^{true}$ which cover all required points apart from $x_{i,0}, x_{i,1}, y_{i,0}, y_{i,1}, z_{i,1}, p_{i,1}$.
 308 We cover those using additional 3 segments: $\{(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,1}, p_{i,1})\}$. \square

309 **Lemma 3.8.** *For any $1 \leq i \leq n$ there is a set $\text{solClause}_i^{false} \subseteq \text{segmentsClause}_i$ with
 310 $|\text{solClause}_i^{false}| = 12$ that covers all points in pointsClause_i .*

311 *Proof.* Using Lemma 3.6 twice we can cover $\text{pointsOr}_{i,0}$ and $\text{pointsOr}_{i,1}$ with 8 segments. To
 312 cover the remaining points we additionally use: $\{(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1}), (t_{i,1}, v_{i,1})\}$
 313 \square

314 **Lemma 3.9.** *For any $1 \leq i \leq n$:*

315 (1) *points in pointsClause_i can not be covered using any subset of segments from segmentsClause_i
 316 of size smaller than 12;*

317 (2) *points in $\text{pointsClause}_i - \{x_{i,0}, y_{i,0}, z_{i,0}\}$ can not be covered using any subset of segments
 318 from segmentsClause_i of size smaller than 11.*

Proof of (1). No segment in segmentsClause_i covers more than 1 point from

$$\{x_{i,0}, y_{i,0}, z_{i,0}, l_{i,0}, p_{i,0}, q_{i,0}, u_{i,0}, v_{i,0} = l_{i,1}, p_{i,1}, q_{i,1}, u_{i,1}, v_{i,1}\}.$$

Therefore we need to use at least 12 segments. \square

Proof of (2). We can define disjoint sets X, Y, Z such that $X \cup Y \cup Z \subseteq \text{pointsClause}_i - \{x_{i,0}, y_{i,0}, z_{i,0}\}$ such that there are no segments in segmentsClause_i covering points from different sets. And we prove a lower bound for each of these sets. First, let:

$$X := \{x_{i,1}, y_{i,1}, z_{i,1}\}.$$

No two points in X can be covered with one segment of segmentsClause_i , so it must be covered with 3 different segments. Next we define other sets:

$$Y := \text{pointsOr}_{i,0} - \{l_{i,0}, p_{i,0}\},$$

$$Z := \text{pointsOr}_{i,1} - \{l_{i,1}, p_{i,1}\}.$$

For both Y and Z we can check all of the subsets of 3 segments of segmentsClause_i to conclude that none of them cover the considered, so both Y and Z have to be covered with disjoint sets of 4 segments each.

Therefore, $\text{pointsClause}_i - \{x_{i,0}, y_{i,0}, z_{i,0}\}$ must be covered with at least $3 + 4 + 4 = 11$ segments from segmentsClause_i . \square

3.2.4. Summary

Add some smart lemmas that sets will be exclusive to each other.

Lemma 3.10. Robustness to 1/2-extensions. For every segment $s \in \mathcal{P}$, s and $s^{+\frac{1}{2}}$ cover the same points from \mathcal{C} .

Proof. We can just check every segment. Most of the segments s are collinear only with points that lay on s , so trivially $s^{+\frac{1}{2}}$ cannot cover more points than s does.

Within VARIABLE-gadget for any $1 \leq i \leq n$ after $\frac{1}{2}$ -extension: (c_i, g_i) does not cover b_i .

Within OR-gadget some of the segments are collinear and share one point; specifically, for any $1 \leq i \leq n$ and $j \in \{0, 1\}$, after $\frac{1}{2}$ -extension:

- $(l_{i,j}, n_{i,j})$ does not cover $o_{i,j}$,
- $(n_{i,j}, p_{i,j})$ does not cover $m_{i,j}$,
- $(t_{i,j}, v_{i,j})$ does not cover $n_{i,j}$.

Within CLAUSE-gadget, for any $1 \leq i \leq n$ after $\frac{1}{2}$ -extension:

- $(o_{i,0}, u_{i,0})$ does not cover $m_{i,1}$,
- $(m_{i,1}, s_{i,1})$ does not cover $u_{i,0}$,
- $(y_{i,1}, p_{i,0})$ does not cover $n_{i,1}$.



Figure 3.4: **Schema of the whole construction.**

General layout of VARIABLE-gadgets and CLAUSE-gadgets and how they interact with each other.

346 For two consecutive VARIABLE-gadgets, for any $1 \leq i < n$ after $\frac{1}{2}$ -extension: (b_i, f_i) does
 347 not cover b_{i+1} (nor f_{i-1} for $i > 1$). Similarly (a_i, d_i) does not cover a_{i+1} (nor d_{i-1} for $i > 1$),
 348 because this segment is shorter than the previous one and a_i and b_i share y-coordinate.

349 For two consecutive CLAUSE-gadgets, segments from one do not cover anything from the
 350 other, as the gadgets have width 9 and every leftmost x-coordinate is divisible by 20. Hence
 351 two different gadgets do not interact with each other after $\frac{1}{2}$ -extension.

352 Next we need to check whether VARIABLE-gadget's segments do not cover any points
 353 $x_{i,0}, y_{i,0}$ or $z_{i,0}$ from CLAUSE-gadget. For any $1 \leq i \leq n$ and $1 \leq j \leq n$, all points $x_{j,0}, y_{j,0}$
 354 and $z_{j,0}$ have x-coordinate strictly positive. Segment (a_i, c_i) have length $2L$ and c_i has x-
 355 coordinate equal to $-L$, so after $\frac{1}{2}$ -extension this segment does not cover any points with a
 356 positive x-coordinate.

357 □

358 3.2.5. Summary of construction

Finally we define set of points and segments for the constructed instance:

$$\mathcal{C} := \bigcup_{1 \leq i \leq n} \text{pointsVariable}_i \cup \text{pointsClause}_i,$$

$$\mathcal{P} := \bigcup_{1 \leq i \leq n} \text{segmentsVariable}_i \cup \text{segmentsClause}_i.$$

359 3.3. Construction lemmas and proof of Lemma 3.1

360 In order to prove Lemma 3.1 we introduce several auxiliary lemmas proving properties of the
 361 construction described in the previous section.

362 Consider an instance S of MAX-(3,3)-SAT of size n with optimum solution satisfying k
 363 clauses. Let us construct an instance $(\mathcal{C}, \mathcal{P})$ of geometric set cover as described in Section 3.2
 364 for the instance S of MAX-(3,3)-SAT.

365 **Lemma 3.11.** *Instance $(\mathcal{C}, \mathcal{P})$ of geometric set cover admits a solution of size $15n - k$.*



Figure 3.5: **Schema of the whole construction.**

General layout of VARIABLE-gadgets and CLAUSE-gadgets and how they interact with each other.

366 *Proof.* Let the clauses in S be $c_1, c_2 \dots c_n$ and the variables be $x_1, x_2 \dots x_n$. Let the variable
 367 assignment in the optimum solution to S be $\phi : \{x_1, x_2 \dots x_n\} \rightarrow \{\text{true}, \text{false}\}$.

368 We cover every VARIABLE-gadget with solution described in Lemma 3.2, where in the
 369 i -th gadget we choose the set of segments corresponding to the value of $\phi(x_i)$.

370 For every clause that is satisfied, say c_i , let us name the variable that is **true** in it as x_i
 371 and point corresponding to x_i in **pointsClause_i** as a . Points in **pointsClause_i** are covered with
 372 set **solClause_i^{true,a}** described in Lemma 3.7. For every clause that is not satisfied, say c_j , points
 373 in **pointsClause_j** are covered with set **solClause_j^{false}** described in Lemma 3.8.

374 Formally we define sets responsible for choosing variable assignment and satisfying clauses,
 375 R_i and C_i respectively, as following:

$$\begin{aligned}
 R_i &:= \begin{cases} \text{chooseVariable}_i^{\text{true}} & \text{if } \phi(x_i) = \text{true} \\ \text{chooseVariable}_i^{\text{false}} & \text{if } \phi(x_i) = \text{false} \end{cases} \\
 C_i &:= \begin{cases} \text{solClause}_i^{\text{true},a} & \text{if } c_i \text{ satisfied by literal corresponding to point } a \\ \text{solClause}_i^{\text{false}} & \text{if } c_i \text{ not satisfied} \end{cases} \\
 \mathcal{R} &:= \bigcup_{i=1}^n \{R_i \cup C_i : 1 \leq i \leq n\}.
 \end{aligned}$$

376 This set covers all the points from \mathcal{C} , because the sets R_i, C_i individually cover their
 377 corresponding gadgets, as proved in the respective lemmas.

