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Experience.

Cisco Systems, Inc.
San Jose, CA

FRONT-END DEVELOPER & USER EXPERIENCE

August 2015 - present

- Conducted research on different data visualization and data analysis techniques and their alignment with project goals.
- Developed plugins and various modules of the system using AngularJS, HTML5, CSS3
- Developed API to connect with other services using Node.js and Express.js
- Researched techniques for data visualization and created charts and plots based on this research analysis with D3.js
- Created **user interface design** for the system, focusing on possible **use cases**, **wireframes**, low fidelity and high fidelity **prototypes** and analyzing competitors.
- · Actively participated in the brainstorming process and produced new ideas on enhancing user experience

Skuuper Tallinn, Estonia

PRODUCT MANAGER & USER EXPERIENCE

September 2015 - March 2016

- Devised product development cycle using modern techniques including lean, customer development, impact mapping and design thinking
- Identified potential competitors with the usage of **comparative analysis**
- Developed business model according to the Osterwalder **business model** methodology
- Identified characteristics of target audience and devised product use cases
- Participated in document preparation for EU commission in order to receive additional funding.
- Developed strategy and roadmap, Agile development
- Led designers and developers to enhance usability and user experience
- Collect and analyze user behavior through server logs, online experiments (A/B testing), benchmark studies, lab studies, and surveys

PROJECT MANAGER

- · Organized internal development process, was responsible for deadlines and built Gantt diagram.
- Distributed tasks among developers, wrote work result reports and their results
- Improved team communication, motivation and performance by holding meetings, resolving conflicts and eliminating bottlenecks.
- Sped up workflow process by 30%

ALSI Pharma Moscow, Russia

FULL STACK DEVELOPER

• Developed new modules for the inner platform.

December 2014 - March 2015

• Worked on the interface and platform features for employees.

Personal Projects

Product manager, UX/UI designer and Android developer

Buylt geosocial mobile game February 2015 - July 2015

- In a team of 4 developed geosocial mobile game "Buylt" (Cashsquare analog) for Android
- idea validation, customer development, MVP testing and validating, Business Model Design, Market research, personas and **empathy maps**, **wireframing**, **metrics**, product roadmap

Front-end developer

ARKANOID GAME February 2014 - May 2014

• Built and created design for game "Arkanoid" in a team of 3. Used technologies: JS, CSS3, SASS, HTML5, BackboneJS, canvas

Java developer

GAME SERVER February 2014 - May 2014

• Developed a multiplayer game server in Java (using Jetty, Maven)

Web developer

SIMPLE STACKOVERFLOW September 2013 - December 2013

• Developed a simple version of StackOverflow using Django, Python, MySQL

MAY 6, 2016 ELVIRA DZHURAEVA · RÉSUMÉ

Education

BMSTU (Bauman Moscow State Technical University)

M.S. IN COMPUTER SCIENCE AND ENGINEERING

Moscow, Russia

September 2015 - June 2016

Technopark Mail Ru & BMSTU

SYSTEM ARCHITECTURE IN WEB DEVELOPMENT

Moscow, Russia

September 2013 - July 2016

BMSTU (Bauman Moscow State Technical University)

B.S. IN COMPUTER SCIENCE AND ENGINEERING

• Diploma with honors (avg 5.0 from 5.0GPA)

Moscow, Russia

September 2011 - June 2015

TECHNOLOGY SUMMARY

Languages

JAVASCRIPT, HTML5, CSS, JAVA, ANDROID, C++, PYTHON

Working knowledge

AngularJS, Bootstrap, Node, Express.js, Angular Material, Material design, CSS3, HTML5, Jade, SASS, LESS, JQuery, D3.js, Grunt

Tools

GIT, GITHUB, GOOGLE ANALYTICS, PYCHARM, INTELLIJ IDEA, ANDROID STUDIO, QT, SUBLIMETEXT 3

Familiar with

ELASTICSEARCH, KIBANA, MYSQL, DJANGO, GRADLE, UML, SELENIUM/UNIT TESTING

Wireframes

NINJAMOCK, SKETCH

Project Management

AGILE, LEAN, ASANA, JIRA, SLACK

Honors & Awards _____

2016 **Finalist**, BEST Moscow HackathoN, mobile app for traveling built on ionic

BEST Moscow, OneTwoTrip

Volunteering _____

2016 **Mind The Product**, The conference for passionate product people

San Francisco

Languages _____

English (fluent), Russian (native),