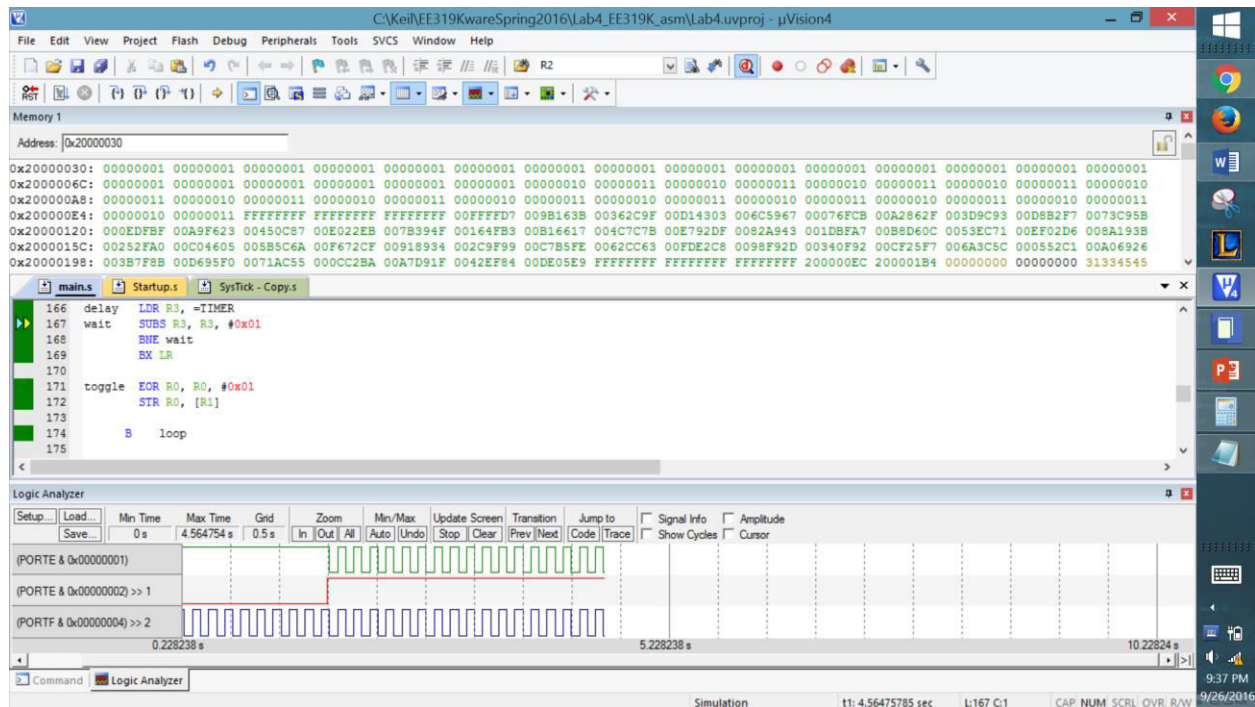


[illegible]



,***** main.s *****

; Program written by: ***Elvin Galarza and Ankith Kandikonda***

; Date Created: 1/22/2016

; Last Modified: 1/22/2016

; Section ***Tuesday 3-4***

; Instructor: ***Vijay Janapa Reddi***

; Lab number: 4

; Brief description of the program

; If the switch is presses, the LED toggles at 8 Hz

; Hardware connections

; PE1 is switch input (1 means pressed, 0 means not pressed)

; PE0 is LED output (1 activates external LED on protoboard)

;Overall functionality of this system is the similar to Lab 3, with three changes:

;1- initialize SysTick with RELOAD 0x00FFFFFF

;2- add a heartbeat to PF2 that toggles every time through loop

;3- add debugging dump of input, output, and time

; Operation

```

;      1) Make PE0 an output and make PE1 an input.
;      2) The system starts with the LED on (make PE0 =1).
; 3) Wait about 62 ms
; 4) If the switch is pressed (PE1 is 1), then toggle the LED once, else turn the LED on.
; 5) Steps 3 and 4 are repeated over and over

