# Data Science: Capstone CYO Project - Mushroom

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CREDIT: GETTY IMAGES

# Introduction

In this report, our goal is to predict the edibility (class: edible / poisonous) of mushroom basing on attribution information. Data set includes descriptions of hypothetical samples corresponding to 23 species of gilled mushrooms in the Agaricus and Lepiota Family (pp. 500-525). The reason of selecting this dataset is that this problem is related to classification which is a large part of application in data science. And, it is also a complement to project – MovieLens that we can cover each part of what we have learnt from the course.

The mushroom dataset has already been well formatted. Process of data cleaning is only removing 2 attributes prior to splitting the data to training set and test set. 10 algorithms are applied and an ensemble model combining the prior 10 different algorithms to see if it can provide improvement to our predictions.

## 1. Data Cleaning

Mushroom data set contains 23 columns of 1 class and 22 attributes related to cap, bruises, odor, gill, stalk, veil, ring, spore color, population and habitat of 8,124 observations.

```
##
  'data.frame':
                    8124 obs. of 23 variables:
                               : Factor w/ 2 levels "e", "p": 2 1 1 2 1 1 1 2 1 ...
##
    $ class
                               : Factor w/ 6 levels "b", "c", "f", "k", ...: 6 6 1 6 6 6 1 1 6 1 ...
##
    $ cap_shape
                               : Factor w/ 4 levels "f", "g", "s", "y": 3 3 3 4 3 4 3 4 3 ...
    $ cap surface
                               : Factor w/ 10 levels "b", "c", "e", "g", ...: 5 10 9 9 4 10 9 9 9 10 ....
    $ cap_color
##
    $ bruises
                               : Factor w/ 2 levels "f", "t": 2 2 2 2 1 2 2 2 2 2 ...
                               : Factor w/ 9 levels "a", "c", "f", "l", ...: 7 1 4 7 6 1 1 4 7 1 ...
##
    $ odor
    $ gill_attachment
                               : Factor w/ 2 levels "a", "f": 2 2 2 2 2 2 2 2 2 2 ...
```

```
$ gill spacing
                               : Factor w/ 2 levels "c", "w": 1 1 1 1 2 1 1 1 1 1 ...
   $ gill_size
##
                               : Factor w/ 2 levels "b", "n": 2 1 1 2 1 1 1 1 2 1 ...
                               : Factor w/ 12 levels "b", "e", "g", "h", ...: 5 5 6 6 5 6 3 6 8 3 ...
##
   $ gill color
   $ stalk_shape
                               : Factor w/ 2 levels "e", "t": 1 1 1 1 2 1 1 1 1 1 ...
##
                               : Factor w/ 5 levels "?", "b", "c", "e", ...: 4 3 3 4 4 3 3 3 4 3 ...
##
    $ stalk root
##
   $ stalk surface above ring: Factor w/ 4 levels "f", "k", "s", "y": 3 3 3 3 3 3 3 3 3 3 ...
    $ stalk surface below ring: Factor w/ 4 levels "f", "k", "s", "y": 3 3 3 3 3 3 3 3 3 3 ...
    $ stalk_color_above_ring : Factor w/ 9 levels "b", "c", "e", "g", ...: 8 8 8 8 8 8 8 8 8 ...
##
##
    $ stalk_color_below_ring : Factor w/ 9 levels "b","c","e","g",..: 8 8 8 8 8 8 8 8 8 ...
##
                               : Factor w/ 1 level "p": 1 1 1 1 1 1 1 1 1 1 ...
   $ veil_type
   $ veil_color
                               : Factor w/ 4 levels "n", "o", "w", "y": 3 3 3 3 3 3 3 3 3 3 ...
                               : Factor w/ 3 levels "n", "o", "t": 2 2 2 2 2 2 2 2 2 2 ...
##
    $ ring_number
                               : Factor w/ 5 levels "e", "f", "l", "n", ...: 5 5 5 5 5 5 5 5 5 5 5 ...
##
    $ ring_type
                               : Factor w/ 9 levels "b", "h", "k", "n", ...: 3 4 4 3 4 3 3 4 3 3 ...
##
    $ spore_print_color
                               : Factor w/ 6 levels "a", "c", "n", "s", ...: 4 3 3 4 1 3 3 4 5 4 ...
##
    $ population
                               : Factor w/ 7 levels "d", "g", "l", "m", ...: 6 2 4 6 2 2 4 4 2 4 ...
##
    $ habitat
##
                                       cap_color
                                                    bruises
    class
             cap_shape cap_surface
                                                                   odor
##
    e:4208
             b: 452
                        f:2320
                                            :2284
                                                    f:4748
                                                                     :3528
                                    n
                                                              n
                                                     t:3376
                                                                      :2160
##
    p:3916
             c:
                 4
                        g: 4
                                            :1840
                                                              f
                                     g
##
             f:3152
                        s:2556
                                            :1500
                                                                      : 576
                                     е
                                                              S
##
             k: 828
                        y:3244
                                            :1072
                                                                      : 576
                                     У
                                                              У
##
                                            :1040
                                                                      : 400
             s: 32
                                     W
                                                              а
##
                                                                      : 400
             x:3656
                                            : 168
                                     h
                                                              1
##
                                     (Other): 220
                                                              (Other): 484
##
    gill_attachment gill_spacing gill_size
                                               gill color
                                                             stalk shape stalk root
                    c:6812
                                  b:5612
                                                                          ?:2480
                                             b
                                                    :1728
                                                             e:3516
    f:7914
##
                     w:1312
                                  n:2512
                                                     :1492
                                                             t:4608
                                                                          b:3776
                                             р
##
                                                     :1202
                                                                          c: 556
                                             W
##
                                                     :1048
                                             n
                                                                          e:1120
##
                                                     : 752
                                                                          r: 192
                                             g
##
                                                     : 732
                                             h
##
                                             (Other):1170
##
    stalk_surface_above_ring stalk_surface_below_ring stalk_color_above_ring
##
   f: 552
                              f: 600
                                                                :4464
                                                         W
    k:2372
                              k:2304
##
                                                         р
                                                                :1872
##
    s:5176
                              s:4936
                                                                : 576
                                                         g
##
                              y: 284
                                                                : 448
    v: 24
                                                         n
                                                                : 432
##
                                                         h
##
                                                                : 192
##
                                                         (Other): 140
    stalk_color_below_ring veil_type veil_color ring_number ring_type
           :4384
                                          96
                                                  n: 36
                                                               e:2776
##
                            p:8124
                                       n:
           :1872
                                           96
                                                  o:7488
                                                               f: 48
##
    р
           : 576
                                                  t: 600
##
                                       w:7924
                                                               1:1296
    g
##
           : 512
                                                               n: 36
   n
                                       y:
                                            8
##
    b
           : 432
                                                               p:3968
##
           : 192
    (Other): 156
##
##
    spore_print_color population habitat
##
           :2388
                       a: 384
                                  d:3148
                                  g:2148
##
           :1968
                       c: 340
   n
##
   k
           :1872
                       n: 400
                                  1: 832
           :1632
                       s:1248
                                  m: 292
##
   h
```

```
## r : 72 v:4040 p:1144
## b : 48 y:1712 u: 368
## (Other): 144 w: 192
```

