Verifying Strong Eventual Consistency in Distributed Systems

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April 14, 2017

Abstract

In this work, we focus on the correctness of Conflict-free Replicated Data Types (CRDTs), a class of algorithm that provides strong eventual consistency guarantees for replicated data. We develop a modular and reusable framework for verifying the correctness of CRDT algorithms. We avoid correctness issues that have dogged previous mechanised proofs in this area by including a network model in our formalisation, and proving that our theorems hold in all possible network behaviours. Our axiomatic network model is a standard abstraction that accurately reflects the behaviour of real-world computer networks. Moreover, we identify an abstract convergence theorem, a property of order relations, which provides a formal definition of strong eventual consistency. We then obtain the first machine-checked correctness theorems for three concrete CRDTs: the Replicated Growable Array, the Observed-Remove Set, and an Increment-Decrement Counter.

Contents

1	Introduction				
2	Tec	Cechnical Lemmas			
	2.1	Kleisli arrow composition	. 3		
	2.2	Lemmas about sets			
	2.3	Lemmas about list			
3	Strong Eventual Consistency				
	3.1	Concurrent operations	. 6		
	3.2	Happens-before consistency	. 7		
	3.3	Apply operations			
	3.4	Concurrent operations commute			
	3.5	Abstract convergence theorem			
	3.6	Convergence and progress			
4	Axi	iomatic network models	12		
	4.1	Node histories	. 12		
	4.2	Asynchronous broadcast networks	. 14		
	4.3	Causal networks			
	4.4	Dummy network models			
5	Replicated Growable Array 23				
	5.1	Insert and delete operations	. 23		
	5.2	Well-definedness of insert and delete			
	5.3	Preservation of element indices			
	5.4	Commutativity of concurrent operations			

	5.5 Alternative definition of insert	26	
	5.6 Network	29	
	5.7 Strong eventual consistency	36	
6	Implementation of integer numbers by target-language integers	36	
7	Avoidance of pattern matching on natural numbers	39	
	7.1 Case analysis	39	
	7.2 Preprocessors	39	
8	Implementation of natural numbers by target-language integers	40	
	8.1 Implementation for nat	40	
9	Implementation of natural and integer numbers by target-language integers	43	
10	10 Increment-Decrement Counter		
11	Observed-Remove Set	44	

1 Introduction

Strong eventual consistency (SEC) is a model that strikes a compromise between strong and eventual consistency [12]. Informally, it guarantees that whenever two nodes have received the same set of messages—possibly in a different order—their view of the shared state is identical, and any conflicting concurrent updates must be merged automatically. Large-scale deployments of SEC algorithms include datacentre-based applications using the Riak distributed database [3], and collaborative editing applications such as Google Docs [5]. Unlike strong consistency models, it is possible to implement SEC in decentralised settings without any central server or leader, and it allows local execution at each node to proceed without waiting for communication with other nodes. However, algorithms for achieving decentralised SEC are currently poorly understood: several such algorithms, published in peer-reviewed venues, were subsequently shown to violate their supposed guarantees [6, 7, 9]. Informal reasoning has repeatedly produced plausible-looking but incorrect algorithms, and there have even been examples of mechanised formal proofs of SEC algorithm correctness later being shown to be flawed. These mechanised proofs failed because, in formalising the algorithm, they made false assumptions about the execution environment.

In this work we use the Isabelle/HOL proof assistant [13] to create a framework for reliably reasoning about the correctness of a particular class of decentralised replication algorithms. We do this by formalising not only the replication algorithms, but also the network in which they execute, allowing us to prove that the algorithm's assumptions hold in all possible network behaviours. We model the network using the axioms of asynchronous unreliable causal broadcast, a well-understood abstraction that is commonly implemented by network protocols, and which can run on almost any computer network, including large-scale networks that delay, reorder, or drop messages, and in which nodes may fail.

We then use this framework to produce machine-checked proofs of correctness for three Conflict-Free Replicated Data Types (CRDTs), a class of replication algorithms that ensure strong eventual consistency [11, 12]. To our knowledge, this is the first machine-checked verification of SEC algorithms that explicitly models the network and reasons about all possible network behaviours. The framework is modular and reusable, making it easy to formulate proofs for new algorithms. We provide the first mechanised proofs of the Replicated Growable Array, the operation-based Observed-Remove Set, and the operation-based counter CRDT.

2 Technical Lemmas

This section contains a list of helper definitions and lemmas about sets, lists and the option monad.

```
theory

Util
imports

Main

\sim /src/HOL/Library/Monad-Syntax
begin

2.1 Kleisli arrow composition
definition kleisli :: ('b \Rightarrow 'b \ option) \Rightarrow ('b \Rightarrow 'b \ option) \Rightarrow ('b \Rightarrow 'b \ option) \ (infixr \triangleright 65) where

f \rhd g \equiv \lambda x. \ (fx \gg (\lambda y. \ g \ y))

lemma kleisli-comm-cong:
assumes x \rhd y = y \rhd x
```

```
lemma kleisli-assoc:

shows (z \triangleright x) \triangleright y = z \triangleright (x \triangleright y)

by (auto\ simp\ add:\ kleisli-def)
```

shows $z \triangleright x \triangleright y = z \triangleright y \triangleright x$

using assms by (clarsimp simp add: kleisli-def)

2.2 Lemmas about sets

```
lemma distinct-set-notin [dest]:
 assumes distinct (x\#xs)
 shows x \notin set xs
using assms by (induction xs, auto)
lemma set-membership-equality-technicalD [dest]:
 assumes \{x\} \cup (set \ xs) = \{y\} \cup (set \ ys)
   shows x = y \lor y \in set xs
using assms by (induction xs, auto)
lemma set-equality-technical:
 assumes \{x\} \cup (set \ xs) = \{y\} \cup (set \ ys)
     and x \notin set xs
     and y \notin set \ ys
     and y \in set xs
 \mathbf{shows}\ \{x\}\ \cup\ (\mathit{set}\ \mathit{xs}\ -\ \{y\}) = \mathit{set}\ \mathit{ys}
using assms by (induction xs) auto
lemma set-elem-nth:
 assumes x \in set xs
 shows \exists m. m < length xs \land xs ! m = x
 using assms by(induction xs, simp) (meson in-set-conv-nth)
```

2.3 Lemmas about list

```
lemma list-nil-or-snoc:

shows xs = [] \lor (\exists y \ ys. \ xs = ys@[y])

by (induction xs, auto)

lemma suffix-eq-distinct-list:

assumes distinct xs
```

```
and ys@suf1 = xs
     and ys@suf2 = xs
   shows suf1 = suf2
using assms by (induction xs arbitrary: suf1 suf2 rule: rev-induct, simp) (metis append-eq-append-conv)
lemma pre-suf-eq-distinct-list:
 assumes distinct xs
     and ys \neq []
     and pre1@ys@suf1 = xs
     and pre2@ys@suf2 = xs
   shows pre1 = pre2 \land suf1 = suf2
using assms
 apply(induction xs arbitrary: pre1 pre2 ys, simp)
 apply(case-tac pre1; case-tac pre2; clarify)
 apply(metis suffix-eq-distinct-list append-Nil)
 apply(metis\ Un-iff\ append-eq\ Cons-conv\ distinct.simps(2)\ list.set-intros(1)\ set-append\ suffix-eq\ distinct-list)
 apply(metis\ Un-iff\ append-eq-Cons-conv\ distinct.simps(2)\ list.set-intros(1)\ set-append\ suffix-eq-distinct-list)
 apply(metis distinct.simps(2) hd-append2 list.sel(1) list.sel(3) list.simps(3) tl-append2)
done
lemma list-head-unaffected:
 assumes hd(x@[y,z]) = v
   \mathbf{shows}\ hd\ (x\ @\ [y\quad])=v
 using assms by (metis\ hd\text{-}append\ list.sel(1))
lemma list-head-butlast:
 assumes hd xs = v
 and length xs > 1
 shows hd (butlast xs) = v
 using assms by (metis hd-conv-nth length-butlast length-greater-0-conv less-trans nth-butlast zero-less-diff
zero-less-one)
lemma list-head-length-one:
 assumes hd xs = x
   and length xs = 1
 shows xs = [x]
using assms by (metis One-nat-def Suc-length-conv hd-Cons-tl length-0-conv list.sel(3))
\mathbf{lemma}\ \mathit{list-two-at-end}\colon
 assumes length xs > 1
 shows \exists xs' x y. xs = xs' @ [x, y]
 using assms apply(induction xs rule: rev-induct, simp)
 apply(case-tac\ length\ xs=1,\ simp)
 apply(rule-tac \ x=[] \ in \ exI, \ rule-tac \ x=hd \ xs \ in \ exI)
 apply(simp-all add: list-head-length-one)
 apply(rule-tac \ x=butlast \ xs \ in \ exI, \ rule-tac \ x=last \ xs \ in \ exI, \ simp)
done
lemma list-nth-split-technical:
 assumes m < length cs
     and cs \neq []
   shows \exists xs \ ys. \ cs = xs@(cs!m) \# ys
using assms
 apply(induction \ m \ arbitrary: \ cs)
 apply(meson in-set-conv-decomp nth-mem)
 apply(metis\ in\text{-}set\text{-}conv\text{-}decomp\ length\text{-}list\text{-}update\ set\text{-}swap\ set\text{-}update\text{-}memI)}
done
```

```
lemma list-nth-split:
 assumes m < length cs
     and n < m
     and 1 < length cs
   shows \exists xs \ ys \ zs. \ cs = xs@(cs!n) \# ys@(cs!m) \# zs
using assms
 apply(induction \ n \ arbitrary: \ cs \ m)
 apply(rule-tac x=[] in exI, clarsimp)
 apply(case-tac\ cs;\ clarsimp)
 apply(rule list-nth-split-technical, simp, force)
 apply(case-tac cs; clarsimp)
 apply(erule-tac \ x=list \ in \ meta-all E, \ erule-tac \ x=m-1 \ in \ meta-all E)
 apply(subgoal-tac\ m-1 < length\ list,\ subgoal-tac\ n < m-1,\ clarsimp)
 apply(rule-tac \ x=a\#xs \ in \ exI, \ rule-tac \ x=ys \ in \ exI, \ rule-tac \ x=zs \ in \ exI)
 apply force+
done
lemma list-split-two-elems:
 assumes distinct cs
     and x \in set \ cs
     and y \in set \ cs
     and x \neq y
   shows \exists pre \ mid \ suf. \ cs = pre @ x \# mid @ y \# suf \lor cs = pre @ y \# mid @ x \# suf
  using assms
 \mathbf{apply}(subgoal\text{-}tac \ \exists \ xi. \ xi < length \ cs \land x = cs \ ! \ xi)
 \mathbf{apply}(subgoal\text{-}tac \; \exists \; yi. \; yi < length \; cs \; \land \; y = cs \; ! \; yi)
 apply clarsimp
 apply(subgoal-tac \ xi \neq yi)
 apply(case-tac \ xi < yi)
 apply(metis list-nth-split One-nat-def less-Suc-eq linorder-neqE-nat not-less-zero)
 \mathbf{apply}(\mathit{subgoal-tac}\ yi < xi)
 apply(metis list-nth-split One-nat-def less-Suc-eq linorder-neqE-nat not-less-zero)
 using set-elem-nth linorder-neqE-nat apply fastforce+
done
lemma split-list-unique-prefix:
 assumes x \in set xs
 shows \exists pre \ suf. \ xs = pre @ x \# suf \land (\forall y \in set \ pre. \ x \neq y)
using assms
 apply(induction xs; clarsimp)
 apply(case-tac \ a = x)
 apply(rule-tac x=[] in exI, force)
 apply(subgoal\text{-}tac\ x \in set\ xs,\ clarsimp)
 apply(rule-tac \ x=a \ \# \ pre \ in \ exI)
 apply force+
done
lemma map-filter-append:
 shows List.map-filter P (xs @ ys) = List.map-filter P xs @ List.map-filter P ys
by(auto simp add: List.map-filter-def)
end
```