```

```

datacmp                      EQU 0x200000E8

TIMER                        EQU 1653333

SWITCH                      EQU 0x40024008 ;PE0

LED                          EQU 0x40024004 ;PE1

SYSCTL_RCGCGPIO_R          EQU 0x400FE608

SYSCTL_RCGC2_GPIOE         EQU 0x00000010 ; port E Clock Gating Control

SYSCTL_RCGC2_GPIOF         EQU 0x00000020 ; port F Clock Gating Control

GPIO_PORTE_DATA_R          EQU 0x400243FC

GPIO_PORTE_DIR_R           EQU 0x40024400

GPIO_PORTE_AFSEL_R         EQU 0x40024420

GPIO_PORTE_PUR_R           EQU 0x40024510

GPIO_PORTE_DEN_R           EQU 0x4002451C

GPIO_PORTF_DATA_R          EQU 0x400253FC

GPIO_PORTF_DIR_R           EQU 0x40025400

GPIO_PORTF_AFSEL_R         EQU 0x40025420

GPIO_PORTF_DEN_R           EQU 0x4002551C

NVIC_ST_CTRL_R             EQU 0xE000E010

NVIC_ST_RELOAD_R           EQU 0xE000E014

NVIC_ST_CURRENT_R          EQU 0xE000E018

```

```

    THUMB

```

```

    AREA  DATA, ALIGN=4

```

```

SIZE    EQU    50

```

```

;You MUST use these two buffers and two variables

```

```

;You MUST not change their names

```

;These names MUST be exported

EXPORT DataBuffer

EXPORT TimeBuffer

EXPORT DataPt [DATA,SIZE=4]

EXPORT TimePt [DATA,SIZE=4]

DataBuffer SPACE SIZE*4

TimeBuffer SPACE SIZE*4

DataPt SPACE 4

TimePt SPACE 4

ALIGN

AREA |.text|, CODE, READONLY, ALIGN=2

THUMB

EXPORT Start

IMPORT TExaS_Init

Start BL TExaS_Init ; running at 80 MHz, scope voltmeter on PD3

; initialize Port E

LDR R1, =SYSCTL_RCGCGPIO_R

LDR R0, [R1]

ORR R0, R0, #0x10

STR R0, [R1]

NOP

NOP

LDR R1, =GPIO_PORTE_DEN_R

LDR R0, [R1]

ORR R0, R0, #0x03

STR R0, [R1]

LDR R1, =GPIO_PORTE_DIR_R ;LED is high

LDR R0, [R1]

ORR R0, R0, #0x01

STR R0, [R1]

LDR R1, =GPIO_PORTE_DIR_R ;SW1 is low

LDR R0, [R1]

AND R0, R0, #0xFD

STR R0, [R1]

LDR R1, =GPIO_PORTE_AFSEL_R

LDR R0, [R1]

AND R0, R0, #0xFC

STR R0, [R1]

LDR R1, =GPIO_PORTE_DATA_R ;makes PEO on, originally

LDR R0, [R1]

ORR R0, R0, #0x01

STR R0, [R1]

; initialize Port F

LDR R1, =SYSCTL_RCGCGPIO_R

LDR R0, [R1]

ORR R0, R0, #0x20

STR R0, [R1]

NOP

NOP

LDR R1, =GPIO_PORTF_DEN_R

LDR R0, [R1]

ORR R0, R0, #0x04

STR R0, [R1]

LDR R1, =GPIO_PORTF_DIR_R

LDR R0, [R1]

ORR R0, R0, #0x04

STR R0, [R1]

LDR R1, =GPIO_PORTF_AFSEL_R

LDR R0, [R1]

AND R0, R0, #0xFB

STR R0, [R1]

