

Linux Basic - 102

Strengthening Our Armor

By Ong Boon Leong



F20x64bits - VMware Player (Non-commercial use only)

Player

Activities Terminal Tue 22:05

```
bong5@localhost:~$
```

```
[ 7.384777] Bluetooth: BNEP (Ethernet Emulation) ver 1.3
[ 7.384780] Bluetooth: BNEP filters: protocol multicast
[ 7.384789] Bluetooth: BNEP socket layer initialized
[ 7.981101] nf_conntrack version 0.5.0 (16384 buckets, 65536 max)
[ 8.025141] ip6_tables: (C) 2000-2006 Netfilter Core Team
[ 8.102618] Ebtables v2.0 registered
[ 8.136257] Bridge firewalling registered
[ 8.641268] cfg80211: Calling CRDA to update world regulatory domain
[ 8.774369] cfg80211: World regulatory domain updated:
[ 8.774372] cfg80211: (start_freq - end_freq @ bandwidth), (max_antenna_gain, max_eirp)
[ 8.774374] cfg80211: (2402000 KHz - 2472000 KHz @ 40000 KHz), (300 mBi, 20 dBm)
[ 8.774375] cfg80211: (2457000 KHz - 2482000 KHz @ 40000 KHz), (300 mBi, 20 dBm)
[ 8.774376] cfg80211: (2474000 KHz - 2494000 KHz @ 20000 KHz), (300 mBi, 20 dBm)
[ 8.774377] cfg80211: (5170000 KHz - 5250000 KHz @ 40000 KHz), (300 mBi, 20 dBm)
[ 8.774377] cfg80211: (5735000 KHz - 5835000 KHz @ 40000 KHz), (300 mBi, 20 dBm)
[ 8.807232] e1000: eno16777736 NIC Link is Up 1000 Mbps Full Duplex, Flow Control
[ 8.810172] IPv6: ADDRCONF(NETDEV_UP): eno16777736: link is not ready
[ 8.810300] IPv6: ADDRCONF(NETDEV_CHANGE): eno16777736: link becomes ready
[ 39.613941] fuse init (API version 7.22)
[ 39.629244] SELinux: initialized (dev fuse, type fuse), uses genfs_contexts
[ 39.639625] SELinux: initialized (dev fusectl, type fusectl), uses genfs_contexts
[ 42.881444] Bluetooth: RFCOMM TTY layer initialized
[ 42.881459] Bluetooth: RFCOMM socket layer initialized
[ 42.881460] Bluetooth: RFCOMM ver 1.11
[ 55.382216] TCP: lp registered
[bong5@localhost ~]$
```

```
bong5@localhost:~$ cat /proc/meminfo
MemTotal: 1778244 kB
MemFree: 895152 kB
Buffers: 24692 kB
Cached: 267924 kB
SwapCached: 0 kB
Active: 525136 kB
Inactive: 215488 kB
Active(anon): 448888 kB
Inactive(anon): 732 kB
Active(file): 76248 kB
Inactive(file): 214756 kB
Unevictable: 16 kB
Mlocked: 16 kB
SwapTotal: 1535996 kB
SwapFree: 1535996 kB
Dirty: 7800 kB
Writeback: 0 kB
AnonPages: 448180 kB
Mapped: 97200 kB
Shmem: 1504 kB
Slab: 69072 kB
SReclaimable: 33092 kB
SUnreclaim: 35980 kB
KernelStack: 2768 kB
PageTables: 21088 kB
NFS_Unstable: 0 kB
```

Personal Biography



Ong Boon Leong (elvinongbl@gmail.com)

Industrial Experience:

- Embedded Systems (network processor, low-power system)
- Yocto Project Contributor
- Linux Kernel & Device Driver
- Assembly language, C/C++, Java, Database
- Windows Embedded Compact – OS & Device Driver
- Current working for Intel Malaysia – 12 years.

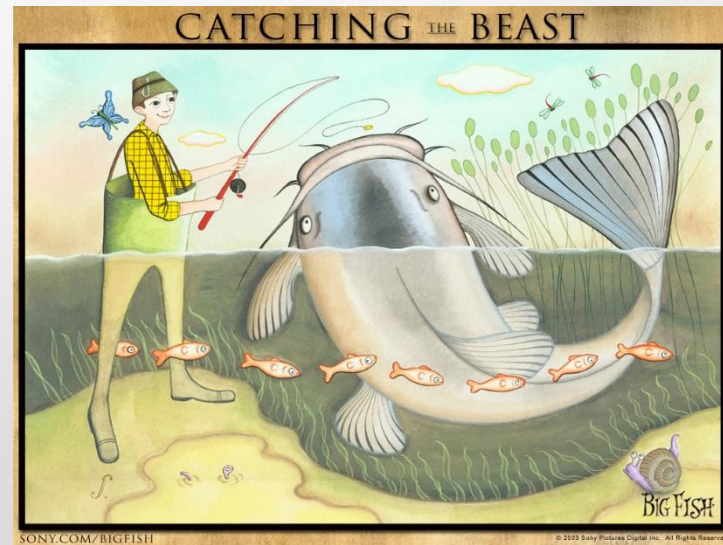
Education:

- MSc (Distinction) Signal Processing & Telecommunication, Imperial College London
- BEng (Hons) EEE, University Tenaga Nasional

Disclaimer: I work for Intel but I don't speak for them.

