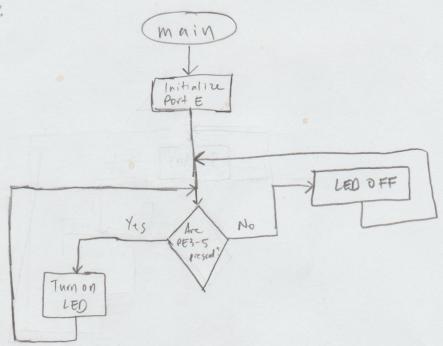
Lib 1 Flowchart + Psyedococle

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Flowchart;



Psudo Code:

Initialize clock for PortE Allow for some time to pass by, so that clock can activate

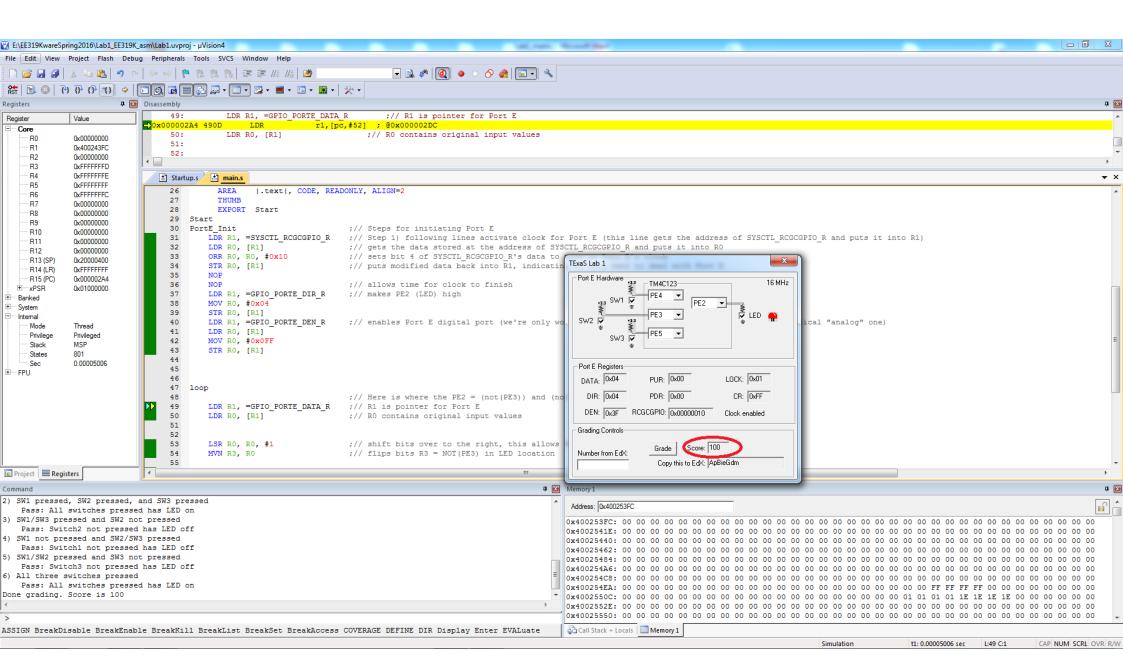
Chick: If not all of PE3-5 are pressed (1 indicating at least one not pressed)

Turn LED off (0 indicating off)

Return to check if PE3-5 are all pressed (1)

If all PE3-5 are pressed (0 indicating pressed)

Turn LED on (I indicating on)
Return to check if PE3-5 are all pressed



```
;************ main.s ********
; Program written by: ***Elvin J. Galarza***
; Date Created: 1/22/2016
; Last Modified: 9/6/2016
; Section ***Tuesday 3-4***
; Instructor: ***Vijay Janapa Redi***
; Lab number: 1
; Brief description of the program
; The overall objective of this system is a digital lock
; Hardware connections
; PE3 is switch input (1 means switch is not pressed, 0 means switch is pressed)
; PE4 is switch input (1 means switch is not pressed, 0 means switch is pressed)
; PE5 is switch input (1 means switch is not pressed, 0 means switch is pressed)
; PE2 is LED output (0 means door is locked, 1 means door is unlocked)
; The specific operation of this system is to
; unlock if all three switches are pressed
GPIO_PORTE_DATA_R
                       EQU 0x400243FC
GPIO_PORTE_DIR_R
                      EQU 0x40024400
GPIO_PORTE_AFSEL_R EQU 0x40024420
GPIO_PORTE_DEN_R
                     EQU 0x4002451C
GPIO_PORTE_AMSEL_R EQU 0x40024528
GPIO_PORTE_PCTL_R EQU 0x4002452C
SYSCTL_RCGCGPIO_R
                      EQU 0x400FE608
```

```
AREA |.text|, CODE, READONLY, ALIGN=2
   THUMB
   EXPORT Start
Start
PortE_Init
                                                        ;// Steps for initiating Port E
        LDR R1, =SYSCTL_RCGCGPIO_R ;// Step 1) following lines activate clock for Port E (this line gets
the address of SYSCTL_RCGCGPIO_R and puts it into R1)
        LDR R0, [R1]
                                                ;// gets the data stored at the address of
SYSCTL_RCGCGPIO_R and puts it into R0
        ORR RO, RO, #0x10
                                                ;// sets bit 4 of SYSCTL_RCGCGPIO_R's data to turn on
Port E's clock
                                                ;// puts modified data back into R1, indicating we only
        STR R0, [R1]
want to deal with Port E
        NOP
        NOP
                                                               ;// allows time for clock to finish
        LDR R1, =GPIO_PORTE_DIR_R ;// makes PE2 (LED) high
        MOV R0, #0x04
        STR R0, [R1]
        LDR R1, =GPIO_PORTE_DEN_R ;// enables Port E digital port (we're only working with the
virtual "digital" port, not the physical "analog" one)
        LDR R0, [R1]
        MOV RO, #0x0FF
        STR R0, [R1]
```

```
;// Here is where the PE2 = (not(PE3))
and (not(PE4) and (not(PE5)) function is implemented
        LDR R1, =GPIO_PORTE_DATA_R ;// R1 is pointer for Port E
        LDR R0, [R1]
                                                 ;// R0 contains original input values
        LSR RO, RO, #1
                                                 ;// shift bits over to the right, this allows PE3 to be at
LED pin
        MVN R3, R0
                                                         ;// flips bits R3 = NOT(PE3) in LED location
        LDR R0, [R1]
        LSR RO, RO, #2
        MVN R4, R0
                                                         ;// R4 = NOT(PE4) in LED location
        LDR R0, [R1]
        LSR RO, RO, #3
                                                         ;// R5 = NOT(PE5) in LED location
        MVN R5, R0
        AND R6, R3, R4
                                                 ;// AND after NOT(PE3-5), where R6 =(NOT(PE3)) AND
(NOT(PE4)) for line 64
        AND R6, R5, R6
                                                 ;// at this point, R6 will be holding the correct value for
        STR R6, [R1]
the LED pin and all this does is store that value into the DATA for PortE
```

B loop

ALIGN ; make sure the end of this section is aligned

END ; end of file