378 All of these sets are disjoint, so the size of the obtained solution is:

$$|\mathcal{R}| = \sum_{i=1}^n R_i + \sum_{i=1}^n C_i = 3n + 11k + 12(n - k) = 15n - k. \quad \square$$

379 **Lemma 3.12.** *Suppose we have a solution \mathcal{R} of the instance $(\mathcal{C}, \mathcal{P})$ of geometric set cover.*
 380 *Then there exists a solution \mathcal{R}' , such that $|\mathcal{R}'| \leq |\mathcal{R}|$, and \mathcal{R}' contains at most one of the*
 381 *segments xTrueSegment_i and xFalseSegment_i from each VARIABLE-gadget.*

382 *Proof.* Assume that we have $\{\text{xTrueSegment}_i, \text{xFalseSegment}_i\} \subseteq \mathcal{R}$ for some i . We will show
 383 how to modify \mathcal{R} into \mathcal{R}' , such that the number of such i decreases, while \mathcal{R}' is still a valid
 384 solution of $(\mathcal{C}, \mathcal{P})$, and $|\mathcal{R}'| \leq |\mathcal{R}|$. Then, by repeating this procedure, we can eventually
 385 construct a solution satisfying the property from the Lemma.

386 To construct \mathcal{R}' , we first remove all segments from $\text{segmentsVariable}_i$ that we use. Recall
 387 that the i -th VARIABLE-gadget corresponds to variable x_i in S . As every variable in S is
 388 used in exactly 3 clauses, then one literal x_i or $\neg x_i$ must appear in at least 2 clauses. If that
 389 literal is x_i , then we add all segments from $\text{chooseVariable}_i^{\text{true}}$, otherwise we add all segments
 390 from $\text{chooseVariable}_i^{\text{false}}$.

391 Now, there exists at most one CLAUSE-gadget which needs adjustment to make \mathcal{R}' valid;
 392 assuming it is the i -th clause, then one of the points $x_{i,0}, y_{i,0}$ or $z_{i,0}$ for this CLAUSE-gadget
 393 might be not covered, say $y_{i,0}$. We amend the solution by adding $(y_{i,0}, y_{i,1})$ to \mathcal{R}' .

394 By Lemma 3.4 we know that \mathcal{R} used at least 4 segments from $\text{segmentsVariable}_i$. Therefore,
 395 we removed at least 4 segments and added at most 4 segments, so $|\mathcal{R}'| \leq |\mathcal{R}|$. \square

396 **Lemma 3.13.** *Suppose we have a solution \mathcal{R} of the instance $(\mathcal{C}, \mathcal{P})$ of geometric set cover*
 397 *that is of size w . Then there exists a solution of S that satisfies at least $15n - w$ clauses.*

398 *Proof.* Let the clauses in S be $c_1, c_2 \dots c_n$ and the variables be $x_1, x_2 \dots x_n$. Given a solution
 399 \mathcal{R} of the instance $(\mathcal{C}, \mathcal{P})$ of geometric set cover, we use Lemma 3.12 to modify \mathcal{R} such that
 400 for any i it contains at most one of xTrueSegment_i and xFalseSegment_i ; this may decrease the
 401 cost of \mathcal{R} , but that does not matter in the subsequent construction. To simplify notation, in
 402 the remainder of this proof we use \mathcal{R} to refer to the modified solution.

Given \mathcal{R} , we construct a solution of S by defining an assignment of variables:

$$\phi : \{x_1, x_2 \dots x_n\} \rightarrow \{\text{true}, \text{false}\}$$

403 that satisfies at least $15n - w$ clauses in S .

404 **Definition of ϕ .** Recall that due to Lemma 3.12, \mathcal{R} contains at most one of xTrueSegment_i
 405 and xFalseSegment_i .

We define the value $\phi(x_i)$ for the variable x_i as follows:

$$\begin{cases} \phi(x_i) = \text{true} & \text{if } \text{xTrueSegment}_i \in \mathcal{R} \\ \phi(x_i) = \text{false} & \text{otherwise} \end{cases}$$

406 Moreover, from Lemma 3.3 we get $|\text{pointsVariable}_i \cap \mathcal{R}| \geq 3$ for every i .

407 **Satisfied clauses with chosen variable assignment.** For a clause c_i , \mathcal{R} needs to
 408 use at least 11 segments to cover $\text{pointsClause}_i - \{x_{i,0}, y_{i,0}, z_{i,0}\}$ in the i -th CLAUSE-gadget
 409 (Lemma 3.9).

410 Moreover, if all of the points $\{x_{i,0}, y_{i,0}, z_{i,0}\}$ are not covered by the segments from $\mathcal{R} \cap \text{pointsVariable}_i$,
 411 then \mathcal{R} needs to cover pointsClause_i with at least 12 segments by Lemma 3.9.

Let us denote a as the amount of such clauses c_i for which none of the points $x_{i,0}, y_{i,0}, z_{i,0}$ in pointsClause_i were covered by segments from $\mathcal{R} \cap \text{segmentsVariable}_j$ for any $1 \leq j \leq n$,

Consider a clause c_i for which at least one of the points $x_{i,0}, y_{i,0}, z_{i,0}$ in pointsClause_i were covered by segments from $\mathcal{R} \cap \text{segmentsVariable}_j$ for some $1 \leq j \leq n$, then denote this point as t and say it corresponds to literal w and variable x_j . Point t can be only covered by segments from segmentsClause_i or a corresponding xTrueSegment_j or xFalseSegment_j (depending on whether the literal w is negated or not). We know that it is not covered by segmentsClause_i , therefore it is covered by segments xTrueSegment_j or xFalseSegment_j . From definition of ϕ and the fact that one of these segments is in \mathcal{R} , we know that $\phi(j)$ has the value that evaluates w to be true. Therefore clause c_i is satisfied.

Consequently ϕ satisfies all but at most a clauses in S .

To conclude, we proved that given a solution of $(\mathcal{C}, \mathcal{P})$ of size w , we have constructed a variables assignment ϕ that satisfies at least $n - a$ clauses of S . Finally, note that

$$w \geq 3n + 11(n - a) + 12a = 3n + 11n + a = 14n + a,$$

hence

$$15n - w \leq 15n - 14n - a = n - a.$$

Therefore ϕ satisfies at least $15n - w$ clauses of S . □

We are ready to conclude the proof of Lemma 3.1.

Proof of Lemma 3.1. By Lemma 3.11, we know that there exists a solution to $(\mathcal{C}, \mathcal{P})$ of size $15n - k$, so:

$$\text{opt}((\mathcal{C}, \mathcal{P})) \leq 15n - k.$$

Since the optimum solution of S satisfies k clauses, then according to Lemma 3.13:

$$\text{opt}((\mathcal{C}, \mathcal{P})) \geq 15n - k.$$

Therefore, the solution given by Lemma 3.11 of size $15n - k$ is an optimum solution to the instance $(\mathcal{C}, \mathcal{P})$. □

Chapter 4

Fixed-parameter tractable algorithm for geometric set cover problem

In this chapter we show two fixed-parameter tractable algorithms for geometric set cover problem in two different settings. Section 4.1 shows a fixed-parameter tractable algorithm for geometric set cover with unweighted segments. The reminder of the chapter presents a fixed-parameter tractable algorithm for geometric set cover with weighted segments with δ -extensions. We show an algorithm for the setting with δ -extensions, because the original problem with weights is W[1]-hard, as we show in Chapter 5.

We start with a shared definition for this problem. We define *extreme points* for a set of collinear points.

Definition 4.1. For a set of collinear points C , **extreme points** are the ends of the smallest segment that covers all points from set C .

If C consists of one point or is empty, then there exists 1 or 0 extreme points respectively.

4.1. Fixed-parameter tractable algorithm for unweighted segments

In this section we consider fixed-parameter tractable algorithms for unweighted geometric set cover with segments. The setting where segments are limited to be axis-parallel (or limited to a constant number of directions) has an FPT algorithm already present in literature. We present an FPT algorithm for geometric set cover with unweighted segments, where segments are in arbitrary directions.

4.1.1. Axis-parallel segments

You can find this simple algorithm in Parametrized Algorithms book [Cygan et al., 2015].

We show an $\mathcal{O}(2^k)$ -time branching algorithm. In each step, the algorithm selects a point a which is not yet covered, branches to choose one of the two directions, and greedily chooses a segment a in that direction to cover. This proceeds until either all points are covered or k segments are chosen.

Let us take the point $a = (x_a, y_a)$ which is the smallest among points that are not yet covered in the lexicographic ordering of points in \mathbb{R}^2 . We need to cover a with some of the remaining segments.