Expectation on You

- I expect basic class to be **less spoon-feed** than it should be ...
- No Silly Question > Doing Silly Thing
- I teach you the **basic about fishing** ... you should go on learning how to **catch a BIG FISH** ...



Prepared by Mr Ong Boon Leong 2014

Agenda

- More Shell Commands [40-min]
- What ?! Writing bash script without editor [10-min]
- Break [10min]
- Bash Script - 101 [30min]
- Hand-on: creating a script in checking image



More Shell Commands [40min]

cut a string – 1/2

- `$ cut -d'z' -f1,3 <FILE>`
 - To cut a string based on delimiter character 'z' and combine the 1st & 3rd fields.
 - Note: `-d'<a character>'`: must be 1 character & can be a,b,c, 1,2, #, ^, <white space>, etc...

```
bong5@ubuntu:~$ tail /etc/passwd
rtkit:x:107:114:RealtimeKit,,,:/proc:/bin/false
saned:x:108:115:/:/home/saned:/bin/false
whoopsie:x:109:116:/:/nonexistent:/bin/false
speech-dispatcher:x:110:29:Speech Dispatcher,,,:/var/run/speech-dispatcher:/bin/sh
avahi:x:111:117:Avahi mDNS daemon,,,:/var/run/avahi-daemon:/bin/false
lightdm:x:112:118:Light Display Manager:/var/lib/lightdm:/bin/false
colord:x:113:121:colord colour management daemon,,,:/var/lib/colord:/bin/false
hplip:x:114:7:HPLIP system user,,,:/var/run/hplip:/bin/false
pulse:x:115:122:PulseAudio daemon,,,:/var/run/pulse:/bin/false
bong5:x:1000:1000:Ong Boon Leong,,,:/home/bong5:/bin/bash
bong5@ubuntu:~$ tail /etc/passwd | cut -d':' -f1,5-7
rtkit:RealtimeKit,,,:/proc:/bin/false
saned:/:/home/saned:/bin/false
whoopsie:/:/nonexistent:/bin/false
speech-dispatcher:Speech Dispatcher,,,:/var/run/speech-dispatcher:/bin/sh
avahi:Avahi mDNS daemon,,,:/var/run/avahi-daemon:/bin/false
lightdm:Light Display Manager:/var/lib/lightdm:/bin/false
colord:colord colour management daemon,,,:/var/lib/colord:/bin/false
hplip:HPLIP system user,,,:/var/run/hplip:/bin/false
pulse:PulseAudio daemon,,,:/var/run/pulse:/bin/false
bong5:Ong Boon Leong,,,:/home/bong5:/bin/bash
```

cut a string – 2/2

- `$ cut -cN-M <FILE>`
 - To cut a string based from column N-th to M-th
 - `-c-M` = 1-st column up to M-th
 - `-cN-` = N-th column till the end of each line
 - $0 < N, M$

```
bong5@ubuntu:~$ ps
  PID TTY          TIME CMD
 3020 pts/22    00:00:00 bash
 3384 pts/22    00:00:00 ps
bong5@ubuntu:~$ ps | cut -c2-5,24-
  PID CMD
 3020 bash
 3385 ps
 3386 cut
```

sed – stream editor – 1/4

- sed "<regex>" filename
- string filename | sed -e "<regex>"
- It does not modify the original file, expect to write to newfile.

Ordinary character	Frequently used Metacharacters
upper & lowercase: A,B,C,..,Z, a,b,c,..,z, Numerals: 1,2,3, ... Characters: <whitespace>, _	. = match any single char except newline * = match >=0 character [chars] = a range of characters [^chars] = not match any of characters ^ = match the beginning of a line \$ = match the end of a line \ = escape the next character

