

## Java and Spring Boot Microservices Full Course

### COURSE SYLLABUS

*1+1 Model:*

*55 theoretical lessons*

*55 practical lessons*

*(Each theoretical session has its practical session)*

*Each session: 2 hours*

*Course duration: 7 months (+ 1 month for project)*

## **COURSE OUTCOMES**

- 1. LEARNING JAVA PROGRAMMING LANGUAGE AND OBJECT ORIENTED PROGRAMMING**
  - 2. IDENTIFY THE APPROPRIATE DATA STRUCTURES AND ALGORITHMS FOR SOLVING REAL WORLD PROBLEMS.**
  - 3. PREPARING FOR THE ORACLE INTERNATIONAL CERTIFICATION EXAM**
  - 4. DESIGNING DATABASE SCHEMAS AND CONNECT TO A DATABASE**
  - 5. USING PROGRAMMING TOOLS LIKE AN IDE, GIT, FRAMEWORKS LIKE SPRING**
  - 6. ENSURING THE BASIC SECURITY OF A WEB APPLICATION**
  - 7. TESTING YOUR APPLICATIONS USING TEST DRIVEN DEVELOPMENT**
  - 8. DEVELOPING A FULLY FUNCTIONING WEBSITE AND DEPLOY ON A WEB SERVER**
  - 9. UNDERSTANDING HOW KUBERNETES CAN BE USED TO DEPLOY MICROSERVICES**
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### Grading Policy:

Grade	Final score	Honor degree
A	85 – 100	High
B	70 – 84	Merit
C	50 – 69	Pass
F	< 50	Fail

### Assessment:

Graded Activity	Weight
Midterm exam (theoretical and practical)	30%
Student assessment	10%
Final Project	30%
Final exam	30%

#### 1. Midterm exam:

Midterm exam is held 1 time. Exam questions cover all topics on **Module I and Module II**.

Assessment type	Format
Theoretical	Multiple choice or open-ended
Practical	In-Class or task based

#### 2. Student assessment:

Student assessment is the process of evaluating students' abilities and achievements.

Each student is evaluated every month during their education period by the following criteria:

*Student's performance:*

- Takes an active part in classes
- Listens carefully to lessons
- Asks questions when he doesn't understand the lesson
- Motivation is high

*Student's technical knowledge:*

- Performs and understands assigned tasks
- He can apply what he knows and has some knowledge
- Can write code without any help

**3. Final Project:**

The final project enables to show student's comprehension of the course topics, and capabilities in problem formulation, presentation, and team working. Projects are assigned by ATL Academy or ATL Tech.

*How you will be graded:*

- Completion of task
- Code review/structure
- Content of knowledge

**4. Final exam:**

The final exam will be based on theoretical questions. Exam questions consist of all topics delivered during whole session.

Assessment type	Format
Theoretical	Multiple choice or open-ended

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## **MODULE 1. Java SE**

### **Lesson 1. Introduction to programming**

- ❖ Introduction to programming
- ❖ Algorithmic thinking, Reasoning
- ❖ Flowcharts, Pseudo-codes
- ❖ Console and Desktop Applications.
- ❖ Environment setup.
- ❖ Introduction to IDE editor and tools.
- ❖ Introduction to execution of java programs.
- ❖ Java compiler. JIT, JVM, JRE, JDK
- ❖ javac vs. java commands.
- ❖ .java vs .class extensions.
- ❖ Writing Simple Hello World java program.
- ❖ Main entry point and command line arguments.
- ❖ Main shell commands for compiling and running.
- ❖ Java syntax

### **Lesson 2. Language Elements**

- ❖ Comments, Variables and Data types
- ❖ How memory works for the variables of primitive data type. Final variables.
- ❖ Expressions and statements.
- ❖ What are operators.
- ❖ How many types of operators are there in java
- ❖ Unary Operator, Arithmetic Operator, Shift Operator, Relational Operator
- ❖ Bitwise Operator, Logical Operator, Ternary Operator and Assignment Operator
- ❖ Input and output process in Java.
- ❖ What is Input and Output.
- ❖ Input types (Scanner), output formats.