Branch over the choice of one of the coordinates (x or y); without loss of generality, let us assume we chose x . Among the segments lying on line $x = x_a$, we greedily add to the solution

the one that covers the most points. As a was the smallest in the lexicographical order, all points on the line $x = x_a$ have the y -coordinate larger than y_a . Therefore, if we denote the greedily chosen segment as s , then any other segment on the line $x = x_a$ that covers a can only cover a (possibly improper) subset of points covered by s . Thus, greedily choosing s is optimal.

In each step of the algorithm we add one segment to the solution, thus each branch can stop at depth k . If no branch finds a solution, then that means a solution of size at most k does not exist.

Remark 4.1. *The same algorithm can be used for segments in d directions, where we branch over d choices of directions, and it runs in complexity $\mathcal{O}(d^k)$.*

4.1.2. Segments in arbitrary directions

In this section we consider the setting where segments are not constrained to a constant number of directions. We present a fixed-parameter tractable algorithm, parametrized by the size of the solution.

Theorem 4.1. (FPT for segment cover). *There exists an algorithm that given a family \mathcal{P} of segments (in any direction), a set of points \mathcal{C} and a parameter k , runs in time $k^{O(k)} \cdot (|\mathcal{C}| \cdot |\mathcal{P}|)^2$, and outputs a solution $\mathcal{R} \subseteq \mathcal{P}$ such that $|\mathcal{R}| \leq k$ and \mathcal{R} covers all points in \mathcal{C} , or determines that such a set \mathcal{R} does not exist.*

We will need the following lemmas proving properties of any instance of the problem.

Lemma 4.1. *Given an instance $(\mathcal{P}, \mathcal{C})$ of the segment cover problem, without a loss of generality we can assume that no segment covers a superset of what another segment covers. That is, for any distinct $A, B \in \mathcal{P}$, we have $A \cap \mathcal{C} \not\subseteq B \cap \mathcal{C}$ and $A \cap \mathcal{C} \not\supseteq B \cap \mathcal{C}$.*

Proof. Trivial. □

Lemma 4.2. *Given an instance $(\mathcal{P}, \mathcal{C})$ of the segment cover problem transformed by Lemma 4.1, if there exists a line L with at least $k + 1$ points on it, then there exists a subset $A \subseteq \mathcal{P}$, of size at most k , such that every solution \mathcal{R} with $|\mathcal{R}| \leq k$ satisfies $|A \cap \mathcal{R}| \geq 1$. Moreover, such a subset can be found in polynomial time.*

Proof. Let us enumerate the points from \mathcal{C} that lie on L as x_1, x_2, \dots, x_t in the order in which they appear on L . Our proposed set is defined as:

$$A := \{\text{segment that have the leftmost point in } x : x \in x_1, x_2, \dots, x_k\}.$$

If such segment does not exist for any of these points, then set A has smaller size. We prove the lemma by contradiction. Let us assume that there exists a solution \mathcal{R} of size at most k , such that $\mathcal{R} \cap A = \emptyset$.

Every segment that is not collinear with L can cover at most one of the points that lie on this line. Hence if all segments from \mathcal{R} were not collinear with L , then \mathcal{R} would cover at most k points on line L , but L had at least $k + 1$ different points from \mathcal{C} on it.

Therefore we know that one of the segments from \mathcal{R} must be collinear with L and at most $k - 1$ segments can be not collinear with L . Segments from \mathcal{R} , that are not collinear with L can cover at most $k - 1$ points among $\{x_1, x_2, \dots, x_k\}$, therefore at least one of these points must be covered by segments from \mathcal{R} . We take leftmost point from $\{x_1, x_2, \dots, x_k\}$ that is covered in \mathcal{R} by segment collinear with L and name it a . After transformation from Lemma

4.1 there is only one segment that starts in a , therefore this segment must be in both \mathcal{R} and A .

This contradiction concludes the proof that $|A \cap \mathcal{R}| \geq 1$ for any solution \mathcal{R} of size at most k . \square

We are now ready to prove Theorem 4.1.

Proof of Theorem 4.1.

We will prove this theorem by presenting a branching algorithm that works in desired complexity. It branches over the choice of segments to cover the lines with a *lot* of points, then solves a small instance (where every line has at most k points) by checking all possible solutions.

Algorithm. First we use Lemma 4.1.

Next, we present a recursive algorithm. Given an instance of the problem:

- (1) If there exist a line with at least $k + 1$ points from \mathcal{C} , we branch over choice of adding to the solution one of the at most k possible segments provided by Lemma 4.2; name this segment s and name set of points from \mathcal{C} that lie on s as S . Then we find a solution \mathcal{R} for the instance $(\mathcal{C} - S, \mathcal{P} - \{s\})$, and parameter $k - 1$. We return $\mathcal{R} \cup \{s\}$.
- (2) If every line has at most k points on it and $|\mathcal{C}| > k^2$, then answer NO.
- (3) If $|\mathcal{C}| \leq k^2$, solve the problem by brute force: check all subsets of \mathcal{P} of size at most k .

Correctness. Lemma 4.2 proves that at least one segment that we branch over in (1) must be present in every solution \mathcal{R} with $|\mathcal{R}| \leq k$. Therefore, the recursive call can find a solution, provided there exists one.

In (2) the answer is no, because every line covers no more than k points from \mathcal{C} , which implies the same about every segment from \mathcal{P} . Under this assumption we can cover only k^2 points with a solution of size k , which is less than $|\mathcal{C}|$.

Checking all possible solutions in (3) is trivially correct.

Complexity. In the leaves of the recursion we have $|\mathcal{C}| \leq k^2$, so $|\mathcal{P}| \leq k^4$, because every segment can be uniquely identified by the two extreme points it covers (by Lemma 4.1). Therefore, there are $\binom{k^4}{k}$ possible solutions to check, each can be checked in time $O(k|\mathcal{C}|)$. Thus, (3) takes time $k^{O(k)}$.

In this branching algorithm our parameter k is decreased with every recursive call, so we have at most k levels of recursion with branching over k possibilities. Candidates to branch over can be found on each level in time $O((|\mathcal{C}| \cdot |\mathcal{P}|)^2)$.

Reduction from Lemma 4.1 can be implemented in time $O(|\mathcal{C}|^2|\mathcal{P}|)$.

It follows that the overall complexity is $O((|\mathcal{C}| \cdot |\mathcal{P}|)^2 \cdot k^{O(k)})$ \square

4.2. Fixed-parameter tractable algorithm for weighted segments with δ -extensions

In this section we consider a geometric set cover problem for weighted segments relaxed with δ -extensions. We show that this problem admits an FPT algorithm when parametrized with the size of the solution and δ . In the next chapter we show that the assumption about the problem

being relaxed with δ -extensions is necessary: we prove that geometric set cover problem for weighted segments is W[1]-hard, which means there does not exist an FPT algorithm parametrized by solution size for it.

Theorem 4.2 (FPT for weighted segment cover with δ -extensions). *There exists an algorithm that given a family \mathcal{P} of n weighted segments (in any direction), a set of m points \mathcal{C} , and parameters k and $\delta > 0$, runs in time $f(k, \delta) \cdot (nm)^c$ for some computable function f and a constant c , and outputs a set $\mathcal{R} \subseteq \mathcal{P}$ such that $|\mathcal{R}| \leq k$ and $\mathcal{R}^{+\delta}$ covers all points in \mathcal{C} and weight of \mathcal{R} is not greater than weight of optimum solution of size at most k for this problem without δ -extensions, or determines that such a set \mathcal{R} does not exist.*

To solve this problem we will introduce a lemma about choosing a *dense* subset of points. Dense subset of points for a set of collinear points C and parameters k and δ is a subset of C , such that if we cover it with at most k segments, these segments after δ -extensions will cover all of the points from C .

We will prove that such set of size bounded by some function $f(k, \delta)$ always exists. In later part of the section Lemma 4.3 will allow us to find a kernel for our original problem.

Definition 4.2. For a set of collinear points C , a subset $A \subseteq C$ is (k, δ) -dense if for any set of segments R that covers A and such that $|R| \leq k$, it holds that $R^{+\delta}$ covers C .

Lemma 4.3. *For any set of collinear points C , $\delta > 0$ and $k \geq 1$, there exists a (k, δ) -dense set $A \subseteq C$ of size at most $(2 + \frac{2}{\delta})^k$. Moreover, there exists an algorithm that computes the (k, δ) -dense set in time $O(|C| \cdot (2 + \frac{2}{\delta}))$.*

Proof of Lemma 4.3. We prove this for a fixed δ by induction over k .

Inductive hypothesis. For any set of collinear points C , there exists a set A such that:

- A is subset of C ,
- A is (ℓ, δ) -dense for every $1 \leq \ell \leq k$,
- $|A| \leq (2 + \frac{2}{\delta})^k$,
- extreme points from C are in A .

Base case for $k = 1$. It is sufficient that A consists of extreme points of C .