sed – stream editor - 2/4

```
Mary had a little LAMB  
His fleece was white as snow,  
And everywhere that MARY went,  
The lamb was sure to go.  
He followed her to school one day,  
Which was against the rule,  
It made the children laugh and play  
To see a LaMB at school.  
And so the Teacher turned it out,  
But still it lingered near,  
And waited patiently about,  
Till Mary did appear.  
"Why does the LaMb love mary so?"  
The eager children cry.  
"Why, mArY loves the LAMB, you know."  
The TEACHER did reply.
```

```
$ sed "s/[mM][aA][rR][yY]/Mary/g" text1.txt
```

```
Mary had a little LAMB  
His fleece was white as snow,  
And everywhere that Mary went,  
The lamb was sure to go.  
  
He followed her to school one day,  
Which was against the rule,  
It made the children laugh and play  
To see a LaMB at school.  
  
And so the Teacher turned it out,  
But still it lingered near,  
And waited patiently about,  
Till Mary did appear.  
  
"Why does the LaMb love Mary so?"  
The eager children cry.  
"Why, Mary loves the LAMB, you know."  
The TEACHER did reply.
```

Match all possible combination of Mary: e.g. mArY, marY, MARY, MaRY, etc...

sed – stream editor - 3/4

```
sed "s/^Mary/MARY/" text1.txt
```

```
MARY had a little LAMB  
His fleece was white as snow,  
And everywhere that MARY went,  
The lamb was sure to go.  
  
He followed her to school one day,  
Which was against the rule,  
It made the children laugh and play  
To see a LaMB at school.  
  
And so the Teacher turned it out,  
But still it lingered near,  
And waited patiently about,  
Till Mary did appear.  
  
"Why does the LaMb love mary so?"  
The eager children cry.  
"Why, mArY loves the LAMB, you know."  
The TEACHER did reply.
```

^Mary : Start with "Mary"

```
sed -e "s/^Mary/MARY/g" -e "s/ Mary / MARY /g" text1.txt
```

```
sed -e "s/Mary/MARY/g" text1.txt
```

```
MARY had a little LAMB  
His fleece was white as snow,  
And everywhere that MARY went,  
The lamb was sure to go.  
  
He followed her to school one day,  
Which was against the rule,  
It made the children laugh and play  
To see a LaMB at school.  
  
And so the Teacher turned it out,  
But still it lingered near,  
And waited patiently about,  
Till MARY did appear.  
  
"Why does the LaMb love mary so?"  
The eager children cry.  
"Why, mArY loves the LAMB, you know."  
The TEACHER did reply.
```

sed – stream editor - 4/4

```
sed -e "s/L[aA]MB/lamb/g" text1.txt
```

```
Mary had a little lamb
His fleece was white as snow,
And everywhere that MARY went,
The lamb was sure to go.

He followed her to school one day,
Which was against the rule,
It made the children laugh and play
To see a lamb at school.

And so the Teacher turned it out,
But still it lingered near,
And waited patiently about,
Till Mary did appear.

"Why does the Lamb love mary so?"
The eager children cry.
"Why, mARy loves the Lamb, you know."
The TEACHER did reply.
```

LaMB or LAMB → lamb

```
sed -e "s/L[aA]MB$/lamb/g" text1.txt
```

```
Mary had a little lamb
His fleece was white as snow,
And everywhere that MARY went,
The lamb was sure to go.

He followed her to school one day,
Which was against the rule,
It made the children laugh and play
To see a LaMB at school.

And so the Teacher turned it out,
But still it lingered near,
And waited patiently about,
Till Mary did appear.

"Why does the LaMb love mary so?"
The eager children cry.
"Why, mARy loves the LaMb, you know."
The TEACHER did reply.
```

L[aA]MB\$: - end with LaMB or LAMB

diff then patch 1/3

- *diff* is used to show the change & *patch* is used to apply the change
 - `$ diff -ur <original> <modify> > change.patch\`
 - `$ cd original`
 - `$ patch -p<Num> < change.patch`
 - Num: number of folder level to be skip relative to patch is generated
- Remember, Linux kernel development involves a lot of patches ...
 - we use "git format-patch" to generate it. (We will cover this in future course)

```
bong5@ubuntu:psc-devel$ sed -e "s/L[aA]MB$/lamb/g" text1.txt > text1-mod.txt
bong5@ubuntu:psc-devel$ diff text1.txt text1-mod.txt
1c1
< Mary had a little LAMB
---
> Mary had a little lamb
bong5@ubuntu:psc-devel$ diff -ur text1.txt text1-mod.txt
--- text1.txt      2014-11-01 02:52:38.083334986 -0700
+++ text1-mod.txt  2014-11-01 05:58:35.329646083 -0700
@@ -1,4 +1,4 @@
-Mary had a little LAMB
+Mary had a little lamb
  His fleece was white as snow,
  And everywhere that MARY went,
  The lamb was sure to go.
```

-u: unified format
-r: recursively

diff then patch 2/3

```
bong5@ubuntu:psc-devel$ diff -ur children/ children.mod/
diff -ur children/songs/mary-lamb.song children.mod/songs/mary-lamb.song
--- children/songs/mary-lamb.song      2014-11-01 06:16:22.037683151 -0700
+++ children.mod/songs/mary-lamb.song  2014-11-01 06:20:40.121692119 -0700
```

