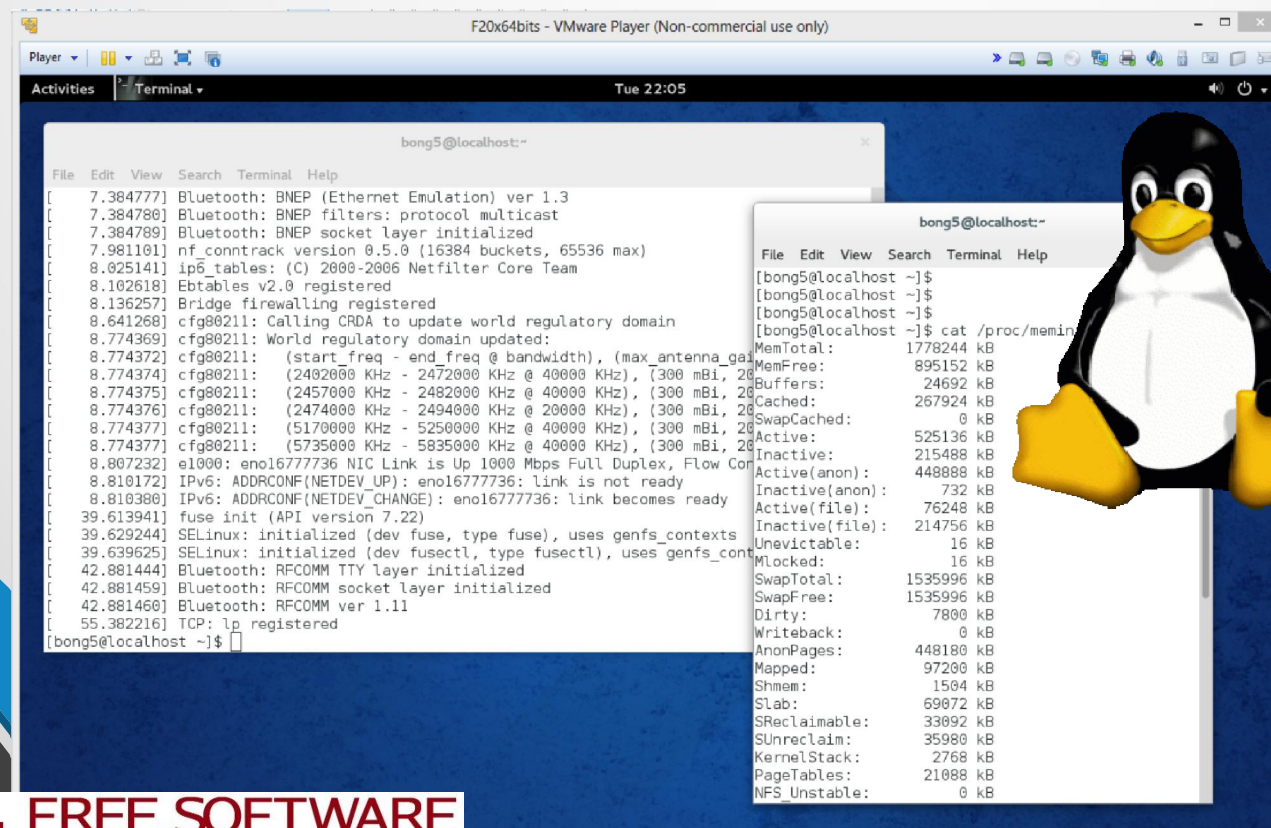


Linux Basic - 101

Let's start our OSS journey

By Ong Boon Leong



```
bong5@localhost:~$ cat /proc/meminfo
MemTotal: 1778244 kB
MemFree: 895152 kB
Buffers: 24692 kB
Cached: 267924 kB
SwapCached: 0 kB
Active: 525136 kB
Inactive: 215488 kB
Active(anon): 448888 kB
Inactive(anon): 732 kB
Active(file): 76248 kB
Inactive(file): 214756 kB
Unevictable: 16 kB
Mlocked: 16 kB
SwapTotal: 1535996 kB
SwapFree: 1535996 kB
Dirty: 7800 kB
Writeback: 0 kB
AnonPages: 448180 kB
Mapped: 97200 kB
Shmem: 1504 kB
Slab: 69072 kB
SReclaimable: 33092 kB
SUnreclaim: 35980 kB
KernelStack: 2768 kB
PageTables: 21088 kB
NFS Unstable: 0 kB
```

Personal Biography



Ong Boon Leong

Industrial Experience:

- Embedded Systems (network processor, low-power system)
- Yocto Project Contributor
- Linux Kernel & Device Driver
- Assembly language, C/C++, Java, Database
- Windows Embedded Compact – OS & Device Driver
- Current working for Intel Malaysia – 12 years.

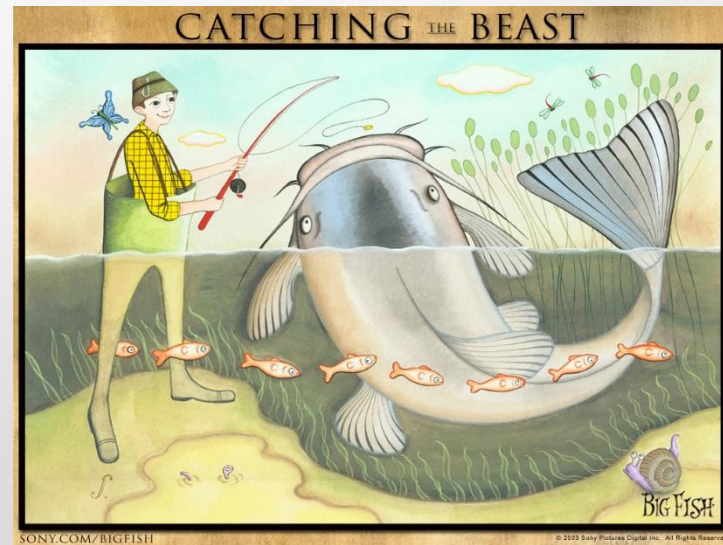
Education:

- MSc (Distinction) Signal Processing & Telecommunication, Imperial College London
- BEng (Hons) EEE, University Tenaga Nasional

Disclaimer: I work for Intel but I don't speak for them.

Expectation on You

- I expect basic class to be **less spoon-feed** than it should be ...
- No Silly Question > Doing Silly Thing
- I teach you the **basic about fishing** ... you should go on learning how to **catch a BIG FISH** ...



Prepared by Mr Ong Boon Leong 2014

Agenda

- Installing Linux on Windows [30-min]
- Familiarizing with Linux Environment [20-min]
 - shell environment
 - proxy settings
 - Software package management introduction
- Break [10-min]
- Basic Shell Commands [20-min]
- Vi Editor Introduction [10-min]
- Hand-on: Write a shell script [20-min]



Installing Linux on Windows [30min]

