

Use Case Name	Using API
Participating Actors	<ul style="list-style-type: none"> • Game developer • API object
Entry Condition	The game developer successfully downloads/includes the API in their project.
Flow of Events	<ol style="list-style-type: none"> 1. The developer includes the API in their project 2. The developer uses the functionality of the API and attempts to access data from within the project 3. The API object obtains this data and uses it how the developer specified
Exit Condition	<ol style="list-style-type: none"> 1. The API successfully visualizes the given data 2. The developer decides to not use the API
Exceptions	<ul style="list-style-type: none"> • The API fails to visualize the data • The developer incorrectly uses the API • The developer incorrectly includes the API in the project • The download of the API is unsuccessful
Special Requirements	<ul style="list-style-type: none"> • The developer is given extensive documentation (including examples) of how to properly use the API