

## **Practical No. – 1**

**Aim: - Implement “mkdir” command of DOS in C language.**

**Program:-**

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
#include <dir.h>

int main()
{
    int flag = 1;
    char dirName[10];
    while(flag!=0)
    {
        printf("Enter a directory name:\n");
        printf("E.g.: D:\\Movies\\n");
        scanf("%s",&dirName);
        flag = mkdir(dirName);
        if(flag!=0)
            printf("Couldn't create the directory. Try another name.\n");
        else
            printf("Directory successfully created.\n");
    }
    return 0;
}
```

### Output:

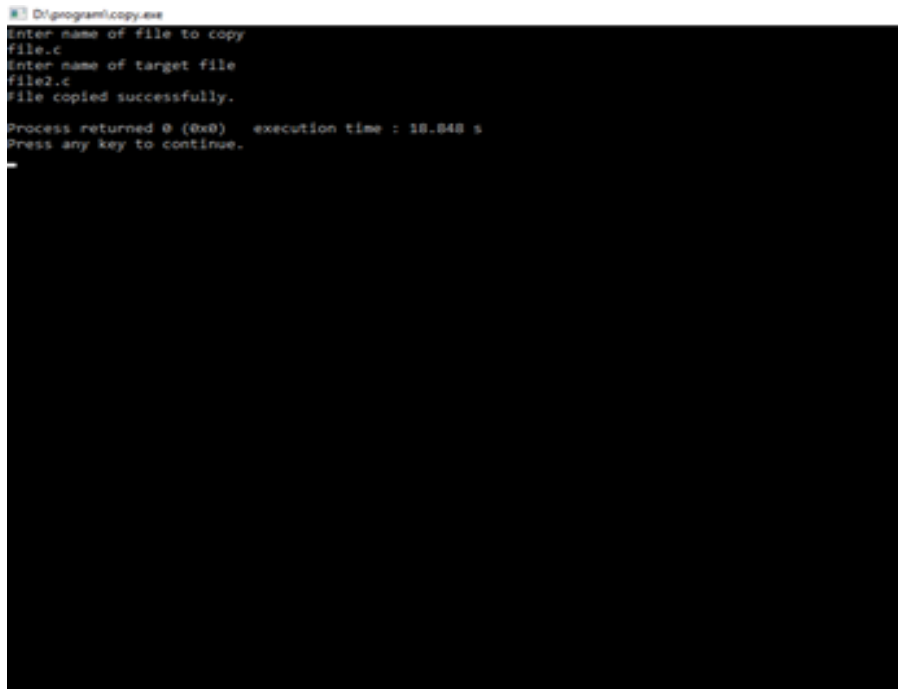
```
D:\program\dir.exe
Enter a directory name:
.g.: D:\Movies\
:\abc\
Directory successfully created.
Process returned 0 (0x0)   execution time : 13.010 s
Press any key to continue.
```

## **Practical No. – 2**

**Aim: - Implement “copy” command of DOS in C language.**

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    char ch, source_file[20], target_file[20];
    FILE *source, *target;
    printf("Enter name of file to copy\n");
    gets(source_file);
    source = fopen(source_file, "r");
    if (source == NULL)
    {
        printf("Press any key to exit...\n");
        exit(EXIT_FAILURE);
    }
    printf("Enter name of target file\n");
    gets(target_file);
    target = fopen(target_file, "w");
    if (target == NULL)
    {
        fclose(source);
        printf("Press any key to exit...\n");
        exit(EXIT_FAILURE);
    }
    while ((ch = fgetc(source)) != EOF)
        fputc(ch, target);
    printf("File copied successfully.\n");
    fclose(source);
    fclose(target);
}
```

```
return 0;  
}
```

**Output:**

```
D:\program\copy.exe  
Enter name of file to copy  
file.c  
Enter name of target file  
file2.c  
File copied successfully.  
Process returned 0 (0x0)   execution time : 18.848 s  
Press any key to continue.  
_
```