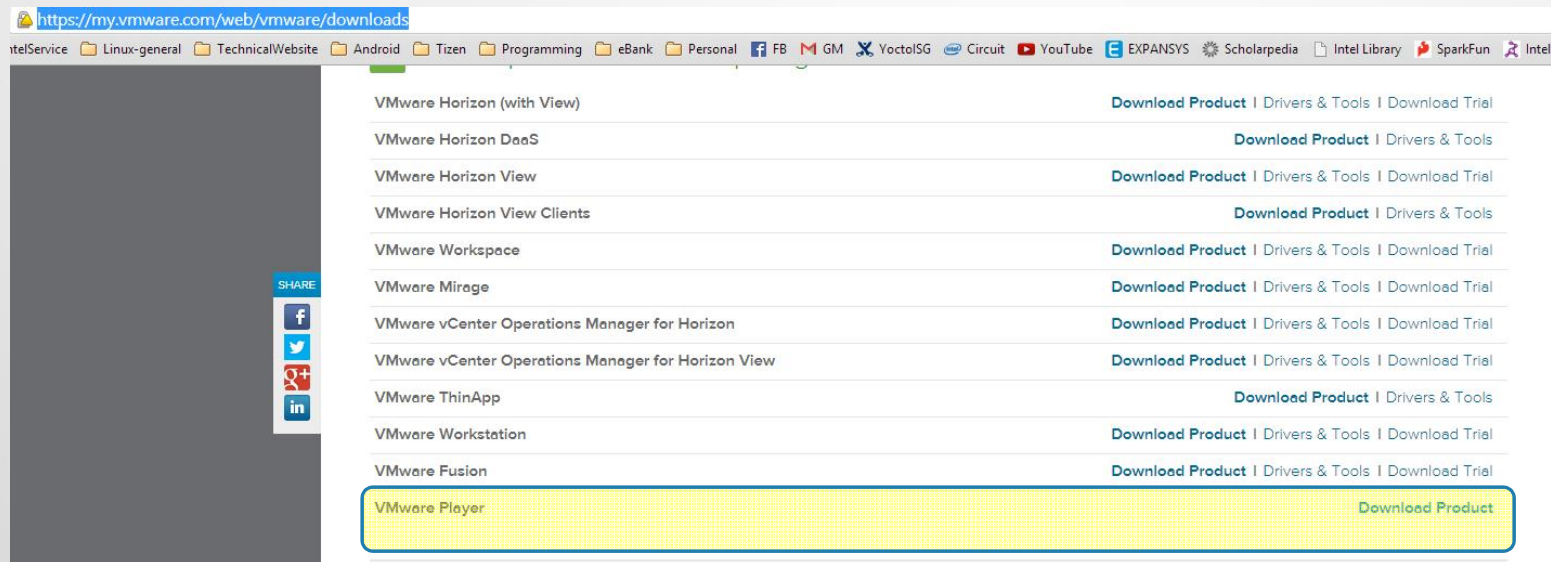
Installing Linux on Windows – 0/7

1. Download virtualization software (e.g. Virtual Box, **VM Player**, etc ...)
2. Download Linux OS ISO (e.g. Fedora, **Ubuntu**, etc)
3. Make sure **BIOS** enables **VT-x & VT-d** (if available)
4. Create virtual machine (VM) and start installing ISO
5. Making sure **networking** is enabled
6. Let ISO installed on virtual disk and reboot
7. Installing **Vmware** Tools
8. Enable host (Windows) folder sharing with Linux

Installing Linux on Windows – 1/7

1) Download virtualization software (e.g. Virtual Box, **VM Player**, etc ...)

- VM Player: <https://my.vmware.com/web/vmware/downloads>



You may choose Virtual Box if that is your preference ... I prefer VMWare personally

Installing Linux on Windows – 2/7

2) Download Linux OS ISO (e.g. Fedora, Ubuntu, etc)

- Ubuntu: <http://releases.ubuntu.com/>
- Fedora: <http://archive.fedoraproject.org/pub/fedora/linux/releases/>

If you have laptop or desktop that will run Linux natively and be used as Yocto Project build-machine, you should consider the supported Linux distro defined in <http://git.yoctoproject.org/clean/cgit.cgi/poky/tree/meta-yocto/conf/distro/poky.conf?h=<branch-code-name>>

```
74 SANITY_TESTED_DISTROS ?= " \
75     Poky-1.4 \n \
76     Poky-1.5 \n \
77     Poky-1.6 \n \
78     Ubuntu-12.04 \n \
79     Ubuntu-13.10 \n \
80     Ubuntu-14.04 \n \
81     Fedora-19 \n \
82     Fedora-20 \n \
83     CentOS-6.4 \n \
84     CentOS-6.5 \n \
85     Debian-7.0 \n \
86     Debian-7.1 \n \
87     Debian-7.2 \n \
88     Debian-7.3 \n \
89     Debian-7.4 \n \
90     SUSE-LINUX-12.2 \n \
91     openSUSE-project-12.3 \n \
92     openSUSE-project-13.1 \n \
93     "
```

Sanity tested distro for Yocto v1.6.1 (daisy)

See <http://git.yoctoproject.org/clean/cgit.cgi/poky/tree/meta-yocto/conf/distro/poky.conf?h=daisy>

Normally, I will pick non-bleeding edge version due to stability.

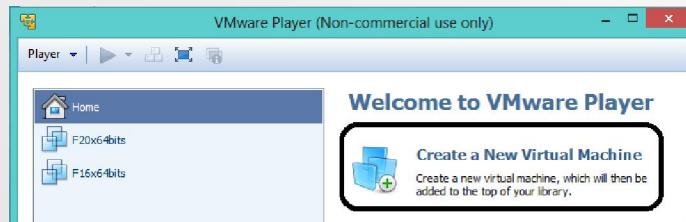
Installing Linux on Windows – 3/7

3) Make sure **BIOS** enables **VT-x & VT-d** (if available)

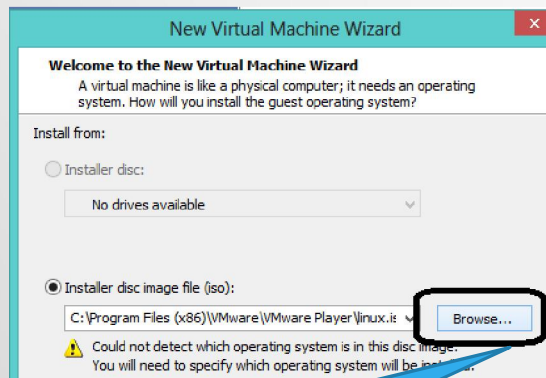
- To ensure your virtualization software uses Virtualization Technology offered by your x86 laptop...
- Note: Different machine comes with different BIOS, you either ESC, DEL or special key to pause it.
- Note: Your machine laptop may not have option to enable VT-x or VT-d, either enabled by default or not supported (too bad).
- This step can be done at the end after you have installed your Linux OS

Installing Linux on Windows – 4a/7

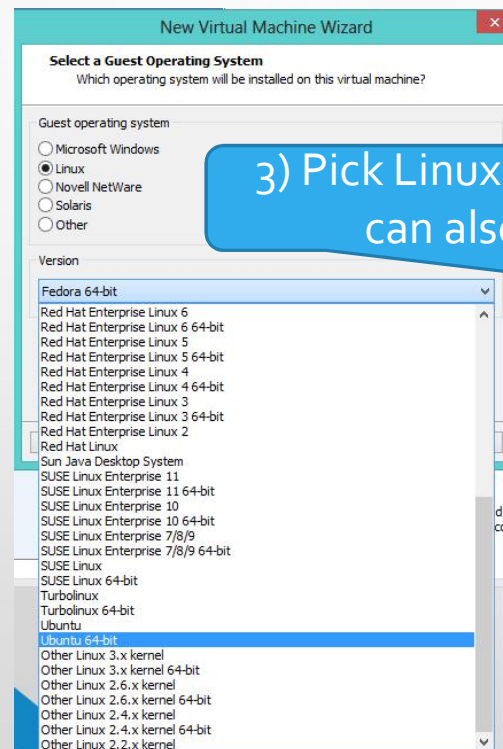
4) Create virtual machine (VM) and start installing ISO



1) Create new VM



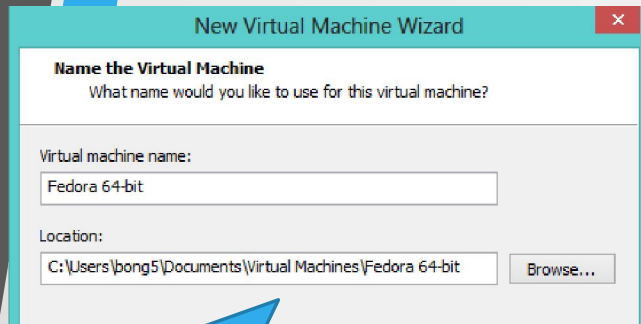
2) Select Linux ISO



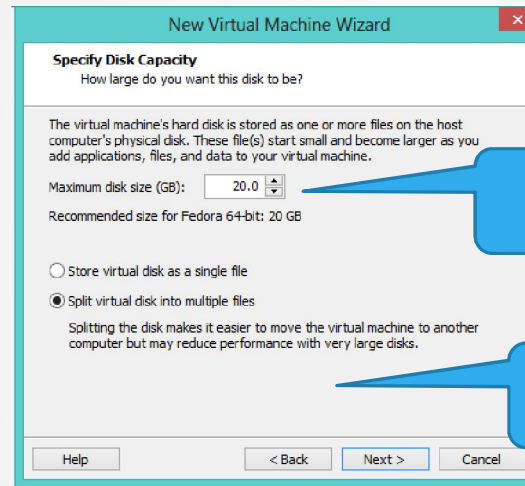
3) Pick Linux distro or VMPlayer can also auto-detect

