Signals and Circuits

ERGN 35500

Logic gates

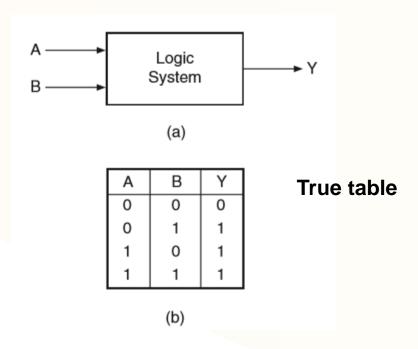
Web: https://www.tutorialspoint.com/computer_logical_organization/logic_gates.htm



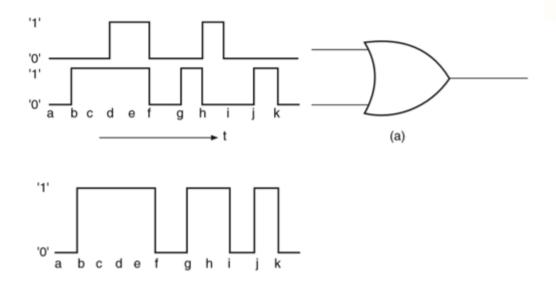
Gates

- The most basic digital devices are called gates.
- ➤ Gates got their name from their function of allowing or blocking (gating) the flow of digital information.
- A gate has one or more inputs and produces an output depending on the input(s).
- > A gate is called a combinational circuit.
- > Three most important gates are: AND, OR, NOT.
- ➤ Other logic gates that are derived from these basic gates are the NAND gate, the NOR gate, the EXCLUSIVEOR gate and the EXCLUSIVE-NOR gate.

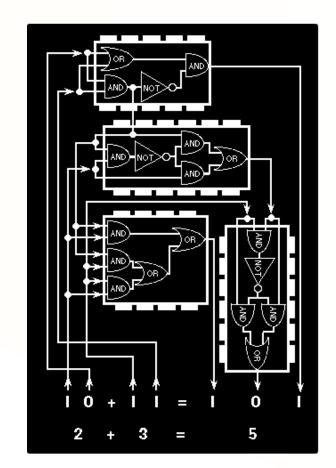




Two-input logic system



Signal processing with digital gate



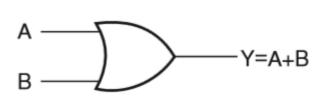
Examples of logic gates for calculation

https://www.quora.com/How-do-I-make-a-calculator-using-logic-gates



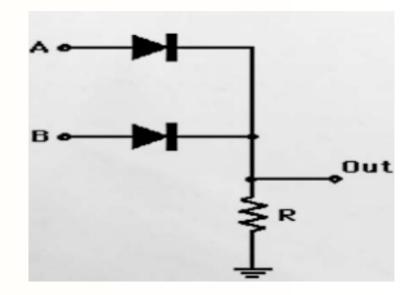
OR gate

$$Y = A + B$$



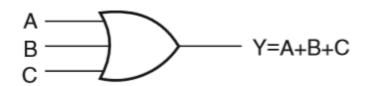
| Α | В | Υ |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 1 |

Two-input OR gate



Physical example

$$Y=A+B+C$$

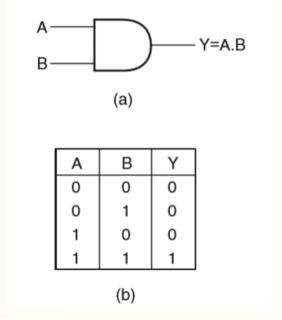


| Α | В | С | Υ |
|---|---|---|---|
| 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 1 |
| 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 1 |
| 1 | 1 | 0 | 1 |
| 1 | 1 | 1 | 1 |

Three-input OR gate



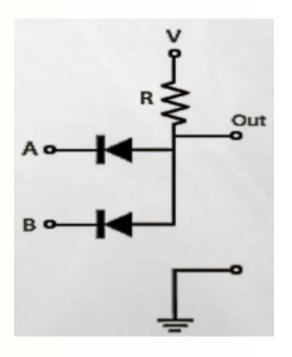
AND gate



Two-input AND gate



| Α | В | С | D | Υ |
|---|---|---|---|---|
| 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 0 |
| 0 | 0 | 1 | 1 | 0 |
| 0 | 1 | 0 | 0 | 0 |
| 0 | 1 | 0 | 1 | 0 |
| 0 | 1 | 1 | 0 | 0 |
| 0 | 1 | 1 | 1 | 0 |
| 1 | 0 | 0 | 0 | 0 |
| 1 | 0 | 0 | 1 | 0 |
| 1 | 0 | 1 | 0 | 0 |
| 1 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 0 | 0 |
| 1 | 1 | 0 | 1 | 0 |
| 1 | 1 | 1 | 0 | 0 |
| 1 | 1 | 1 | 1 | 1 |