If they are covered with one segment, it must be a segment that includes the extreme points from C , so it covers the whole set C .

There are at most 2 extreme points in C and $2 < 2 + \frac{2}{\delta}$.

Inductive step. Assuming inductive hypothesis for any set of collinear points C and for parameter k , we will prove it for $k + 1$.

Let s be the minimal segment that includes all points from C . That is, the extreme points of C are endpoints of s .

We define $M = \lceil 1 + \frac{2}{\delta} \rceil$ subsegments of s by splitting s into M closed segments of equal length. We name these segments v_i and $|v_i| = \frac{|s|}{M}$ for each $1 \leq i \leq M$.

Let C_i be the subset of C consisting of points laying on v_i .

Let t_i be the segment with endpoints being the extreme points of C_i . It might be a degenerate segment if C_i consists of one point or empty if C_i is empty.

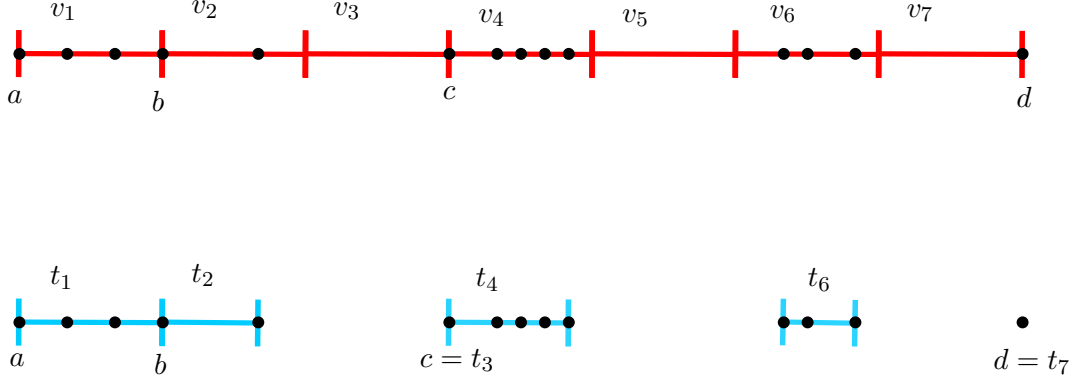


Figure 4.1: **Example of segments v_i and t_i .**

Example for $M = 7$ and some set of points (marked with black circles). Upper picture shows segments v_i and lower picture shows segments t_i on the same set of points. a and b are extreme points and therefore segment s ends in a and b . Red segments denote split into M segments of equal length v_i . Blue segments denote segments t_i . t_5 is an empty segment, because there are no points that lie on segment v_5 . Segments t_3 and t_7 are degenerated to one point – c and d respectively. Segments t_1 and t_2 share one point b .

577 You can see an example of such segments v_i and t_i in Figure 4.1.

578 We use the inductive hypothesis to choose (k, δ) -dense sets A_i for sets C_i . Note that if
579 $|C_i| \leq 1$, then $A_i = C_i$ and it is still a (k, δ) -dense set for C_i .

580 Then we define $A = \bigcup_{i=1}^M A_i$. Thus A includes the extreme points of C , because they are
581 included in the sets A_1 and A_M .

Size of each A_i is at most $(2 + \frac{2}{\delta})^k$ from the inductive hypothesis, therefore size of A is at most:

$$M \left(2 + \frac{2}{\delta}\right)^k = \left\lceil 1 + \frac{2}{\delta} \right\rceil \cdot \left(2 + \frac{2}{\delta}\right)^k \leq \left(2 + \frac{2}{\delta}\right)^{k+1}.$$

582 **Proof that A is (k, δ) -dense for C .** Let us take any cover of A with $k + 1$ segments
583 and call it \mathcal{R} .

584 For every segment t_i , if there exists a segment x in \mathcal{R} that is disjoint with t_i , then we have
585 a cover of A_i with at most k segments using $\mathcal{R} - \{x\}$. Since A_i is (k, δ) -dense for t_i and C_i ,
586 then $(\mathcal{R} - \{x\})^{+\delta}$ covers C_i . So $\mathcal{R}^{+\delta}$ covers C_i as well.

587 If there exists a segment t_i for which a segment x as defined above does not exist, then all
588 $k + 1$ segments that cover A_i intersect with t_i . You can see an example of such segments in
589 Figure 4.2. Note that there may exist only one such segment t_i . From the inductive hypothesis
590 endpoints of s are in A_1 and A_M respectively, so \mathcal{R} must cover them. For each endpoint of s ,
591 there exists a segment that starts in this endpoint and ends somewhere in t_i . Let us call these
592 two segments y and z . It follows that: $|y| + |z| + |t_i| \geq |s|$. Since $|t_i| \leq |v_i| = \frac{|s|}{M} \leq \frac{|s|}{1 + \frac{2}{\delta}} = \frac{|s|\delta}{\delta + 2}$,

593 we have $\max(|y|, |z|) \geq |s|(1 - \frac{\delta}{\delta + 2})/2 = \frac{|s|}{\delta + 2}$.

After δ -extension, the longer of these segments will expand at both ends by at least:

$$\max(|y|, |z|)\delta \geq \frac{|s|\delta}{\delta + 2} = \frac{|s|}{1 + \frac{2}{\delta}} \geq \frac{|s|}{M} = v_i \geq t_i.$$

594 Therefore, the longer of segments y and z will cover the whole segment t_i after δ -extension.

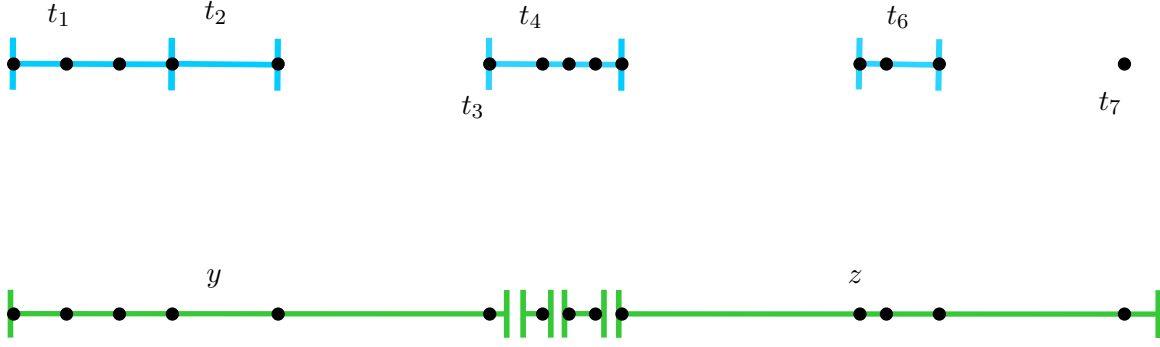


Figure 4.2: **Example of all $k + 1$ segments intersecting with one segment t_i .** Both pictures show the same set \mathcal{C} (black circles), the same as in Figure 4.1. The upper picture shows blue segments t_i for $M = 7$. The lower picture shows green segments – solution \mathcal{R} of size 4. All segments from \mathcal{R} intersect with t_4 . Segments z and y are named on the picture.

We conclude that $\mathcal{R}^{+\delta}$ covers C_i .

Since $C = \bigcup_{i=1}^M C_i$, it follows that $\mathcal{R}^{+\delta}$ covers C .

Algorithm. We can simulate the inductive proof by a recursive algorithm with the following complexity:

$$O\left(|C| + \frac{1}{\delta}\right) + O\left(k\left(2 + \frac{1}{\delta}\right)^k\right).$$

□

Let us now formulate some claims about the properties for the problem parametrized by the solution size. These properties provide bounds for different objects in the problem instance, that help us to find small kernel of the problem or claim that the minimal solution of this instance must be above some threshold.

Definition 4.3. A line in \mathbb{R} is **long** if there are at least $k + 1$ points from \mathcal{C} on it.

Claim 4.1. *If there are more than k different long lines, then \mathcal{C} can not be covered with k segments.*

Proof. We prove the claim by contradiction. Let us assume that we have at least $k + 1$ different long lines in our instance of the problem and solution \mathcal{R} of size at most k covering points \mathcal{C} .

Choose any long line L . Every segment from \mathcal{R} , which is not collinear with L , covers at most one point that lies on L .

L is long, so there are at least $k + 1$ points from \mathcal{C} that lie on L . That implies that there must be a segment in \mathcal{R} that is collinear with L .

Since we have at least $k + 1$ different long lines, then there are at least $k + 1$ segments in \mathcal{R} collinear with different lines. It contradicts with the assumption that $|\mathcal{R}| \leq k$. □

Claim 4.2. *If there are more than k^2 points from \mathcal{C} that do not lie on any long line, then \mathcal{C} can not be covered with k segments.*

Proof. We prove the claim by contradiction. Let us assume that we have at least $k^2 + 1$ points from \mathcal{C} that do not lie on any long line, call this set A , and a solution \mathcal{R} of size at most k covering points \mathcal{C} .