Installing Linux on Windows – 4b/7

4) Create virtual machine (VM) and start installing ISO

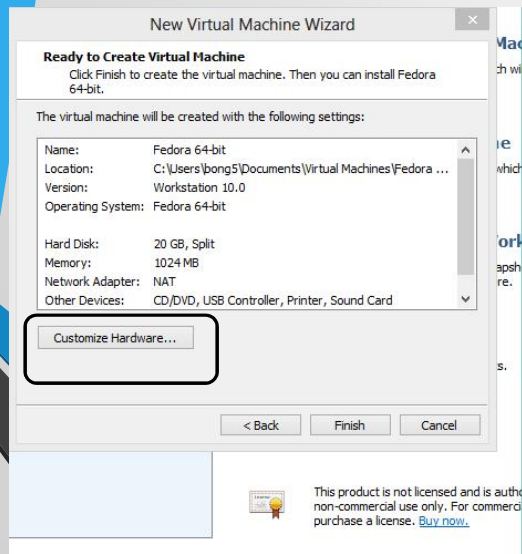


4) Name your VM and note the location



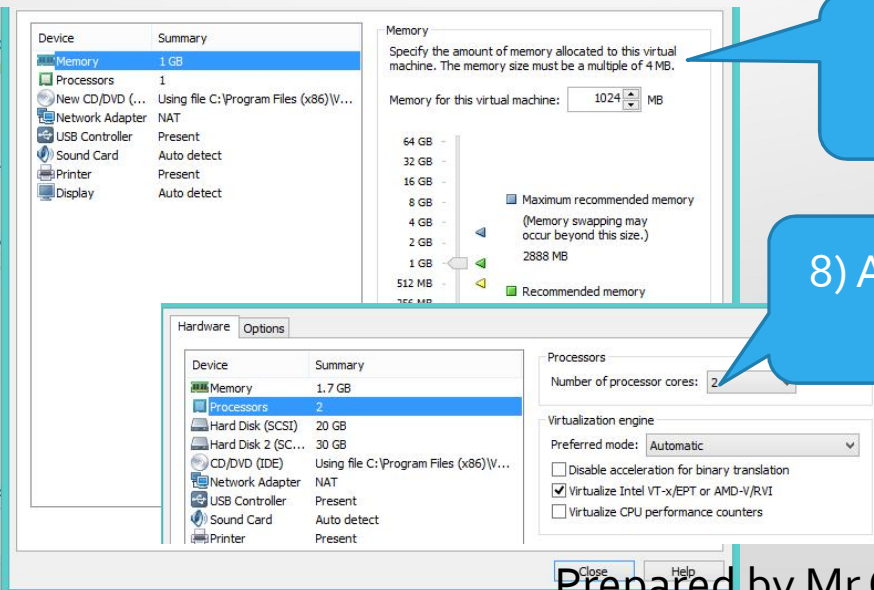
5) May want to have bigger virtual disk if permits

6) Split disk for better scalability across hosts



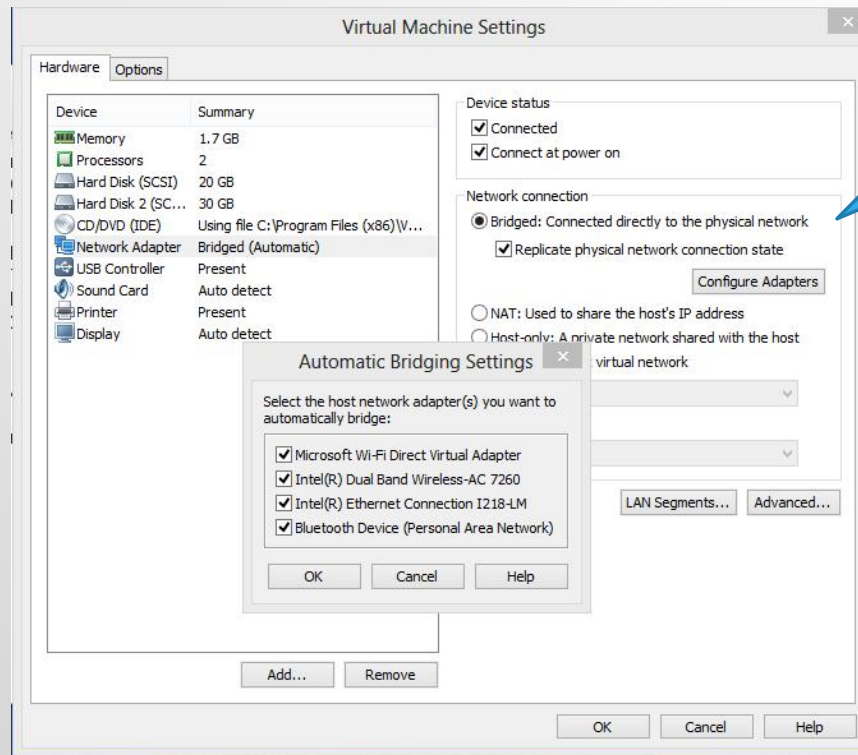
7) Allocate memory gentle to your host OS

8) Allocate processor & enable VT-x



Installing Linux on Windows – 5/7

5) Making sure networking is enabled. Note: you can turn it on later if you don't want your Linux OS to auto-download package during installation.

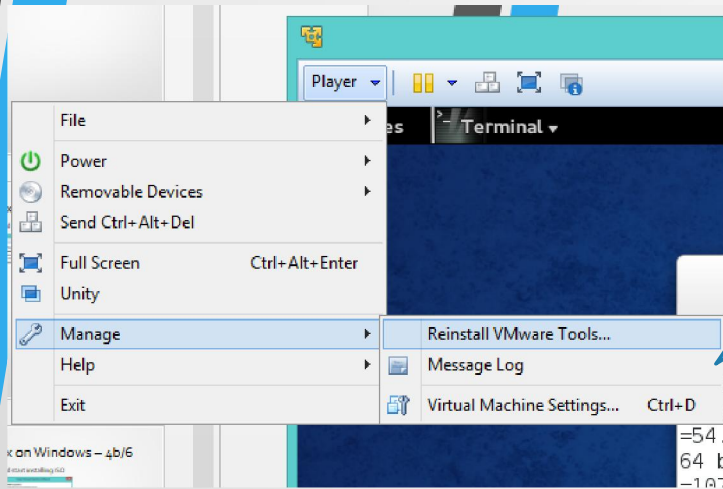


9) Bridged + Replicate network connection state.

