emiliano.caballero.beisso@gmail.com · em1h.github.io/react-portfolio/ · /in/emiliano-caballero-beisso/ · github.com/em1h

EMILIANO CABALLERO BEISSO

FRONTEND DEVELOPER

3 years of experience **Front-end Developer**. Currently working for an international software factory in which we provide digital solutions for customers mainly from the US. Experience in several projects across different types of industries such as eCommerces, video streaming, drones, and the dairy industry, with the ability to easily adapt to new technologies and tools.

Participated in small and large teams ranging from 3 to 30 members. Experience in dynamic environments, working in proactive and autonomous teams capable of organizing and coordinating tasks together to meet the goals.

Passionate about **React** and **CSS**, with a focus on pixel perfection, responsiveness, and UX.

Portfolio: https://em1h.github.io/react-portfolio/

MOST RECENT WORK EXPERIENCE

Front-end Developer at CodigoDelSur
December 2021 - Present · 1 yr 8 mos [Montevideo, Uruguay] [Software Factory]

Projects:

- "One - Milc group" (milcgroup.com/one), development of several web app platforms giving tech solutions in the dairy industry:
  - Optimized the UI and UX by converting existing layouts into responsive ones and refactoring components.
  - Migrated and refactored a legacy project code that was based on JSP and JavaScript Vanilla into React.
  - Improved the code's readability, functionality, and maintainability by applying SOLID principles under React.
  - New features and web sections by turning Figma and Zeplin boards into React components.
  - Created and maintained RESTful APIs.
  - Gave demo presentations to the client, showcasing what was completed in the last sprints.
  - Support for issues appearing in the production environment.

- POC for DJI conference:
  - Collaborated in the front end for building a "Proof-of-Concept" to be exhibited in the annual commercial drone conference "Airworks 2022". Worked using Vue.js, involving some Google maps integration with adding some drawing features and interactions with the drone.

- "PacPost" (pacpost.live/) Multifunctional video streaming and video conferencing platform that allows users to collaborate on video streams in real time:
  - Focused on the UI optimization, streaming watermarking, and protection of the code by using obfuscation tools and anti-tampering techniques.
  - Upgraded readability, functionality, and performance by refactoring existing components.

- "Ware" (ware.ai/) Web app platform that allows to automate and digitize warehouses with inventory counting drones.
  - Problem solving by following the client's demands, doing what's necessary to meet the project's needs.
  - Software maintenance and bug fixing.

Full-stack Developer at Niveltic
July 2020 - December 2021 · 1 yr 6 mos [Montevideo, Uruguay] [eCommerce]

- eCommerce for a recognized market from Argentina called "La Anonima" (laanonima.com.ar/), and other smaller sites. Front-end using React, JavaScript vanilla, jQuery and CSS.

SKILLS

- React
- TypeScript
- JavaScript
- ES6
- Redux
- Redux-Saga

- CSS
- styled-components
- Material-UI
- SASS
- Jest
- Storybook

- Node.js
- Sequelize
- PostgreSQL
- Express.js
- Algorithms
- Data Structures

EDUCATION

Computer Engineering at Universidad de la República (UDELAR)
Advanced student - 3rd/4th grade

Relevant topics: Algorithms - Data Structures - Operating Systems - Computer Networking - Software Engineering - Databases - Logic - Computer Architecture - a lot of Maths.