2-level folder depth

```
@@ -1,19 +1,19 @@
-Mary had a little LAMB
+Mary had a little dog
  His fleece was white as snow,
  And everywhere that MARY went,
-The lamb was sure to go.
+The dog was sure to go.

  He followed her to school one day,
  Which was against the rule,
  It made the children laugh and play
-To see a LaMB at school.
+To see a dog at school.

  And so the Teacher turned it out,
  But still it lingered near,
  And waited patiently about,
  Till Mary did appear.

-"Why does the LaMB love mary so?"
+"Why does the dog love mary so?"
  The eager children cry.
-"Why, mARy loves the LaMB, you know."
+"Why, mARy loves the dog, you know."
  The TEACHER did reply.
```

-p<Num>: number of
folder depth to skip

```
bong5@ubuntu:children$ tree
```

```
├── songs
│   └── mary-lamb.song
```

1 directory, 1 file

```
bong5@ubuntu:children$ patch -p1 < ../dog.patch
```

patching file songs/mary-lamb.song

```
bong5@ubuntu:children$ cat songs/mary-lamb.song
```

```
Mary had a little dog
His fleece was white as snow,
And everywhere that MARY went,
The dog was sure to go.
```

```
He followed her to school one day,
Which was against the rule,
It made the children laugh and play
To see a dog at school.
```

```
And so the Teacher turned it out,
But still it lingered near.
```

```
And waited bong5@ubuntu:psc-devel$ cd children/songs/
```

```
Till Mary bong5@ubuntu:songs$ tree
```

```
└── mary-lamb.song
```

0 directories, 1 file

```
bong5@ubuntu:songs$ patch -p2 < ../../dog.patch
patching file mary-lamb.song
```

diff then patch 3/3

```
bong5@ubuntu:songs$ patch -p2 < ../../dog.patch
patching file mary-lamb.song
bong5@ubuntu:songs$ patch -p2 < ../../dog.patch
patching file mary-lamb.song
Reversed (or previously applied) patch detected! Assume -R? [n] y
bong5@ubuntu:songs$ patch -p2 < ../../dog.patch
patching file mary-lamb.song
bong5@ubuntu:songs$ patch -p2 -R < ../../dog.patch
patching file mary-lamb.song
bong5@ubuntu:songs$ grep dog mary-lamb.song
bong5@ubuntu:songs$ patch -p2 < ../../dog.patch
patching file mary-lamb.song
bong5@ubuntu:songs$ grep dog mary-lamb.song
Mary had a little dog
The dog was sure to go.
To see a dog at school.
"Why does the dog love mary so?"
"Why, mARy loves the dog, you know."
```

Applying same patch twice.. You will be prompted

-R : to reverse patch

ps, jobs, fg, bg, kill – process

- `$ ps -aux` = process status of all system for superuser and user
- `$ commands &` = automatically execute command as back-ground process
- `Ctrl+z` then `bg` = is to halt current process and then make it background
- `$ jobs` = to list the process being suspended.
- `$ fg %job=` bring a process to foreground i.e resume
- `$ kill -9 <pid>` = kill a process prematurely

```
bong5@ubuntu:junk$ vi junk.sh
[1]+  Stopped                  vim.nox junk.sh
bong5@ubuntu:junk$ bg
[1]+  vim.nox junk.sh &
bong5@ubuntu:junk$ jobs
[1]+  Stopped                  vim.nox junk.sh
bong5@ubuntu:junk$ fg %1
```

Ctrl+Z = to stop process

`bg` = to put current process to background

`jobs` = to list stopped process

`fg` = to bring job-id=1 to foreground

top – process monitoring

- `$ top` = to monitor all processes on system
 - NI: - a process with higher nice value is more willing to give out his process time to other process.
 - PR: priority
 - VIRT: virtual memory of a process
 - RES: Resident memory (non-swapped physical system memory)
 - SHR: Shared memory (with other process)
 - S: Status of process [S=interruptible sleeping, R=running, Z=zombie, T=traced, D=uninterruptible sleep]
 - %CPU: CPU usage, %MEM: Resident Memory Usage
- During interactive mode, type "q" to quit, type "h" for help menu