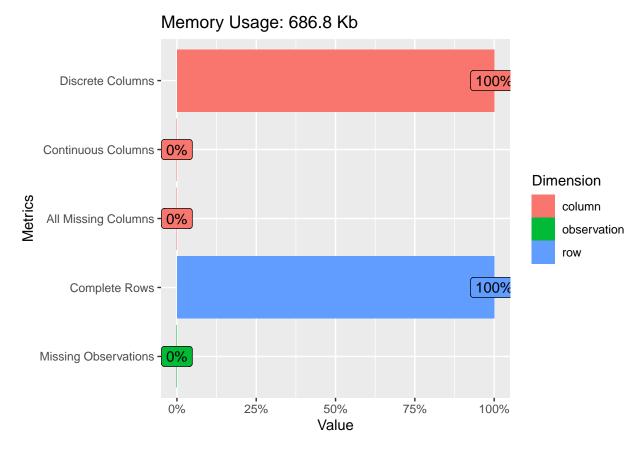
According to description from the source, there is data missing in the attribute of stalk\_root. The missing data point is marked "?" from the source already. On the other hand, veil\_type is a constant. Both stalk\_root and veil\_type are removed before we start data exploration & modeling.

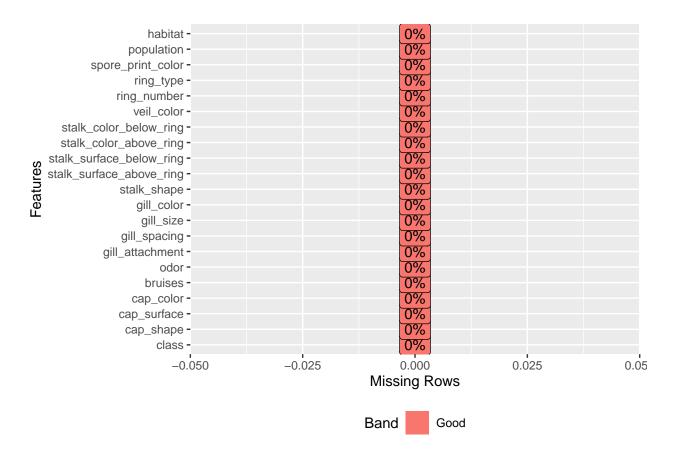
```
mushroom <- mushroom %>% select(-veil_type, -stalk_root)
```

# 2. Data Exploration

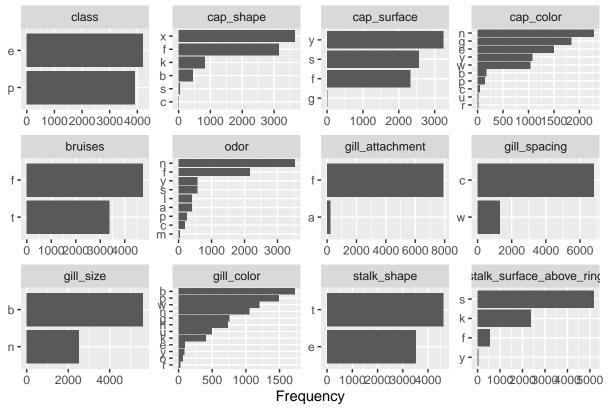
We will use Data Explorer package in the process of data exploration. By using this package, it provides a standardized method to get the insights from the dataset.

From below 2 charts, we can see that the mushroom data is discrete with no data missing.

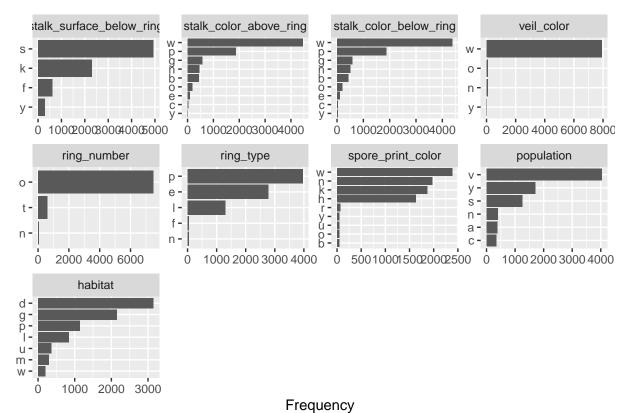




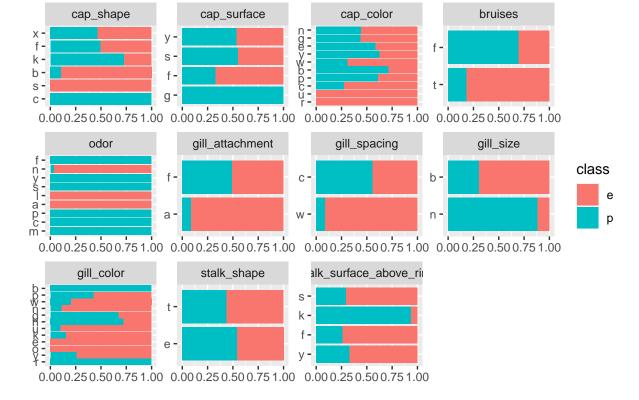
From below frequency and percentage charts, we can see how many observations belong to each category in each attribute and among those how many are edible or poisonous. In class which we are going to predict, we can say the feature is roughly equal distributed. However, observations are mainly clustered in one category in gill\_attachment, gill\_spacing, veil\_color and ring\_number.