## **Practical No. - 3**

**Aim: - Write an assembly language program to print Fibonacci Series.**

**Program:-**

	START	101	
	READ	N	101. + 09 0 115
	PRINT	ZERO	102. + 10 0 117
	PRINT	ONE	103. + 10 0 116
	MOVER	CREG, ZERO	104. + 04 3 117
	MOVER	BREG, ONE	105. + 04 2 116
	MOVER	AREG, ZERO	106. + 04 1 117
LOOP	MOVEM	BREG, TEMP	107. + 05 2 118
	ADD	BREG, CREG	108. + 01 2
	PRINT	BREG	109. + 10 2
	MOVER	CREG, TEMP	110. + 04 3 118
	ADD	AREG, ONE	111. + 01 1 116
	COMP	AREG, N	112. + 06 1 115
	BC	LE, LOOP	113. + 07 2 107
	STOP		114. + 00 0 000
N	DS	1	115.
ZERO	DC	'0'	116.
ONE	DC	'1'	117.
TEMP	DS	1	118.
	END		



## **Practical No. – 4**

**Aim: - Write an assembly language program to check if the string is palindrome.**

**Program:-**

	START	101		
	READ	N	101.	+ 09 0 123
	MOVER	AREG, N	102.	+ 04 1 123
	MOVER	CREG, ZERO	103.	+ 04 3 125
	MOVER	BREG, ZERO	104.	+ 04 2 125
BACK	SUB	AREG, TEN	105.	+ 02 1 126
	ADD	CREG, ONE	106.	+ 01 3 124
	COMP	AREG, TEN	107.	+ 06 1 126
	BC	GE, BACK	108.	+ 07 1 105
	MULT	BREG, TEN	109.	+ 03 2 126
	ADD	BREG, AREG	110.	+ 01 2
	MOVER	AREG, CREG	111.	+ 04 1
	MOVER	CREG, ZERO	112.	+ 04 3 125
	COMP	AREG, TEN	113.	+ 06 1 126
	BC	GE, BACK	114.	+ 07 1 105

## **Practical No. – 5**

**Aim: - Write a program that recognizes the entered string of characters.**

**Program:-**

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
int main()
{

    char name[20];
    int i,l;
    printf("\n Enter a string = ");
    gets(name);
    l = strlen(name);
    for(i=0;i<l;i++)
    {
        if(name[i]>=65 && name[i]<=90)
        {
            printf("\n The character %c is in upper case",name[i]);
        }
        else if(name[i]>=97 && name[i]<=122)
        {
            printf("\n The character %c is in lower case",name[i]);
        }
        else if(name[i]>=48 && name[i]<=57)
        {
            printf("\n The character %c is a number ",name[i]);
        }
    }
}
```

```
    }
    else if(name[i]==' ')
    {
        name[i]++;
        printf("\n the character %c is space",name[i]);
    }
    else if(name[i]=='\t')
    {
        name[i]++;
        printf("\n the character %c is tab",name[i]);
    }
    else
    {
        if(name[i] == 42)
        {
            printf("\n It is the multiplication operator %c",name[i]);
        }
        else if(name[i] == 43)
        {
            printf("\n It is the addition operator %c",name[i]);
        }
        else if(name[i] == 45)
        {
            printf("\n It is the subtraction operator %c",name[i]);
        }
        else if(name[i] == 47)
        {
            printf("\n It is the division operator %c",name[i]);
        }
        else if (name[i] == ' ' )
```

```
        {
            name[i]++;
            printf("\n it is considered as a space %c", name[i]);
        }
    else if(name[i]=='\t')
    {
        name[i]++;
        printf("\n it is considered as a tab %c", name[i]);
    }
    else if(name[i]=='\n')
    {
        name[i]++;
        printf("\n it is enter key %c",name[i]);
    }
    else
    {
        printf("\n Another special character");
    }
}

}

getch();

}
```

**Output:**

```
Enter a string  = a + b  
The character a is in lower case  
the character ! is space  
It is the addition operator +  
the character ! is space  
The character b is in lower case
```

## **Practical No. – 6**



**Aim: - Write a program that generates infix to postfix string.**

**Program:**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

char stack[100];
int top = -1;

void push(char temp)
{
    top++;
    stack[top] = temp;
}

char pop()
{
    return stack[top--];
}

int getPriority(char operator)
{
    switch(operator){
        case '+': case '-': return 1; break;
        case '*': case '/': return 2; break;
        case '^': return 3; break;
    }
}
```

```
}
```

```
int main()
```

```
{
```

```
    int i;
```

```
    char infix[100];
```

```
    printf("Enter infix: ");
```

```
    scanf("%s",infix);
```

```
    int length = strlen(infix);
```

```
    for(i = 0; infix[i] != '\0'; i++)
```

```
    {
```

```
        switch(infix[i])
```

```
        {
```

```
            case '(':
```

```
                push(infix[i]);
```

```
                break;
```

```
            case ')':
```

```
                while( stack[top] != '(')
```

```
                {
```

```
                    char temp = pop();
```

```
                    printf("%c",temp);
```

```
                }
```

```
                pop();
```

```
                break;
```

```
            case '+': case '-': case '*': case '/': case '^':
```

```
                //check priority
```

```
                //push if stackPriority is > infix priority
```