For every segment s from \mathcal{R} it covers at most k points from A . It holds because if s covered at least $k + 1$ points from A , then the line in the direction of s would be a long line and that contradicts of definition of A .

If every segment from \mathcal{R} covers at most k points from A and $|\mathcal{R}| \leq k$, then at most k^2 points from A are covered by \mathcal{R} and that contradicts the fact that \mathcal{R} is a solution of the given geometric set cover instance. \square

We are now ready to give a proof of Theorem 4.2.

Proof of Theorem 4.2. Applying the claims 4.1 and 4.2, if we have more than k different long lines or more than k^2 points from \mathcal{C} that do not lie on any long line, then we answer that there is no solution of size at most k .

Otherwise, we can split \mathcal{C} into at most $k + 1$ sets:

- D , at most k^2 points that do not lie on any long line;
- C_i , points that lie on the i -th long line.

Sets C_i do not need to be disjoint.

Then for every set C_i we can use Lemma 4.3 to obtain a (k, δ) -dense set A_i for C_i with $|A_i| \leq (2 + \frac{2}{\delta})^k$.

Then we have a set $\mathcal{C}' = D \cup (\bigcup A_i)$ of size at most $k^2 + k(2 + \frac{2}{\delta})^k$. Observe that if we have a solution \mathcal{R} of size at most k that covers \mathcal{C}' , then $\mathcal{R}^{+\delta}$ covers \mathcal{C} .

\mathcal{C} is separated into several parts – sets D and C_i . Points from D are covered by \mathcal{R} , because D is part of \mathcal{C}' . Each A_i is covered, because A_i is part of \mathcal{C}' ; A_i is a (k, δ) -dense set for C_i , therefore $\mathcal{R}^{+\delta}$ covers C_i .

After that we shrunk down \mathcal{C} to \mathcal{C}' of size $f(k, \delta)$ for some computable function f . Then we would like to shrink down \mathcal{P} to some set of relevant segments of bounded size as well.

For every pair of points \mathcal{C}' , we can choose one segment from \mathcal{P} that have the lowest weight among segments that cover these points or decide there is no segment that cover them. Call this set \mathcal{P}' and name these segments **interesting**. There are at most $|\mathcal{C}'|^2$ different segments in \mathcal{P}' .

We need to show that when we cover \mathcal{C}' with segments from \mathcal{P}' we achieve the same minimal solution as when we cover them with segments from \mathcal{P} . In order to prove this, consider a minimal solution \mathcal{R} that covers \mathcal{C}' with segments from \mathcal{P}' and take any segment s from \mathcal{R} . Let us look at the points from \mathcal{C}' that lie on s and call this set of points F . F is a set of collinear points for course. We can cover F with any segment that covers extreme points of F , because all other points lay on the segment between these points. Therefore we can change s to an interesting segment s' and interesting segments are defined in such a way, that s' has weight no larger than weight of s .

This has complexity $O(|\mathcal{C}'|^2|\mathcal{P}|)$ and produces shrunk down set of segments \mathcal{P}' of size $f(k, \delta)$ for some computable function f .

Then we can iterate over all subsets of \mathcal{P}' and choose the set with the lowest sum of weights that cover \mathcal{C}' . This solution would have weight not larger than optimal solution for the problem without extension, because we iterate over all possibilities of covering the subset of \mathcal{C}' . \square

Chapter 5

W[1]-hardness for weighted segments in 3 directions

In this chapter we consider geometric set cover problem with weighted segments. Theorem 5.1 proves that this problem is W[1]-hard when parametrized by the size of the solution. We additionally restrict the problem to only use segments in three directions to achieve a stronger result. W[1]-hardness is proved by reduction to a grid tiling problem, which was introduced in [Marx, 2007].

Definition 5.1. Line is **right-diagonal** if it is described by linear function $y = -x + d$ for any $d \in \mathbb{R}$. Segment is **right-diagonal** if its direction is a right-diagonal line.

Theorem 5.1. *Consider the problem of covering a set \mathcal{C} of points by selecting at most k segments from a set of segments \mathcal{P} with non-negative weights $w : \mathcal{P} \rightarrow \mathbb{R}^+$ so that the weight of the cover is minimal. Then this problem is W[1]-hard when parametrized by \sqrt{k} and assuming ETH, there is no algorithm for this problem with running time $f(k) \cdot (|\mathcal{C}| + |\mathcal{P}|)^{o(\sqrt{k})}$ for any computable function f . Moreover, this holds even if all segments in \mathcal{P} are axis-parallel or right-diagonal.*

Theorem 5.1 is also true for less restricted problem where segments have any direction. In order to prove Theorem 5.1 we will show reduction from a W[1]-hard problem. We introduce the grid tiling problem, which is proven to be W[1]-complete in literature.

Definition 5.2. We define **powerset** of a set A , denoted as $\text{Pow}(A)$, as the set of all subsets of A , ie. $\text{Pow}(A) = \{B : B \subseteq A\}$.

Definition 5.3. In the **grid tiling** problem we are given integers n and k , and a function $f : \{1 \dots k\} \times \{1 \dots k\} \rightarrow \text{Pow}(\{1 \dots n\} \times \{1 \dots n\})$ specifying the set of allowed tiles for each cell of a $k \times k$ grid. The task is to find functions $x, y : \{1 \dots k\} \rightarrow \{1 \dots n\}$ that assign colors from $\{1 \dots n\}$ to respectively columns and rows of the grid, so that $(x(i), y(j)) \in f(i, j)$ for all valid i and j , or conclude that such an assignment does not exist.

In short, in grid tiling problem you need to assign numbers to rows and columns in such a way, that for every pair of a row and a column, the pair of colors assigned to the row and column belongs to the allowed set tiles for this pair. The next theorem describes the complexity of this problem, which is W[1]-hard when parametrized by the size of the grid.

Theorem 5.2. [Marx, 2007] *Grid tiling is W[1]-hard when parametrized by k and assuming ETH, there is no $f(k) \cdot n^{o(\sqrt{k})}$ -time algorithm solving the grid tiling problem for any computable function f .*

	$x(1) = 3$	$x(2) = 1$	$x(3) = 3$	$x(4) = 7$
$y(4) = 1$	$(\mathbf{2}, \mathbf{1}); (2, 2);$ $(\mathbf{3}, \mathbf{1}); (3, 9)$	$(1, 1); (3, 1)$	$(\mathbf{3}, \mathbf{1}); (7, 2)$	$(\mathbf{2}, \mathbf{1}); (\mathbf{7}, \mathbf{1})$
$y(3) = 1$	$(\mathbf{2}, \mathbf{1}); (\mathbf{3}, \mathbf{1});$ $(4, 2); (8, 2)$	$(1, 1); (1, 3)$	$(\mathbf{3}, \mathbf{1}); (4, 3)$	$(\mathbf{2}, \mathbf{2}); (\mathbf{7}, \mathbf{1})$
$y(2) = 6$	$(\mathbf{2}, \mathbf{6}); (\mathbf{3}, \mathbf{6})$	$(1, 2); (\mathbf{1}, \mathbf{6});$ $(2, 6)$	$(2, 6); (\mathbf{3}, \mathbf{6})$	$(\mathbf{2}, \mathbf{6}); (\mathbf{7}, \mathbf{6})$
$y(1) = 4$	$(\mathbf{2}, \mathbf{4}); (2, 6);$ $(\mathbf{3}, \mathbf{4}); (\mathbf{3}, \mathbf{9})$	$(1, 4); (\mathbf{1}, \mathbf{9})$	$(\mathbf{3}, \mathbf{4}); (\mathbf{3}, \mathbf{9})$	$(\mathbf{2}, \mathbf{9}); (\mathbf{7}, \mathbf{4})$

Figure 5.1: **Example of a grid tiling instance with its solution.**

In the first row and column of the table you can see the solution: functions x and y . The tiles used in this solution are marked in **bold**. If we instead chose the tiles marked in blue (whenever there is one, taking the tile marked in **bold** otherwise), then that corresponds to setting $x(1) = 2$, and would also form a correct solution. On the other hand, if we instead chose the tiles marked in red (as before), then that corresponds to setting $y(1) = 9$ and $x(4) = 2$ and that would **not** form a correct solution. Even though the first row is correct, tile with coordinates $(3, 4)$ requires tile $(2, 1)$, not $(2, 2)$.