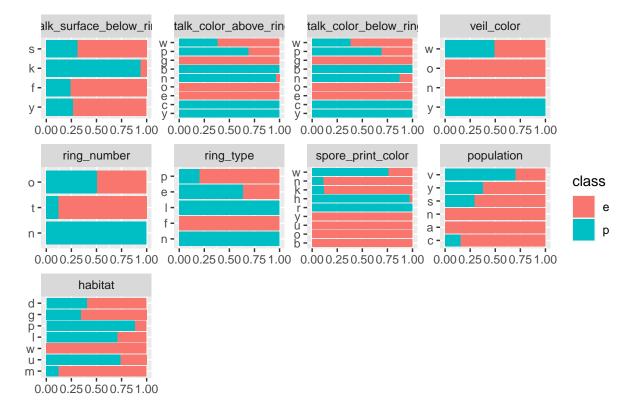
Page 1



Page 2



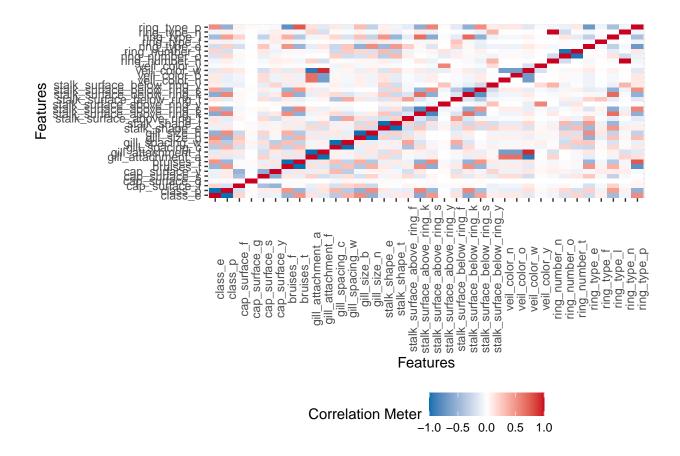
Page 1



Page 2

From correlation matrix (filtered category less than 5), there is high correlation between veil\_color and gill\_attachment, stalk\_surface\_above\_ring and bruises.

```
## 9 features with more than 5 categories ignored!
## cap_shape: 6 categories
## cap_color: 10 categories
## odor: 9 categories
## gill_color: 12 categories
## stalk_color_above_ring: 9 categories
## stalk_color_below_ring: 9 categories
## spore_print_color: 9 categories
## population: 6 categories
## habitat: 7 categories
```



# 3. Modeling Approach

We will use 10 algorithms and 1 ensemble model to evaluate if this can provide improvement to our predictions. Algorithms are listed below.

3-1. GLM 3-2. LDA 3-3. Naïve Bayes 3-4. svmLinear 3-5. KNN 3-6. gamLoess 3-7. Multinom 3-8. Classification Model 3-9. Random Forest 3-10. Adaboost 3-11. Ensemble

### 3-1. GLM

Generalized Linear Model (GLM) is the most common and general model. This is the starting point of our modeling. Using Caret package, we can simply apply 10 different algorithms in a standardized way.