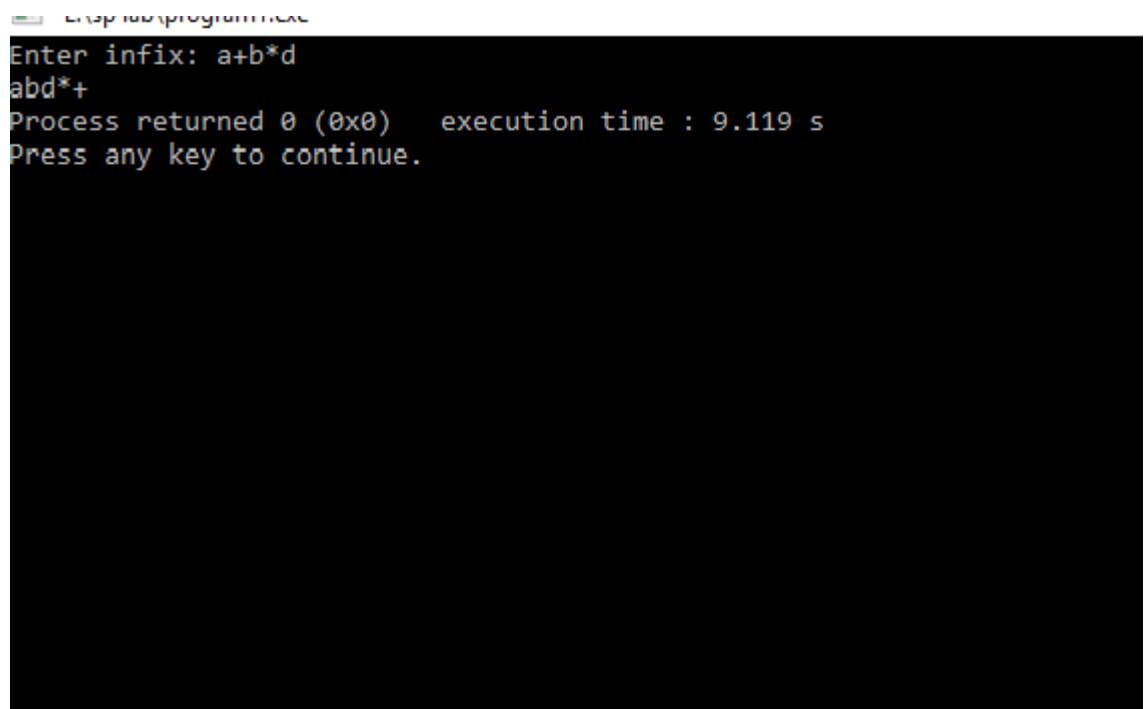
```
                //printf("P1 : %d ",getPriority(stack[top]));
```

```
                //printf("P2 : %d\n",getPriority(infix[i]));
```

```
                if(top == -1 || stack[top] == '(')
```

```
    push(infix[i]);
else if( getPriority(stack[top]) < getPriority(infix[i]) )
    push(infix[i]);
else
{
    //pop the whole stack until lower priority
    while( getPriority(stack[top]) >= getPriority(infix[i]) && stack[top] != '(')
    {
        char temp = pop();
        printf("%c",temp);
    }
    push(infix[i]);
}
break;
default: printf("%c",infix[i]); break;
}
}
//pop the remaining stack
while(top >= 0)
{
    char temp = pop();
    printf("%c",temp);
}
}
```

**Output:**



The screenshot shows a terminal window with a black background and white text. The text displayed is as follows:

```
Enter infix: a+b*d  
abd*+  
Process returned 0 (0x0)   execution time : 9.119 s  
Press any key to continue.
```

## **Practical No. – 7**

**Aim: - Write a program that generates infix to prefix string.**

**Program :**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

char stack[100];
int top = -1;

void push(char temp)
{
    top++;
    stack[top] = temp;
}

char pop()
{
    return stack[top--];
}

int getPriority(char operator)
{
    switch(operator){
        case '+': case '-': return 1; break;
        case '*': case '/': return 2; break;
        case '^': return 3; break;
    }
}
```