Check-out [htop](#) for more interactive top

```
top - 07:04:05 up 4:11, 3 users, load average: 0.12, 0.08, 0.05
Tasks: 324 total, 1 running, 323 sleeping, 0 stopped, 0 zombie
%Cpu(s): 0.8 us, 0.5 sy, 0.0 ni, 98.7 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem: 1010492 total, 924992 used, 85500 free, 41484 buffers
KiB Swap: 1046524 total, 284 used, 1046240 free. 280016 cached Mem
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
1651	root	20	0	165504	3444	2536	S	0.7	0.3	0:37.18	vmtoolsd
6051	bong5	20	0	29280	1832	1172	R	0.7	0.2	0:00.15	top
1135	root	20	0	19284	792	516	S	0.3	0.1	0:12.78	irqbalance
1156	root	20	0	355692	118712	32100	S	0.3	11.7	0:59.55	Xorg
2783	bong5	20	0	331200	14892	6676	S	0.3	1.5	0:35.70	vmtoolsd
3344	bong5	20	0	662852	19036	10824	S	0.3	1.9	0:44.05	gnome-terminal
1	root	20	0	33904	3008	1276	S	0.0	0.3	0:02.18	init
2	root	20	0	0	0	0	S	0.0	0.0	0:00.01	kthreadd
3	root	20	0	0	0	0	S	0.0	0.0	0:00.49	ksoftirqd/0
5	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	kworker/0:0H
7	root	20	0	0	0	0	S	0.0	0.0	0:05.94	rcu_sched
8	root	20	0	0	0	0	S	0.0	0.0	0:03.69	rcuos/0

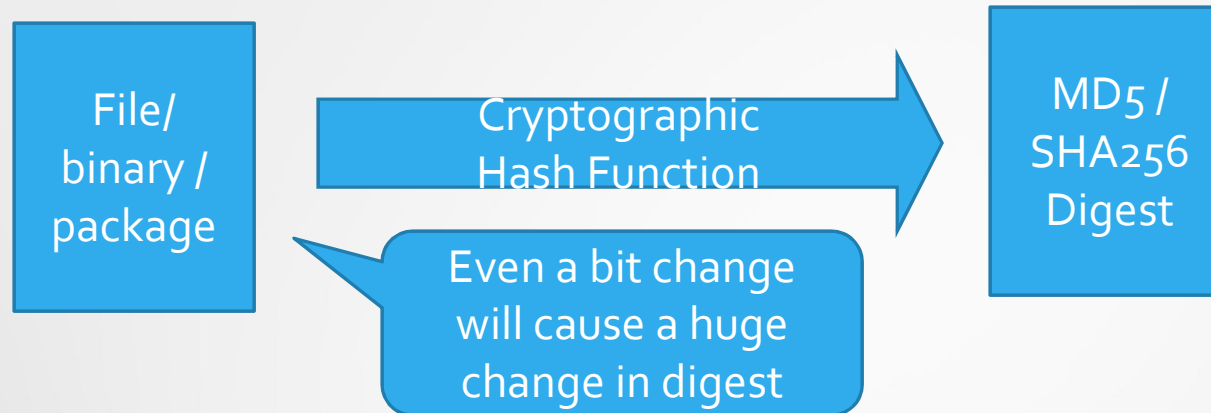
ln – soft link (think short-cut...)

- `$ ln -sf <target-file> <soft-link-name>`
- To read a soft-link is the same as reading the target-file

```
bong5@ubuntu:songs$ ln -sf mary-lamb.song mary-lamb.softlink
bong5@ubuntu:songs$ ls -al
total 12
drwxrwxr-x 2 bong5 bong5 4096 Nov  1 06:44 .
drwxrwxr-x 3 bong5 bong5 4096 Nov  1 06:15 ..
lrwxrwxrwx 1 bong5 bong5   14 Nov  1 06:44 mary-lamb.softlink -> mary-lamb.song
-rw-rw-r-- 1 bong5 bong5  462 Nov  1 06:20 mary-lamb.song
bong5@ubuntu:songs$ cat mary-lamb.softlink
Mary had a little dog
His fleece was white as snow,
And everywhere that MARY went,
The dog was sure to go.

He followed her to school one day,
Which was against the rule,
It made the children laugh and play
To see a dog at school.
```

File integrity – 1/2



Let's use **hexedit** to flip a bit.

Hexedit command	
Ctrl + w	Write to file
Ctrl + t	Toggle to text hex mode
Ctrl + z	Exit file

Cannot find hexedit?
apt-get? yum?

File integrity – 2/2