### **Lesson 3. Conditions**

- ❖ if/else operator
- ❖ switch/case operator
- ❖ ternary if operator
- ❖ Using binary operators and Boolean data types

### **Lesson 4. Repetitions**

- ❖ Introduction to loops
- ❖ While loop
- ❖ do/while loop
- ❖ for loops.
- ❖ break, continue

### **Lesson 5. Arrays**

- ❖ Declaration, instantiation, initialization of arrays
- ❖ How memory works for arrays.

- ❖ Single dimensional.
- ❖ Iterating through an array. For-each statement.

#### *Lesson 6.*    **Introduction to Object Oriented Programming**

- ❖ Classes vs Objects
- ❖ Primitive vs Reference data type
- ❖ How memory works for reference data types
- ❖ Garbage collection.
- ❖ Methods in Java Types of methods.
- ❖ Defining and calling methods, void keyword

#### *Lesson 7.*    **Introduction to Object Oriented Programming**

- ❖ Constructors
- ❖ Static and instance methods
- ❖ Method overloading
- ❖ Object initialization
- ❖ Pass-by-value vs pass-by-reference
- ❖ Sending and returning arrays to/from a method

#### *Lesson 8.*    **OOP Principles**

- ❖ Encapsulation
- ❖ Inheritance
- ❖ Method overriding

#### *Lesson 9.*    **OOP Principles (continues)**

- ❖ Polymorphism
- ❖ Abstraction
- ❖ “instanceof” keyword

#### *Lesson 10.*    **Interfaces**

- ❖ Interfaces and implementing methods
- ❖ Default and static interface methods
- ❖ Design Patterns. Singleton pattern, builder pattern, factory pattern
- ❖ **In-class quiz**

#### *Lesson 11.*    **Packages**

- ❖ Packaging. Built-in packages
- ❖ Importing packages. Single class imports
- ❖ Static imports, Whole package imports (using wildcards)
- ❖ User defined packages.
- ❖ Final methods, final classes, polymorphism, abstract methods
- ❖ UML Diagrams for class designing
- ❖ Encapsulation (different packages: default vs protected)

#### *Lesson 12.*    **Enumerations and Wrapper types**

- ❖ Enumerations
- ❖ Methods, calling other methods and passing variables
- ❖ local variables, formal parameters



- ❖ Passing by value.
- ❖ Wrapper alternatives of primitive types like Integer, Long etc...
- ❖ Var keyword

### *Lesson 13.* **Exceptions in Java**

- ❖ Exception hierarchy
- ❖ checked vs unchecked exceptions
- ❖ Compile-time vs run-time
- ❖ Errors, Handling exceptions
- ❖ try, catch, finally blocks
- ❖ Multiple catch vs union catch
- ❖ throws statement
- ❖ Try-with-resources
- ❖ Throwing new exceptions
- ❖ Custom exceptions
- ❖ Swallowing exceptions

### *Lesson 14.* **Date and Time API & Multidimensional arrays**

- ❖ LocalDate
- ❖ LocalDateTime
- ❖ LocalTime
- ❖ Instant
- ❖ Period
- ❖ ChronoUnit
- ❖ Multidimensional and jagged arrays.
- ❖ Array Copy and Array Clone.
- ❖ Finding maximum/minimum of an array.
- ❖ Sorting arrays.
- ❖ Introduction to data structures and algorithms: Bubble sort, linear search, selection sort, binary search.

### *Lesson 15.* **Generics**

- ❖ Need for generics, Type wildcards
- ❖ Diamond operator
- ❖ Generic class definitions
- ❖ Generic method definitions

### *Lesson 16.* **Sorting and Comparing**

- ❖ Sorting collections.
- ❖ Comparator, Comparable class.
- ❖ Properties class.
- ❖ Reading properties from external files.

### *Lesson 17.* **Collections**

- ❖ Intro to java collection framework
- ❖ Data structures: ArrayList, LinkedList, Map, Set, Vector, Stack, Queue.