The reminder of this section is proving Theorem 5.1 by reduction of a grid tiling problem instance to a geometric set cover instance. That proves the $W[1]$ -hardness of the geometric set cover problem, because if we could solve it with an FPT algorithm, then we could also solve the grid tiling problem (which we reduced to the geometric set cover). Therefore geometric set cover with setting described in Theorem 5.1 is at least as hard as the grid tiling problem.

Construction. We start with an instance of the grid tiling problem (n, k, f) . The instance consists of:

- size of the grid k ,
- number of colors n ,
- function of allowed tiles $f : \{1, \dots, k\} \times \{1, \dots, k\} \rightarrow \text{Pow}(\{1, \dots, n\} \times \{1, \dots, n\})$.

We construct an instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$ of geometric set cover as follows.

First, let us choose any bijection $\text{order} : \{1, \dots, n^2\} \rightarrow \{1, \dots, n\} \times \{1, \dots, n\}$.

Define $\text{match}_v(i, j)$ and $\text{match}_h(i, j)$ as boolean functions denoting whether two points share x or y coordinate:

$\text{match}_v(i, j)$ is **true** $\iff \text{order}(i)$ and $\text{order}(j)$ have the same x coordinate,

$\text{match}_h(i, j)$ is **true** $\iff \text{order}(i)$ and $\text{order}(j)$ have the same y coordinate.

Points. For $1 \leq i, j \leq k$ and $1 \leq t \leq n^2$ define points:

$$h_{i,j,t} := (i \cdot (n^2 + 1) + t, j \cdot (n^2 + 1)),$$

$$v_{i,j,t} := (i \cdot (n^2 + 1), j \cdot (n^2 + 1) + t).$$

Let us define sets H and V as:

$$H := \{h_{i,j,t} : 1 \leq i, j \leq k, 1 \leq t \leq n^2\},$$

$$V := \{v_{i,j,t} : 1 \leq i, j \leq k, 1 \leq t \leq n^2\}.$$

Let $\epsilon = \frac{1}{2k^2}$. For a point $p = (x, y)$ we define points:

$$p^L := (x - \epsilon, y),$$

$$p^R := (x + \epsilon, y),$$

$$p^U := (x, y + \epsilon),$$

$$p^D := (x, y - \epsilon).$$

Then we define the point set as follows:

$$\mathcal{C} := H \cup \{p^L : p \in H\} \cup \{p^R : p \in H\} \cup V \cup \{p^U : p \in V\} \cup \{p^D : p \in V\}.$$

Definition 5.4. For every point $p \in H$, we name point p^L its **left guard** and point p^R its **right guard**.

Similarly for every points $p \in V$, we name point p^D its **lower guard** and point p^U its **upper guard**.

Segments. For $1 \leq i, j \leq k$ and $1 \leq t_1, t_2 \leq n^2$ define segments:

$$\text{hor}_{i,j,t_1,t_2} := (h_{i,j,t_1}^R, h_{i+1,j,t_2}^L),$$

$$\text{ver}_{i,j,t_1,t_2} := (v_{i,j,t_1}^U, v_{i,j+1,t_2}^D),$$

$$\text{horBeg}_{i,t} := (h_{1,i,1}^L, h_{1,i,t}^L),$$

$$\text{horEnd}_{i,t} := (h_{k,i,t}^R, h_{k,i,n^2}^R),$$

$$\text{verBeg}_{i,t} := (v_{i,1,1}^D, v_{i,1,t}^D),$$

$$\text{verEnd}_{i,t} := (v_{i,k,t}^U, v_{i,k,n^2}^U).$$

Next, we define sets of vertical and horizontal segments:

$$\begin{aligned} \text{HOR} &:= \{\text{hor}_{i,j,t_1,t_2} : 1 \leq i < k, 1 \leq j \leq k, 1 \leq t_1, t_2 \leq n^2, \text{match}_h(t_1, t_2) \text{ holds}\} \\ &\cup \{\text{horBeg}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2\} \\ &\cup \{\text{horEnd}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2\}, \end{aligned}$$

$$\begin{aligned} \text{VER} &:= \{\text{ver}_{i,j,t_1,t_2} : 1 \leq i \leq k, 1 \leq j < k, 1 \leq t_1, t_2 \leq n^2, \text{match}_v(t_1, t_2) \text{ holds}\} \\ &\cup \{\text{verBeg}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2\} \\ &\cup \{\text{verEnd}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2\}. \end{aligned}$$

You can see an example of these segments in Figure 5.3.

Finally, we also define a set of right-diagonal segments:

$$\text{DIAG} := \{(h_{i,j,t}, v_{i,j,t}) : 1 \leq i, j \leq k, 1 \leq t \leq n^2, \text{order}(t) \in f(i, j)\}.$$

You can see an example of such segments in Figure 5.2.

Every segment in **DIAG** connects points $(i(n^2+1)+t, j \cdot (n^2+1))$ and $(i \cdot (n^2+1), j(n^2+1) + t)$ for some $1 \leq i, j \leq k, 1 \leq t \leq n^2$. The line on which it lies can be described by linear equation $y = -x + (t + (i + j)(n^2 + 1))$, thus these segments are in fact right-diagonal.



Figure 5.2: **Vertices and segments in DIAG.**

This is an example of constructed points any $1 \leq i, j \leq k$. Points from H and V are marked in black, their guards are marked in blue. You can also see segments from DIAG with their weights (equal to δ).



Figure 5.3: **Vertices and segments in HOR.**

This is an example for $n = 2$ and any $1 \leq j \leq k$. Points from H are marked in black, their guards are marked in light blue. $t_{i,j}$ is a notation that we use for $\text{order}^{-1}(i, j)$. Segments are represented as arcs between endpoints. You can see $\text{horBeg}_{j,t}$ segments in red. $\text{horBeg}_{j,1}$ is degenerated to a single point at $h_{1,1,t_{1,1}}^L$. Segments $\text{hor}_{i,j,t_{x_1,y},t_{x_2,y}}$ are marked in blue and green. Blue segments connect $t_{x_1,y}$ and $t_{x_2,y}$ such that they share y-coordinate equal to 1, for green segments it is equal to 2.

716 The constructed segment set is defined as:

$$\mathcal{P} := \text{HOR} \cup \text{VER} \cup \text{DIAG}.$$

717 The weight of each segment in $\text{HOR} \cup \text{VER}$ is equal to its length, while every segment in
718 DIAG has weight $\delta := \frac{1}{4k^4}$.

$$w(s) = \begin{cases} \text{length}(s) & \text{if } s \in \text{HOR} \cup \text{VER} \\ \delta & \text{if } s \in \text{DIAG} \end{cases}$$

719 Now, we prove that the constructed instance of geometric set cover with weighted segments
720 is indeed a correct and sound reduction of the grid tiling problem. Lemma 5.1 proves that if
721 the solution of the instance of the grid tiling instance exists, then there exists a solution with
722 bounded size and weight of the constructed instance of geometric set cover problem.

723 Then Lemma 5.5 proves that if the solution of the geometric set cover instance with
724 bounded weight exists, then there exists a solution to the original grid tiling instance.

725 **Lemma 5.1.** *If there exists a solution of the grid tiling instance $(f_{i,j})$, then there exists*
726 *a solution of the instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$ of geometric set cover with weight $2k^2(n^2 + 1) -$*
727 *$4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$.*

728 *Proof.* Suppose there exists a solution x, y of the instance $(f_{i,j})$ of the grid tiling problem.

729 We define the proposed solution $\mathcal{R} \subset \mathcal{P}$ of the instance of geometric set cover in three
730 parts $D \subset \text{DIAG}$, $A \subset \text{HOR}$ and $B \subset \text{VER}$:

$$\begin{aligned} D &:= \{(v_{i,j,t}, h_{i,j,t}) : 1 \leq i, j \leq k, t = \text{order}^{-1}(x(i), y(j))\}, \\ A &:= \{\text{horBeg}_{i, \text{order}^{-1}(x(1), y(i))} : 1 \leq i \leq k\} \\ &\quad \cup \{\text{horEnd}_{i, \text{order}^{-1}(x(k), y(i))} : 1 \leq i \leq k\} \\ &\quad \cup \{\text{hor}_{i,j, \text{order}^{-1}(x(i), y(j)), \text{order}^{-1}(x(i+1), y(j))} : 1 \leq i < k, 1 \leq j \leq k\}, \\ B &:= \{\text{verBeg}_{i, \text{order}^{-1}(x(i), y(1))} : 1 \leq i \leq k\} \\ &\quad \cup \{\text{verEnd}_{i, \text{order}^{-1}(x(i), y(k))} : 1 \leq i \leq k\} \\ &\quad \cup \{\text{ver}_{i,j, \text{order}^{-1}(x(i), y(j)), \text{order}^{-1}(x(i), y(j+1))} : 1 \leq i \leq k, 1 \leq j < k\}, \\ \mathcal{R} &:= D \cup A \cup B. \end{aligned}$$

Since $\mathcal{C} = H \cup V$, we show that \mathcal{R} covers the whole set H , proof for V is analogous.