When we run the GLM algorithms, we get warning message of "Warning: glm.fit: algorithm did not converge", "Warning: glm.fit: fitted probabilities numerically 0 or 1 occurred" and "prediction from a rank-deficient fit may be misleading".

```
start_time <- Sys.time()
fit_glm <- train(class ~ ., method = "glm", data = train_set)
time_diff <- Sys.time() - start_time
s <- summary(fit_glm)
s</pre>
```

```
##
## Call:
## NULL
##
## Deviance Residuals:
##
                        1Q
                                                 3Q
          Min
                                Median
                                                             Max
  -1.141e-05 -2.364e-06
                           -8.477e-07
                                          2.286e-06
                                                       2.359e-05
##
## Coefficients: (8 not defined because of singularities)
##
                                Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                              -8.071e+01
                                           2.901e+05
                                                        0.000
                                                                 1.000
                                                        0.000
## cap_shapec
                               2.017e+00
                                           1.463e+05
                                                                 1.000
                              -7.377e-01
                                           2.543e+04
                                                        0.000
                                                                 1.000
## cap_shapef
## cap_shapek
                              -7.998e-01
                                           2.720e+04
                                                        0.000
                                                                 1.000
                                                        0.000
## cap_shapes
                              -6.907e-01
                                           8.700e+04
                                                                 1.000
## cap_shapex
                              -6.972e-01
                                           2.482e+04
                                                        0.000
                                                                 1.000
                               3.707e+00
                                                        0.000
                                                                 1.000
## cap_surfaceg
                                           1.900e+05
## cap surfaces
                               1.795e-01
                                           1.492e+04
                                                        0.000
                                                                 1.000
## cap_surfacey
                               8.440e-03
                                           1.146e+04
                                                        0.000
                                                                 1.000
## cap_colorc
                              -2.370e+00
                                           6.558e+04
                                                        0.000
                                                                 1.000
## cap_colore
                              -4.315e-01
                                           3.882e+04
                                                        0.000
                                                                 1.000
                              -8.780e-02
## cap_colorg
                                           3.679e+04
                                                        0.000
                                                                 1.000
## cap_colorn
                              -4.820e-01
                                           3.783e+04
                                                        0.000
                                                                 1.000
## cap_colorp
                              -3.552e-02
                                           4.544e+04
                                                        0.000
                                                                 1.000
## cap_colorr
                               4.301e-01
                                           1.354e+05
                                                        0.000
                                                                 1.000
## cap_coloru
                               4.439e-01
                                           1.430e+05
                                                        0.000
                                                                 1.000
## cap_colorw
                               4.546e-01
                                           3.800e+04
                                                        0.000
                                                                 1.000
## cap_colory
                               1.636e-01
                                           3.949e+04
                                                        0.000
                                                                 1.000
## bruisest
                              -3.716e+01
                                           1.294e+05
                                                        0.000
                                                                 1.000
## odorc
                               5.654e+01
                                           8.688e+04
                                                        0.001
                                                                 0.999
## odorf
                               1.504e+01
                                           1.532e+05
                                                        0.000
                                                                 1.000
## odorl
                              -4.720e-02
                                           2.694e+04
                                                        0.000
                                                                 1.000
## odorm
                              -1.072e+02
                                           3.002e+05
                                                        0.000
                                                                 1.000
## odorn
                              -3.642e+01
                                           1.303e+05
                                                        0.000
                                                                 1.000
## odorp
                               5.326e+01
                                           6.635e+04
                                                        0.001
                                                                 0.999
## odors
                               1.501e+01
                                          1.549e+05
                                                        0.000
                                                                 1.000
## odory
                               1.501e+01
                                           1.549e+05
                                                        0.000
                                                                 1.000
                              -2.794e-01
                                                        0.000
                                                                 1.000
## gill_attachmentf
                                           1.218e+05
                                                      -0.001
                                                                 1.000
## gill_spacingw
                              -4.076e+01
                                           7.594e+04
## gill_sizen
                               3.211e+00
                                          7.264e+04
                                                        0.000
                                                                 1.000
## gill_colore
                               8.503e+01
                                           1.805e+05
                                                        0.000
                                                                 1.000
## gill_colorg
                                                        0.000
                                                                 1.000
                               8.529e+01
                                          1.712e+05
## gill_colorh
                               8.524e+01
                                          1.716e+05
                                                        0.000
                                                                 1.000
## gill_colork
                               8.548e+01
                                          1.720e+05
                                                        0.000
                                                                 1.000
## gill_colorn
                               8.508e+01
                                           1.724e+05
                                                        0.000
                                                                 1.000
                                                        0.000
## gill_coloro
                               8.493e+01
                                           1.834e+05
                                                                 1.000
## gill_colorp
                               8.507e+01
                                           1.718e+05
                                                        0.000
                                                                 1.000
## gill_colorr
                               8.531e+01
                                           1.952e+05
                                                        0.000
                                                                 1.000
## gill_coloru
                               8.499e+01
                                           1.730e+05
                                                        0.000
                                                                 1.000
## gill_colorw
                               8.504e+01
                                           1.713e+05
                                                        0.000
                                                                 1.000
## gill_colory
                               8.495e+01
                                           1.808e+05
                                                        0.000
                                                                 1.000
## stalk shapet
                               4.153e+01
                                           9.032e+04
                                                        0.000
                                                                 1.000
                                                        0.000
## stalk_surface_above_ringk 8.935e-01
                                           2.811e+04
                                                                 1.000
## stalk surface above rings 3.796e-01 2.117e+04
                                                        0.000
                                                                 1.000
```

```
## stalk surface above ringy -4.073e+01
                                          1.343e+05
                                                        0.000
                                                                 1.000
                                                        0.000
                                                                 1.000
## stalk_surface_below_ringk
                               2.964e-01
                                           2.766e+04
                               3.079e-01
## stalk surface below rings
                                           2.118e+04
                                                        0.000
                                                                 1.000
                                                                 1.000
## stalk_surface_below_ringy
                               4.925e+00
                                           6.413e+04
                                                        0.000
## stalk_color_above_ringc
                                       NA
                                                           NA
                                                                    NA
## stalk color above ringe
                               1.053e-01
                                                        0.000
                                                                 1.000
                                           6.444e+04
## stalk color above ringg
                                                                 1.000
                              -5.323e-02
                                           3.421e+04
                                                        0.000
## stalk color above ringn
                              -3.638e-03
                                           2.708e+04
                                                        0.000
                                                                 1.000
## stalk_color_above_ringo
                              -7.615e+01
                                           2.274e+05
                                                        0.000
                                                                 1.000
## stalk_color_above_ringp
                               2.002e-04
                                           2.662e+04
                                                        0.000
                                                                 1.000
## stalk_color_above_ringw
                               9.813e-02
                                           3.033e+04
                                                        0.000
                                                                 1.000
## stalk_color_above_ringy
                                                        0.000
                               6.090e-01
                                           1.991e+05
                                                                 1.000
## stalk_color_below_ringc
                                       NA
                                                                    NA
                                                           NA
                                                        0.000
## stalk_color_below_ringe
                               6.311e-01
                                           6.577e+04
                                                                 1.000
## stalk_color_below_ringg
                                                        0.000
                                                                 1.000
                               3.680e-01
                                           3.675e+04
## stalk_color_below_ringn
                              -2.756e-01
                                           2.527e+04
                                                        0.000
                                                                 1.000
## stalk_color_below_ringo
                                                                    NA
                                       NA
                                                           NA
## stalk color below ringp
                               3.433e-01
                                           2.977e+04
                                                        0.000
                                                                 1.000
## stalk_color_below_ringw
                                           3.319e+04
                                                        0.000
                                                                 1.000
                               6.088e-01
## stalk color below ringy
                               2.672e+00
                                           1.039e+05
                                                        0.000
                                                                 1.000
## veil_coloro
                               1.484e-01
                                           5.204e+04
                                                        0.000
                                                                 1.000
## veil colorw
                                       NΑ
                                                           NA
                                                                    NA
## veil_colory
                                       NA
                                                  NA
                                                           NA
                                                                    NA
                               3.816e+00
                                           1.329e+05
                                                        0.000
                                                                 1.000
## ring numbero
## ring numbert
                                       NΑ
                                                           NΑ
                                                                    NΑ
## ring_typef
                              -7.608e-01
                                           1.631e+05
                                                        0.000
                                                                 1.000
                               4.245e+00
                                           1.251e+05
                                                        0.000
                                                                 1.000
## ring_typel
## ring_typen
                                       NA
                                                           NA
                                                                    NA
                                                  NA
                              -1.077e+00
                                           8.723e+04
                                                        0.000
                                                                 1.000
## ring_typep
                                       NA
                                                           NA
                                                                    NA
## spore_print_colorh
                                                  NA
## spore_print_colork
                              -2.625e-02
                                           7.357e+04
                                                        0.000
                                                                 1.000
## spore_print_colorn
                              -2.430e-02
                                           7.246e+04
                                                        0.000
                                                                 1.000
## spore_print_coloro
                              -6.728e-02
                                          7.420e+04
                                                        0.000
                                                                 1.000
                                                        0.000
                                                                 1.000
## spore_print_colorr
                               9.600e+01
                                           2.104e+05
## spore print coloru
                               9.818e-03
                                           1.088e+05
                                                        0.000
                                                                 1.000
## spore_print_colorw
                                                        0.000
                               4.527e+01
                                           1.600e+05
                                                                 1.000
## spore print colory
                              -2.732e-02 7.353e+04
                                                        0.000
                                                                 1.000
## populationc
                               8.064e+01
                                           1.355e+05
                                                        0.001
                                                                 1.000
## populationn
                               4.908e-01
                                          4.759e+04
                                                        0.000
                                                                 1.000
## populations
                                                                 1.000
                              -3.733e-01
                                           3.111e+04
                                                        0.000
## populationv
                                                                 1.000
                              -1.275e+00
                                          3.994e+04
                                                        0.000
## populationy
                              -1.389e+00 4.058e+04
                                                        0.000
                                                                 1.000
## habitatg
                               5.815e-01
                                          2.579e+04
                                                        0.000
                                                                 1.000
## habitatl
                              -6.942e-01
                                          2.133e+04
                                                       0.000
                                                                 1.000
## habitatm
                               1.911e+00
                                          5.579e+04
                                                        0.000
                                                                 1.000
                              -1.732e-01
                                                        0.000
                                                                 1.000
## habitatp
                                           1.780e+04
## habitatu
                               5.936e-01
                                           4.228e+04
                                                        0.000
                                                                 1.000
## habitatw
                              -8.350e+01
                                          1.968e+05
                                                        0.000
                                                                 1.000
## (Dispersion parameter for binomial family taken to be 1)
##
       Null deviance: 8.9997e+03 on 6497
                                             degrees of freedom
## Residual deviance: 4.2953e-08 on 6414
                                             degrees of freedom
## AIC: 168
```

```
##
## Number of Fisher Scoring iterations: 25
```

ring\_typen

##

## Call:

From the above Summary of Coefficients, we find that 8 coefficients are not defined (NA) because of singularities. They are listed below.

```
s$aliased[which(s$aliased == TRUE)]

## stalk_color_above_ringc stalk_color_below_ringc stalk_color_below_ringo
## TRUE TRUE

## veil_colorw veil_colory ring_numbert
## TRUE TRUE
## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE

## TRUE
```