- ❖ Ready JDK implementations.
- ❖ List interface and its classes, set interface and its classes
- ❖ Map interface and its classes

#### *Lesson 18.* **Collection implementations**

- ❖ Set vs List.
- ❖ LinkedHashSet, TreeSet
- ❖ PriorityQueue
- ❖ EnumSet class, EnumMap class
- ❖ Collections class, Arrays class

#### *Lesson 19.* **Input Output Streams & Reading and Writing files**

- ❖ Standard Streams
- ❖ Input, Output and Error
- ❖ Byte and Character IO Streams
- ❖ Several Byte Stream classes
- ❖ Several Character Stream classes
- ❖ Files and IO
- ❖ FileReader and FileWriter
- ❖ File navigations
- ❖ Buffered byte and character streams

#### *Lesson 20.* **Serialization, Reflection**

- ❖ Serialization, Object Streams
- ❖ Transient keyword
- ❖ Binary vs XML vs JSON serialization
- ❖ Introduction to Reflection API
- ❖ Java Class object, Fields, Methods and Constructors
- ❖ Private vs public modifiers
- ❖ Accessing inherited fields and methods
- ❖ Dynamic invocation, Annotations, Arrays, Generics

#### *Lesson 21.* **Multithreading**

- ❖ Multithreading, Process vs Thread vs Task
- ❖ Thread class and Runnable interface
- ❖ Lifecycle of a thread, Synchronization
- ❖ In-class quiz

#### *Lesson 22.* **Execution Service**

- ❖ Execution service
- ❖ Concurrency
- ❖ Atomic scalars
- ❖ JoinFork

#### *Lesson 23.* **Data Structures and Algorithms. Lambda. Stream Api**

- ❖ Intro to DSA
- ❖ Complexity analysis

- ❖ Big Oh notation
- ❖ Functional interface
- ❖ Lambda expressions.
- ❖ Java Stream API and lambda expressions to search collections

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## MODULE II. Introduction to Databases

### *Lesson 24. Database fundamentals.*

- ❖ Introduction to RDBMS, SQL commands
- ❖ DML, DDL, TCL, DCL
- ❖ Writing SQL Statements
- ❖ Adding a New Row to a Table
- ❖ The INSERT Statement Syntax 8-5
- ❖ Inserting New Rows
- ❖ Creating various database objects, and viewing their list with special SELECT statements.

### *Lesson 25. Retrieving, Restricting and Sorting Data*

- ❖ Arithmetic Expressions and Operators
- ❖ Null Values in Arithmetic Expressions
- ❖ Defining a Column Alias, Concatenation
- ❖ Using Operators
- ❖ Literal Character Strings
- ❖ Duplicate Rows, Eliminating Duplicate Rows
- ❖ Limiting Rows Using a Selection
- ❖ Using the WHERE Clause
- ❖ Character Strings and Dates
- ❖ Using Comparison Conditions – BETWEEN, IN, LIKE
- ❖ Using Logical Conditions – AND, OR, NOT
- ❖ ORDER BY Clause
- ❖ Sorting by Column Alias, Multiple Columns
- ❖ GREATEST, LEAST, NULLIF, COALESCE, CASE/WHEN Functions
- ❖ Conditional Expressions - CASE and DECODE Function
- ❖ Using TO\_CHAR, TO\_NUMBER, TO\_DATE, CAST, INTERVAL Functions; Date Formatting
- ❖ Character Manipulation, Number, Round, Trunc, Mod, Conversion Functions

### *Lesson 26. Aggregating Data Using Group Functions. Subqueries*

#### **Objectives**

- ❖ What Are Group Functions?
- ❖ Types of Group Functions
- ❖ Group Functions Syntax

- ❖ Using the AVG and SUM Functions
- ❖ Using the MIN and MAX Functions
- ❖ Using a Subquery to Solve a Problem
- ❖ Subquery Syntax
- ❖ Using a Subquery
- ❖ Using SET Operators