6) Let ISO boot-up and installed on virtual disk allocated earlier. Then, reboot

Installing Linux on Windows – 6a/7

7) Installing **Vmware** Tools (for better performance) and access host file-system



10) Mount Vmware tools

```
[bong5@localhost VMware Tools]$ ls
manifest.txt      VMwareTools-9.6.2-1688356.tar.gz  vmware-tools-upgrader-64
run_upgrader.sh  vmware-tools-upgrader-32
[bong5@localhost VMware Tools]$ pwd
/run/media/bong5/VMware Tools
[bong5@localhost VMware Tools]$
```

11) \$ cp VMwareTools-xxx.tar.gz ~/Downloads

Installing Linux on Windows – 6b/7

7) Installing **Vmware** Tools (for better performance) and access host file-system

```
$ cd ~/Downloads
$ tar -zxvf VMwareTools-<version>.tar.gz

# note down Linux kernel version
$ uname -a
$ rpm -qa | grep kernel-

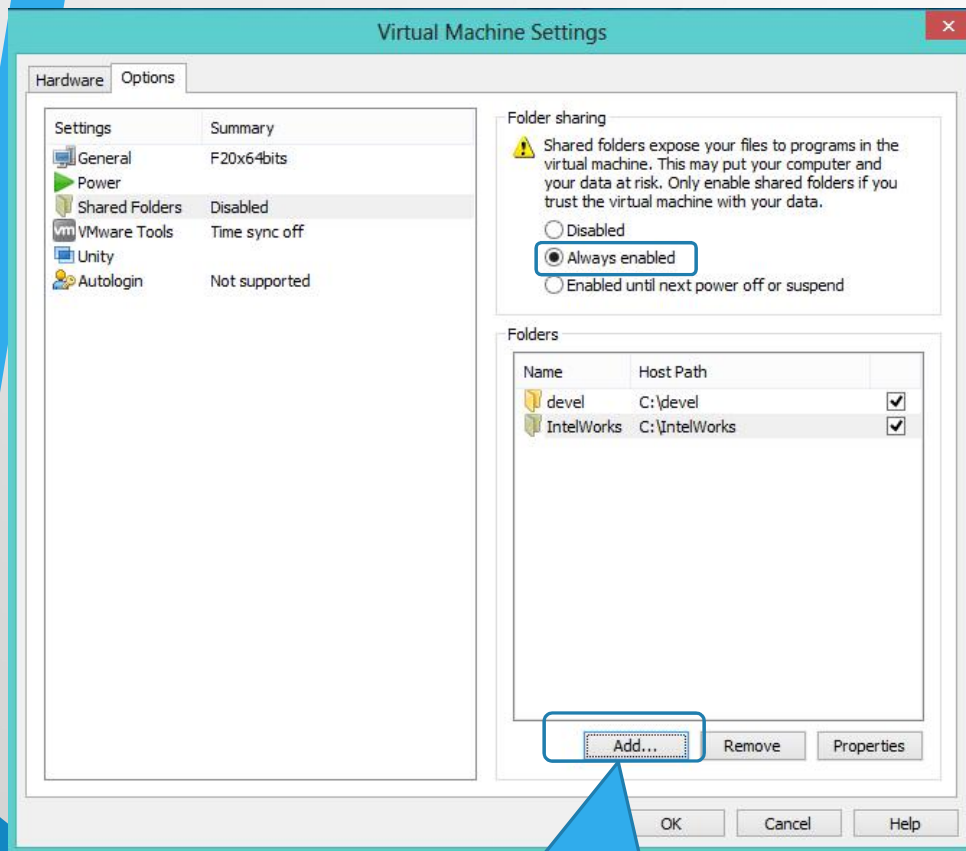
# install some useful tool-chain before installing Vmware tools
$ sudo yum install gcc make perl
$ sudo yum install kernel-devel-<3.11.10-301>.fc20.x86_64
# Note: yum install kernel-devel gives you the latest version which may not be the same as the run-time
version. Enter the run-time version in <version> tag.

# start installing VMware tool & follow-through a series of question by picking default option
$ sudo ./vmware-install.pl

# if hit into open-vm-tools issue, simply remove the package and re-execute vmware-install.pl
$ sudo yum remove open-vm-tools
```

Installing Linux on Windows – 7/7

8) Enable host (Windows) folder sharing with Linux



12) Add host directory

```
[bong5@localhost hgfs]$ pwd  
/mnt/hgfs  
[bong5@localhost hgfs]$ ls  
devel IntelWorks  
[bong5@localhost hgfs]$
```

13) Added host directory appears under /mnt/hgfs



Familiarizing with Linux Environment [20min]

- shell environment settings –
 - sudo su != sudo -
 - network proxy settings -
- Software package management introduction -

Shell Environment Settings – 1/3

- Shell environment settings decide couple of things e.g.
 - `$ env` #display all system variable
 - How command (executable) is searched → PATH
 - What command language interpreter → SHELL
 - Who am i → USER
 - Shell prompt → PS1
 - Many more ...
- Generally, environment is setup through
 - `/home/<user>/.bashrc` → user-account wide
 - `/etc/environment` → system-wide

```
bong5@ubuntu:~$ cat /etc/environment
PATH="/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games"
```

Shell Environment Settings – 2/3

- To introduce extra environment variable:
 - `$ export THIS_MY_VAR="Hey Guys..."`
- To show the value of newly exported variable
 - `$ echo $THIS_MY_VAR`
- To confirm it is part of environment variable
 - `$ env | grep THIS_MY_VAR`

```
bong5@ubuntu:~$ export THISMINE="hellow world"
bong5@ubuntu:~$ echo $THISMINE
hellow world
bong5@ubuntu:~$ env | grep THISMINE
THISMINE=hellow world
```

Shell Environment Settings – 3/3

- How about to remove a system variable?

```
bong5@ubuntu:~$ unset THISMINE
bong5@ubuntu:~$ echo $THISMINE

bong5@ubuntu:~$
bong5@ubuntu:~$
bong5@ubuntu:~$ env | grep THISMINE
```

- How about to add extra value to a system variable?

```
bong5@ubuntu:~$ export THISMINE="hellow world"
bong5@ubuntu:~$ echo $THISMINE
hellow world
bong5@ubuntu:~$ export THISMINE="$THISMINE from PSC"
bong5@ubuntu:~$ echo $THISMINE
hellow world from PSC
bong5@ubuntu:~$
```

sudo su != sudoku - 1/2

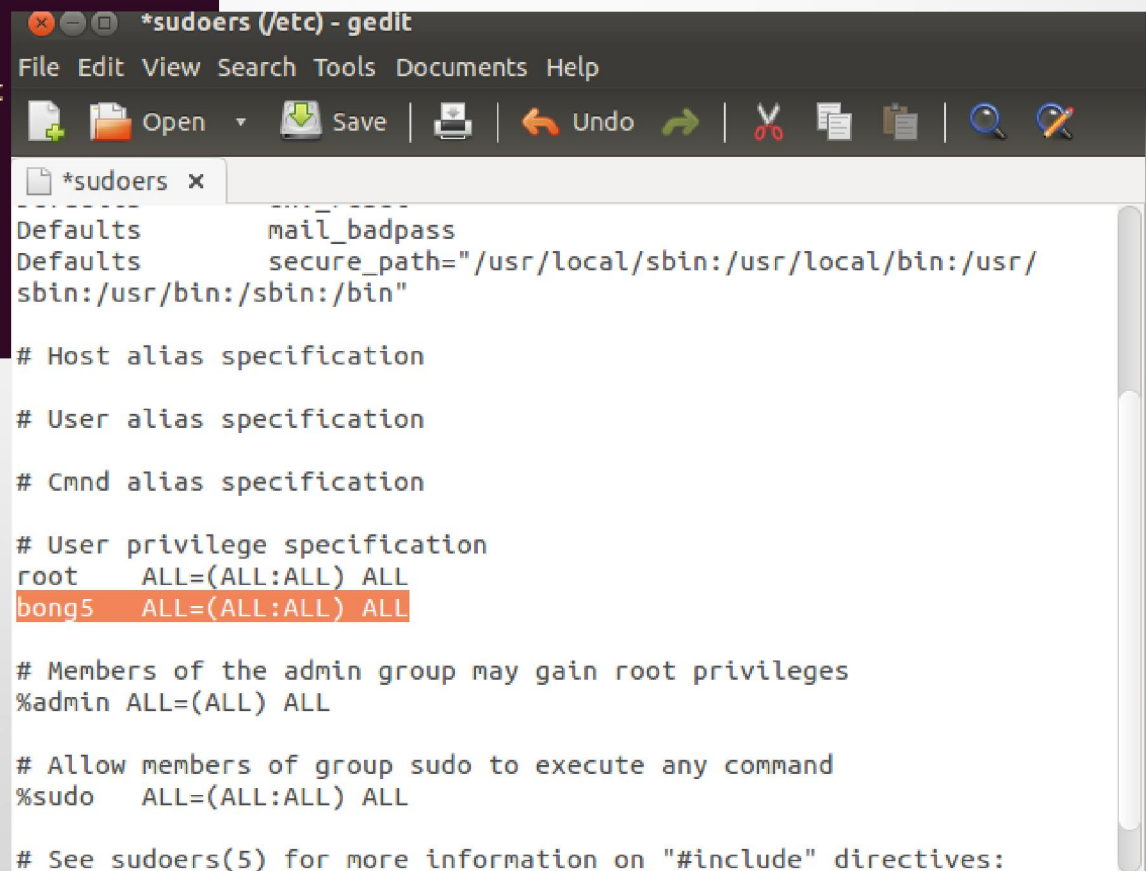
- **Each account type** is assigned certain **access privilege** so that the dark(stupid)-side of us does not do something damaging ... :
 - **root** account = administrative (superuser) account, the almighty creator (destroyer?!) of a system. Handle with care wisely !!!
 - user account = limited in system-level file access (read/write/delete)
- **sudo** gives normal user account a way to execute command as superuser.
 - Security policy decided under **/etc/sudoers** file (only accessed by superuser)
- **sudo su** - switch to superuser before we edit sudoers file
 - By default, for Ubuntu, you are not asked the password for superuser. If you want to set it, use passwd