3 Strong Eventual Consistency

In this section we formalise the notion of strong eventual consistency. We do not make any assumptions about networks or data structures; instead, we use an abstract model of operations

that may be reordered, and we reason about the properties that those operations must satisfy. We then provide concrete implementations of that abstract model in later sections.

```
theory
Convergence
imports
Util
begin
```

The happens-before relation, as introduced by [8], captures causal dependencies between operations. It can be defined in terms of sending and receiving messages on a network. However, for now, we keep it abstract, our only restriction on the happens-before relation is that it must be a strict partial order, that is, it must be irreflexive and transitive, which implies that it is also antisymmetric. We describe the state of a node using an abstract type variable. To model state changes, we assume the existence of an interpretation function interp which lifts an operation into a state transformer—a function that either maps an old state to a new state, or fails.

```
locale happens-before = preorder hb-weak hb
for hb-weak :: 'a \Rightarrow 'a \Rightarrow bool \text{ (infix } \leq 50\text{)}
and hb :: 'a \Rightarrow 'a \Rightarrow bool \text{ (infix } \leq 50\text{)} +
fixes interp :: 'a \Rightarrow 'b \rightarrow 'b \text{ ($\langle -\rangle$ [$\theta$] 1000)}
begin
```

3.1 Concurrent operations

We say that two operations x and y are *concurrent*, written $x \parallel y$, whenever one does not happen before the other: $\neg(x \prec y)$ and $\neg(y \prec x)$.

```
before the other: \neg(x \prec y) and \neg(y \prec x).
definition concurrent :: 'a \Rightarrow 'a \Rightarrow bool (infix \parallel 50) where
  s1 \parallel s2 \equiv \neg (s1 \prec s2) \land \neg (s2 \prec s1)
lemma [intro!]: \neg (s1 \prec s2) \Longrightarrow \neg (s2 \prec s1) \Longrightarrow s1 \parallel s2
 by (auto simp: concurrent-def)
lemma [dest]: s1 \parallel s2 \Longrightarrow \neg (s1 \prec s2)
 by (auto simp: concurrent-def)
lemma [dest]: s1 \parallel s2 \Longrightarrow \neg (s2 \prec s1)
  by (auto simp: concurrent-def)
lemma [intro!, simp]: s \parallel s
  by (auto simp: concurrent-def)
lemma concurrent-comm: s1 \parallel s2 \longleftrightarrow s2 \parallel s1
  by (auto simp: concurrent-def)
definition concurrent-set :: 'a \Rightarrow 'a \ list \Rightarrow bool \ \mathbf{where}
  concurrent-set x \ xs \equiv \forall \ y \in set \ xs. \ x \parallel y
lemma concurrent-set-empty [simp, intro!]:
  concurrent-set x []
  by (auto simp: concurrent-set-def)
lemma concurrent-set-ConsE [elim!]:
  assumes concurrent-set a (x\#xs)
      and concurrent-set a xs \Longrightarrow concurrent \ x \ a \Longrightarrow G
    shows G
using assms by (auto simp: concurrent-set-def)
```

```
lemma concurrent-set-ConsI [intro!]:
  concurrent-set a xs \Rightarrow concurrent a x \Rightarrow concurrent-set a (x\#xs)
  by (auto simp: concurrent-set-def)

lemma concurrent-set-appendI [intro!]:
  concurrent-set a xs \Rightarrow concurrent-set a ys \Rightarrow concurrent-set a (xs@ys)
  by (auto simp: concurrent-set-def)

lemma concurrent-set-Cons-Snoc [simp]:
  concurrent-set a (xs@[x]) = concurrent-set a (x\#xs)
  by (auto simp: concurrent-set-def)
```

3.2 Happens-before consistency

The purpose of the happens-before relation is to require that some operations must be applied in a particular order, while allowing concurrent operations to be reordered with respect to each other. We assume that each node applies operations in some sequential order (a standard assumption for distributed algorithms), and so we can model the execution history of a node as a list of operations.

```
inductive hb-consistent :: 'a list \Rightarrow bool where [intro!]: hb-consistent [] | [intro!]: \llbracket hb-consistent xs; \forall x \in set xs. \neg y \prec x \rrbracket \Longrightarrow hb-consistent (xs @ [y])
```

As a result, whenever two operations x and y appear in a hb-consistent list, and $x \prec y$, then x must appear before y in the list. However, if $x \parallel y$, the operations can appear in the list in either order.

```
lemma (x \prec y \lor concurrent \ x \ y) = (\neg \ y \prec x)
 using less-asym by blast
lemma [intro!]:
 assumes hb-consistent (xs @ ys)
         \forall x \in set (xs @ ys). \neg z \prec x
 shows hb-consistent (xs @ ys @ [z])
using assms hb-consistent.intros append-assoc by metis
inductive-cases hb-consistent-elim [elim]:
 hb-consistent []
 hb-consistent (xs@[y])
 hb-consistent (xs@ys)
 hb-consistent (xs@ys@[z])
{\bf inductive\text{-}cases} \quad \textit{hb-consistent-elim-gen}:
 hb-consistent zs
lemma hb-consistent-append-D1 [dest]:
 assumes hb-consistent (xs @ ys)
 shows hb-consistent xs
using assms by (induction ys arbitrary: xs rule: List.rev-induct) auto
lemma hb-consistent-append-D2 [dest]:
 assumes hb-consistent (xs @ ys)
 shows hb-consistent ys
using assms
 by(induction ys arbitrary: xs rule: List.rev-induct) fastforce+
lemma hb-consistent-append-elim-ConsD [elim]:
 assumes hb-consistent (y\#ys)
```

```
shows hb-consistent ys
using assms hb-consistent-append-D2 by(metis append-Cons append-Nil)
lemma hb-consistent-remove1 [intro]:
 assumes hb-consistent xs
 shows hb-consistent (remove1 x xs)
using assms by (induction rule: hb-consistent.induct) (auto simp: remove1-append)
lemma hb-consistent-singleton [intro!]:
 shows hb-consistent [x]
using hb-consistent.intros by fastforce
lemma hb-consistent-prefix-suffix-exists:
 assumes hb-consistent ys
         hb-consistent (xs @ [x])
         \{x\} \cup set \ xs = set \ ys
         distinct (x \# xs)
         distinct ys
 shows \exists prefix suffix. ys = prefix @ x # suffix <math>\land concurrent-set x suffix
using assms proof (induction arbitrary: xs rule: hb-consistent.induct, simp)
 \mathbf{fix} \ xs \ y \ ys
 assume IH: (\bigwedge xs. \ hb\text{-}consistent \ (xs @ [x]) \Longrightarrow
             \{x\} \cup set \ xs = set \ ys \Longrightarrow
             distinct (x \# xs) \Longrightarrow distinct ys \Longrightarrow
           \exists prefix suffix. ys = prefix @ x \# suffix \land concurrent-set x suffix)
 assume assms: hb-consistent ys \forall x \in set ys. \neg hb y x
              hb-consistent (xs @ [x])
              \{x\} \cup set \ xs = set \ (ys \ @ \ [y])
              distinct (x \# xs) \ distinct (ys @ [y])
 hence x = y \lor y \in set xs
   using assms by auto
 moreover {
   assume x = y
   hence \exists prefix suffix. ys @ [y] = prefix @ x # suffix <math>\land concurrent\text{-set } x suffix
     by force
 moreover {
   assume y-in-xs: y \in set xs
   hence \{x\} \cup (set \ xs - \{y\}) = set \ ys
     \mathbf{using} \ assms \ \mathbf{by} \ (auto \ intro: set\text{-}equality\text{-}technical)
   hence remove-y-in-xs: \{x\} \cup set \ (remove1 \ y \ xs) = set \ ys
     using assms by auto
   moreover have hb-consistent ((remove1 y xs) @ [x])
     using assms hb-consistent-remove1 by force
   moreover have distinct (x \# (remove1 \ y \ xs))
     using assms by simp
   moreover have distinct ys
     using assms by simp
   ultimately obtain prefix suffix where ys-split: ys = prefix @ x \# suffix \land concurrent-set x suffix
     using IH by force
   moreover {
     have concurrent x y
       using assms y-in-xs remove-y-in-xs concurrent-def by blast
     hence concurrent-set x (suffix@[y])
       using ys-split by clarsimp
   ultimately have \exists prefix suffix. ys @ [y] = prefix @ x \# suffix \land concurrent-set x suffix
     by force
```