```
5D 61 72 79 20 68 61 64 20 61 20 6C 69 74 74 6C 65 20 64 6F 67 0A 48 69 73 20 66 6C 65 65 63 65 ]a y had a little dog.His fleece
20 77 61 73 20 77 68 69 74 65 20 61 73 20 73 6E 6F 77 2C 0A 41 6E 64 20 65 76 65 72 79 77 68 65 was white as snow,.And everywhe
72 65 20 74 68 61 74 20 4D 41 52 59 20 77 65 6E 74 2C 0A 54 68 65 20 64 6F 67 20 77 61 73 20 73 re that MARY went,.The dog was s
75 72 65 20 74 6F 20 67 6F 2E 0A 0A 48 65 20 66 6F 6C 6C 6F 77 65 64 20 68 65 72 20 74 6F 20 73 ure to go...He followed her to s
63 68 6F 6F 6C 20 6F 6E 65 20 64 61 79 2C 0A 57 68 69 63 68 20 77 61 73 20 61 67 61 69 6E 73 74 chool one day,.Which was against
20 74 68 65 20 72 75 6C 65 2C 0A 49 74 20 6D 61 64 65 20 74 68 65 20 63 68 69 6C 64 72 65 6E 20 the rule,.It made the children
6C 61 75 67 68 20 61 6E 64 20 70 6C 61 79 0A 54 6F 20 73 65 65 20 61 20 64 6F 67 20 61 74 20 73 laugh and play.To see a dog at s
63 68 6F 6F 6C 2E 0A 0A 41 6E 64 20 73 6F 20 74 68 65 20 54 65 61 63 68 65 72 20 74 75 72 6E 65 school...And so the Teacher turne
64 20 69 74 20 6F 75 74 2C 0A 42 75 74 20 73 74 69 6C 6C 20 69 74 20 6C 69 6E 67 65 72 65 64 20 d it out,.But still it lingered
6E 65 61 72 2C 0A 41 6E 64 20 77 61 69 74 65 64 20 70 61 74 69 65 6E 74 6C 79 20 61 62 6F 75 74 near,.And waited patiently about
2C 0A 54 69 6C 6C 20 4D 61 72 79 20 64 69 64 20 61 70 70 65 61 72 2E 0A 0A 22 57 68 79 20 64 6F ,.Till Mary did appear..."Why do
65 73 20 74 68 65 20 64 6F 67 20 6C 6F 76 65 20 6D 61 72 79 20 73 6F 3F 22 0A 54 68 65 20 65 61 es the dog love mary so?".The ea
67 65 72 20 63 68 69 6C 64 72 65 6E 20 63 72 79 2E 0A 22 57 68 79 2C 20 6D 41 72 59 20 6C 6F 76 ger children cry.."Why, mArY lov
65 73 20 74 68 65 20 64 6F 67 2C 20 79 6F 75 20 6B 6E 6F 77 2E 22 0A 54 68 65 20 54 45 41 43 48 es the dog, you know.".The TEACH
45 52 20 64 69 64 20 72 65 70 6C 79 2E 0A
```


Before flipping a bit

```
bong5@ubuntu:songs$ md5sum mary-lamb.song
b4a1e4da4895f5b009908bc020bc9086 mary-lamb.song
bong5@ubuntu:songs$ sha256sum mary-lamb.song
5c0fc6baa33199dec257fa275a3a0c762ee036b6a323d79e2aadb8127b851058 mary-lamb.song
```

After flipping a bit

```
bong5@ubuntu:songs$ md5sum mary-lamb.song
623b9b6679ab0afe9310630e95939ade mary-lamb.song
bong5@ubuntu:songs$ sha256sum mary-lamb.song
668d613b2852f78a6e3820a43a75d73c1dae8c20ff7c77310ce9b9d7a757fb55 mary-lamb.song
```

```
$ md5sum <filename>
$ sha256sum <filename>
```



What ?!

Writing Bash Script without editor....

Writing bash script on shell – 1/1

- Overtime, as you **repeatedly execute commands** on shell you realize that it is **productive to automate** that.
- So you know you need bash script and ***history*** can help you **pick commands** that you like to be inside the script.
- You should create bash script on shell as follow:
 - \$ cat << ***EOF*** > *<filename>*.sh
 - > {paste a line from history and press ENTER for next line}
 - > {once you are done, type ***EOF*** then ENTER to exit}
 - \$ cat <filename>.sh to check the content
 - Note: EOF is just a tag. Can be anything EOT, ILOVESCRIP, etc

<< EOF is called "HERE document"

Writing bash script on shell – 2/2


```
bong5@ubuntu:quark$ cat << EOF > prepareSD.sh
#!/bin/bash
scp bong5@10.88.227.79:/home/bong5/junk/quark-package.tgz .
rm -rf quark-package
tar xzf quark-package.tgz
mount -t vfat /dev/sdc1 sdcard0
mount -t ext3 /dev/sdc2 sdcard1
cp quark-package/bzImage quark-package/core-image-minimal-initramfs-quark.cpio.gz sdcard0
mount -t ext3 -o loop quark-package/image-full-quark.ext3 rootfs
cp -a rootfs/ sdcard1
umount sdcard0 sdcard1
umount rootfs
EOF
```

remember to "chmod +x
<filename>.sh" to make it
executable

Caution: If you are using `$()` in history, never paste them under `cat << EOF` method. Because the `$()` will be evaluated first. So, your code may not be scalable



Break [10min]



Bash Script - 101 [30min]

Prepared by Mr Ong Boon Leong 2014

bash - basic