sudo su != sudo - 2/2

```
# switch user to superuser
user $ sudo su
root $ gedit /etc/sudoers &
root $ su - <username>
```

```
bong5@ubuntu:~$ sudo su
root@ubuntu:/home/bong5# gedit /etc/sudoers &
[1] 9976
root@ubuntu:/home/bong5#
** (gedit:9976): WARNING **: Couldn't
root@ubuntu:/home/bong5#
root@ubuntu:/home/bong5#
root@ubuntu:/home/bong5#
root@ubuntu:/home/bong5# su - bong5
bong5@ubuntu:~$ pwd
/home/bong5
```

I like to be in (superuser)
control of my system.
But, System admin may not
like this setting for other
user.



```
*sudoers (/etc) - gedit
File Edit View Search Tools Documents Help
Open Save Undo Redo
*sudoers x
Defaults mail_badpass
Defaults secure_path="/usr/local/sbin:/usr/local/bin:/usr/
sbin:/usr/bin:/sbin:/bin"
# Host alias specification
# User alias specification
# Cmnd alias specification
# User privilege specification
root    ALL=(ALL:ALL) ALL
bong5    ALL=(ALL:ALL) ALL
# Members of the admin group may gain root privileges
%admin   ALL=(ALL) ALL
# Allow members of group sudo to execute any command
%sudo   ALL=(ALL:ALL) ALL
# See sudoers(5) for more information on "#include" directives:
```

Network Proxy Settings

- When you are using Linux within company firewall, you will(may) need to deal with network proxy.
- Network proxy is “middle-man” between you and Internet.
- Defined proxy under /etc/environment or ~/.bashrc

```
# Usually, it is small-case settings
export http_proxy=<ip-address>:<port>
export https_proxy=<ip-address>:<port>
export ftp_proxy=<ip-address>:<port>
export socks_server=<ip-address>:<port>
export rsync_proxy=<ip-address>:<port>
export no_proxy=localhost,localaddress,127.0.0.0/8,<locally assigned ip-address range>/8
```

```
# Cater ALL-CAP case for rare scenario
export HTTP_PROXY=$http_proxy
export HTTPS_PROXY=$https_proxy
export FTP_PROXY=$ftp_proxy
export SOCKS_SERVER=$socks_server
export ALL_PROXY=$all_proxy
export RSYNC_PROXY=$rsync_proxy
export NO_PROXY=$no_proxy
```


Software Package Management – 1/2

- Pre-packaged Linux distros (e.g. Fedora, Ubuntu) carry **core** & **essential** software packages (not all) due to image size.
- Software Package Management lets user to **extend** the capability of an installed OS as needed.
- Software Packages are hosted at remote server e.g:
 - <http://packages.ubuntu.com/>
 - http://archive.fedoraproject.org/pub/fedora/linux/releases/<version>/Everything/x86_64/os/Packages/
- We use software package manager to install packages:
 - Fedora : yum
 - Ubuntu: apt-get

Software Package Management – 2/2

	Fedora	Ubuntu
Get help	\$ yum --help	\$ apt-get --help \$ apt-cache -help
Update package list	\$ yum update	\$ apt-get update
Search package	\$ yum search <pkg>	\$ apt-cache search -n <pkg>
Install package	\$ yum install <pkg>	\$ apt-get install <pkg>
Uninstall package	\$ yum erase <pkg>	\$ apt-get remove <pkg>
Download source	\$ yum install yum-utils \$ yumdownloader --source <pkg>	\$ apt-get source <pkg>
Show package info	\$ yum info <pkg>	\$ apt-cache show <pkg>
List packages installed		\$ apt-cache pkgnames



Break [10min]



Basic Shell Commands [30min]

Shell - Introduction

- shell/terminal commands/utilities are inside:
 - /bin – essential commands for single user mode, e.g. cat, ls , cp
 - /sbin – essential system commands, e.g. init, mount
 - /usr/bin – non-essential commands, e.g. git, gdb,
 - /usr/sbin – non-essential system commands, e.g. daemon
 - Other special path defined by \$PATH
- Executed **directly from terminal** or **written on bash script** that is interpreted by command language interpreter (e.g. bash, csh, sh, zsh, tcsh, etc)

\$whereis <cmd>
displays cmd path

Access mode "+ax"

```
bong5@ubuntu:/usr/bin$ whereis cat
cat: /bin/cat /usr/share/man/man1/cat.1.gz
bong5@ubuntu:/usr/bin$ ls -al /bin/cat
-rwxr-xr-x 1 root root 47904 Mar 24 2014 /bin/cat
bong5@ubuntu:/usr/bin$ echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games
```

PATH contains "/bin"

Shell – Navigating File System (1/3)

```
bong5@ubuntu:~$ pwd
/home/bong5
bong5@ubuntu:~$ cd devel/
bong5@ubuntu:~/devel$ ls -al
total 12
drwxrwxr-x  3 bong5 bong5 4096 Sep 22 07:06 .
drwxr-xr-x 17 bong5 bong5 4096 Sep 22 06:30 ..
drwxrwxr-x  2 bong5 bong5 4096 Sep 22 06:48 test
bong5@ubuntu:~/devel$
bong5@ubuntu:~/devel$
```

\$ pwd = print working directory
\$ ls = list current directory

```
bong5@ubuntu:~$ ls
Desktop  Documents  examples.desktop  Pictures  Templates
devel    Downloads  Music             Public    Videos
bong5@ubuntu:~$ ls devel/
test
bong5@ubuntu:~$ mkdir -p devel/junk1/junkapp1/usage1
bong5@ubuntu:~$ ls devel/junk1/
junkapp1
bong5@ubuntu:~$ ls devel/junk1/junkapp1/
usage1
```

\$ mkdir = make directory
\$ mkdir -p = make multi-level directory

```
bong5@ubuntu:~/devel$ rmdir junk1/junkapp1/usage1/
bong5@ubuntu:~/devel$ ls junk1/junkapp1/
bong5@ubuntu:~/devel$ ls
junk1  test
bong5@ubuntu:~/devel$ rm -rf junk1/
bong5@ubuntu:~/devel$ ls -al
total 12
drwxrwxr-x  3 bong5 bong5 4096 Sep 22 07:06 .
drwxr-xr-x 17 bong5 bong5 4096 Sep 22 06:30 ..
drwxrwxr-x  2 bong5 bong5 4096 Sep 22 06:48 test
```

\$ rmdir = remove empty directory
\$ rm -rf = remove recursively from named directory

Shell – Navigating File System (2/3)

```
bong5@ubuntu:~/devel/test$ ls
testapp test.c test.h
bong5@ubuntu:~/devel/test$ file test.c
test.c: C source, ASCII text
bong5@ubuntu:~/devel/test$ file test.h
test.h: ASCII text
bong5@ubuntu:~/devel/test$ file testapp
testapp: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked,
2113740bda7f209aaa2a18edb8dd0a6280, not stripped
```

tree – listing file and structure

```
bong5@ubuntu:~/devel$ tree
├── test
│   ├── testapp
│   ├── test.c
│   └── test.h
```