3.3 Apply operations

We can now define a function *apply-operations* that composes an arbitrary list of operations into a state transformer. We first map *interp* across the list to obtain a state transformer for each operation, and then collectively compose them using the Kleisli arrow composition combinator.

```
definition apply-operations :: 'a list \Rightarrow 'b \rightharpoonup 'b where apply-operations es \equiv foldl (op \triangleright) Some (map interp es)

lemma apply-operations-empty [simp]: apply-operations [] s = Some \ s by (auto simp: apply-operations-def)

lemma apply-operations-Snoc [simp]: apply-operations (xs@[x]) = (apply-operations xs) \triangleright \langle x \rangle by (auto simp add: apply-operations-def kleisli-def)
```

3.4 Concurrent operations commute

We say that two operations x and y commute whenever $\langle x \rangle \rhd \langle y \rangle = \langle y \rangle \rhd \langle x \rangle$, i.e. when we can swap the order of the composition of their interpretations without changing the resulting state transformer. For our purposes, requiring that this property holds for *all* pairs of operations is too strong. Rather, the commutation property is only required to hold for operations that are concurrent.

```
definition concurrent-ops-commute :: 'a list \Rightarrow bool where concurrent-ops-commute xs \equiv \forall x \ y. \ \{x, \ y\} \subseteq set \ xs \longrightarrow concurrent \ x \ y \longrightarrow \langle x \rangle \triangleright \langle y \rangle = \langle y \rangle \triangleright \langle x \rangle
lemma concurrent-ops-commute-empty [intro!]: concurrent-ops-commute [] by(auto simp: concurrent-ops-commute-def)
lemma concurrent-ops-commute-singleton [intro!]: concurrent-ops-commute [x] by(auto simp: concurrent-ops-commute-def)
lemma concurrent-ops-commute-appendD [dest]: assumes concurrent-ops-commute (xs@ys) shows concurrent-ops-commute xs using assms by (auto simp: concurrent-ops-commute-def)
```

```
lemma concurrent-ops-commute-rearrange:
  concurrent-ops-commute (xs@x#ys) = concurrent-ops-commute (xs@ys@[x])
  by (clarsimp simp: concurrent-ops-commute-def)
lemma concurrent-ops-commute-concurrent-set:
  assumes concurrent-ops-commute (prefix@suffix@[x])
         concurrent-set x suffix
         distinct (prefix @ x # suffix)
 shows apply-operations (prefix @ suffix @ [x]) = apply-operations (prefix @ x \# suffix)
using assms proof(induction suffix arbitrary: rule: rev-induct, force)
 assume IH: concurrent-ops-commute (prefix @ xs @ [x]) \Longrightarrow
             concurrent-set x \ xs \implies distinct \ (prefix @ x \# xs) \implies
             apply-operations (prefix @ xs @ [x]) = apply-operations (prefix @ x \# xs)
 assume assms: concurrent-ops-commute (prefix @ (xs @ [a]) @ [x])
              concurrent-set x (xs @ [a]) distinct (prefix @ x \# xs @ [a])
 hence ac\text{-}comm: \langle a \rangle \rhd \langle x \rangle = \langle x \rangle \rhd \langle a \rangle
   by (clarsimp simp: concurrent-ops-commute-def) blast
  have copc: concurrent-ops-commute (prefix @ xs @ [x])
   using assms by (clarsimp simp: concurrent-ops-commute-def) blast
  have apply-operations ((prefix @ x \# xs) @ [a]) = (apply-operations (prefix @ x \# xs)) \triangleright \langle a \rangle
   by (simp del: append-assoc)
  also have ... = (apply\text{-}operations (prefix @ xs @ [x])) > \langle a \rangle
   using IH assms copc by auto
  also have ... = ((apply-operations (prefix @ xs)) > \langle x \rangle) > \langle a \rangle
   by (simp add: append-assoc[symmetric] del: append-assoc)
  also have ... = (apply\text{-}operations (prefix @ xs)) \triangleright (\langle a \rangle \triangleright \langle x \rangle)
   using ac-comm kleisli-comm-cong kleisli-assoc by simp
 finally show apply-operations (prefix @ (xs \ @ [a]) \ @ [x]) = apply-operations (prefix @ <math>x \# xs \ @ [a])
   by (metis Cons-eq-appendI append-assoc apply-operations-Snoc kleisli-assoc)
\mathbf{qed}
```

3.5 Abstract convergence theorem

We can now state and prove our main theorem, *convergence*. This theorem states that two hb-consistent lists of distinct operations, which are permutations of each other and in which concurrent operations commute, have the same interpretation.

```
theorem convergence:
 assumes set xs = set ys
        concurrent-ops-commute \ xs
        concurrent-ops-commute ys
        distinct xs
        distinct ys
        hb\text{-}consistent\ xs
        hb-consistent ys
 shows apply-operations xs = apply-operations ys
using assms proof(induction xs arbitrary: ys rule: rev-induct, simp)
 case assms: (snoc x xs)
 then obtain prefix suffix where ys-split: ys = prefix @ x \# suffix \land concurrent-set x suffix
   using hb-consistent-prefix-suffix-exists by fastforce
 moreover hence *: distinct (prefix @ suffix) hb-consistent xs
   using assms by auto
 moreover {
   have hb-consistent prefix hb-consistent suffix
    using ys-split assms hb-consistent-append-D2 hb-consistent-append-elim-ConsD by blast+
   hence hb-consistent (prefix @ suffix)
    by (metis assms(8) hb-consistent-append hb-consistent-append-porder list.set-intros(2) ys-split)
```

```
}
 moreover have **: concurrent-ops-commute (prefix @ suffix @ [x])
   using assms ys-split by (clarsimp simp: concurrent-ops-commute-def)
 moreover hence concurrent-ops-commute (prefix @ suffix)
   by (force simp del: append-assoc simp add: append-assoc[symmetric])
 ultimately have apply-operations xs = apply-operations (prefix@suffix)
  using assms by simp (metis Diff-insert-absorb Un-iff * concurrent-ops-commute-appendD set-append)
 moreover have apply-operations (prefix@suffix @ [x]) = apply-operations (prefix@x # suffix)
   using ys-split assms ** concurrent-ops-commute-concurrent-set by force
 ultimately show ?case
   using ys-split by (force simp: append-assoc[symmetric] simp del: append-assoc)
qed
corollary convergence-ext:
 assumes set xs = set ys
       concurrent-ops-commute xs
       concurrent-ops-commute ys
       distinct \ xs
       distinct ys
       hb-consistent xs
       hb-consistent ys
 shows apply-operations xs \ s = apply-operations \ ys \ s
 using convergence assms by metis
end
```

