

DATA TYPES

Primitive

byte
short
int
long

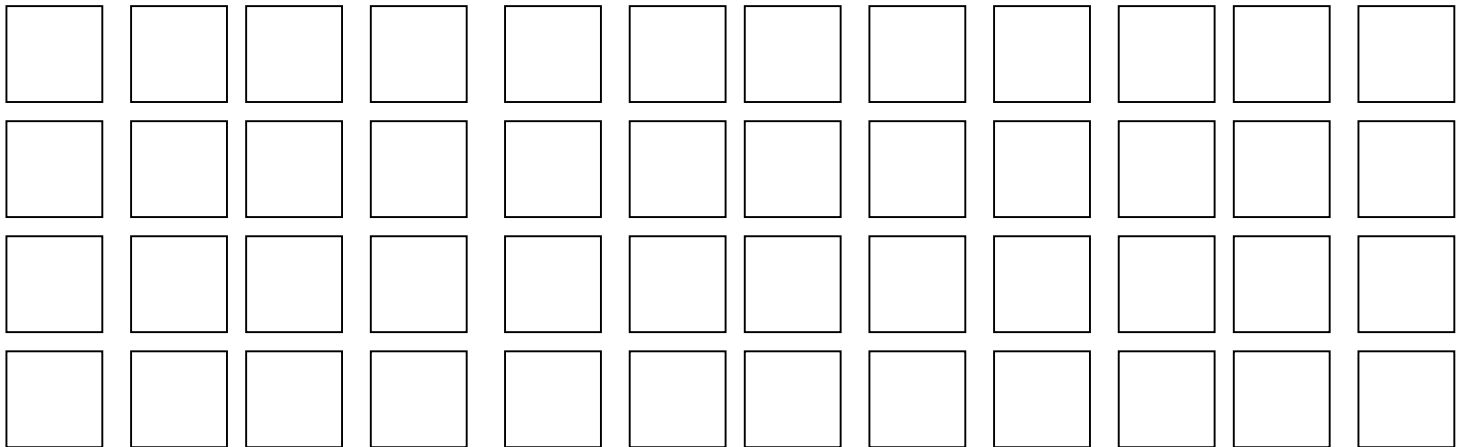
float
double

char

boolean

Reference

String



STACK

primitives here

HEAP