; initialize debugging dump, including SysTick

CPSIE 1 ; TExaS voltmeter, scope runs on interrupts

BL Debug_Init

loop

BL Debug_Capture

;// HEARTBEAT = toggles onboard LED on/off to signify that the code is running

```
LDR R1, =GPIO_PORTF_DATA_R
```

```
LDR R0, [R1]
```

```
EOR R0, R0, #0x04
```

```
STR R0, [R1]
```

```
;|||||
```

```
;|||||
```

```
;|||||
```

```
;|||||
```

```
;||||| Lab 3 code
```

```
;|||||
```

```
;|||||
```

```
;|||||
```

```
;|||||
```

```
;delay
```

```
;input PE1 test output PE0
```

```
BL delay
```

```
LDR R1, =GPIO_PORTE_DATA_R
```

```
LDR R0, [R1]
```

```
LSLS R2, R0, #30 ;puts PE1 in most sig bit
```

```
BMI toggle ;if switch is pressed, go to
```

```
toggle
```

```
LDR R1, =GPIO_PORTE_DATA_R ;if not then fall through, keep LED on
```

```
LDR R0, [R1]
```

```
ORR R0, R0, #0x01
```



```
STR R0, [R1]
```

```
B loop
```

```
delay  LDR R3, =TIMER
```

```
wait   SUBS R3, R3, #0x01
```

```
BNE wait
```

```
BX LR
```

```
toggle EOR R0, R0, #0x01
```

```
STR R0, [R1]
```

```
B loop
```

```
;------Debug_Init-----
```

```
; Initializes the debugging instrument
```

```
; Input: none
```

```
; Output: none
```

```
; Modifies: none
```

```
; Note: push/pop an even number of registers so C compiler is happy
```

```
Debug_Init
```

```
; // R0-R3 (parameters)
```

```
; // THIS IS JUST CODE TO INITIALIZE THE DEBUGGING SEQUENCE
```

```
; // THE SAME CONCEPT APPLIES TO PUTTING THE REAL DATA IN
```

```
NoDataFF EQU 0xFFFFFFFF
```

; // Data Buffer Stack Initialization

LDR R0, =DataBuffer

LDR R1, =DataPt

LDR R2, =SIZE

LDR R3, =NoDataFF

STR R0, [R1]

DLoop

SUBS R2, #1

;counts down, where SIZE = size of array

(number of elements) = counter (8bytes)

BMI TArray

;go to 2nd Array (time array) when done with

I/O array (data buffer)

STR R3, [R0]

;stores NoData into element space

ADD R0, R0, #4

;goes to next valid space to store elements

B DLoop

; //Time Buffer Stack Initialization

TArray

LDR R0, =TimeBuffer

LDR R1, =TimePt

LDR R2, =SIZE

LDR R3, =NoDataFF

STR R0, [R1]

TLoop

SUBS R2, #1

BMI SysTick

STR R3, [R0]

ADD R0, R0, #4

B TLoop

```
;// SysTick Initialization
```

SysTick

```
IMPORT SysTick_Init
```

```
MOV R2, R14 ;saves return address
```

```
BL SysTick_Init ;changes Link Register value... need to save Link Register
```

```
;and load it back after calling SysTick
```

```
MOV R14, R2
```

```
BX LR
```

```
;-----Debug_Capture-----
```

```
; Dump Port E and time into buffers
```

```
; Input: none
```

```
; Output: none
```

```
; Modifies: none
```

```
; Note: push/pop an even number of registers so C compiler is happy
```

Debug_Capture

```
LDR R2, =DataPt
```

```
LDR R1, =datacmp
```

```
LDR R0, [R2]
```

```
CMP R1, R0
```

```
BMI done
```

```

        LDR R3, [R2]
        LDR R1, =GPIO_PORTA_DATA_R
        LDR R0, [R1]
        AND R0, R0, #0x03
        LSL R1, R0, #30                ; checking if shifting is needed
        BPL next                      ; checks to see if switch is not pressed,
if not pressed br next
        ADD R0, R0, #0x02              ; shifting bit 1 to bit 5
        ADD R0, R0, #0x04              ; 0000,00XY becomes..
        ADD R0, R0, #0x08              ; 000X,000Y
next   STR R0, [R3]
        ADD R0, R3, #4                ; increment pointer ***
        STR R0, [R2]
        LDR R3, =TimePt
        LDR R1, =NVIC_ST_CURRENT_R
        LDR R0, [R1]
        LDR R2, [R3]
        STR R0, [R2]
        ADD R2, R2, #4
        STR R2, [R3]

done   BX LR

```

```

ALIGN      ; make sure the end of this section is aligned
END        ; end of file

```