3.6 Convergence and progress

Besides convergence, another required property of SEC is *progress*: if a valid operation was issued on one node, then applying that operation on other nodes must also succeed—that is, the execution must not become stuck in an error state. Although the type signature of the interpretation function allows operations to fail, we need to prove that in all *hb-consistent* network behaviours such failure never actually occurs. We capture the combined requirements in the *strong-eventual-consistency* locale, which extends *happens-before*.

```
locale strong-eventual-consistency = happens-before +
 fixes op-history :: 'a list \Rightarrow bool
   and initial-state :: 'b
 assumes causality:
                           op-history xs \implies hb-consistent xs
 assumes distinctness: op-history xs \implies distinct xs
 assumes commutativity: op-history xs \implies concurrent-ops-commute xs
 assumes no-failure:
                           op\text{-}history(xs@[x]) \Longrightarrow apply\text{-}operations \ xs \ initial\text{-}state = Some \ state \Longrightarrow \langle x \rangle
state \neq None
 assumes trunc-history: op-history(xs@[x]) \implies op-history: xs
begin
theorem sec-convergence:
 assumes set xs = set ys
         op-history xs
         op-history ys
 shows apply-operations xs = apply-operations ys
by (meson assms convergence causality commutativity distinctness)
theorem sec-progress:
 assumes op-history xs
 shows apply-operations xs initial-state \neq None
using assms
 apply(induction xs rule: rev-induct, simp)
 apply(subgoal-tac\ apply-operations\ xs\ initial-state \neq None)
```

```
\begin{array}{l} \mathbf{apply}(subgoal\text{-}tac\ apply\text{-}operations\ (xs\ @\ [x]) = apply\text{-}operations\ xs \rhd \langle x \rangle) \\ \mathbf{apply}(simp\ add:\ kleisli\text{-}def\ bind\text{-}def) \\ \mathbf{apply}(erule\ exE,\ case\text{-}tac\ \langle x \rangle\ y) \\ \mathbf{using}\ no\text{-}failure\ \mathbf{apply}\ blast \\ \mathbf{apply}\ simp + \\ \mathbf{using}\ trunc\text{-}history\ \mathbf{apply}\ blast \\ \mathbf{done} \\ \mathbf{end} \\ \mathbf{end} \\ \mathbf{end} \end{array}
```

4 Axiomatic network models

In this section we develop a formal definition of an asynchronous unreliable causal broadcast network. We choose this model because it satisfies the causal delivery requirements of many operation-based CRDTs [1, 2]. Moreover, it is suitable for use in decentralised settings, as motivated in the introduction, since it does not require waiting for communication with a central server or a quorum of nodes.

```
theory
Network
imports
Convergence
begin
```

4.1 Node histories

We model a distributed system as an unbounded number of communicating nodes. We assume nothing about the communication pattern of nodes—we assume only that each node is uniquely identified by a natural number, and that the flow of execution at each node consists of a finite, totally ordered sequence of execution steps (events). We call that sequence of events at node *i* the *history* of that node. For convenience, we assume that every event or execution step is unique within a node's history.

```
locale node-histories =
 fixes history :: nat \Rightarrow 'evt \ list
 assumes histories-distinct [intro!, simp]: distinct (history i)
lemma (in node-histories) history-finite:
 shows finite (set (history i))
by auto
definition (in node-histories) history-order :: 'evt \Rightarrow nat \Rightarrow 'evt \Rightarrow bool (-/ \Box ' - [50.1000.50]50)
where
 x \sqsubset^i z \equiv \exists xs \ ys \ zs. \ xs@x\#ys@z\#zs = history \ i
lemma (in node-histories) node-total-order-trans:
 assumes e1 \sqsubseteq^i e2
     and e2 \sqsubseteq^i e3
   shows e1 \sqsubseteq^i e3
using assms unfolding history-order-def
 apply clarsimp
 apply(rule-tac x=xs in exI, rule-tac x=ys @ e2 \# ysa in exI, rule-tac x=zsa in exI)
 apply(subgoal-tac \ xs \ @ \ e1 \ \# \ ys = xsa \land zs = ysa \ @ \ e3 \ \# \ zsa)
 apply clarsimp
 apply(rule-tac \ xs=history \ i \ and \ ys=[e2] \ in \ pre-suf-eq-distinct-list)
 apply auto
```

done

```
lemma (in node-histories) local-order-carrier-closed:
  assumes e1 \sqsubseteq^i e2
   shows \{e1, e2\} \subseteq set (history i)
using assms by (clarsimp simp add: history-order-def)
 (metis in-set-conv-decomp Un-iff Un-subset-iff insert-subset list.simps(15) set-append set-subset-Cons)+
lemma (in node-histories) node-total-order-irrefl:
 shows \neg (e \sqsubseteq^i e)
by(clarsimp simp add: history-order-def)
 (metis Un-iff histories-distinct distinct-append distinct-set-notin list.set-intros(1) set-append)
lemma (in node-histories) node-total-order-antisym:
 assumes e1 \sqsubset^i e2
     and e2 \sqsubseteq^i e1
   shows False
 using assms node-total-order-irrefl node-total-order-trans by blast
lemma (in node-histories) node-order-is-total:
  assumes e1 \in set (history i)
     and e2 \in set (history i)
     and e1 \neq e2
   shows e1 \sqsubseteq^i e2 \lor e2 \sqsubseteq^i e1
  using assms unfolding history-order-def by(metis list-split-two-elems histories-distinct)
definition (in node-histories) prefix-of-node-history :: 'evt list \Rightarrow not \Rightarrow bool (infix prefix of 50) where
  xs \ prefix \ of \ i \equiv \exists \ ys. \ xs@ys = history \ i
lemma (in node-histories) carriers-head-lt:
 assumes y \# ys = history i
 shows \neg (x \sqsubseteq^i y)
using assms
 apply(clarsimp simp add: history-order-def)
 apply (subgoal-tac xs @ x \# ysa = [] \land zs = ys)
 apply clarsimp
 apply (rule-tac xs=history i and ys=[y] in pre-suf-eq-distinct-list)
 apply auto
done
lemma (in node-histories) prefix-of-ConsD [dest]:
 assumes x \# xs prefix of i
   shows [x] prefix of i
using assms by(auto simp: prefix-of-node-history-def)
lemma (in node-histories) prefix-of-appendD [dest]:
 assumes xs @ ys prefix of i
   shows xs prefix of i
using assms by(auto simp: prefix-of-node-history-def)
lemma (in node-histories) prefix-distinct:
 assumes xs prefix of i
   shows distinct xs
using assms by (clarsimp simp: prefix-of-node-history-def) (metis histories-distinct distinct-append)
lemma (in node-histories) prefix-to-carriers [intro]:
 assumes xs prefix of i
   shows set xs \subseteq set (history i)
```

```
using assms by(clarsimp simp: prefix-of-node-history-def) (metis Un-iff set-append)
lemma (in node-histories) prefix-elem-to-carriers:
 assumes xs prefix of i
     and x \in set xs
   shows x \in set (history i)
using assms by(clarsimp simp: prefix-of-node-history-def) (metis Un-iff set-append)
lemma (in node-histories) local-order-prefix-closed:
 assumes x \sqsubseteq^i y
     and xs prefix of i
     and y \in set xs
   shows x \in set xs
using assms
 apply -
 apply (frule prefix-distinct)
 apply (insert histories-distinct[where i=i])
 apply (clarsimp simp: history-order-def prefix-of-node-history-def)
 apply (frule split-list)
 apply clarsimp
 \mathbf{apply} \ (\mathit{subgoal\text{-}tac} \ \mathit{ysb} = \mathit{xsa} \ @ \ \mathit{x} \ \# \ \mathit{ysa} \ \land \ \mathit{zsa} \ @ \ \mathit{ys} = \mathit{zs})
 apply clarsimp
 apply (rule-tac xs=history i and ys=[y] in pre-suf-eq-distinct-list)
 apply auto
done
lemma (in node-histories) local-order-prefix-closed-last:
 assumes x \sqsubset^i y
     and xs@[y] prefix of i
   shows x \in set xs
using assms
 apply -
 apply(frule local-order-prefix-closed, assumption, force)
 apply(auto simp add: node-total-order-irrefl prefix-to-carriers)
done
lemma (in node-histories) events-before-exist:
 assumes x \in set (history i)
 shows \exists pre. pre @ [x] prefix of i
 {\bf using} \ assms \ {\bf unfolding} \ prefix-of-node-history-def \ {\bf apply} \ -
 apply(subgoal-tac \exists idx. idx < length (history i) \land (history i) ! idx = x)
 apply(metis append-take-drop-id take-Suc-conv-app-nth)
 apply(simp add: set-elem-nth)
done
lemma (in node-histories) events-in-local-order:
 assumes pre @ [e2] prefix of i
 and e1 \in set pre
 shows e1 \sqsubseteq^i e2
using assms split-list unfolding history-order-def prefix-of-node-history-def by fastforce
```

4.2 Asynchronous broadcast networks

We define a new locale *network* containing three axioms that define how broadcast and deliver events may interact, with these axioms defining the properties of our network model.

```
datatype 'msg event
= Broadcast 'msg
```

```
| Deliver 'msg |
| locale network = node-histories history for history :: nat \Rightarrow 'msg event list + fixes msg-id :: 'msg \Rightarrow 'msgid |
| assumes delivery-has-a-cause: [\![\!] Deliver m \in set (history i) [\![\!] \Longrightarrow \exists j. Broadcast m \in set (history j) and deliver-locally: [\![\!] Broadcast m \in set (history i) [\![\!] \Longrightarrow Broadcast m \subseteq i Deliver m and msg-id-unique: [\![\!] Broadcast m1 \in set (history i); Broadcast m2 \in set (history j);
```

The axioms can be understood as follows:

delivery-has-a-cause: If some message m was delivered at some node, then there exists some node on which m was broadcast. With this axiom, we assert that messages are not created "out of thin air" by the network itself, and that the only source of messages are the nodes.