These 8 coefficients belong to 6 attributes. We will remove them and run the glm algorithm again.

spore\_print\_colorh

```
## NULL
##
## Deviance Residuals:
          Min
                                               30
                       1Q
                               Median
                                                          Max
## -2.525e-05 -2.226e-06 -2.100e-08
                                        2.116e-06
                                                    3.727e-05
##
## Coefficients:
##
                               Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                             -1.664e+02 1.260e+05 -0.001
                                                               0.999
## cap_shapec
                              9.738e-01 1.680e+05
                                                     0.000
                                                               1.000
                             -1.087e+00 1.563e+04
                                                     0.000
                                                               1.000
## cap_shapef
## cap_shapek
                             -1.114e+00 1.817e+04
                                                     0.000
                                                               1.000
                                                     0.000
                                                               1.000
## cap_shapes
                             -2.264e+00 7.429e+04
                             -1.290e+00 1.603e+04
                                                     0.000
                                                               1.000
## cap_shapex
                             4.889e-01 1.975e+05
                                                     0.000
                                                              1.000
## cap_surfaceg
                             2.038e-01 1.226e+04
                                                     0.000
                                                              1.000
## cap_surfaces
                                                     0.000
## cap_surfacey
                             -5.661e-02 1.007e+04
                                                               1.000
## cap_colorc
                             -3.651e+00 5.749e+04
                                                     0.000
                                                               1.000
## cap_colore
                             -1.623e+00 3.065e+04
                                                     0.000
                                                               1.000
                             -1.348e+00 2.810e+04
                                                     0.000
                                                               1.000
## cap_colorg
## cap_colorn
                             -1.558e+00 2.873e+04
                                                     0.000
                                                               1.000
```

```
## cap_colorp
                             -4.781e-01 2.632e+04
                                                      0.000
                                                               1.000
## cap_colorr
                             -4.012e+00 9.612e+04
                                                      0.000
                                                               1.000
## cap coloru
                             -3.856e+00
                                         1.064e+05
                                                      0.000
                                                               1.000
                             -4.874e-01 2.605e+04
                                                      0.000
                                                               1.000
## cap_colorw
## cap_colory
                             -6.139e-01 3.063e+04
                                                      0.000
                                                               1.000
## bruisest
                              3.360e+01 4.344e+04
                                                      0.001
                                                               0.999
## odorc
                              1.242e+02 6.851e+04
                                                      0.002
                                                               0.999
## odorf
                              1.570e+02 5.843e+04
                                                      0.003
                                                               0.998
## odorl
                             -5.699e-02 2.344e+04
                                                      0.000
                                                               1.000
## odorm
                              1.120e+02 1.420e+05
                                                      0.001
                                                               0.999
## odorn
                              7.573e+01 4.411e+04
                                                      0.002
                                                               0.999
## odorp
                              9.330e+01
                                         7.136e+04
                                                      0.001
                                                               0.999
## odors
                              1.570e+02 6.288e+04
                                                      0.002
                                                               0.998
## odory
                              1.570e+02 6.293e+04
                                                      0.002
                                                               0.998
                                                      0.000
## gill_attachmentf
                             -1.578e+01
                                         1.311e+05
                                                               1.000
                             -1.321e+01
                                         3.629e+04
                                                      0.000
                                                               1.000
## gill_spacingw
                                                      0.001
                                                               0.999
## gill_sizen
                              4.659e+01 5.007e+04
## gill_colore
                              4.181e+01 8.219e+04
                                                      0.001
                                                               1.000
## gill_colorg
                              4.280e+01 6.187e+04
                                                      0.001
                                                               0.999
## gill_colorh
                              4.220e+01 6.089e+04
                                                      0.001
                                                               0.999
## gill_colork
                              4.301e+01 6.495e+04
                                                      0.001
                                                               0.999
                                                      0.001
## gill_colorn
                              4.196e+01 6.102e+04
                                                               0.999
                                                      0.000
## gill_coloro
                              4.250e+01 9.426e+04
                                                               1.000
## gill_colorp
                              4.177e+01 6.012e+04
                                                      0.001
                                                               0.999
## gill_colorr
                              4.590e+01 9.472e+04
                                                      0.000
                                                               1.000
## gill_coloru
                              4.144e+01 6.195e+04
                                                      0.001
                                                               0.999
## gill_colorw
                              4.184e+01
                                         6.160e+04
                                                      0.001
                                                               0.999
## gill_colory
                              4.262e+01 8.040e+04
                                                      0.001
                                                               1.000
## stalk_shapet
                             -3.092e+00 2.553e+04
                                                      0.000
                                                               1.000
## stalk_surface_above_ringk 9.114e-01
                                                      0.000
                                                               1.000
                                         3.141e+04
## stalk_surface_above_rings -2.646e-02
                                         2.650e+04
                                                      0.000
                                                               1.000
## stalk_surface_above_ringy
                              3.885e-01
                                         7.873e+04
                                                      0.000
                                                               1.000
## stalk_surface_below_ringk
                              1.380e+01
                                         3.349e+04
                                                      0.000
                                                               1.000
## stalk_surface_below_rings
                              1.385e+01
                                                      0.000
                                                               1.000
                                         3.114e+04
## stalk_surface_below_ringy 4.556e+01
                                                      0.001
                                         3.492e+04
                                                               0.999
## populationc
                              1.098e+01
                                         1.063e+05
                                                      0.000
                                                               1.000
## populationn
                             -3.988e+00 4.403e+04
                                                      0.000
                                                               1.000
## populations
                             -3.685e+00 4.244e+04
                                                      0.000
                                                               1.000
## populationv
                             -2.998e+00 4.746e+04
                                                      0.000
                                                               1.000
## populationy
                             -3.846e+00 4.706e+04
                                                      0.000
                                                               1.000
## habitatg
                             4.285e+01 2.448e+04
                                                      0.002
                                                               0.999
## habitatl
                             -4.733e-01 2.120e+04
                                                      0.000
                                                               1.000
## habitatm
                              7.001e+01 6.209e+04
                                                      0.001
                                                               0.999
                                                      0.000
## habitatp
                             -3.721e-01 1.468e+04
                                                               1.000
## habitatu
                             -1.595e+01 3.134e+04
                                                     -0.001
                                                               1.000
## habitatw
                             -1.857e+01 9.844e+04
                                                      0.000
                                                               1.000
##
  (Dispersion parameter for binomial family taken to be 1)
##
##
       Null deviance: 8.9997e+03
                                  on 6497
                                           degrees of freedom
## Residual deviance: 6.6182e-08 on 6439
                                           degrees of freedom
## AIC: 118
##
## Number of Fisher Scoring iterations: 25
```

```
s$aliased[which(s$aliased == TRUE)]
```

## named logical(0)

GLM results are tabulated below.

