CS231A: Computer Vision, From 3D Reconstruction to Recognition Winter 2021

3D Object Detection for Self-Driving Cars

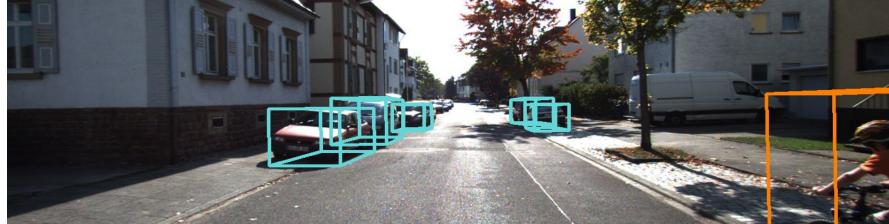


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March 15th, 2021

- Introduction
- **Dataset**
- Method
- Results
- Analysis
- **Future Work**





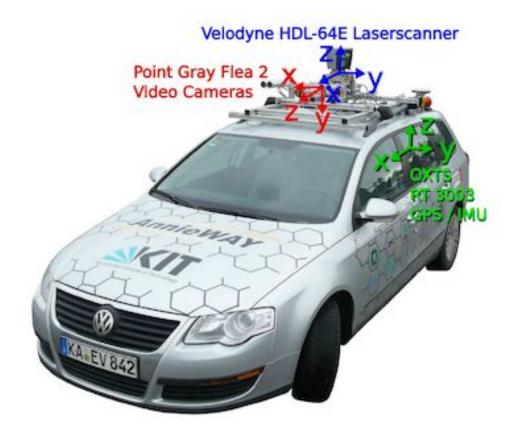
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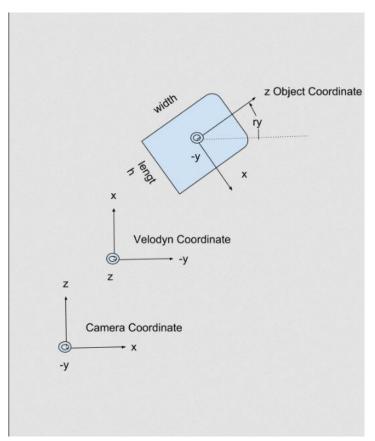
Background

- Data: Stereo RGB images and Lidar point-clouds
- Grid-based methods
 - Transform irregular point clouds to 3D voxels or 2D BEV (Bird's Eye View) or RV (Range View)
 - Process by 3D or 2D CNNs
- Point-based methods
 - Directly extract discriminative features from raw point clouds
- Comparison
 - Grid-based: more computationally efficient, but less accurate
 - Point-based: higher computation cost, but larger receptive field

Dataset: Kitti Dataset



Dataset: Kitti Dataset



camera_2 image (.png),
camera_2 label (.txt),
calibration (.txt),
velodyne point cloud (.bin),

7481 training images7518 test images

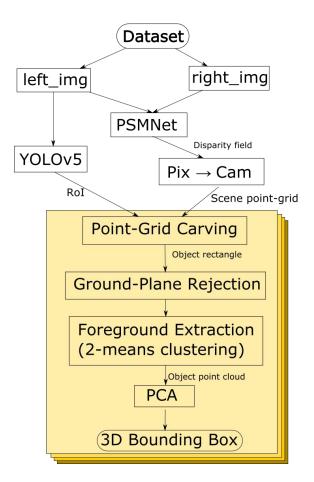
Categories:

- 1. Car
- 2. Pedestrian
- 3. Bike

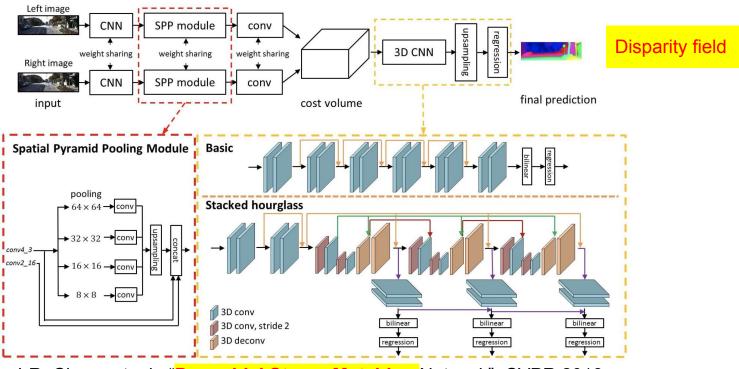
Method

- Dataset: KITTI 2015 stereo images
- PSMNet: Disparity (d) estimation
- $Pix \rightarrow Cam$:

 - Depth calculation: $z_{cam} = b \times f / d$ $[x_{cam}, y_{cam}, z_{cam}]^T = z_{cam} K^{-1} [x, y, 1]^T$
- YOLOv5: 2D object identification
 - Rol (region of interest) rects
- Point-Grid Carving
 - Cut out YOLO rects from scene point-grid
- Ground plane rejection: drop y > 1.6m
 - KITTI cameras at 1.65m above ground
- Foreground extraction:
 - K-means clustering (K=2) over distances to each obj point (pick closer cluster)
- Principal Component Analysis (PCA)
 - Identify orientation of oblong object

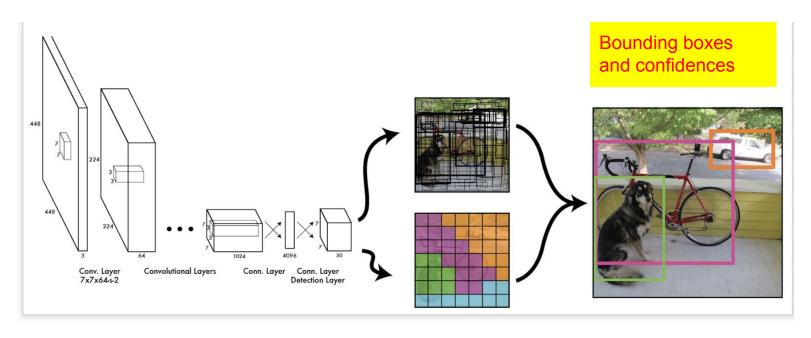


Depth Estimation: PSMNet



J-R. Chang et. al., "Pyramidal Stereo Matching Network", CVPR 2018

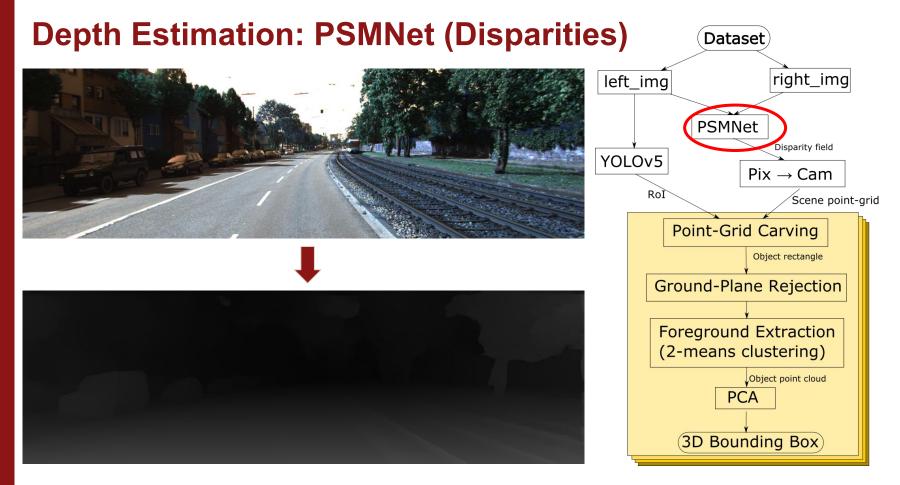
Object (Region) Identification: YOLOv5



Redmon et. al, "You only look once", CVPR 2016

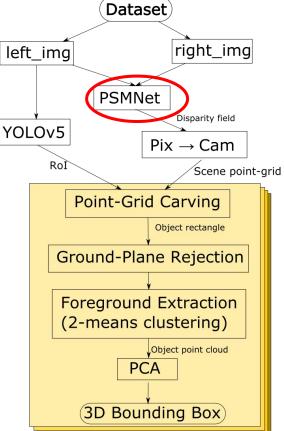
Results: Preview





PSMNet: Better Demo







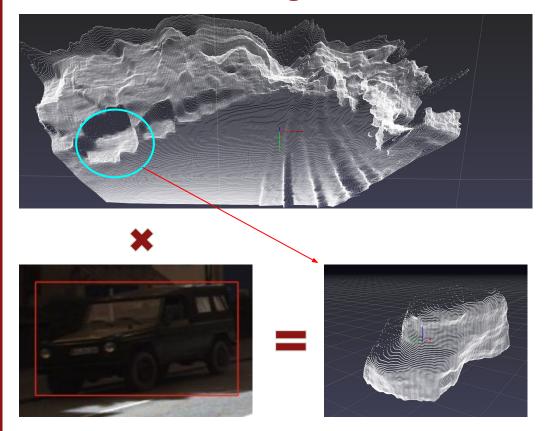
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Pix → **Cam** (**Disparity** → **Depth** → **Points**) (Dataset) right_img left_img **PSMNet** YOLOv5 $Pix \rightarrow Cam$ RoI Scene point-grid Point-Grid Carving Object rectangle Ground-Plane Rejection Foreground Extraction (2-means clustering) Object point cloud PCA 3D Bounding Box