```
1 #!/bin/bash
2
3 # This is comment block ...
4 # same here ...
5
6 # script exits upon exception
7 set -e
8
9 usage () {
10 cat << EOF
11
12 This is where we can put script description
13 -h, --help
14     Display help content
15 -f, --file
16     input file
17     bla bla ..
18
19 EOF
20 }
21
22 # check if number of input arguments > 1
23 if [ $# -lt 1 ]; then
24     usage
25     exit 0
26 fi
27
28 exit 0
```

#!/bin/bash – defines the interpreter for the script

Prevent script from further execute if error occurs

Good way to document the usage of script

To show usage information if script used wrongly

Script exits '0' means no error

bash –User-defined Variable

Example	Explanation
SRC1_DIR="/home/user/code" FRUIT=peach	<ul style="list-style-type: none">• Variable name = alphabet + numeric + '_'• Can start with alphabet or '_'• Note: there is no space between variable,=,string
FRUIT[0]=peach FRUIT[5]=watermelon FRUIT[10]=banana	<ul style="list-style-type: none">• Index >= 0• FRUIT[1], FRUIT[2], which are not defined does not exist.
sandwich=(chicken BMT meatball) is the same as sandwich[0]=chicken sandwich[1]=BMT sandwich[2]=meatball	<ul style="list-style-type: none">• Index is automatically incremented• Note: an element is spaced by white-space• Note: there is not ';' between element
echo \${sandwich[1]} echo \${sandwich[*]}	<ul style="list-style-type: none">• To print BMT• To print all the list
readonly sandwich	<ul style="list-style-type: none">• To make sandwich as read-only i.e. cannot be modified

Q: if I don't need the user-defined variable any more, how can I delete it?

A: *"unset variable"*.

Q: if I want the user-defined variable to be accessible by other script?

A: *export variable="some-value"* , i.e. putting it as environment variable

bash – Arithmetic Expression

```
bong5@ubuntu:~$ width=20
bong5@ubuntu:~$ heigh=3
bong5@ubuntu:~$ let "sum=$width*$heigh"
bong5@ubuntu:~$ echo $sum
60
bong5@ubuntu:~$ echo $((($sum*5))
300
bong5@ubuntu:~$ width="20"
bong5@ubuntu:~$ height="3"
bong5@ubuntu:~$ echo $((($width*$height))
60
bong5@ubuntu:~$ let "sum=$width*$height"
bong5@ubuntu:~$ echo $sum
60
bong5@ubuntu:~$ sum=$((($sum*5))
bong5@ubuntu:~$ echo $sum
300
```

\$ let "variable=expression"

\$((expression))

Note: no space between
variable,=,value

bash – the \$ family

```
bong5@ubuntu:bash-example$ cat script.sh
#!/bin/bash

printf "command = %s \n" $0
printf "1st arg = %s \n" $1
printf "2nd arg = %s \n" $2
printf "Total arg = %d \n" $#
printf "All arg - %s\n" $*
printf "All arg - %s\n" $@
bong5@ubuntu:bash-example$ ./script.sh hello 123 world-lei
command = ./script.sh
1st arg = hello
2nd arg = 123
Total arg = 3
All arg - hello
All arg - 123
All arg - world-lei
All arg - hello
All arg - 123
All arg - world-lei
```

\$?	Numeric exit status of last command executed
\$\$	Process ID of current shell
\$!	Process ID of last background command

bash – if-then-fi & while-do-done

```
bong5@ubuntu:bash-example$ cat conditional-expression.sh
#!/bin/bash

set -e

num=$1

# IF conditional statement
if [ $num -eq 6 ]
then
    echo "It is 6"
elif [ $num -lt 6 ]
then
    echo "Less than 6"
else
    echo "More than 6"
fi

# while conditional statement
while [ $num -gt 0 ];
do
    ## do something here
    printf "num=%d \n" $num
    num=$(( $num - 1 ))
done
```

Note: a space between
expression and "[" & "]"

numerical test

Remember \$(()) for arithmetic
expression