```
}

int main()
{
    int i,j,p=0;
    char infix[100],reverse[100],prefix[100];
    printf("Enter infix: ");
    scanf("%s",reverse);
    int length = strlen(reverse);
    j = length-1;
    for(i = 0; i < length; i++)
    {
        infix[i] = reverse[j];
        j--;
    }
    for(i = 0; i < length; i++)
    {
        if(infix[i] == '(')
            infix[i] = ')';
        else if(infix[i] == ')')
            infix[i] = '(';
    }

    for(i = 0; infix[i] != '\0'; i++)
    {
        switch(infix[i])
        {
            case '(':
                push(infix[i]);
                break;
```

```
case ')':
    while( stack[top] != '(')
    {
        char temp = pop();
        prefix[p] = temp;
        p++;
    }
    pop();
    break;

case '+': case '-': case '*': case '/': case '^':
    //check priority
    //push if stackPriority is > infix priority
    //printf("P1 : %d ",getPriority(stack[top]));
    //printf("P2 : %d\n",getPriority(infix[i]));
    if(top == -1 || stack[top] == '(')
        push(infix[i]);
    else if( getPriority(stack[top]) < getPriority(infix[i]) )
        push(infix[i]);
    else
    {
        //pop the whole stack until lower priority
        while( getPriority(stack[top]) >= getPriority(infix[i]) && stack[top] != '(')
        {
            char temp = pop();
            prefix[p] = temp;
            p++;
            //printf("%c",temp);
        }
        push(infix[i]);
    }
}
```



```
        break;
    default:
        prefix[p] = infix[i];
        p++;
        //printf("%c",infix[i]);
        break;
    }
}

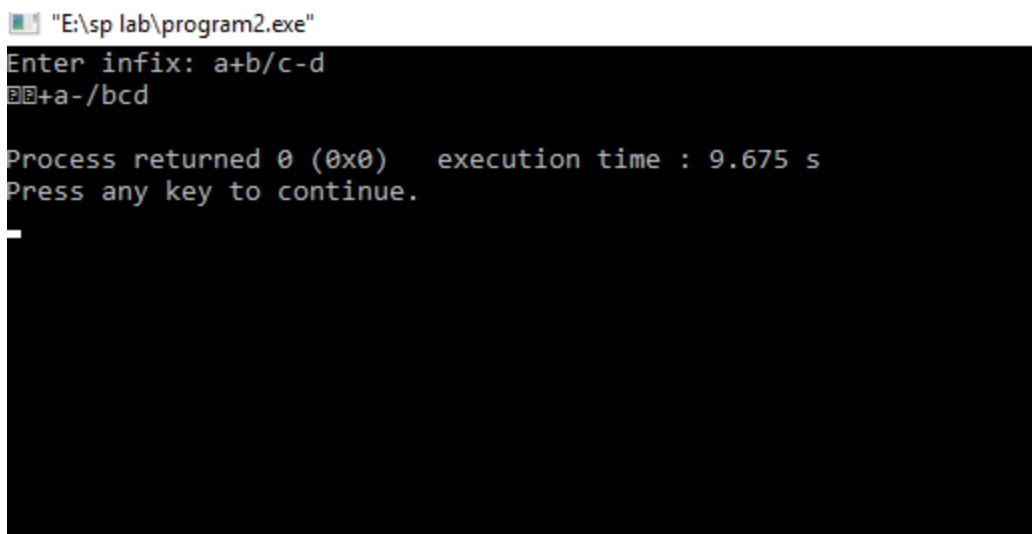
//pop the remaining stack
while(top >= 0)
{
    char temp = pop();
    prefix[p] = temp;
    p++;
    //printf("%c",temp);
}

char final[100];
int lengthPrefix = strlen(prefix);
j = lengthPrefix - 1;
for(i = 0; i < lengthPrefix; i++)
{
    final[i] = prefix[j];
    j--;
}

for(i = 0; i < lengthPrefix; i++)
{
    if(final[i] == '(')
        final[i] = ')';
    else if(final[i] == ')')
```

```
        final[i] = '(';
    }

    for(i = 0; i < lengthPrefix; i++)
        printf("%c",final[i]);
    printf("\n");
}
```

**Output:**

```
"E:\sp lab\program2.exe"
Enter infix: a+b/c-d
+a-/bcd
Process returned 0 (0x0)   execution time : 9.675 s
Press any key to continue.
```