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1	1	1	1	18.5792 secs

## 3-2. LDA

Linear Discriminant Analysis (LDA) is an algorithm for predictive classification modeling problems. LDA makes predictions by estimating the probability that a new set of inputs belongs to each class. The class that gets the highest probability is the output class and a prediction is made.

```
start_time <- Sys.time()
fit_lda <- train(class ~ ., method = "lda", data = train_set)
time_diff <- Sys.time() - start_time
s <- summary(fit_lda)
s</pre>
```

##		Length	Class	Mode
##	prior	2	-none-	numeric
##	counts	2	-none-	numeric
##	means	182	-none-	numeric
##	scaling	91	-none-	numeric
##	lev	2	-none-	character
##	svd	1	-none-	numeric
##	N	1	-none-	numeric
##	call	3	-none-	call
##	xNames	91	-none-	character
##	${\tt problemType}$	1	-none-	character
##	tuneValue	1	${\tt data.frame}$	list
##	obsLevels	2	-none-	character
##	param	0	-none-	list

Method	Accuracy	Kappa	Sensitivity	Specificity	${\bf Train\_Time}$
glm		1.0000000	1		18.579198 secs
lda	0.99877	0.9975366	1	0.997449	7.453696  secs

## 3-3. Naïve Bayes

Naïve Bayes algorithm is based on Bayes theorem and used for solving classification problems. It is a probabilistic classifier basing on the probability of an object to make prediction.

```
start_time <- Sys.time()
fit_nb <- train(class ~ ., method = "naive_bayes", data = train_set)
time_diff <- Sys.time() - start_time
summary(fit_nb)</pre>
```

```
## ===================== Naive Bayes =========================
## - Call: naive_bayes.default(x = x, y = y, laplace = param$laplace, usekernel = FALSE)
## - Laplace: 0
## - Classes: 2
## - Samples: 6498
## - Features: 91
## - Conditional distributions:
      - Gaussian: 91
##
## - Prior probabilities:
##
      - e: 0.518
##
      - p: 0.482
##
##
```

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198 secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696 secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	11.266552 secs

#### 3-4. svmLinear

symLinear stands for Support Vector Machine (SVM) Linear Model. It fits a linear SVM model by identifying the optimal decision boundary that separates data points from different classes, and then predicts the class of new observations based on this separation boundary.

```
start_time <- Sys.time()
fit_svmLinear <- train(class ~ ., method = "svmLinear", data = train_set)
time_diff <- Sys.time() - start_time
fit_svmLinear["finalModel"]</pre>
```

```
## $finalModel
## Support Vector Machine object of class "ksvm"
##
## SV type: C-svc (classification)
## parameter : cost C = 1
##
## Linear (vanilla) kernel function.
##
## Number of Support Vectors : 172
##
## Objective Function Value : -0.5854
```

#### ## Training error : 0

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198 secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
$\operatorname{symLinear}$	1.0000000	1.0000000	1.0000000	1.0000000	$11.871701~{\rm secs}$

#### 3-5. KNN

The k-nearest neighbors (KNN) algorithm predicts the outcome of a new observation by comparing it to k similar cases in the training data set. The best tune here is k = 5.

```
start_time <- Sys.time()
fit_knn <- train(class ~ ., method = "knn", data = train_set)
time_diff <- Sys.time() - start_time

fit_knn["finalModel"]

## $finalModel
## 5-nearest neighbor model
## Training set outcome distribution:
##
## e p
## 3366 3132</pre>
```

# fit\_knn\$bestTune

```
## k
## 1 5
```

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198 secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
svmLinear	1.0000000	1.0000000	1.0000000	1.0000000	11.871701  secs
knn	1.0000000	1.0000000	1.0000000	1.0000000	$97.885378~{\rm secs}$

## 3-6. gamLoess

gamLoess stands for Generalized Additive Model using LOESS (Local weighted regression). Comparing to the bin smoother approach with constant assumptions in KNN, Loess considers larger window size (span = 0.5 here) with fitting a line within that window than with a constant.

```
start_time <- Sys.time()
fit_gamLoess <- train(class ~ ., method = "gamLoess", data = train_set)
time_diff <- Sys.time() - start_time</pre>
```

#### fit\_gamLoess\$bestTune

## ## span degree ## 1 0.5 1

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198 secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
svmLinear	1.0000000	1.0000000	1.0000000	1.0000000	$11.871701~{\rm secs}$
knn	1.0000000	1.0000000	1.0000000	1.0000000	$97.885378~{\rm secs}$
gamLoess	1.0000000	1.0000000	1.0000000	1.0000000	$35.879180~{\rm secs}$

#### 3-7. multinom

Multinomial Regression is an extension of the logistic regression. It is specially designed for the nominal data. The target dependent variable can have more than two classes. Although we only have two classes, we still apply the algorithm to check the result.

## fit\_multinom["finalModel"]

```
## $finalModel
## Call:
## nnet::multinom(formula = .outcome ~ ., data = dat, decay = param$decay)
##
##
   Coefficients:
##
                  (Intercept)
                                               cap_shapec
                                                                          cap_shapef
                 -2.819550073
                                             3.400077256
                                                                         0.056124886
##
##
                   cap_shapek
                                               cap_shapes
                                                                          cap_shapex
##
                  0.595182807
                                             -3.858049706
                                                                        -0.217264263
##
                 cap_surfaceg
                                            cap_surfaces
                                                                        cap_surfacey
##
                  4.277432807
                                             0.165351663
                                                                         0.516287764
##
                   cap_colorc
                                               cap_colore
                                                                          cap_colorg
                 -1.554741951
                                            -0.968901419
                                                                        -0.336063206
##
##
                   cap_colorn
                                               cap_colorp
                                                                          cap_colorr
##
                 -1.352387071
                                             1.076368615
                                                                        -1.828651491
##
                   cap_coloru
                                              cap_colorw
                                                                          cap_colory
##
                 -1.000274808
                                             0.060028113
                                                                        -0.739873349
##
                     bruisest
                                                    odorc
                                                                                odorf
##
                 -0.781497354
                                            26.895628665
                                                                         8.124700816
##
                        odorl
                                                    odorm
                                                                               odorn
##
                 -2.571585248
                                             0.834948770
                                                                        -0.101635753
##
                        odorp
                                                    odors
                                                                                odory
                                             6.033750203
                                                                         6.022079029
                22.237652295
##
            gill_attachmentf
##
                                           gill_spacingw
                                                                          gill_sizen
                                                                         8.541999723
##
                  0.804375609
                                             -7.723352407
##
                  gill_colore
                                                                         gill_colorh
                                             gill_colorg
##
                 -0.575874375
                                             0.022998163
                                                                         0.618067815
##
                 gill_colork
                                             gill_colorn
                                                                         gill_coloro
                 -0.827936096
                                            -0.667897362
##
                                                                        -0.318572945
```