 $msg-id \ m1 = msg-id \ m2 \ \rVert \Longrightarrow i = j \land m1 = m2$

deliver-locally: If a node broadcasts some message m, then the same node must subsequently also deliver m to itself. Since m does not actually travel over the network, this local delivery is always possible, even if the network is interrupted. Local delivery may seem redundant, since the effect of the delivery could also be implemented by the broadcast event itself; however, it is standard practice in the description of broadcast protocols that the sender of a message also sends it to itself, since this property simplifies the definition of algorithms built on top of the broadcast abstraction [4].

msg-id-unique: We do not assume that the message type 'msg has any particular structure; we only assume the existence of a function $msg-id::'msg \Rightarrow 'msgid$ that maps every message to some globally unique identifier of type 'msgid. We assert this uniqueness by stating that if m1 and m2 are any two messages broadcast by any two nodes, and their msg-ids are the same, then they were in fact broadcast by the same node and the two messages are identical. In practice, these globally unique IDs can by implemented using unique node identifiers, sequence numbers or timestamps.

```
lemma (in network) broadcast-before-delivery:

assumes Deliver m \in set (history i)

shows \exists j. Broadcast m \sqsubseteq^j Deliver m

using assms deliver-locally delivery-has-a-cause by blast

lemma (in network) broadcasts-unique:

assumes i \neq j

and Broadcast m \in set (history i)

shows Broadcast m \notin set (history j)

using assms msg-id-unique by blast
```

Based on the well-known definition by [8], we say that $m1 \prec m2$ if any of the following is true:

- 1. m1 and m2 were broadcast by the same node, and m1 was broadcast before m2.
- 2. The node that broadcast m2 had delivered m1 before it broadcast m2.
- 3. There exists some operation m3 such that $m1 \prec m3$ and $m3 \prec m2$.

```
inductive (in network) hb :: 'msg \Rightarrow 'msg \Rightarrow bool where 
 \llbracket Broadcast \ m1 \ \sqsubseteq^i \ Broadcast \ m2 \ \rrbracket \Longrightarrow hb \ m1 \ m2 \ | 
 \llbracket Deliver \ m1 \ \sqsubseteq^i \ Broadcast \ m2 \ \rrbracket \Longrightarrow hb \ m1 \ m2 \ |
```

```
\llbracket hb \ m1 \ m2; hb \ m2 \ m3 \ \rrbracket \Longrightarrow hb \ m1 \ m3
inductive-cases (in network) hb-elim: hb x y
definition (in network) weak-hb :: 'msg \Rightarrow 'msg \Rightarrow bool where
  weak-hb m1 m2 \equiv hb m1 m2 \lor m1 = m2
locale \ causal-network = network +
 assumes causal-delivery: Deliver m2 \in set (history j) \Longrightarrow hb m1 m2 \Longrightarrow Deliver m1 \sqsubseteq^j Deliver m2
lemma (in causal-network) causal-broadcast:
  assumes Deliver m2 \in set (history j)
     and Deliver m1 \sqsubseteq^i Broadcast \ m2
   shows Deliver m1 \, \sqsubseteq^j \, Deliver \, m2
 using assms causal-delivery hb.intros(2) by blast
lemma (in network) hb-broadcast-exists1:
 assumes hb m1 m2
 shows \exists i. Broadcast m1 \in set (history i)
 using assms
 apply(induction rule: hb.induct)
 apply(meson insert-subset node-histories.local-order-carrier-closed node-histories-axioms)
 \mathbf{apply}(meson\ delivery-has-a-cause\ insert-subset\ local-order-carrier-closed)
 apply simp
done
lemma (in network) hb-broadcast-exists2:
 assumes hb m1 m2
 shows \exists i. Broadcast m2 \in set (history i)
 using assms
 apply(induction rule: hb.induct)
 apply(meson insert-subset node-histories.local-order-carrier-closed node-histories-axioms)
 apply(meson delivery-has-a-cause insert-subset local-order-carrier-closed)
 apply simp
done
4.3
       Causal networks
lemma (in causal-network) hb-has-a-reason:
 assumes hb m1 m2
   and Broadcast m2 \in set (history i)
 shows Deliver m1 \in set (history i) \lor Broadcast m1 \in set (history i)
 using assms
 apply(induction rule: hb.induct)
 apply(metis insert-subset local-order-carrier-closed network.broadcasts-unique network-axioms)
 apply(metis insert-subset local-order-carrier-closed network.broadcasts-unique network-axioms)
 apply(case-tac\ Deliver\ m2 \in set\ (history\ i))
 apply(subgoal-tac\ Deliver\ m1 \in set\ (history\ i))
 apply blast
 using causal-delivery local-order-carrier-closed apply blast
 apply(subgoal-tac\ Broadcast\ m2 \in set\ (history\ i))
 apply blast+
done
lemma (in causal-network) hb-cross-node-delivery:
 assumes hb m1 m2
   and Broadcast \ m1 \in set \ (history \ i)
   and Broadcast m2 \in set (history j)
```

```
and i \neq j
 shows Deliver m1 \in set (history j)
 using assms
 apply(induction rule: hb.induct)
 apply(metis broadcasts-unique insert-subset local-order-carrier-closed)
 apply(metis insert-subset local-order-carrier-closed network.broadcasts-unique network-axioms)
 apply(case-tac\ Deliver\ m2 \in set\ (history\ j))
 apply(subgoal-tac\ Deliver\ m1 \in set\ (history\ j))
 apply blast
 using broadcasts-unique hb.intros(3) hb-has-a-reason apply blast
 apply(subgoal-tac\ Broadcast\ m2 \in set\ (history\ j))
 apply blast
 using hb-has-a-reason apply blast
 done
lemma (in causal-network) hb-irrefl:
 assumes hb m1 m2
 shows m1 \neq m2
 using assms
 apply(induction rule: hb.induct)
 using node-total-order-antisym apply auto[1]
 apply(meson\ causal\ broadcast\ insert\ subset\ local\ order\ carrier\ closed
      node-total-order-irrefl)
 apply(subgoal-tac \exists i. Broadcast m3 \in set (history i))
 apply(subgoal-tac \exists j. Broadcast m2 \in set (history j))
 apply clarsimp
 apply(subgoal-tac\ Deliver\ m2 \in set\ (history\ j) \land Deliver\ m3 \in set\ (history\ i))
 apply(meson\ causal-delivery\ hb.intros(3)\ insert-subset\ local-order-carrier-closed
       network.broadcast-before-delivery network-axioms node-total-order-irreft)
   apply(meson deliver-locally insert-subset local-order-carrier-closed)
 apply(simp\ add:\ hb-broadcast-exists2)+
done
lemma (in causal-network) hb-broadcast-broadcast-order:
 assumes hb m1 m2
   and Broadcast m1 \in set (history i)
   and Broadcast m2 \in set (history i)
 shows Broadcast m1 \sqsubset^i Broadcast \ m2
 using assms
 apply(induction rule: hb.induct)
 apply(metis insertI1 local-order-carrier-closed network.broadcasts-unique
      network-axioms subsetCE)
 apply(metis broadcasts-unique insert-subset local-order-carrier-closed
       network.broadcast-before-delivery network-axioms node-total-order-trans)
 apply(case-tac\ Broadcast\ m2 \in set\ (history\ i))
 using node-total-order-trans apply blast
 apply(subgoal-tac\ Deliver\ m2 \in set\ (history\ i))
 apply(subgoal-tac m1 \neq m2 \land m2 \neq m3)
 apply(metis\ event.inject(1)\ hb.intros(1)\ hb-irrefl\ network.hb.intros(3)\ network-axioms
      node-order-is-total hb-irrefl)
 using hb-has-a-reason apply blast+
done
lemma (in causal-network) hb-antisym:
 assumes hb \ x \ y
     and hb \ y \ x
 {f shows} False
using assms proof(induction rule: hb.induct)
```

```
fix m1 i m2
 assume hb m2 m1 and Broadcast m1 \sqsubseteq^i Broadcast m2
   apply - proof(erule hb-elim)
   show \wedge ia. Broadcast m1 \sqsubseteq^i Broadcast m2 \Longrightarrow Broadcast m2 \sqsubseteq^i a Broadcast m1 \Longrightarrow False
   by (metis broadcasts-unique insert-subset local-order-carrier-closed node-total-order-irreft node-total-order-trans)
   show \bigwedge ia. Broadcast m1 \sqsubseteq^i Broadcast m2 \Longrightarrow Deliver m2 \sqsubseteq^i a Broadcast m1 \Longrightarrow False
    \mathbf{by} (met is\ broadcast-before-delivery\ broadcasts-unique\ insert-subset\ local-order-carrier-closed\ node-total-order-irrefl
node-total-order-trans)
   show \bigwedge m2a. Broadcast m1 \sqsubseteq^i Broadcast m2 \Longrightarrow hb m2 m2a \Longrightarrow hb m2a m1 \Longrightarrow False
     using assms(1) assms(2) hb.intros(3) hb-irrefl by blast
next
 fix m1 i m2
 assume hb m2 m1
    and Deliver m1 \sqsubseteq^i Broadcast m2
  thus False
   apply - proof(erule hb-elim)
   show \bigwedge ia. Deliver m1 \sqsubseteq^i Broadcast \ m2 \Longrightarrow Broadcast \ m2 \sqsubseteq^i a Broadcast \ m1 \Longrightarrow False
   by (metis broadcast-before-delivery broadcasts-unique insert-subset local-order-carrier-closed node-total-order-irrefl
node-total-order-trans)
   show \wedge ia. Deliver m1 \subseteq^i Broadcast m2 \Longrightarrow Deliver m2 \subseteq^i a Broadcast m1 \Longrightarrow False
    by (meson causal-network.causal-delivery causal-network-axioms hb.intros(2) hb.intros(3) insert-subset
local-order-carrier-closed node-total-order-irrefl)
 next
   show \bigwedge m2a. Deliver m1 \sqsubseteq^i Broadcast \ m2 \Longrightarrow hb \ m2 \ m2a \Longrightarrow hb \ m2a \ m1 \Longrightarrow False
     by (meson\ causal\text{-}delivery\ hb\ intros(2)\ insert\text{-}subset\ local\text{-}order\text{-}carrier\text{-}closed\ network\ .hb\ .intros(3)}
network-axioms node-total-order-irrefl)
 qed
next
 fix m1 m2 m3
 assume hb m1 m2 hb m2 m3 hb m3 m1
    and (hb m2 \ m1 \Longrightarrow False) (hb m3 \ m2 \Longrightarrow False)
   using hb.intros(3) by blast
qed
definition (in network) node-deliver-messages :: 'msg event list \Rightarrow 'msg list where
  node-deliver-messages\ cs \equiv List.map-filter\ (\lambda e.\ case\ e\ of\ Deliver\ m \Rightarrow Some\ m \mid - \Rightarrow None)\ cs
lemma (in network) node-deliver-messages-empty [simp]:
 shows node-deliver-messages [] = []
by(auto simp add: node-deliver-messages-def List.map-filter-simps)
lemma (in network) node-deliver-messages-append:
 shows node-deliver-messages (xs@ys) = (node-deliver-messages xs)@(node-deliver-messages ys)
by(auto simp add: node-deliver-messages-def map-filter-def)
lemma (in network) node-deliver-messages-Broadcast [simp]:
 shows node-deliver-messages [Broadcast m] = []
by(clarsimp simp: node-deliver-messages-def map-filter-def)
lemma (in network) node-deliver-messages-Deliver [simp]:
 shows node-deliver-messages [Deliver m] = [m]
by(clarsimp simp: node-deliver-messages-def map-filter-def)
```

```
lemma (in network) prefix-msg-in-history:
 assumes es prefix of i
     and m \in set (node\text{-}deliver\text{-}messages \ es)
   shows Deliver m \in set (history i)
using assms
 apply(clarsimp simp: node-deliver-messages-def map-filter-def split: event.split-asm)
 using prefix-to-carriers apply auto
done
lemma (in network) prefix-contains-msq:
 assumes es prefix of i
     and m \in set (node\text{-}deliver\text{-}messages \ es)
   shows Deliver m \in set \ es
 using assms by (auto simp: node-deliver-messages-def map-filter-def split: event.split-asm)
lemma (in network) node-deliver-messages-distinct:
 assumes xs prefix of i
 shows distinct (node-deliver-messages xs)
using assms
 apply(induction xs rule: rev-induct)
 apply simp
 apply(clarsimp simp add: node-deliver-messages-append)
 apply safe
 apply force
 apply(clarsimp simp: node-deliver-messages-def map-filter-def)
 apply clarsimp
 apply(frule prefix-distinct)
 \mathbf{apply}\ \mathit{clarsimp}
 apply(subst (asm) node-deliver-messages-def) back back back
 apply(clarsimp simp add: map-filter-def)
 apply(case-tac \ x; \ clarsimp)
 apply(subst (asm) node-deliver-messages-def) back
 apply(clarsimp simp add: map-filter-def)
 apply(case-tac \ x; \ clarsimp)
done
lemma (in network) drop-last-message:
 assumes evts prefix of i
 and node\text{-}deliver\text{-}messages\ evts = msgs\ @\ [last\text{-}msg]
 shows \exists pre. pre prefix of i \land node\text{-deliver-messages} pre = msgs
using assms apply -
 apply(subgoal-tac \exists pre suf. evts = pre @ (Deliver last-msg) \# suf \land node-deliver-messages suf = [])
 apply(erule \ exE)+
 apply(simp)
 apply(rule-tac \ x=pre \ in \ exI)
 apply(rule\ conjI)
 using prefix-of-appendD apply blast
 apply(subgoal-tac\ node-deliver-messages\ ([Deliver\ last-msq]\ @\ suf) = [last-msq])
 apply(simp add: node-deliver-messages-append)
 apply(metis append-Nil2 node-deliver-messages-append node-deliver-messages-Deliver)
 apply(subgoal-tac\ Deliver\ last-msg \in set\ evts)
 defer
 apply(simp add: prefix-contains-msg)
 apply(subgoal\text{-}tac \exists idx. idx < length evts \land evts ! idx = Deliver last\text{-}msg)
 apply(erule \ exE)
 apply(subgoal-tac \exists pre suf. evts = pre @ (evts ! idx) # suf)
 defer
```

```
using list-nth-split-technical id-take-nth-drop apply blast
 apply(simp add: set-elem-nth)
 apply(erule \ exE) +
 apply(rule-tac \ x=pre \ in \ exI, \ rule-tac \ x=suf \ in \ exI)
 apply(rule\ conjI,\ simp,\ simp)
 apply(subgoal-tac\ node-deliver-messages\ (pre\ @\ Deliver\ last-msg\ \#\ suf) =
        (node-deliver-messages\ pre)\ @\ (node-deliver-messages\ (Deliver\ last-msq\ \#\ suf)))
 apply(subgoal-tac\ node-deliver-messages\ ([Deliver\ last-msg]\ @\ suf) = [last-msg]\ @\ [])
 apply(metis node-deliver-messages-Deliver node-deliver-messages-append self-append-conv)
 apply(auto simp add: node-deliver-messages-append)
 apply(subgoal-tac\ node-deliver-messages\ ([Deliver\ last-msg]\ @\ suf) = [last-msg]\ @\ [])
 apply(simp add: node-deliver-messages-append)
 apply(metis\ append-Cons\ node-deliver-messages-Deliver\ node-deliver-messages-append
   node-deliver-messages-distinct not-Cons-self2 pre-suf-eq-distinct-list self-append-conv2)
done
locale network-with-ops = causal-network history fst
 for history :: nat \Rightarrow ('msqid \times 'op) event list +
 fixes interp :: 'op \Rightarrow 'state \rightarrow 'state
 and initial-state :: 'state
context network-with-ops begin
definition interp-msg :: 'msgid \times 'op \Rightarrow 'state \rightharpoonup 'state where
  interp\text{-}msg \ msg \ state \equiv interp \ (snd \ msg) \ state
sublocale hb: happens-before weak-hb hb interp-msg
proof
 \mathbf{fix} \ x \ y :: 'msgid \times 'op
 show hb \ x \ y = (weak-hb \ x \ y \land \neg weak-hb \ y \ x)
   unfolding weak-hb-def using hb-antisym by blast
next
 \mathbf{fix} \ x
 show weak-hb x x
   using weak-hb-def by blast
next
 \mathbf{fix} \ x \ y \ z
 assume weak-hb x y weak-hb y z
 thus weak-hb x z
   using weak-hb-def by (metis network.hb.intros(3) network-axioms)
qed
end
definition (in network-with-ops) apply-operations :: ('msqid \times 'op) event list \rightarrow 'state where
  apply-operations es \equiv hb.apply-operations (node-deliver-messages es) initial-state
definition (in network-with-ops) node-deliver-ops :: ('msqid \times 'op) event list \Rightarrow 'op list where
 node\text{-}deliver\text{-}ops\ cs \equiv map\ snd\ (node\text{-}deliver\text{-}messages\ cs)
lemma (in network-with-ops) apply-operations-empty [simp]:
 shows apply-operations [] = Some initial-state]
by(auto simp add: apply-operations-def)
lemma (in network-with-ops) apply-operations-Broadcast [simp]:
 shows apply-operations (xs @ [Broadcast m]) = apply-operations xs
by(auto simp add: apply-operations-def node-deliver-messages-def map-filter-def)
```

```
lemma (in network-with-ops) apply-operations-Deliver [simp]:
 shows apply-operations (xs @ [Deliver m]) = (apply-operations xs \gg interp-msg m)
by (auto simp add: apply-operations-def node-deliver-messages-def map-filter-def kleisli-def)
lemma (in network-with-ops) hb-consistent-technical:
  assumes \bigwedge m n. m < length cs \implies n < m \implies cs ! n \sqsubset^i cs ! m
 shows hb.hb-consistent (node-deliver-messages cs)
using assms
 apply -
 apply(induction cs rule: rev-induct)
 apply(unfold node-deliver-messages-def)
 apply(simp\ add:\ hb.hb-consistent.intros(1)\ map-filter-simps(2))
 apply(case-tac\ x;\ clarify)
 apply(simp add: List.map-filter-def)
 apply(subgoal-tac (\bigwedge m \ n. \ m < length \ xs \Longrightarrow n < m \Longrightarrow xs \ ! \ n \sqsubseteq^i \ xs \ ! \ m))
 apply clarsimp
 apply(erule-tac \ x=m \ in \ meta-all E, \ erule-tac \ x=n \ in \ meta-all E, \ clarsimp \ simp \ add: \ nth-append)
 apply(subst map-filter-append)
 apply(clarsimp simp add: map-filter-def)
 \mathbf{apply}(\mathit{rule}\ \mathit{hb.hb-consistent.intros})
 apply(subgoal-tac (\bigwedge m \ n. \ m < length \ xs \Longrightarrow n < m \Longrightarrow xs \ ! \ n \ \sqsubseteq^i \ xs \ ! \ m))
 apply clarsimp
 apply(erule-tac \ x=m \ in \ meta-all E, \ erule-tac \ x=n \ in \ meta-all E, \ clarsimp \ simp \ add: \ nth-append)
 apply clarsimp
 apply(case-tac \ x; \ clarsimp)
 apply(drule set-elem-nth, erule exE, erule conjE)
 apply(erule-tac \ x=length \ xs \ in \ meta-all E, \ erule-tac \ x=m \ in \ meta-all E)
 apply clarsimp
 apply(subst (asm) nth-append, simp)
 apply (meson\ causal-network. causal-delivery\ causal-network-axioms\ insert-subset\ node-histories. local-order-carrier-closed)
node-histories-axioms node-total-order-irrefl node-total-order-trans)
done
corollary (in network-with-ops)
 shows hb.hb-consistent (node-deliver-messages (history i))
 apply(subgoal-tac history i = [] \lor (\exists c. history i = [c]) \lor (length (history i) \ge 2))
 apply(erule disjE, clarsimp simp add: node-deliver-messages-def map-filter-def)
 apply(erule disjE, clarsimp simp add: node-deliver-messages-def map-filter-def)
 apply blast
 apply(cases history i; clarsimp; case-tac list; clarsimp)
 apply(rule\ hb\text{-}consistent\text{-}technical[\mathbf{where}\ i=i])
 apply(subst history-order-def, clarsimp)
 apply(metis list-nth-split One-nat-def Suc-le-mono cancel-comm-monoid-add-class.diff-cancel
         le-imp-less-Suc length-Cons less-Suc-eq-le less-imp-diff-less neq0-conv nth-Cons-pos)
 apply(cases history i; clarsimp; case-tac list; clarsimp)
done
lemma (in network-with-ops) hb-consistent-prefix:
 assumes xs prefix of i
   shows hb.hb-consistent (node-deliver-messages xs)
using assms
  \mathbf{apply}(clarsimp\ simp:\ prefix-of-node-history-def)
 apply(rule-tac\ i=i\ in\ hb-consistent-technical)
 apply(subst history-order-def)
 \mathbf{apply}(subgoal\text{-}tac\ xs = [] \lor (\exists c.\ xs = [c]) \lor (length\ (xs) > 1))
 apply(erule \ disjE)
 apply clarsimp
 apply(erule \ disjE)
```

```
apply clarsimp
 apply(drule list-nth-split)
 apply assumption
 apply clarsimp
 apply clarsimp
 apply(rule-tac \ x=xsa \ in \ exI)
 apply(rule-tac \ x=ysa \ in \ exI)
 apply(rule-tac \ x=zs@ys \ in \ exI)
 apply(metis Cons-eq-appendI append-assoc)
 apply force
 done
locale\ network\text{-}with\text{-}constrained\text{-}ops = network\text{-}with\text{-}ops +
 fixes valid-msg :: 'c \Rightarrow ('a \times 'b) \Rightarrow bool
 assumes broadcast-only-valid-msqs: pre @ [Broadcast m] prefix of i \Longrightarrow
           \exists state. apply-operations pre = Some state \land valid-msg state m
lemma (in network-with-constrained-ops) broadcast-is-valid:
 assumes Broadcast m \in set (history i)
 shows \exists state. valid-msg state m
 using assms
 apply(subgoal-tac \exists pre. pre @ [Broadcast m] prefix of i)
 using broadcast-only-valid-msgs apply blast
 using events-before-exist apply blast
done
lemma (in network-with-constrained-ops) deliver-is-valid:
 assumes Deliver m \in set (history i)
 shows \exists j \text{ pre state. pre } @ [Broadcast m] \text{ prefix of } j \land apply-operations \text{ pre} = Some \text{ state} \land valid-msg
state m
 using assms apply -
 apply(drule delivery-has-a-cause)
 apply(erule \ exE)
 apply(subgoal-tac \exists pre. pre @ [Broadcast m] prefix of j)
 {f using}\ broadcast-only-valid-msgs\ {f apply}\ blast
 using events-before-exist apply blast
done
lemma (in network-with-constrained-ops) deliver-in-prefix-is-valid:
 assumes xs prefix of i
     and Deliver m \in set xs
   shows \exists state. valid-msg state m
 using assms apply -
 apply(subgoal-tac\ Deliver\ m \in set\ (history\ i))
 apply(drule\ delivery-has-a-cause)
 apply(erule \ exE)
 \mathbf{apply}(\mathit{rule\ broadcast-is-valid},\ \mathit{assumption})
 apply(simp add: prefix-elem-to-carriers)
done
       Dummy network models
4.4
interpretation trivial-node-histories: node-histories \lambda m.
 by standard auto
interpretation trivial-network: network \lambda m. [] id
 by standard auto
```

```
interpretation trivial-causal-network: causal-network \lambda m. [] id by standard auto
interpretation trivial-network-with-ops: network-with-ops \lambda m. [] (\lambda x \ y. \ Some \ y) \ 0 by standard auto
interpretation trivial-network-with-constrained-ops: network-with-constrained-ops \lambda m. [] (\lambda x \ y. \ Some \ y) \ 0 \ \lambda x \ y. \ True by standard (simp\ add:\ trivial-node-histories.prefix-of-node-history-def)
```