*Lesson 27.* **Constraints. Displaying Data from Multiple Tables**

- ❖ Obtaining Data from Multiple Tables.
- ❖ Cartesian Products
- ❖ Generating a Cartesian Product
- ❖ Types of Joins
- ❖ Primary key, Foreign Key, Unique, Not Null, Check

*Lesson 28.* **Java Database Connectivity**

- ❖ JDBC API
- ❖ Java Database Drivers
- ❖ Connection to database
- ❖ Statement, Callable Statement, Prepared Statement
- ❖ Result Sets
- ❖ Auto commit

## Midterm Exam Week

### MODULE III – JAVA EE

*Lesson 29.* **Introduction to Spring Boot Application**

- ❖ Server-Side Rendering
- ❖ What is Web API
- ❖ HTTP protocol. Status Codes and HTTP Methods
- ❖ JSON and YAML formats
- ❖ IoC, DI
- ❖ Spring Initializr. start.spring.io
- ❖ Spring Framework Overview. ApplicationContext
- ❖ Spring Boot and Related Projects Overview
- ❖ Creating first Spring Application
- ❖ Build tools: Gradle, Maven
- ❖ Bean configuration types
- ❖ @Configuration, @Bean

*Lesson 30.* **Simple Spring Boot Application**

- ❖ @SpringBootApplication annotation. Conventional project structure.
- ❖ @Controller, @RequestMapping, @GetMapping, @PostMapping and other request mapping annotations
- ❖ @RequestBody, @ResponseBody, @RestController
- ❖ @RequestHeader, @CookieValue
- ❖ HttpServletRequest, HttpServletResponse
- ❖ Handling query parameters from query string, path
- ❖ ResponseEntity
- ❖ @ResponseStatus
- ❖ Postman
- ❖ Saving submitted model data to a List and manipulating that list with various requests

### *Lesson 31.* **Working with Services and Configuration**

- ❖ Creating services and injecting with @Autowired
- ❖ Injecting with constructor and setters.
- ❖ application.properties, application.yaml files.
- ❖ Specifying environment variables in application properties
- ❖ Using @Value annotation.
- ❖ Specifying property values with ENV VARS and default values
- ❖ Overriding properties from CLI during java -jar command
- ❖ **IN-class Quiz**

### *Lesson 32.* **Data Layer. JDBC Template. Profiles. Lombok**

- ❖ @Repository.
- ❖ Injecting different implementations of the services based on the @Profile
- ❖ Specifying profiles in IDE and CLI
- ❖ JDBC Template. CRUD methods.
- ❖ Adding Lombok dependency.
- ❖ Using Lombok to create models easily
- ❖ Lombok annotations: @Data, @Getter @Setter annotation
- ❖ @Builder and other annotations
- ❖ No Argument Constructor
- ❖ All Argument Constructor

### *Lesson 33.* **Logging. Swagger**

- ❖ What is log?
- ❖ Log levels
- ❖ Simple Logging with LoggerFactory.getLogger()
- ❖ @Slf4j annotation and default logging features
- ❖ Logback: console, json
- ❖ Logging levels
- ❖ Logging format
- ❖ File Output
- ❖ Log Groups
- ❖ Logging properties and customization

- ❖ Profile specific logging
- ❖ What is OpenAPI Specification.
- ❖ Overview of Swagger and SpringFox libraries
- ❖ Adding swagger and SpringFox dependencies
- ❖ @Configuration annotation
- ❖ Basic Swagger Configuration
- ❖ Calling application methods through Swagger UI
- ❖ Changing default swagger URL
- ❖ Documenting models with swagger annotations
- ❖ server.servlet.context-path property

#### *Lesson 34.* **Rest Controller Advice. Multipart.**

- ❖ Throwing and Handling Exceptions
- ❖ @ExceptionHandler annotation
- ❖ Rest Controller Advice
- ❖ Adding necessary headers and HTTP statuses during exceptions
- ❖ Show exception messages in responses `server.error.include-message=always`  
`server.error.include-stacktrace=never`
- ❖ Uploading files
- ❖ Saving uploaded files
- ❖ Downloading files
- ❖ Uploading files with additional JSON models