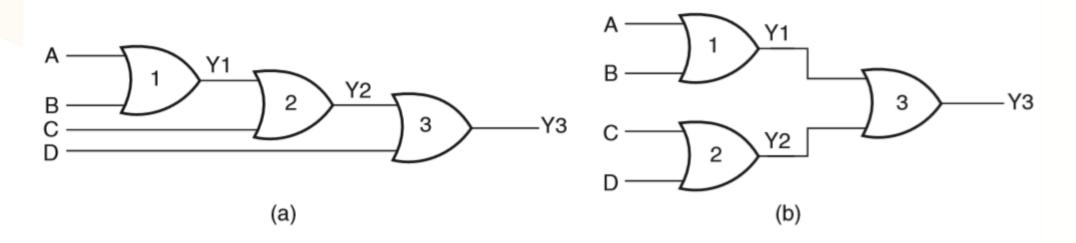
Physical example



Four-input AND gate

Think

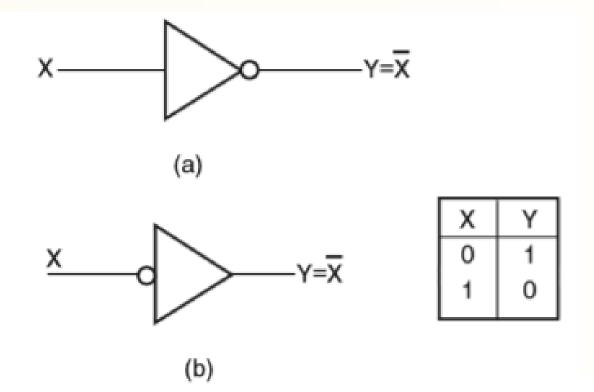
Do the following logic gates have the same true table (Y3 as the final output)?



| Α | В | С | D | Y3 |
|---|---|---|---|----|
| 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 1 |
| 0 | 0 | 1 | 0 | 1. |
| 0 | 0 | 1 | 1 | 1 |
| 0 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 | 1 |
| 1 | 0 | 0 | 1 | 1 |
| 1 | 0 | 1 | 0 | 1 |
| 1 | 0 | 1 | 1 | 1 |
| 1 | 1 | 0 | 0 | 1 |
| 1 | 1 | 0 | 1 | 1 |
| 1 | 1 | 1 | 0 | 1 |
| 1 | 1 | 1 | 1 | 1 |



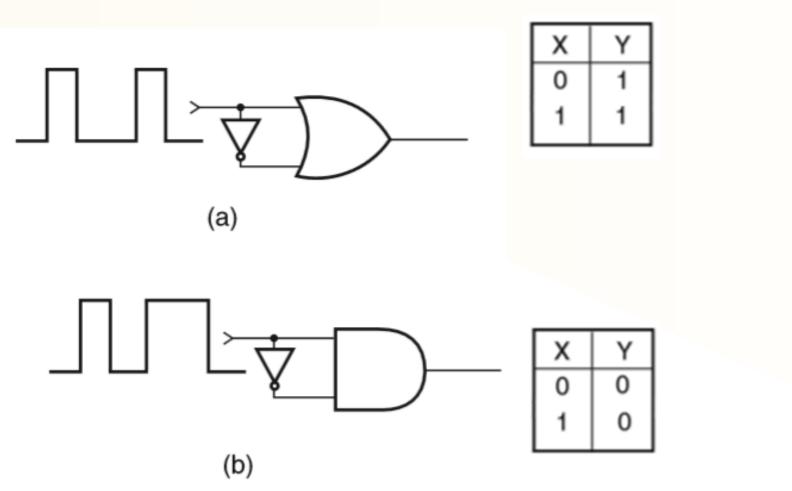
NOT gate

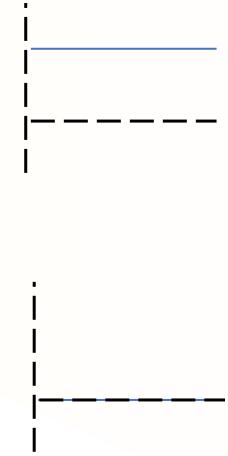




Practice

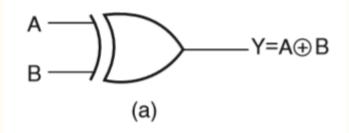
Given the input digital signal and the logic gates, draw the output signal