Not able to run tree? 😊
Software Package Manager?

```
bong5@ubuntu:devel$ mv test3 test2 # renaming test3 to test2
bong5@ubuntu:devel$ ls
bash-example junk sort-test test test2 test4
bong5@ubuntu:devel$ ls test2
bong5@ubuntu:devel$ ls test
testapp test.c test.h
bong5@ubuntu:devel$ ls test4
file1.txt
bong5@ubuntu:devel$ mv test2 test4 junk # moving folders to junk folder
bong5@ubuntu:devel$ ls junk/
random.log script.sh test2 test4 test.c
bong5@ubuntu:devel$ ls
bash-example junk sort-test test
```

\$ mv <src> <dest> – is used to
move or rename file/dir

Shell – Navigating File System (3/3)

```
bong5@ubuntu:~/devel$ mkdir test2
bong5@ubuntu:~/devel$ ls
test test2
bong5@ubuntu:~/devel$ cd test2
bong5@ubuntu:~/devel/test2$ touch file1.txt file2.txt file3.txt
bong5@ubuntu:~/devel/test2$ ls
file1.txt file2.txt file3.txt
bong5@ubuntu:~/devel/test2$ cat file1.txt
bong5@ubuntu:~/devel/test2$ cd ../
bong5@ubuntu:~/devel$ mkdir test3
bong5@ubuntu:~/devel$ cp test2/file1.txt test2/file3.txt test3/
bong5@ubuntu:~/devel$ ls test3/
file1.txt file3.txt
bong5@ubuntu:~/devel$ cp -rf test3/ test4
bong5@ubuntu:~/devel$ ls test4
file1.txt file3.txt
bong5@ubuntu:~/devel$ rm test4/file3.txt test2/file*.txt
bong5@ubuntu:~/devel$ ls test4
file1.txt
bong5@ubuntu:~/devel$ ls test2
bong5@ubuntu:~/devel$ rm -rf test3
bong5@ubuntu:~/devel$ ls
test test2 test4
```

```
$ cp <src-file> <dest-file>
$ cp <src-file> <dest-dir>
$ cp <src-file1> <src-file2> ... <src-fileN> <dest-dir>
$ cp -rf <src-dir> <dest-dir>
```

```
$ rm <file-1>
$ rm <file-1> ... <file-N>
$ rm -rf <dir-1>
$ rm -rf <file-1> .. <dir-1> <dir-2> <file-N>
```

Shell – Display File Content

Command	Scrollable	Exit key
\$ more <filename>	No	N/A
\$ less <filename>	Yes	q
\$ cat <filename>	No	N/A
\$ tail <filename> \$ tail -n <#line> <filename>	Yes	N/A

What if I want to print file in reverse order?

\$ cat <filename> \longleftrightarrow \$ tac <filename>

Shell – *grep* some pattern ...

\$ *grep* <pattern> <file> = search pattern in file

\$ *grep* -rn <pattern> . = search matched pattern recursively from current path

```
bong5@ubuntu:~/devel/test$ grep -rn int test.*
test.c:4:void main(int argc, char *argv[])
test.c:6:    int i;
test.c:7:    printf("Hello world from %s \n", argv[0]);
test.c:9:        printf("input-%d = %s \n", i, argv[i]);
test.c:12:    printf("Adder %d & %d = %d", 3, 4, adder(3,4));
test.c:13:    printf("Mul    %d & %d = %d", 3, 4, multiply(3,4));
test.c:15:    printf("Exit function \n");
test.c:18:inline int adder(int i, int j)
test.c:23:inline int multiply(int i, int j)
test.h:1:int adder(int i, int j);
test.h:2:int multiply(int i, int j);
```

I like “-rn” because it searches all possibility and gives me the lines.
A very good way for understanding software & debugging

If you really want to sharpen your “grep skill”, learn regular expression.
Use \$ *grep* -e <regex> filename

Shell – *find* some file ...

find filename that matches pattern from <start-path>

\$ find <start-path> -name <pattern>

```
bong5@ubuntu:~/repo/linux-git/linux$ find . -name i2c-*x.c
./drivers/i2c/i2c-mux.c
./drivers/i2c/muxes/i2c-mux-pca954x.c
./drivers/i2c/busses/i2c-pnx.c
./drivers/i2c/busses/i2c-mv64xxx.c
./drivers/i2c/busses/i2c-sis96x.c
./drivers/i2c/busses/i2c-rk3x.c
./drivers/i2c/busses/i2c-iop3xx.c
./drivers/i2c/busses/i2c-imx.c
```

```
bong5@ubuntu:~/repo/linux-git/linux$ find Doc* -name i2c-*x.*
Documentation/devicetree/bindings/i2c/i2c-mux.txt
Documentation/devicetree/bindings/i2c/i2c-mux-pca954x.txt
Documentation/devicetree/bindings/i2c/i2c-mv64xxx.txt
Documentation/devicetree/bindings/i2c/i2c-pnx.txt
Documentation/devicetree/bindings/i2c/i2c-imx.txt
Documentation/devicetree/bindings/i2c/i2c-rk3x.txt
```


Shell – combining commands |<\$>

		Example
	Pipes	\$ ls -al grep "i2c*"
>, >>	Write to a file (standard output) >> is append to a file	\$ dmesg > kernel.log \$ echo "EOF of log" >> kernel.log
<	Standard input	\$ sort < file-list.txt
\$()	Output of command	\$ grep fin \$(find . -name fish.*)

```
bong5@ubuntu:~/repo/linux-git/linux/drivers/i2c/busses$ ls -al | grep "ii"
-rw-rw-r-- 1 bong5 bong5 19628 Sep  1 23:03 i2c-ibm_iic.c
-rw-rw-r-- 1 bong5 bong5  2703 May 29 15:46 i2c-ibm_iic.h
-rw-rw-r-- 1 bong5 bong5 19582 Sep  1 23:03 i2c-piix4.c
-rw-rw-r-- 1 bong5 bong5 10895 Sep  1 23:03 i2c-riic.c
-rw-rw-r-- 1 bong5 bong5 22546 Sep  9 23:34 i2c-xiic.c
```

```
bong5@ubuntu:~/devel/sort-test$ for i in [0 1 2]; do echo $RANDOM ; done > random.log
bong5@ubuntu:~/devel/sort-test$ cat random.log
23646
22801
10806
bong5@ubuntu:~/devel/sort-test$ sort < random.log
10806
22801
23646
```

Shell – file mode (1/2)

- File mode –decides a file/folder can be “read | write | executable” FOR “user, group, other”
- Use *chmod* to change file mode.
 - `$ chmod u|g|o|a+w|r|x filename`
 - `$ chmod [o-7][o-7][o-7] filename`

RWX = 111-b = 7
RwX = 101-b = 5
rWX = 011-b = 3

U G O

```
bong5@ubuntu:~/devel/test$ ls -l testapp
-rw-r--r-- 1 bong5 bong5 8625 Sep 22 06:48 testapp
bong5@ubuntu:~/devel/test$ chmod a+x testapp
bong5@ubuntu:~/devel/test$ ls testapp -l
-rwxr-xr-x 1 bong5 bong5 8625 Sep 22 06:48 testapp
bong5@ubuntu:~/devel/test$ chmod o-x testapp
bong5@ubuntu:~/devel/test$ ls testapp -l
-rwxr-xr-- 1 bong5 bong5 8625 Sep 22 06:48 testapp
bong5@ubuntu:~/devel/test$ chmod g+w testapp
bong5@ubuntu:~/devel/test$ ls testapp -l
-rwxrwxr-- 1 bong5 bong5 8625 Sep 22 06:48 testapp
```

Shell – file mode (2/2)

File type	File mode	PATH	Executable
Command	Exe = Y	Listed	Yes
Command	Exe = Y	Not Listed	Yes but locally through ./<command>
Command	Exe = N	Listed	No
Non-command	Exe = Y	Listed	Yes then crash