```
bong5@ubuntu:bash-example$ ./conditional-expression.sh 3
Less than 6
num=3
num=2
num=1
```

bash – 3 Test condition types

Test
Type

Numerical Test

-eq	Equal
-ne	Not equal
-lt	Less than
-le	Less or equal to
-gt	Greater than
-ge	Greater than or equal to

File Test

-a \$FILE	True if File exist
-b \$FILE	True if File is block file
-c \$FILE	True if File is char file
-d \$FILE	True if File is directory
-f \$FILE	True if File is regular file
-L \$FILE	True if File is symbolic link
-S \$FILE	True if File is socket file
-r, -w, -x \$FILE	True if File exists and read-, write-, execut-able
\$FILE1 -nt \$FILE2	True if F1 is newer than F2 OR F1 exists and F2 not
\$FILE1 -ot \$FILE2	True if F1 is older than F2 OR F2 exists and F1 not
Other lesser used types....	

String Test

-z \$STR	True if length(STR) is ZERO
-n \$STR	True if length(STR) is not ZERO
\$STR1 == \$STR2	STR1 equals STR2
\$STR1 != \$STR2	STR1 NOT equals STR2
\$STR1 < \$STR2	STR1 sorts before STR2 lexicographically
\$STR1 > \$STR2	STR1 sorts after STR2 lexicographically

```
#!/bin/bash
set -e

num=$1
val=10

if [ $num -eq 5 ]
then
    echo "$num equal to 5"
elif [ $num -lt $val ]
then
    echo "$num less than $val"
else
    echo "$num more than or equal to $val"
fi
```

bash – Combining Test Conditions

```
bong5@ubuntu:bash-example$ cat combine-test.sh
#!/bin/bash

set -e

num=$1
text=$2

if [ $num -eq 10 -a $text == perfect ]
then
    echo ' num == 10 AND text is "perfect" '
fi

if [ $num -eq 10 -o $text == perfect ]
then
    echo ' num == 10 OR text is "perfect" '
fi

if [ ! $num -eq 10 -o ! $text == perfect ]
then
    echo ' NOT (num == 10) OR NOT (text is "perfect") '
fi

bong5@ubuntu:bash-example$ ./combine-test.sh 11 perfect
num == 10 OR text is "perfect"
NOT (num == 10) OR NOT (text is "perfect")
bong5@ubuntu:bash-example$ ./combine-test.sh 10 perfect
num == 10 AND text is "perfect"
num == 10 OR text is "perfect"
bong5@ubuntu:bash-example$ ./combine-test.sh 10 poor
num == 10 OR text is "perfect"
NOT (num == 10) OR NOT (text is "perfect")
bong5@ubuntu:bash-example$
```

-a is AND

-o is OR

! is NOT

bash – for-do-done & array accessing

```
bong5@ubuntu:bash-example$ cat for-array.sh
#!/bin/bash
```

```
set -e
```

```
for count in `seq 1 5`
```

`operation` evaluate on the spot

```
do
    echo "loop=$count"
    echo 'loop=$count (not evaluated)'
done
```

() array definition.
Note ",", is not separator,
white-space is

```
# Use array method to contain a list
DISTRO=("Fedora" "Ubuntu", "CentOS" "Debian")
```

Remember ## - number
of argument . \${#LIST}
gives you the count.

```
# DISTRO[*] meant the whole list
# ${#LIST} gives you the count of the list
```

```
distro_count=${#DISTRO[*]}
```

```
# Take note of (( arithmetic operation ))
```

```
for (( i=0; i<$distro_count; i++ ))
```

```
do
    # Use {} to be specific on variable name
    echo "Linux Distro = ${DISTRO[$i]}"
done
```

(()) a way in bash to be
like C-style for-loop

Accessing an array at ith
index

```
bong5@ubuntu:bash-example$ ./for-array.sh
loop=1
loop=$count (not evaluated)
loop=2
loop=$count (not evaluated)
loop=3
loop=$count (not evaluated)
loop=4
loop=$count (not evaluated)
loop=5
loop=$count (not evaluated)
Linux Distro = Fedora
Linux Distro = Ubuntu,
Linux Distro = CentOS
Linux Distro = Debian
```


Hand-on: Write a basic shell script [30 min]

- *Create ~/dev/bash/lab-2 folder and write the following script:*
- *Constantly poll the interest fields X of times under these files*
 - */proc/cpuinfo : model name, cpu MHz, # cpu processor*
 - */proc/interrupts: usb1 & eth0*
 - */proc/meminfo: MemFree, Active & MemTotal*
- *Write the changes (if exists) for each poll to system_summary.txt as follow:*

```
=====
CPU Info
=====
Cpu Count: <number of CPU>
model name: <model>
cpu MHz: <freq>

=====
interrupt count
=====
usb1: <1st poll> <2nd> <3rd> <4th> ...
eth0: <1st poll> <2nd> <3rd> <4th> ...

=====
System Memory
=====
MemTotal: <1st poll> <2nd> <3rd> <4th> ...
MemFree: <1st poll> <2nd> <3rd> <4th> ...
Active: <1st poll> <2nd> <3rd> <4th> ...

Created at <date> for <num of poll> poll
```