MobileApp/lib/main.dart

```dart
1  // ignore_for_file: prefer_const_constructors, prefer_const_literal↵
   s_to_create_immutables
2
3  import 'package:flutter/material.dart';
4  import 'screens/splash.dart';
5
6  void main() {
7    runApp(MainApp());
8  }
9
10 class MainApp extends StatelessWidget {
11   const MainApp({super.key});
12
13   @override
14   Widget build(BuildContext context) {
15     return MaterialApp(
16       home: SplashScreen()
17     );
18   }
19 }
```