5 Replicated Growable Array

The RGA, introduced by [10], is a replicated ordered list (sequence) datatype that supports insert and delete operations.

```
theory
Ordered-List
imports
Util
begin

type-synonym ('id, 'v) elt = 'id × 'v × bool
```

5.1 Insert and delete operations

Insertion operations place the new element after an existing list element with a given ID, or at the head of the list if no ID is given. Deletion operations refer to the ID of the list element that is to be deleted. However, it is not safe for a deletion operation to completely remove a list element, because then a concurrent insertion after the deleted element would not be able to locate the insertion position. Instead, the list retains so-called *tombstones*: a deletion operation merely sets a flag on a list element to mark it as deleted, but the element actually remains in the list. A separate garbage collection process can be used to eventually purge tombstones [10], but we do not consider tombstone removal here.

hide-const insert

```
fun insert-body :: ('id::{linorder}, 'v) elt list \Rightarrow ('id, 'v) elt \Rightarrow ('id, 'v) elt list where
  insert-body [
                    e = [e]
  insert-body (x \# xs) e =
     (if fst \ x < fst \ e \ then
       e\#x\#xs
      else x \# insert\text{-}body xs \ e)
fun insert :: ('id::{linorder}, 'v) elt list \Rightarrow ('id, 'v) elt \Rightarrow 'id option \Rightarrow ('id, 'v) elt list option where
  insert xs
                 e\ None
                             = Some (insert-body xs e)
  insert []
                e (Some i) = None \mid
  insert (x \# xs) e (Some i) =
     (if fst x = i then
        Some (x\#insert\text{-}body\ xs\ e)
      else
       insert xs e (Some i) \gg (\lambda t. Some (x \# t)))
fun delete :: ('id::{linorder}, 'v) elt list \Rightarrow 'id \Rightarrow ('id, 'v) elt list option where
  delete ((i', v, flag) \# xs) i =
```

```
(if i' = i then
   Some ((i', v, True) \# xs)
   delete xs \ i \gg (\lambda t. \ Some \ ((i', v, flag) \# t)))
```