##	m:111	m:111	m:111
##	gill_colorp -0.068225672	gill_colorr 3.583573583	gill_coloru -0.016924303
##	gill_colorw	gill_colory	stalk_shapet
##	-0.157046819	-0.253858638	6.688129515
##		stalk_surface_above_rings	
##	-0.729293484	-1.907337107	-5.818469519
##		stalk_surface_below_rings	
##	-0.118124466	-0.057282952	7.252676693
##	stalk_color_above_ringc	stalk_color_above_ringe	stalk_color_above_ringg
##	0.834948770	0.009633426	0.793719654
##	stalk_color_above_ringn	stalk_color_above_ringo	stalk_color_above_ringp
##	-0.163158535	-5.908794691	0.483518525
##	stalk_color_above_ringw	stalk_color_above_ringy	stalk_color_below_ringc
##	1.137406075	6.861897586	0.834948770
##	stalk_color_below_ringe	stalk_color_below_ringg	stalk_color_below_ringn
##	-0.049935321	1.029710528	-0.316001912
##	stalk_color_below_ringo	stalk_color_below_ringp	stalk_color_below_ringw
##	-5.908794691	0.768317531	1.390583561
##	stalk_color_below_ringy	veil_coloro	<pre>veil_colorw</pre>
##	5.573980063	-0.694488978	-3.772652967
##	veil_colory	ring_numbero	ring_numbert
##	6.861897586	-0.730881909	-2.923616934
##	ring_typef	ring_typel	ring_typen
##	-15.931078906	6.691989157	0.834948770
##	ring_typep	spore_print_colorh	spore_print_colork
##	0.789896366	8.407304566	-6.495861580
##	spore_print_colorn	spore_print_coloro	spore_print_colorr
##	-7.008289123	-0.695150205	20.157854537
##	spore_print_coloru	spore_print_colorw	spore_print_colory
##	-8.242631542	2.822777713	-0.487666495
##	populationc	populationn	populations
##	8.201781704	-1.253888584	-3.126985385
##	populationv	populationy	habitatg
##	-3.473488709	-3.915874701	1.501166468
##	habitatl	habitatm	habitatp
##	-1.009552876	2.501467651	-1.019150609
##	habitatu	habitatw	1.01010000
##	-1.377527471	-12.451930648	
##	1.0, 102/1/1	12.10100040	
πп			

## Residual Deviance: 0.8177269

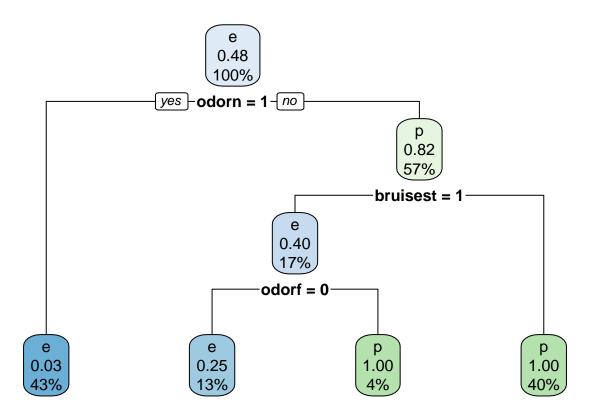
## AIC: 168.8177

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198  secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
$\operatorname{symLinear}$	1.0000000	1.0000000	1.0000000	1.0000000	$11.871701~{\rm secs}$
$\operatorname{knn}$	1.0000000	1.0000000	1.0000000	1.0000000	$97.885378~{\rm secs}$
gamLoess	1.0000000	1.0000000	1.0000000	1.0000000	35.879180  secs
multinom	1.0000000	1.0000000	1.0000000	1.0000000	51.942764 secs

#### 3-8. Classification Model

Classification Model is basing decision tree. It works by repeatedly partitioning data into multiple subspaces. The outcome in each final sub-space is as homogeneous as possible. Both text and visualized binary tree are presented here.

```
start_time <- Sys.time()</pre>
fit_rpart <- train(class ~ ., method = "rpart", data = train_set)</pre>
time_diff <- Sys.time() - start_time</pre>
fit_rpart["finalModel"]
## $finalModel
## n= 6498
##
## node), split, n, loss, yval, (yprob)
##
         * denotes terminal node
##
##
    1) root 6498 3132 e (0.5180055 0.4819945)
      2) odorn>=0.5 2812 96 e (0.9658606 0.0341394) *
##
##
      3) odorn< 0.5 3686 650 p (0.1763429 0.8236571)
        6) bruisest>=0.5 1089 439 e (0.5968779 0.4031221)
##
         12) odorf< 0.5 861 211 e (0.7549361 0.2450639) *
##
                                0 p (0.0000000 1.0000000) *
##
         13) odorf>=0.5 228
        7) bruisest< 0.5 2597
                                  0 p (0.0000000 1.0000000) *
rpart.plot(fit_rpart$finalModel)
```



Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198  secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
$\operatorname{svmLinear}$	1.0000000	1.0000000	1.0000000	1.0000000	$11.871701 \; \mathrm{secs}$
knn	1.0000000	1.0000000	1.0000000	1.0000000	$97.885378~{\rm secs}$
gamLoess	1.0000000	1.0000000	1.0000000	1.0000000	35.879180  secs
multinom	1.0000000	1.0000000	1.0000000	1.0000000	$51.942764~{\rm secs}$
classif. model	0.9575646	0.9147627	1.0000000	0.9119898	$3.620821~{\rm secs}$