Shell – File Archiving Utility

	To extract	To create archiving file
tar.gz (-z)	\$ tar -zxvf <filename>.tar.gz	\$ tar -zcvf <tarball_name>.tar.gz <directory>
tar.bz2 (-j)	\$ tar -jxvf <filename>.tar.bz2	\$ tar -jcvf <filename>.tar.bz2 <directory>
tar.xz (-J) XZ archive	\$ tar -Jxvf <filename>.tar.xz	\$ tar -Jcvf <tarball>.tar.xz <directory>
tar	\$ tar -xvf <filename>.tar	\$ tar -cvf <filename>.tar <directory>
gunzip gzip	\$ gunzip <filename>.gz # recursively de-compress files inside <directory> \$gunzip -r <directory>	\$ gzip filename # recursively compress files inside <directory> \$ gzip -r <directory>
zip unzip	\$ unzip <filename>.zip	\$ zip -r filename.zip <directory filename>

Shell – Networking Utility (1/3)

```
bong5@ubuntu:~/devel$ ifconfig
eth0      Link encap:Ethernet  HWaddr 00:0c:29:2a:ce:a2
          inet addr:192.168.1.16  Bcast:192.168.1.255  Mask:255.255.255.0
          inet6 addr: fe80::20c:29ff:fe2a:cea2/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:7721 errors:0 dropped:0 overruns:0 frame:0
          TX packets:2813 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:5682216 (5.6 MB)  TX bytes:222700 (222.7 KB)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:65536  Metric:1
          RX packets:256 errors:0 dropped:0 overruns:0 frame:0
          TX packets:256 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:33400 (33.4 KB)  TX bytes:33400 (33.4 KB)

bong5@ubuntu:~/devel$ ping 192.168.1.16
PING 192.168.1.16 (192.168.1.16) 56(84) bytes of data.
64 bytes from 192.168.1.16: icmp_seq=1 ttl=64 time=0.069 ms
64 bytes from 192.168.1.16: icmp_seq=2 ttl=64 time=0.052 ms
```

\$ ifconfig = show
IP Address

\$ping <ip-address|url>
= to check remote is
connected to you

Normally, IP address is assigned by DHCP server when you are connected.
\$ sudo ifconfig etho up|down # enable|disable Ethernet
If you don't have a DHCP server running, then assign it yourself for intranet testing
\$ sudo ifconfig etho <statically-assigned IP>

Shell – Networking Utility (2/3)

```
bong5@ubuntu:~/devel$ wget http://pad3.whstatic.com/images/thumb/3/36/Unzip-File
s-in-Linux-Step-6.jpg/629px-Unzip-Files-in-Linux-Step-6.jpg
--2014-09-22 07:51:26-- http://pad3.whstatic.com/images/thumb/3/36/Unzip-File
s-in-Linux-Step-6.jpg/629px-Unzip-Files-in-Linux-Step-6.jpg
Resolving pad3.whstatic.com (pad3.whstatic.com)...
Connecting to pad3.whstatic.com (pad3.whstatic.com)...
HTTP request sent, awaiting response...
Length: 99157 (97K) [image/jpeg]
Saving to: '629px-Unzip-Files-in-Linux-Step-6.jpg'

100%[=====>] 99,157      427KB/s   in 0.2s

2014-09-22 07:51:27 (427 KB/s) - '629px-Unzip-Files-in-Linux-Step-6.jpg' saved [
99157/99157]

bong5@ubuntu:~/devel$
bong5@ubuntu:~/devel$
bong5@ubuntu:~/devel$ ls
629px-Unzip-Files-in-Linux-Step-6.jpg  test
```

\$wget <URL of a downloaded file>

```
NAME
  Wget - The non-interactive network downloader.

SYNOPSIS
  wget [option]... [URL]...

DESCRIPTION
  GNU Wget is a free utility for non-interactive download of files from the
  Web. It supports HTTP, HTTPS, and FTP protocols, as well
  as retrieval through HTTP proxies.
```

\$ wget only supports "HTTP, HTTPS, FTP"

Shell – Networking Utility (3/3)

Secure cp between local machine and remote machine over SSH

\$ sudo scp <src-path> <dest-path>

1 of the paths must be either local or remote ...

remote path format = <username>@<ip-adress>:<path-to-file>

```
NAME
  scp – secure copy (remote file copy program)

SYNOPSIS
  scp [-12346BCpqrv] [-c cipher] [-F ssh_config] [-i identity_file]
    [-l limit] [-o ssh_option] [-P port] [-S program]
    [[user@]host1:]file1 ... [[user@]host2:]file2

DESCRIPTION
  scp copies files between hosts on a network. It uses ssh(1) for data
  transfer, and uses the same authentication and provides the same security
  as ssh(1). Unlike rcp(1), scp will ask for passwords or passphrases if
  they are needed for authentication.
```

\$ scp – a good way to securely copy files between two machine

For your own exploration: sftp, ethtool, nc, netstat, ssh

Shell – Disk Utility (1/2)

```
bong5@ubuntu:test$ df -h
Filesystem      Size  Used Avail Use% Mounted on
/dev/sda1        19G   7.2G   11G   41% /
none            4.0K    0   4.0K    0% /sys/fs/cgroup
udev            483M   4.0K   483M    1% /dev
tmpfs           99M   1.2M    98M    2% /run
none            5.0M    0   5.0M    0% /run/lock
none            494M  152K   494M    1% /run/shm
none            100M   40K   100M    1% /run/user
.host:/         167G  141G   27G   85% /mnt/hgfs
/dev/sdb3        3.0G   4.0K   3.0G    1% /mnt/sdb-vfat
/dev/sdb1        2.0G   3.1M   1.9G    1% /mnt/sdb-ext3
```

\$ df -h = disk usage of all mount point

```
bong5@ubuntu:devel$ du -h -c
24K    ./test
8.0K   ./sort-test
4.0K   ./junk/test2
4.0K   ./junk/test4
24K    ./junk
8.0K   ./bash-example
72K    .
72K    total
```

\$ mount = list all mounted file-system

```
bong5@ubuntu:devel$ mount
/dev/sda1 on / type ext4 (rw,errors=remount-ro)
proc on /proc type proc (rw,noexec,nosuid,nodev)
sysfs on /sys type sysfs (rw,noexec,nosuid,nodev)
none on /sys/fs/cgroup type tmpfs (rw)
none on /sys/fs/fuse/connections type fusectl (rw)
none on /sys/kernel/debug type debugfs (rw)
none on /sys/kernel/security type securityfs (rw)
udev on /dev type devtmpfs (rw,mode=0755)
devpts on /dev/pts type devpts (rw,noexec,nosuid,gid=5,mode=0620)
tmpfs on /run type tmpfs (rw,noexec,nosuid,size=10%,mode=0755)
none on /run/lock type tmpfs (rw,noexec,nosuid,nodev,size=5242880)
none on /run/shm type tmpfs (rw,nosuid,nodev)
none on /run/user type tmpfs (rw,noexec,nosuid,nodev,size=104857600,mode=0755)
none on /sys/fs/pstore type pstore (rw)
systemd on /sys/fs/cgroup/systemd type cgroup (rw,noexec,nosuid,nodev,none,name=systemd)
.host:/ on /mnt/hgfs type vmhgfs (rw,ttl=1)
vmware-vmblock on /run/vmblock-fuse type fuse.vmware-vmblock (rw,nosuid,nodev,default_permissions,allow_other)
gvfsd-fuse on /run/user/1000/gvfs type fuse.gvfsd-fuse (rw,nosuid,nodev,user=bong5)
```

\$ du -h -c = disk usage in current directory

Shell – Disk Utility (2/2)

```
bong5@ubuntu:devel$ sudo fdisk /dev/sda  
[sudo] password for bong5:
```

```
Command (m for help): p
```

```
Disk /dev/sda: 21.5 GB, 21474836480 bytes  
255 heads, 63 sectors/track, 2610 cylinders, total 41943040 sectors  
Units = sectors of 1 * 512 = 512 bytes  
Sector size (logical/physical): 512 bytes / 512 bytes  
I/O size (minimum/optimal): 512 bytes / 512 bytes  
Disk identifier: 0x000c7f9a
```