EXLUSIVE-OR Gate



| Α | В | Υ |
|-----|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |
| (b) | | |

As can be seen from the truth table, the output of an EX-OR gate is a logic '1' when the inputs are unlike and a logic '0' when the inputs are like

EX-Or (XOR/EOR) gate

It is equivalent to a combination of AND, OR, and NOT gates

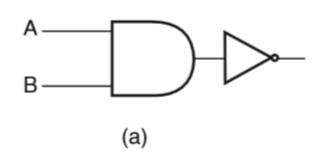
$$Y = A \oplus B = \overline{A}B + A\overline{B}$$

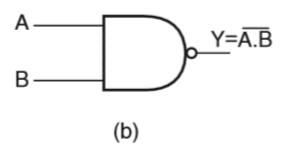


NAND gate

NAND stands for NOT AND







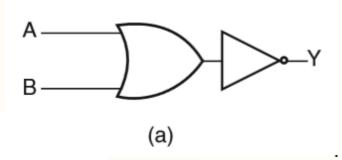
| Α | В | Υ |
|-----|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |
| (c) | | |

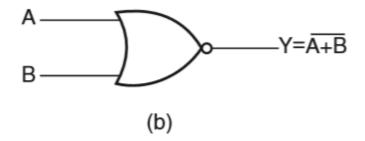
The output of a NAND gate is a logic '0' when all its inputs are a logic '1'.



NOR gate

NOR stands for NOT OR





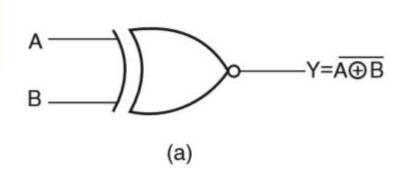
The output of a NOR gate is a logic '1' when all its inputs are logic '0'

| | Α | В | Υ |
|---|---|-----|---|
| | 0 | 0 | 1 |
| ١ | 0 | 1 | 0 |
| ١ | 1 | 0 | 0 |
| | 1 | 1 | 0 |
| | | (c) | |



EXCLUSIVE-NOR gate

EX-NOR stands for NOT of EX-OR



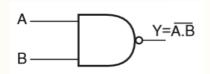
| Α | В | Υ |
|---|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 0 |
| 1 | 0 | 0 |
| 1 | 1 | 1 |

$$Y = (\overline{A \oplus B}) = (A.B + \overline{A}.\overline{B})$$

The output of a two-input EX-NOR gate is a logic '1' when the inputs are like and a logic '0' when they are unlike. In general, the output of a multiple-input EX-NOR logic function is a logic '0' when the number of 1s in the input sequence is odd and a logic '1' when the number of 1s in the input sequence is even including zero. That is, an all 0s input sequence also produces a logic '1' at the output



NOTE:



| Α | В | Υ |
|---|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |

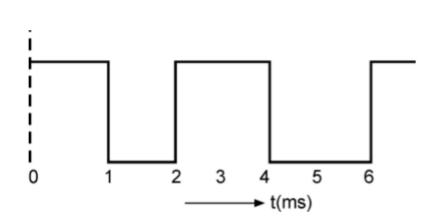
$A \longrightarrow Y = \overline{A + B}$

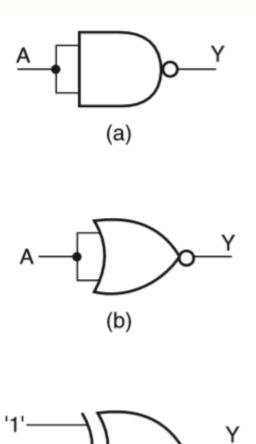
| Α | В | Υ |
|---|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 0 |
| 1 | 0 | 0 |
| 1 | 1 | 0 |



| Α | В | Υ |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |

Practice





(c)

