

T: 604.822.9677 | F: 604.822.9676 | science.coop@ubc.ca | www.sciencecoop.ubc.ca

Emilyn Sim

UBC Computer Science Student

www.github.com/em-il-yn

www.em-il-yn.github.io

Vancouver BC esim01@student.ubc.ca 250 463 3294

Jul 2021 - Mar 2022

TECHNICAL SKILLS

TECHNICAL EXPERIENCE

Languages:

- Java
- BASH
- HTML
- CSS
- ReactJS
- BSL

Technologies:

- Git
- Intellij
- VSCode

Software Developer Intern

- Faster Than Light Computing
- Used BASH scripting to automate the integration of a NAC into the deployment of company services, enabling remote configuration of switches and VLANs and streamlining the deployment process.
- Created a solution for remote tech support to approve devices to different VLANs and configure switches, improving support efficiency and reducing manual effort.
- Researched and evaluated various methods of authorization into VLANs, optimizing network access control and improving network security.
- Worked under the supervision of a senior developer and network administrator, gaining knowledge in network administration, software development, and team collaboration.

TECHNICAL PROJECTS & EXTRACURRICULARS

WearWise Application

Feb 2023 - Apr 2023

A Cost Tracking Application

- Developed Java-based functionality to allow users to track clothing cost and wear count over time, generating data on cost per wear for clothing and brands.
- Designed and implemented features using object-oriented programming principles.
- Troubleshot issues in the codebase using a debugger and tested classes with JUnit tests, demonstrating proficiency in debugging techniques and test-driven development (TDD).
- Utilized JSON parsing skills to model data presented in JSON format.

${\bf Hackathon:}\ {\bf cmd-f}\ {\bf by}\ {\bf nwhacks}$

Mar 2023

UML Diagram Study Tool

- Developed an interactive study tool for computer science students using ReactJS
- Worked collaboratively with a team to design and implement a user-friendly interface

EDUCATION

University of British Columbia

Sept 2022 - Present

Bachelor of Computer Science

Simon Fraser University

Sept 2015 - May 2020

Bachelor of Arts - Communication Major



T: 604.822.9677 | F: 604.822.9676 | science.coop@ubc.ca | www.sciencecoop.ubc.ca

Emilyn Sim

UBC Computer Science Student

Vancouver BC esim01@student.ubc.ca 250 463 3294

COMMUNICATIONS SKILLS

Technologies:

- Adobe Photoshop
- Adobe Indesign
- Adobe After Effects
- Hootsuite
- Asana

Media Skills:

- Social media copywriting
- Press releases
- Graphic Design
- Video editing

VOLUNTEER EXPERIENCE

CJSF: Director at Large Nov 2019 - Nov 2021

CJSF: Music Reviewer Aug 2019 - Nov 2021

COMMUNICATIONS EXPERIENCE

Communications Committee Lead Jul 2021 - Mar 2022 Skoden Indigenous Film Festival

- Ideated new branding strategy to amplify the voices of Indigenous creatives
- Oversaw digital platforms and tracked engagement statistics
- Oversaw the work of the commiĴ ee by facilitating weekly meetings, and

maintaining multi-platform communications timelines

• Contributed to the creation of graphics and video content using Adobe Creative Suite

Communications Assistant Simon Fraser University

Sep 2019 - Aug 2020

- Managed social media accounts and increased engagement by 4x through the use of targeted campaigns
- Formed collaborative relationships with academic advisors, faculty, campus groups, and other SFU departments
- Composed copywrite for the promotion of SFU events and opportunities across social media platforms
- Designed photo images and text resulting in raising awareness of opportunities for SFU students
- Responded to daily messages and moderated public comments made in official SFU groups
- Coordinated with SFU groups to unite resources and opportunities for students

Events Assistant Simon fraser University

May 2019 - Sep 2019

- Redesigned social media communications strategy and executed a structured branding strategy increasing student event attendance
- Coordinated and executed event logistics for orientation programming resulting in anonymous student feedback requesting the continuation of the events I designed