Object Identification: YOLOv5 Dataset) right_img left_img **PSMNet** Disparity field YOLOv5 $Pix \rightarrow Cam$ RoI Scene point-grid Point-Grid Carving Object rectangle Ground-Plane Rejection Foreground Extraction (2-means clustering) Object point cloud PCA 3D Bounding Box

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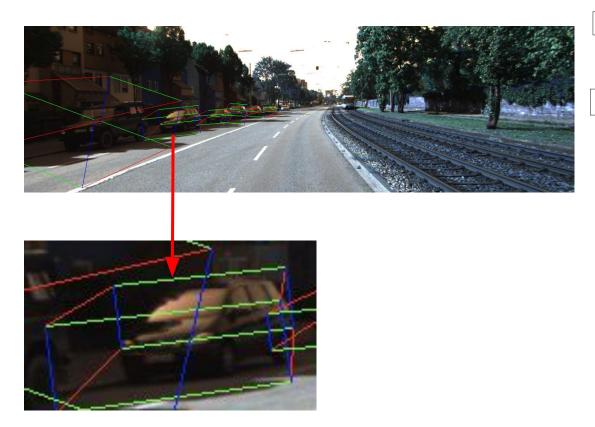
Point-Grid Carving → **Cluster**



Dataset) right_img left_img **PSMNet** Disparity field YOLOv5 $Pix \rightarrow Cam$ RoI Scene point-grid Point-Grid Carving Object rectangle Ground-Plane Rejection Foreground Extraction (2-means clustering) Object point cloud PCA 3D Bounding Box

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PCA: 3D oriented bounding boxes



Dataset) right_img left_img **PSMNet** Disparity field YOLOv5 $Pix \rightarrow Cam$ Scene point-grid Point-Grid Carving Object rectangle Ground-Plane Rejection Foreground Extraction (2-means clustering) Object point cloud **PCA** 3D Bounding Box

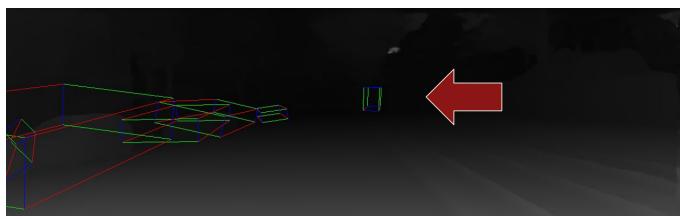
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Results: Recap



Other classes: Trains

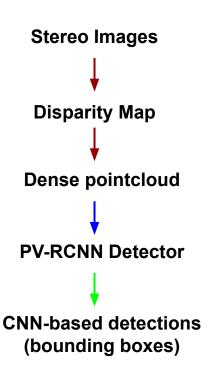




Analysis

- 3D Bounding Boxes are reasonably positioned
 - Not well-fit and oriented
- K(=2) means clustering is important to get this close
 - Background points within Rol cause big distortion
- PCA provides only crude estimate of orientation
 - Fails as object approaches edges
- PSMNet noisy! (qualitatively good)
 - Min ~ 1.2 (328 m), Max ~ 133 (2.9 m)
 - Never zero! (infinite objects)
- YOLOv5 identifies many object classes
 - Person, motorcycle, car, bus, train, truck (in this project)
- Runs at ~ 2-3 seconds / frame
 - Image dims: 1242 x 345 (each)

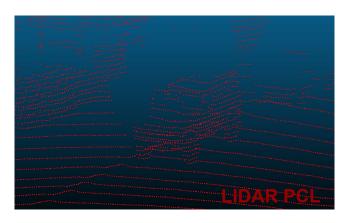
Object Identification: YOLO vs. Pointcloud Approaches

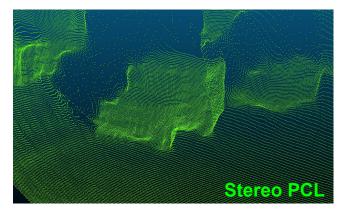


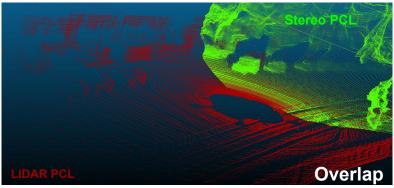




Object Identification: YOLO vs. Pointcloud Approaches







Future Work

- Better depth estimation
 - Try OpenCV Semi-Global Block Matching (SGBM) for disparities
 - Retrain PSMNet (fine-tune)
 - Try other network types
 - Fuse geometric and NN-based approaches
- Better bounding box fitting
 - Use car shapes/orientation (eg: perpendicular to ground) as prior (current PCA considers each object to be a fuzzy point cloud)
- Track objects using Kalman Filters
 - Multi-frame "smoothing" could help with NN noise
- Metric-based performance of LIDAR vs Stereo pointcloud
 - Must standardize pointclouds by trimming LIDAR scan FOV and range