Take any $1 \leq j \leq k$ and define $t_i := \text{order}^{-1}(x(i), y(j))$. The two leftmost segments in A for this j are $\text{horBeg}_{j,t_1} = (h_{1,j,1}^L, h_{1,j,t_1}^L)$ and $\text{hor}_{1,j,t_1,t_2} = (h_{1,j,t_1}^R, h_{2,j,t_2}^L)$. Therefore points $h_{1,j,x}^L$ and $h_{1,j,x}^R$ for all $1 \leq x \leq n^2$ are covered by horBeg_{j,t_1} and hor_{1,j,t_1,t_2} , excluding point h_{1,j,t_1} .

Analogously for $2 \leq i \leq k-1$ for two consecutive segments $\text{hor}_{i-1,j,t_{i-1},t_i}$ and $\text{hor}_{i,j,t_i,t_{i+1}}$ we prove that all points $h_{i,j,x}^L$ and $h_{i,j,x}^R$ for all $1 \leq x \leq n^2$ are covered by these segments excluding point h_{i,j,t_i} .

Finally $\text{hor}_{k-1,j,t_{k-1},t_k}$ and horEnd_{j,t_k} cover all points $h_{k,j,x}^L$ and $h_{k,j,x}^R$ for all $1 \leq x \leq n^2$ excluding point h_{k,j,t_k} .

D covers all points h_{i,j,t_i} and v_{i,j,t_i} , therefore all points in H are covered.

Size of this proposed solution is:

$$|\mathcal{R}| = |D| + |A| + |B| = k^2 + (k+1)k + (k+1)k = 3k^2 + 2k.$$

Then, we need to compute the total weight of the solution \mathcal{R} . First, we compute the sum of weights of segments in A . Fix $1 \leq j \leq k$ and compute segments collinear with the j -th line. All points $h_{i,j,t}^L$ and $h_{i,j,t}^R$ for every $1 \leq i \leq k$ and $1 \leq t \leq n^2$ are covered by A excluding points $h_{i,j,\text{order}^{-1}(x(i),y(j))}^L$ and $h_{i,j,\text{order}^{-1}(x(i),y(j))}^R$. Every such point leaves a gap of length 2ϵ between $h_{i,j,\text{order}^{-1}(x(i),y(j))}^L$ and $h_{i,j,\text{order}^{-1}(x(i),y(j))}^R$. Therefore, the total weight of segments in A that lie on the line in question equals the length of the segment $(h_{i,1,1}^L, h_{i,k,n^2}^R)$ minus $2\epsilon k$, which is $k(n^2 + 1) - 2(1 - \epsilon) - 2k\epsilon$. We need to multiply that by k , as we consider all possible values of j .

Calculation for vertical segments is analogous and has the same result. Every segment in D has weight δ , therefore the sum of all weights is equal to:

$$2k(k(n^2 + 1) - 2(1 - \epsilon) - 2k\epsilon) + k^2\delta = 2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$$

□

Claim 5.1. *In any solution of the instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$:*

- *left and right guards of points in H (points in $\{p^L : p \in H\} \cup \{p^R : p \in H\}$) have to be covered with segments from **HOR**,*
- *lower and upper guards of points in V (points in $\{p^D : p \in V\} \cup \{p^U : p \in V\}$) have to be covered with segments from **VER**.*

Proof. We prove the claim for the points from H as the proof for points from V is analogous.

Every segment in **VER** is vertical and has x-coordinate equal to $i(n^2 + 1)$ for some $1 \leq i \leq k$, so they all have different x-coordinate than any left or right guard of points in H .

Every point x , which is a left or right guard of points in H have kn^2 segments from **DIAG** that intersect with the horizontal line that goes through x . All of these segments intersect with this line in points from set H , therefore none of them cover any of the guards.

Therefore none of the segments from **VER** or **DIAG** cover any of the guards of the points in H . □

Now we present a few additional properties of the constructed instance of the geometric set cover that help us to prove Lemma 5.5.

768 **Claim 5.2.** *For any $1 \leq i, j \leq n$ and any solution of the instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$ all,*
 769 *but at most one point $h_{i,j,t}$ and at most one point $v_{i,j,t}$ for $1 \leq t \leq n^2$ must be covered with*
 770 *segments from HOR or VER.*

771 *Proof.* We prove the claim for horizontal segments, as the proof for vertical segments is ana-
 772 *loguous.*

773 We prove this by contradiction. Assume that we have two points h_{i,j,t_1}, h_{i,j,t_2} such that
 774 they are not covered with segments from HOR for any $1 \leq t_1 < t_2 \leq n^2$.

775 Point h_{i,j,t_1}^R has to be covered with HOR by Claim 5.1. Every segment in HOR cover-
 776 ing h_{i,j,t_1}^R , but not h_{i,j,t_1} must start at h_{i,j,t_1}^R and all such segments cover also h_{i,j,t_2} . This
 777 contradicts the assumption, which concludes the proof. \square

778 **Lemma 5.2.** *For every solution of the instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$, the sum of weights of*
 779 *segments chosen from sets HOR and VER is at least $2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon)$.*

780 *Proof.* We prove the lemma for vertical lines, as the proof for horizontal segments is analogous.

781 Let us fix $1 \leq i \leq k$.

782 We provide a lower bound for the sum of lengths of vertical segments from $\mathcal{R} \cap \text{VER}$. This
 783 bound is the same for each i and is the same for horizontal lines, thus we need to multiply
 784 such bound by $2k$.

(1) The total length between $v_{i,1,1}^D$ and v_{i,k,n^2}^U is:

$$(k(n^2 + 1) + n^2 + \epsilon) - ((n^2 + 1) + 1 - \epsilon) = k(n^2 + 1) - 2(1 - \epsilon).$$

785 (2) For every $1 \leq j \leq k$ there exists at most one $1 \leq t \leq n^2$ such that $v_{i,j,t}$ is not covered
 786 by segments from VER (Claim 5.2). Its guards (see Definition 5.4) $v_{i,j,t}^U$ and $v_{i,j,t}^D$ have
 787 to be covered in VER (Claim 5.1). Therefore, at most k spaces of length 2ϵ can be left
 788 not covered by segments from VER between $v_{i,1,1}^D$ and v_{i,k,n^2}^U .

The sum of these lower bounds for vertical and horizontal lines is:

$$2k(k(n^2 + 1) - 2k\epsilon - 2(1 - \epsilon)) = 2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon)$$

789 \square

790 Let us name the bound from the previous lemma as $W_{hv} := 2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon)$
 791 for future reference.

792 **Lemma 5.3.** *Let \mathcal{R} be a solution of a constructed instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$ with weight*
 793 *at most $2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$. Then for every $1 \leq i, j \leq k$ there exists such*
 794 *$1 \leq t \leq n^2$ that:*

- 795 (1) $v_{i,j,t}, h_{i,j,t}$ are not covered by segments from VER or HOR;
- 796 (2) segment $(v_{i,j,t}, h_{i,j,t})$ is in solution \mathcal{R} ;
- 797 (3) $\text{order}(t) \in f(i, j)$, that is, $\text{order}(t)$ is an allowed tile for (i, j) ;
- 798 (4) for every $1 \leq s \leq n^2$, $s \neq t$, $v_{i,j,s}$ is covered in VER;
- 799 (5) for every $1 \leq s \leq n^2$, $s \neq t$, $h_{i,j,s}$ is covered in HOR.

Proof. At most one of points $\{h_{i,j,t_x} : 1 \leq t_x \leq n^2\}$ and one of points $\{v_{i,j,t_y} : 1 \leq t_y \leq n^2\}$ is covered with **DIAG** (Claim 5.2).

Moreover, exactly one such point h_{i,j,t_x} and one such point v_{i,j,t_y} is covered with **DIAG**, because if none of them were covered, then the solution would have to have weight at least $W_{hv} + 2\epsilon$ (Lemma 5.2), which is more than $2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$.

We observe that points h_{i,j,t_x} and v_{i,j,t_y} have to be covered with the same segment from **DIAG**. Indeed we need to use at least k^2 of them to use exactly one **DIAG** segment for every pair of $1 \leq i, j \leq k$, if we used 2 segments from **DIAG** for one pair (i, j) , then we would have used $W_{hv} + k^2\delta + \delta$ (Lemma 5.2), which is more than $2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$. Since points h_{i,j,t_x} and v_{i,j,t_y} are covered by a single segment from **DIAG**, we have $t_x = t_y$.