## 3-9. Random Forest

Random Forest algorithm addresses the shortcomings of decision tree with a special type of bagging to the data and bootstrap sampling at each split (bootstrap aggregating). This means that at each splitting step of the tree algorithm, a random sample of n predictors is chosen as split candidates from the full set of the predictors. As suggested in the course, we used "Rborist" method rather than "rf" method because of time efficiency. Variable Importance shows that Odorn = 1 is the most important. This is in-line with the decision tree in Classification Model.

```
start_time <- Sys.time()
fit_rf <- train(class ~ ., method = "Rborist", data = train_set)
time_diff <- Sys.time() - start_time
fit_rf$bestTune</pre>
```

```
## predFixed minNode
## 2 46 2
```

```
varImp(fit_rf)
```

```
## Rborist variable importance
##
     only 20 most important variables shown (out of 91)
##
##
##
                             Overall
                             100.000
## odorn
## odorf
                              39.022
                              33.929
## gill_sizen
## bruisest
                              16.142
## stalk_surface_above_ringk 11.979
## odorp
                               9.422
## odorl
                               8.110
## spore_print_colorr
                               8.103
## stalk_surface_below_ringk
                               7.364
## ring_typep
                               5.826
## spore_print_colorh
                               4.896
## spore_print_colorw
                               4.170
## cap colory
                               3.337
## ring_numbert
                               3.282
## habitatm
                               2.316
## stalk_surface_below_ringy
                               2.285
## odorc
                               1.631
## populationv
                               1.489
## habitatu
                               1.480
## populationn
                               1.369
```

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198 secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
$\operatorname{symLinear}$	1.0000000	1.0000000	1.0000000	1.0000000	$11.871701~{\rm secs}$
knn	1.0000000	1.0000000	1.0000000	1.0000000	$97.885378~{\rm secs}$
gamLoess	1.0000000	1.0000000	1.0000000	1.0000000	35.879180  secs
multinom	1.0000000	1.0000000	1.0000000	1.0000000	$51.942764~{\rm secs}$
classif. model	0.9575646	0.9147627	1.0000000	0.9119898	$3.620821~{\rm secs}$
random forest	1.0000000	1.0000000	1.0000000	1.0000000	219.782776  secs

#### 3-10. Adaboost

Instead of growing tree randomly, Adaptive Boosting algorithm grows trees using information from previously grown trees, with the aim to minimize the error of the previous models.

```
start_time <- Sys.time()
fit_adaboost <- train(class ~ ., method = "adaboost", data = train_set)
time_diff <- Sys.time() - start_time</pre>
```

## fit\_adaboost["finalModel"]

```
## $finalModel
## fastAdaboost::real_adaboost(formula = .outcome ~ ., data = dat,
## nIter = param$nIter)
## .outcome ~ .
## <environment: 0x0000000044b2af58>
## Dependent Variable: .outcome
## No of trees:2
```

## varImp(fit\_adaboost)

```
## ROC curve variable importance
##
##
                            Importance
                               100.000
## gill_color
## gill_size
                                81.984
## bruises
                                81.889
## ring_type
                                74.291
## stalk_surface_above_ring
                                68.214
## stalk_surface_below_ring
                                63.288
## gill_spacing
                                41.236
## population
                                38.514
## habitat
                                37.529
## stalk_color_above_ring
                                31.225
## stalk_color_below_ring
                                28.406
## cap_surface
                                24.677
## odor
                                21.152
## ring_number
                                17.526
## stalk_shape
                                16.432
## cap_shape
                                 7.066
## cap_color
                                 6.969
## veil_color
                                 6.083
## gill_attachment
                                 4.806
## spore_print_color
                                 0.000
```

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198  secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
svmLinear	1.0000000	1.0000000	1.0000000	1.0000000	11.871701  secs
knn	1.0000000	1.0000000	1.0000000	1.0000000	97.885378  secs
gamLoess	1.0000000	1.0000000	1.0000000	1.0000000	35.879180  secs
multinom	1.0000000	1.0000000	1.0000000	1.0000000	51.942764  secs
classif. model	0.9575646	0.9147627	1.0000000	0.9119898	$3.620821~\mathrm{secs}$
random forest	1.0000000	1.0000000	1.0000000	1.0000000	219.782776  secs
adaboost	1.0000000	1.0000000	1.0000000	1.0000000	$109.758860~\mathrm{secs}$

#### 3-11. ensemble

Ensemble model combines the results from previous 10 algorithms. If more than 50% algorithms predict edible, it will predict edible.

Method	Accuracy	Kappa	Sensitivity	Specificity	Train_Time
glm	1.0000000	1.0000000	1.0000000	1.0000000	18.579198  secs
lda	0.9987700	0.9975366	1.0000000	0.9974490	7.453696  secs
navie bayes	0.9440344	0.8877932	0.9619952	0.9247449	$11.266552~{\rm secs}$
$\operatorname{svmLinear}$	1.0000000	1.0000000	1.0000000	1.0000000	11.871701  secs
knn	1.0000000	1.0000000	1.0000000	1.0000000	$97.885378~{\rm secs}$
gamLoess	1.0000000	1.0000000	1.0000000	1.0000000	$35.879180~\mathrm{secs}$
multinom	1.0000000	1.0000000	1.0000000	1.0000000	51.942764  secs
classif. model	0.9575646	0.9147627	1.0000000	0.9119898	$3.620821~{\rm secs}$
random forest	1.0000000	1.0000000	1.0000000	1.0000000	219.782776  secs
adaboost	1.0000000	1.0000000	1.0000000	1.0000000	109.758860  secs
ensemble	1.0000000	1.0000000	1.0000000	1.0000000	$0.006001~{\rm secs}$

# Result

From the above table, the lowest accuracy is coming from Naïve Bayes followed by Classification Model and LDA. Other algorithms are all 100% accurate. The Kappa of these 3 algorithms are lower than 1 (from 0.88 to 0.99), which means that it is slightly affected by randomness. For Sensitivity, only Naïve Bayes is lower than 1. For Specificity, these 3 algorithms are lower than 100% but they are in high tier of 9x%. For ensemble model, we can not find improvement because 7 out of 10 algorithms obtain the 100% accuracy in test set already.

In terms of performance (basing on my PC, 6 cores, 3.4GHz, 32G Ram), it takes more than 200 secs to finish the training process by Random Forest and more than 100 secs by Adaboost. The more trees created in the forest the lowest performance it is. KNN takes about 90 secs to finish because it best-tunes the results in CARET package. Ensemble model consumes less than 0.01 sec by only using the in RAM results from other algorithms with one line of IF code.

# Conclusion

In this report, we run through 10 basic machine learning algorithms with the mushroom data set. The accuracy of the prediction is at least 94% and 7 out of 10 algorithms are 100% accurate. In terms of performance, algorithms basing on bootstrap aggregating decision tree (Random Forecast / Adaboost) and neighbors (KNN / Loess) consume longer training time than linear regression and probability based models. PCA (Principal Components Analysis) can be a next step for future study.