#### *Lesson 35.* **Adding Database Support**

- ❖ Spring Data Overview
- ❖ JPA and Hibernate Overview
- ❖ Adding Database Driver Dependencies
- ❖ Specifying Database Connectivity Parameters in properties file
- ❖ Creating @Entity models
- ❖ Creating @Repositories with CrudRepository and JpaRepository
- ❖ Injecting repositories into Service implementations
- ❖ Creating objects in database. Updating, Searching and Deleting
- ❖ @Table, @Column, @Id and @GeneratedValue annotations

#### *Lesson 36.* **More about JPA**

- ❖ @OneToOne relationship and its relationship
- ❖ @OneToMany annotation and its relationship
- ❖ @ManyToMany annotation and its relationships
- ❖ Custom Repository Functions
- ❖ @Queries with HQL
- ❖ Transactions
- ❖ Committing and Rolling Back

#### *Lesson 37.* **JPA Repositories Continued. MapStruct bean mappings**

- ❖ @Native queries. Building complex queries
- ❖ @EntityGraph annotation.
- ❖ Hibernate related parameters in application.properties
- ❖ Connection Pools

- ❖ Mapper overview
- ❖ Adding dependencies
- ❖ @Mapper interface
- ❖ @Mapping interface
- ❖ Obtaining an instance of mapper at the service
- ❖ Testing Mappers

**Lesson 38. Database Structure Versioning – Liquibase**

- ❖ Liquibase overview
- ❖ Adding Liquibase dependencies
- ❖ Liquibase and Lombok. Maven build plugins.
- ❖ Creating migration files to create tables
- ❖ Seeding data into tables
- ❖ Create master migration file and importing child versions
- ❖ Manually modifying existing migration file and troubleshooting database change version

**Lesson 39. Docker Containers**

- ❖ Virtualization and containers
- ❖ Installing Docker
- ❖ Docker images and containers
- ❖ Pulling and running images
- ❖ Running commands inside docker containers
- ❖ Watching logs of containers
- ❖ Running PostgreSQL database from docker
- ❖ Running RabbitMQ and Redis images from docker
- ❖ Dockerfile overview
- ❖ Base images.
- ❖ Dockerfile commands.
- ❖ Adding files, executing commands
- ❖ Specifying entry point
- ❖ Build Spring Boot application docker image
- ❖ Run multiple Spring Boot images

**Lesson 40. Spring Validation**

- ❖ Spring Validation overview. Spring Validation
- ❖ Adding dependencies to pom.xml
- ❖ @Min, @Max, @Size, @Email annotations
- ❖ @NotEmpty, @NotNull, @NotBlank annotations
- ❖ @Positive, @Negative, @Pattern and other annotations
- ❖ @Valid and @Validated annotations
- ❖ Custom validators
- ❖ Validating programmatically
- ❖ **In-class Quiz**

**Lesson 41. Internationalization, Static Files and Resources**

- ❖ Serving static content
- ❖ Serving HTML, CSS, and images resources
- ❖ Locations of static files
- ❖ i18n and message.properties
- ❖ LocaleResolver and LocaleChangeInterceptor



**Lesson 42. Spring Web - Thymeleaf**

- ❖ Adding Thymeleaf dependency
- ❖ @Controller annotation and returning views
- ❖ Thymeleaf markup tags overview
- ❖ Passing model to Thymeleaf templates
- ❖ Building forms and handling POST data

**Lesson 43. Spring Security**

- ❖ Authentication, Authorization
- ❖ JWT Generation
- ❖ Database Backed Users Service
- ❖ Security Configuration
- ❖ Enabling and Disabling Requests to certain paths
- ❖ Password Hashing
- ❖ Filters and Interceptors
- ❖ @CrossOrigin annotation
- ❖ Allowing Authentication Bearer header in Swagger