Therefore $t_x = t_y$ and $\text{order}(t_x)$ is an allowed tile for (i, j) because the corresponding segment is in **DIAG**. \square

We refer to the function mapping $1 \leq x \leq k$ to t_x from Lemma 5.3 as **diagonal** : $\{1 \dots k\} \times \{1 \dots k\} \rightarrow \{1 \dots n^2\}$.

Lemma 5.4. *For any solution \mathcal{R} of a constructed instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$ with weight at most $2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$:*

1. for any $1 \leq i < k, 1 \leq j \leq k$, $\text{match}_h(\text{diagonal}(i, j), \text{diagonal}(i + 1, j))$ is **true**;
2. for any $1 \leq i \leq k, 1 \leq j < k$, $\text{match}_v(\text{diagonal}(i, j), \text{diagonal}(i, j + 1))$ is **true**.

Proof. We prove (1) by contradiction, the proof of (2) is analogous.

Let us take any $1 \leq i < k, 1 \leq j \leq k$ and name $t_1 = \text{diagonal}(i, j)$ and $t_2 = \text{diagonal}(i + 1, j)$. We also assume that $\text{match}_h(t_1, t_2)$ is **false**, which is equivalent to the fact that segment $(h_{i,j,t_1}^R, h_{i+1,j,t_2}^L)$ is not in set **HOR**.

Therefore h_{i,j,t_1} and h_{i+1,j,t_2} are not covered by segments from **HOR** (Lemma 5.3), while h_{i,j,t_1}^R and h_{i+1,j,t_2}^L have to be covered by segments from **HOR** (Claim 5.1).

Every segment from **HOR** starts at point h_{x,y,z_1}^R and ends at point h_{x+1,y,z_2}^L for some $1 \leq x < k, 1 \leq y \leq k$ and $1 \leq z_1, z_2 \leq n^2$. All of the points between h_{i,j,t_1}^R and h_{i+1,j,t_2}^L are covered by segments in **HOR** and there is no segment $(h_{i,j,t_1}^R, h_{i+1,j,t_2}^L)$ in **HOR**. Hence, there are at least two different segments covering them. One of them must begin at h_{i,j,t_1}^R and end at h_{i+1,j,z_2}^L and there must be other one that begins at h_{i,j,z_1}^R and ends at h_{i+1,j,t_2}^L for some $1 \leq z_1, z_2 \leq n^2$.

Thus, the space between h_{i,j,z_1}^R and $h_{i,j+1,z_2}^L$ would be covered twice and is longer than ϵ . By Lemma 5.2, the lower bound for weight of such a solution is $W_{hv} + \epsilon$ which is more than $2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$.

Therefore h_{i,j,t_1}^R and h_{i+1,j,t_2}^L must be covered by one segment from **HOR**, $(h_{i,j,t_1}^R, h_{i+1,j,t_2}^L)$ is a segment in **HOR** and $\text{match}_h(t_1, t_2)$ is **true**. \square

Lemma 5.5. *If there exists solution of instance $(\mathcal{C}, \mathcal{P}, w, 3k^2 + 2k)$ with weight at most $2k^2(n^2 + 1) - 4k^2\epsilon - 4k(1 - \epsilon) + k^2\delta$, then there exists a solution for the grid tiling instance $(f_{i,j})$.*

Proof. Take **diagonal** function from Lemma 5.3.

To define the x function for every $1 \leq i \leq k$ set $x(i) := x_i$ where $(x_i, a) = \text{order}(v_{i,1})$. Similarly, to define the y function, for every $1 \leq i \leq k$ set $y(i) := y_i$ where $(b, y_i) = \text{order}(h_{1,i})$.

To prove that it is a correct solution for grid tiling, we need to prove that for every $1 \leq i, j \leq k$ $(x(i), y(j))$ is in allowed tiles set $f(i, j)$.

843 Let us take any $1 \leq i, j \leq k$. By Lemma 5.4 and simple induction, we know that
844 $\text{match}_h(\text{diagonal}(1, j), \text{diagonal}(i, j))$ and $\text{match}_v(\text{diagonal}(i, 1), \text{diagonal}(i, j))$ are **true**. There-
845 fore $\text{order}(\text{diagonal}(i, j)) = (x(i), y(j))$. By Lemma 5.3 we know that $\text{order}(\text{diagonal}(i, j))$ is in
846 $f(i, j)$. Therefore $(x(i), y(j))$ is in $f(i, j)$. \square

847 *Proof of Theorem 5.1.* Follows from Lemmas 5.1 and 5.5. \square

848 TODO: Add reference when known In proof of reduction we did not use the assumption
849 that the solution is of bounded size. Thus this reduction proves that the problem is not only
850 W[1]-hard, but assuming ETH there also does not exist permissive FPT algorithm for this
851 problem.

Chapter 6

Geometric Set Cover with lines

6.1. Lines parallel to one of the axis

When \mathcal{R} consists only of lines parallel to one of the axis, the problem can be solved in polynomial time.

We create bipartial graph G with node for every line on the input split into sets: H – horizontal lines and V – vertical lines. If any two lines cover the same point from \mathcal{C} , then we add edge between them.

Of course there will be no edges between nodes inside H , because all of them are pararell and if they share one point, they are the same lines. Similar argument for V . So the graph is bipartial.

Now Geometric Set Cover can be solved with Vertex Cover on graph G . Since Vertex Cover (even in weighted setting) on bipartial graphs can be solved in polynomial time.

Short note for myself just to remember how to this in polynomial time:

Non-weighted setting - Konig theorem + max matching

Weighted setting - Min cut in graph of $\neg A$ or $\neg B$ (edges directed from V to H)

6.2. FPT for arbitrary lines

You can find this is Platypus book. We will show FPT kernel of size at most k^2 .

(Maybe we need to reduce lines with one point/points with one line).

For every line if there is more than k points on it, you have to take it. At the end, if there is more than k^2 points, return NO. Otherwise there is no more than k^4 lines.

In weighted settings among the same lines with different weights you leave the cheapest one and use the same algorithm.

6.3. APX-completeness for arbitrary lines

We will show a reduction from Vertex Cover problem. Let's take an instance of the Vertex Cover problem for graph G . We will create a set of $|V(G)|$ pairwise non-pararell lines, such that no three of them share a common point.

Then for every edge in $(v, w) \in E(G)$ we put a point on crossing of lines for vertices v and w . They are not pararell, so there exists exactly one such point and any other line do not cover this point (any three of them do not cross in the same point).

Solution of Geometric Set Cover for this instance would yield a sound solution of Vertex Cover for graph G . For every point (edge) we need to choose at least one of lines (vertices) v or w to cover this point.

Vertex Cover for arbitrary graph is APX-complete, so this problem is also APX-complete.

6.4. 2-approximation for arbitrary lines

Vertex Cover has an easy 2-approximation algorithm, but here very many lines can cross through the same point, so we can do d -approximation, where d is the biggest number of lines crossing through the same point. So for set where any 3 lines do not cross in the same point it yields 2-approximation.

The problematic cases are where through all points cross at least k points and all lines have at least k points on them. It can be created by casting k -grid in k -D space on 2D space.

Greedy algorithm yields $\log |\mathcal{R}|$ -approximation, but I have example for this for bipartial graph and reduction with taking all lines crossing through some point (if there are no more than k) would solve this case. So maybe it works.

Unfortunately I have not done this :(

I can link some papers telling it's hard to do.

6.5. Connection with general set cover

Problem with finite set of lines with more dimensions is equivalent to problem in 2D, because we can project lines on the plane which is not perpendicular to any plane created by pairs of (point from \mathcal{C} , line from \mathcal{P}).

Of course every two lines have at most one common point, so is every family of sets that have at most one point in common equivalent to some geometric set cover with lines?

No, because of Desargues's theorem. Have to write down exactly what configuration is banned.

906 Chapter 7

907 Geometric Set Cover with polygons

908 7.1. State of the art

909 Covering points with weighted discs admits PTAS [Li and Jin, 2015] and with fat polygons
910 with δ -extensions with unit weights admits EPTAS [Har-Peled and Lee, 2009].

911 Although with thin objects, even if we allow δ -expansion, the Set Cover with rectangles is
912 APX-complete (for $\delta = 1/2$), it follows from APX-completeness for segments with δ -expansion
913 in Section ??.

914 Covering points with squares is W[1]-hard [Marx, 2005]. It can be proven that assuming
915 *SETH*, there is no $f(k) \cdot (|\mathcal{C}| + |\mathcal{P}|)^{k-\epsilon}$ time algorithm for any computable function f and
916 $\epsilon > 0$ that decides if there are k polygons in \mathcal{P} that together cover \mathcal{C} , *Theorem 1.9* in [Marx
917 and Pilipczuk, 2015].

918 Chapter 8

919 Conclusions

920 We do not know FPT for axis-parallel segments without δ -extensions.

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