Device	Boot	Start	End	Blocks	Id	System
/dev/sda1	*	2048	39845887	19921920	83	Linux
/dev/sda2		39847934	41940991	1046529	5	Extended
/dev/sda5		39847936	41940991	1046528	82	Linux swap / Solaris

```
Command (m for help):
```

\$ sudo fdisk <disk-device> = use for prepare partition of a newly added disk

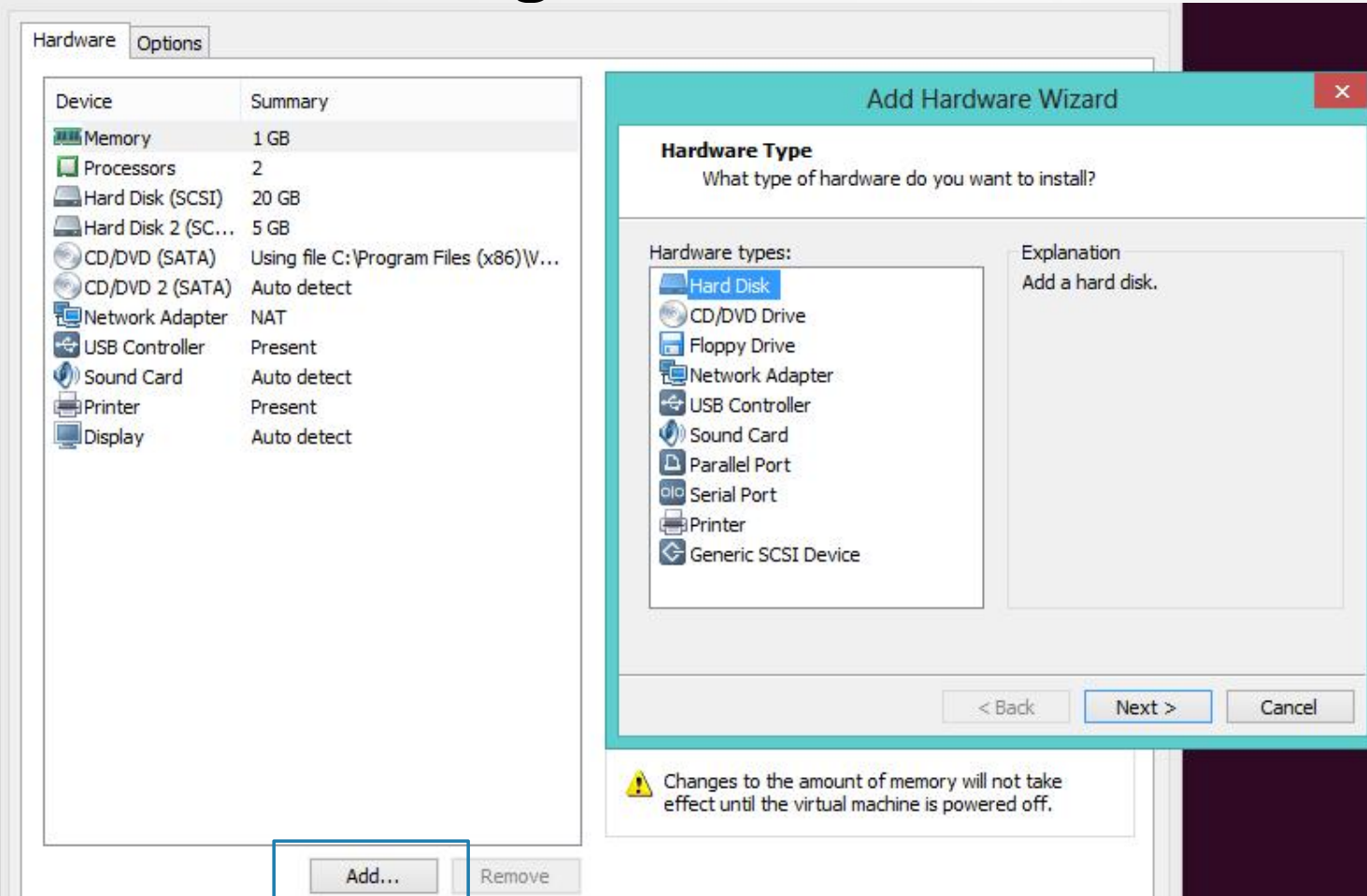
```
sudo mkfs.ext3 /dev/sdb1  
sudo mkfs.vfat /dev/sdb2  
mount  
cd /mnt  
ls  
mkdir sdb-ext3 sdb-vfat  
sudo mkdir sdb-ext3 sdb-vfat  
ls  
sudo mount -t ext3 /dev/sdb1 sdb-ext3/  
ls sdb-ext3/  
sudo mount -t vfat /dev/sdb2 sdb-vfat/  
ls sdb-vfat/
```

\$ sudo mkfs.ext3 <disk-partition> = format partition with EXT₃ FS


\$ sudo mkfs.vfat <disk-partition> = format partition with MS-DOS FAT FS

\$ sudo mount -t ext3|vfat <disk-partition> <path-to-mount>

Adding a new disk to VM



- Add vmdk to VM then reboot your VM to OS detect new disk
- Check disk device at **/dev/sd***
- Use **fdisk** to create partition for disk → **/dev/sdb1**, **/dev/sdb2**, etc ...
- Use **mkfs.<fs>** to format partition, then **mount** the new partition



vi Editor Introduction [20-min]

Vi(m) Introduction - 1/2

For Ubuntu, by default, the Improved version of Vi (Vim) may not be installed, so bring in some software package for it, then we need to setup vi & vim to point to **vim.nox** under **~/.bashrc** as follow:

```
$ sudo apt-get install vim-common vim-nox vim-scripts vim-youcompleteme  
$ gedit ~/.bashrc # add below:  
alias vi='vim'  
alias vim='vim.nox'
```

- vi(m) is an TUX (text user interface) editor. Another option is **emacs** if you prefer more advanced features.
- If you are more GUI person, use **gedit**. But, you are losing out over time..... seriously.
- Encourage you to download “**vi cheat-sheet**” if you want to sharpen your skill as you use it ... gooooooooooogle...
- Operating Mode:
 - **[ESC] command mode**: to search, replace, changing setting, copy (yank) & paste, delete lines ...
 - **[insert] insert mode**: for editing (adding & delete) character
 - insert <-> replace

Vi(m) Introduction - 2/2

Command mode [ESC]	Description
:w(!) :q(!) :set (no)number :syntax off enable	: write text buffer to file (! = by force for system files) : quit editor (! = without saving buffer to file) (not) show line number syntax highlighting
/<text> then n <i>Shift+n</i>	Search <text>, n = next Shift+n = previous
dd D3d	delete current line delete 3 lines from current line
yy [move cursor] then p "z10yy [move cursor] then <i>Shift+p</i>	copy current line and paste after current line Copy 10 lines and paste before current line
:s#oldtext#newtext#g :%s#oldtext#newtext#g :%s#oldtext##g OR :%s/oldtext//g	Replace current line "oldtext" with "newtext" Replace all "oldtext" with "newtext" Remove all "oldtext" Note: # or / = valid separator
gg <i>Shift+g</i> :123	Move cursor to line-1 : 1 st character Move cursor to last line : 1 st character Move cursor to line-123 : 1 st character



Break [10min]

Hand-on: Write a basic shell script [30 min]

- *Create ~/dev/bash/lab-1 folder and write the following script:*
 - *Generates 100 files with each 10 random number line inside.*
 - *Next, search through all 100 files and display lines with pattern of your choice (input to script) – i.e. a match found.*
 - *Then, get the total number of lines of such match.*
- *Tips:*
 - *All bash script starts with #!/bin/bash*
 - *Make sure file mode is executable*
 - *\$1*
 - *echo \$RANDOM*
 - *wc*
 - *grep*