**Lesson 44. Spring Security Continued**

- ❖ More about JWT. [jwt.io](https://jwt.io)
- ❖ Hashing algorithms. MD5, SHA1, SHA256
- ❖ Signing and verifying signature.
- ❖ Cryptography. RSA, DES, AES and others
- ❖ X.509 certificates
- ❖ Nimbus library

**Lesson 45. Scheduled Jobs**

- ❖ Scheduled Jobs overview.
- ❖ Creating jobs.
- ❖ @Scheduled annotation
- ❖ @EnableScheduling annotation
- ❖ fixedRate, fixedDelay and initialDelay parameters
- ❖ Using Cron Expressions

**Lesson 46. Making HTTP Calls to other systems**

- ❖ Working with RestTemplate to retrieve various resources
- ❖ Feign Client
- ❖ Using various HTTP Methods to retrieve text, objects and binary data
- ❖ Specifying headers
- ❖ Configuring Timeouts
- ❖ JSON serialization and deserialization

**Lesson 47. SOAP Web Services**

- ❖ Creating SOAP Web Services with Spring
- ❖ JAX-WS SOAP Web Service Client
- ❖ Contract first/last services

- ❖ WSDL, XSD definitions
- ❖ JAXB XML serialization and deserialization
- ❖ Reading and Writing XML Documents

*Lesson 48.* **Microservices Architecture**

- ❖ Overview of Microservices
- ❖ Monolith vs Microservices
- ❖ Microservices Patterns
- ❖ Avoid Binary Dependency
- ❖ Docker-compose multiple microservices

*Lesson 49.* **More about Microservices**

- ❖ API Gateway
- ❖ Database per Service pattern
- ❖ SAGA pattern
- ❖ Circuit Breaker pattern
- ❖ Sidecar pattern
- ❖ Service mesh
- ❖ Health checks

*Lesson 50.* **Testing Microservices**

- ❖ Unit testing
- ❖ Integration Testing:
  - i. Consumer-driven contract test
  - ii. End-to-end testing
  - iii. Mocking
- ❖ Building integration test with a @Service implementation that is mocking functionality when launched with special @Profile

*Lesson 51.* **Git version control system**

- ❖ Overview about version control systems
- ❖ Branches, Commits, Releases
- ❖ Initializing or cloning a repository
- ❖ Listing branches
- ❖ Git status
- ❖ Adding changes
- ❖ Commit-in changes
- ❖ Pushing, pulling, fetching
- ❖ Working with branches
- ❖ Merging branches
- ❖ Git servers. Gitlab, Github, Bitbucket
- ❖ Resolving conflicts
- ❖ Rebasing

*Lesson 52.* **Continuous Integration and Continuous Delivery**

- ❖ Overview of CI/CD
- ❖ What is pipeline
- ❖ Run Gitlab server from docker image
- ❖ Register runners
- ❖ Gitlab pipeline example.
- ❖ Specifying pipeline variables
- ❖ Overview of Jenkins, Github Actions and CircleCI.

*Lesson 53.* **Deploying Microservices to Kubernetes**

- ❖ Overview of Kubernetes
- ❖ Setting up Minikube.
- ❖ Nodes, Pods, Deployments
- ❖ Replication Controller, ReplicaSets
- ❖ Deploying to Kubernetes

*Lesson 54.* **Accessing Microservices inside of Kubernetes**

- ❖ Exposing deployments with Services
- ❖ Service Types: NodePort, LoadBalancer and ClusterIP
- ❖ Ingress Controller and Ingress Resources
- ❖ HAProxy configuration for routing resources to ingress controller
- ❖ Health checks. Readiness and Liveness probes
- ❖ Adding Kubernetes support to CI/CD

*Lesson 55.* **Monitoring Microservices and Log collection**

- ❖ Monitoring overview
- ❖ Prometheus and Grafana
- ❖ Collecting metrics with Spring
- ❖ Collecting logs from containers with Loki
- ❖ Building dashboards and alarms

## **Final Project**