

		MANIEE
medium	Broadcast Receiver (com.screentime.services.sync.AppSyncService\$PackageAddedReceiver) is not Protected.	MANIFES
medium	Broadcast Receiver (com.screentime.android.AndroidSystemDeviceOwner\$PackageAddedReceiver) is not Protected.	MANIFES
medium	Broadcast Receiver (com.screentime.multiwindow.SamsungMultiWindowStatusReceiver) is not Protected.	MANIFES
	Service (com.screentime.services.accessibility.ScreenTimeAccessibilityService) is Protected by a permission, but the on level of the permission should be checked.	MANIFES
medium	Broadcast Receiver (com.screentime.settings.ScheduleListFragment\$PackageAddedReceiver) is not Protected.	MANIFES
medium	Broadcast Receiver (com.screentime.android.monitor.photo.MediaStatusBroadcastReceiver) is not Protected.	MANIFES
medium	Activity (com.facebook.CustomTabActivity) is not Protected.	MANIFES
$\overline{}$	Broadcast Receiver (com.google.firebase.iid.FirebaseInstanceIdReceiver) is Protected by a permission, but the on level of the permission should be checked.	MANIFES
medium	High Intent Priority (999)	MANIFES
medium	App creates temp file. Sensitive information should never be written into a temp file.	COD
	App uses SQLite Database and execute raw SQL query. Untrusted user input in raw SQL queries can cause SQL Injection. Als e information should be encrypted and written to the database.	COD
medium	The App uses an insecure Random Number Generator.	COD
medium	Files may contain hardcoded sensitive information like usernames, passwords, keys etc.	COD
medium	App can read/write to External Storage. Any App can read data written to External Storage.	COD
medium	SHA-1 is a weak hash known to have hash collisions.	COD
medium	This app may contain hardcoded secrets	SECRET
info The	e App logs information. Sensitive information should never be logged.	COD
secure	This App may have root detection capabilities.	COD

MobSF Application Security Scorecard generated for 👩 ( Screen Time 5.3.53) 🗭