5.2 Well-definedness of insert and delete

```
lemma insert-no-failure:
 assumes i = None \lor (\exists i'. i = Some i' \land i' \in fst `set xs)
 shows \exists xs'. insert xs \ e \ i = Some \ xs'
using assms by(induction rule: insert.induct; force)
lemma insert-None-index-neg-None [dest]:
 assumes insert xs e i = None
 shows i \neq None
using assms by (cases i, auto)
lemma insert-Some-None-index-not-in [dest]:
 assumes insert xs \ e \ (Some \ i) = None
 shows i \notin fst 'set xs
using assms by(induction xs, auto split: if-split-asm bind-splits)
lemma index-not-in-insert-Some-None [simp]:
 assumes i \notin fst 'set xs
 shows insert \ xs \ e \ (Some \ i) = None
using assms by(induction xs, auto)
lemma delete-no-failure:
 assumes i \in fst 'set xs
 shows \exists xs'. delete xs \ i = Some \ xs'
using assms by (induction xs; force)
lemma delete-None-index-not-in [dest]:
 assumes delete xs i = None
 shows i \notin fst 'set xs
using assms by (induction xs, auto split: if-split-asm bind-splits simp add: fst-eq-Domain)
lemma index-not-in-delete-None [simp]:
 assumes i \notin fst 'set xs
 shows delete xs i = None
using assms by (induction xs, auto)
5.3
       Preservation of element indices
lemma insert-body-preserve-indices [simp]:
 shows fst 'set (insert\text{-}body \ xs \ e) = fst 'set xs \cup \{fst \ e\}
```

```
by(induction xs, auto simp add: insert-commute)
lemma insert-preserve-indices:
 assumes \exists ys. insert xs \ e \ i = Some ys
 shows fst 'set (the (insert xs e i)) = fst 'set xs \cup \{fst e\}
using assms by (induction xs; cases i; auto simp add: insert-commute split: bind-splits)
corollary insert-preserve-indices':
 assumes insert xs \ e \ i = Some \ ys
 shows fst 'set (the (insert xs \ e \ i)) = fst 'set xs \cup \{fst \ e\}
using assms insert-preserve-indices by blast
```

```
lemma delete-preserve-indices:
  assumes delete xs i = Some ys
  shows fst ' set xs = fst ' set ys
using assms by (induction xs arbitrary: ys, simp) (case-tac a; auto split: if-split-asm bind-splits)
            Commutativity of concurrent operations
lemma insert-body-commutes:
  assumes fst \ e1 \neq fst \ e2
  shows insert-body (insert-body xs \ e1) e2 = insert-body (insert-body xs \ e2) e1
using assms by(induction xs, auto)
lemma insert-insert-body:
  assumes fst\ e1 \neq fst\ e2
        and i2 \neq Some (fst \ e1)
  shows insert (insert-body xs e1) e2 i2 = insert xs e2 i2 \gg (\lambda ys. Some (insert-body ys e1))
using assms by (induction xs; cases i2) (auto split: if-split-asm simp add: insert-body-commutes)
lemma insert-Nil-None:
  assumes fst\ e1 \neq fst\ e2
        and i \neq fst \ e2
        and i2 \neq Some (fst \ e1)
  shows insert [e2 \ i2 \gg (\lambda ys. \ insert \ ys \ e1 \ (Some \ i)) = None
using assms by (cases i2) clarsimp+
\mathbf{lemma}\ insert\text{-}insert\text{-}body\text{-}commute:
  assumes i \neq fst \ e1
        and fst \ e1 \neq fst \ e2
  shows insert (insert-body xs \ e1) e2 (Some i) =
                  insert xs e2 (Some i) \gg (\lambda y. Some (insert-body y e1))
using assms by(induction xs, auto simp add: insert-body-commutes)
lemma insert-commutes:
  assumes fst\ e1 \neq fst\ e2
              i1 = None \lor i1 \neq Some (fst \ e2)
              i2 = None \lor i2 \neq Some (fst e1)
  shows insert xs \ e1 \ i1 \gg (\lambda ys. \ insert \ ys \ e2 \ i2) =
               insert xs e2 i2 \gg (\lambda ys. insert ys e1 i1)
using assms proof(induction rule: insert.induct)
  fix xs and e :: ('a, 'b) elt
  assume i2 = None \lor i2 \neq Some (fst e) and fst e \neq fst e2
  thus insert xs e None \gg (\lambda ys. insert ys e2 i2) = insert xs e2 i2 \gg (\lambda ys. insert ys e None)
     by(auto simp add: insert-body-commutes intro: insert-insert-body)
next
  fix i and e :: ('a, 'b) elt
  assume fst e \neq fst e2 and i2 = None \vee i2 \neq Some (fst e) and Some i = None \vee Some i \neq Some
  thus insert [e] [e]
     by (auto intro: insert-Nil-None[symmetric])
  fix xs i and x e :: ('a, 'b) elt
  assume IH: (fst x \neq i \Longrightarrow
                    fst \ e \neq fst \ e2 \Longrightarrow
```

insert xs e (Some i) \gg (λys . insert ys e2 i2) = insert xs e2 i2 \gg (λys . insert ys e (Some

 $Some \ i = None \lor Some \ i \neq Some \ (fst \ e2) \Longrightarrow$

 $i2 = None \lor i2 \neq Some (fst \ e) \Longrightarrow$

i)))

and $fst \ e \neq fst \ e2$

```
and Some \ i = None \lor Some \ i \neq Some \ (fst \ e2)
    and i2 = None \lor i2 \neq Some (fst e)
  thus insert (x \# xs) e (Some \ i) \gg (\lambda ys. \ insert \ ys \ e2 \ i2) = insert \ (x \# xs) e2 i2 \gg (\lambda ys. \ insert
ys \ e \ (Some \ i))
  apply -
  apply(erule \ disjE)
     apply clarsimp
     apply clarsimp
     \mathbf{apply}(\mathit{case-tac}\;\mathit{fst}\;x=i)
       apply clarsimp
       apply(case-tac i2)
        apply clarsimp
        apply(force simp add: insert-body-commutes)
       apply clarsimp
     apply(case-tac\ fst\ x=a)
       apply clarsimp
       apply(force simp add: insert-body-commutes)
       apply clarsimp
       apply(force simp add: insert-insert-body-commute)
       apply clarsimp
       apply(case-tac\ i2)
         apply(force cong: Option.bind-cong simp add: insert-insert-body)
         apply clarsimp
         \mathbf{apply}(\mathit{case-tac}\ a=i)
          apply clarsimp
          apply(metis bind-assoc)
          apply clarsimp
          apply(case-tac\ fst\ x=a)
            apply clarsimp
            apply(force conq: Option.bind-conq simp add: insert-insert-body)
            apply clarsimp
            apply(metis bind-assoc)
 done
qed
lemma delete-commutes:
 shows delete xs i1 \gg (\lambda ys. delete ys i2) = delete xs i2 \gg (\lambda ys. delete ys i1)
by(induction xs, auto split: bind-splits if-split-asm)
lemma insert-body-delete-commute:
 assumes i2 \neq fst e
 shows delete (insert-body xs e) i2 \gg (\lambda t. Some (x\#t)) =
           delete xs i2 \gg (\lambda y. Some (x\#insert\text{-}body y e))
using assms by (induction xs arbitrary: x; cases e, auto split: bind-splits if-split-asm)
\mathbf{lemma}\ insert\text{-}delete\text{-}commute:
 assumes i2 \neq fst e
 shows insert xs \ e \ i1 \gg (\lambda ys. \ delete \ ys \ i2) = delete \ xs \ i2 \gg (\lambda ys. \ insert \ ys \ e \ i1)
using assms by (induction xs; cases e; cases i1, auto split: bind-splits if-split-asm simp add: insert-body-delete-commute)
       Alternative definition of insert
5.5
fun insert' :: ('id::\{linorder\}, 'v) \ elt \ list \Rightarrow ('id, 'v) \ elt \Rightarrow 'id \ option \rightarrow ('id::\{linorder\}, 'v) \ elt \ list
where
  insert' [] e
                  None
                            = Some [e]
 insert' [] e
                 (Some \ i) = None \ |
 insert' (x#xs) e None
    (if fst \ x < fst \ e \ then
```

```
Some (e\#x\#xs)
     else
       case insert' xs e None of
        None \Rightarrow None
       \mid Some \ t \Rightarrow Some \ (x\#t)) \mid
  insert'(x\#xs) \ e \ (Some \ i) =
    (if fst x = i then
       case insert' xs e None of
        None \Rightarrow None
       \mid Some \ t \Rightarrow Some \ (x\#t)
     else
       case insert' xs e (Some i) of
        None \Rightarrow None
       | Some t \Rightarrow Some (x \# t))
lemma [elim!, dest]:
 assumes insert' xs e None = None
 shows False
using assms by(induction xs, auto split: if-split-asm option.split-asm)
lemma insert-body-insert':
 shows insert' xs e None = Some (insert-body xs e)
\mathbf{by}(induction \ xs, \ auto)
lemma insert-insert':
 shows insert xs \ e \ i = insert' \ xs \ e \ i
by (induction xs; cases e; cases i, auto split: option.split simp add: insert-body-insert')
lemma insert-body-stop-iteration:
 assumes fst \ e > fst \ x
 shows insert-body (x\#xs) e = e\#x\#xs
using assms by simp
lemma insert-body-contains-new-elem:
 shows \exists p \ s. \ xs = p @ s \land insert\text{-body} \ xs \ e = p @ e \# s
 apply (induction xs)
 apply force
 apply clarsimp
 apply (rule conjI)
 apply clarsimp
 apply (rule-tac x=[] in exI)
 apply (rule-tac x=(a, aa, b) \# p @ s in exI)
 apply clarsimp
 apply clarsimp
 apply (rule-tac x=(a, aa, b) \# p \text{ in } exI)
 apply (rule-tac x=s in exI)
 apply clarsimp
done
lemma insert-between-elements:
 assumes xs = pre@ref#suf
     and distinct (map fst xs)
     and \bigwedge i'. i' \in fst 'set xs \Longrightarrow i' < fst e
   shows insert xs e (Some (fst ref)) = Some (pre @ ref # e # suf)
 using assms
 apply(induction xs arbitrary: pre ref suf)
 apply force
 apply(clarsimp)
```

```
apply(case-tac pre)
 apply(clarsimp)
 apply(case-tac\ suf)
 apply force
 apply force
 apply clarsimp
done
{f lemma}\ insert-position-element-technical:
 assumes \forall x \in set \ as. \ a \neq fst \ x
   and insert-body (cs @ ds) e = cs @ e \# ds
 shows insert (as @ (a, aa, b) \# cs @ ds) e (Some a) = Some (as @ (a, aa, b) \# cs @ e \# ds)
using assms
 apply(induction \ as \ arbitrary: \ cs \ ds)
 apply simp
 apply clarsimp
done
lemma split-tuple-list-by-id:
 assumes (a,b,c) \in set xs
   and distinct (map fst xs)
 shows \exists pre \ suf. \ xs = pre @ (a,b,c) \# suf \land (\forall y \in set \ pre. \ fst \ y \neq a)
 using assms
 apply(induction xs)
 apply clarsimp
 \mathbf{apply}(\mathit{case-tac}\ \mathit{aa} = (a,b,c))
 apply(rule-tac x=[] in exI)
 apply(rule-tac \ x=xs \ in \ exI)
 apply force
 apply(subgoal-tac \exists pre \ suf. \ xs = pre \ @ (a, b, c) \# suf \land (\forall y \in set \ pre. \ fst \ y \neq a))
 apply(erule \ exE) +
 apply(rule-tac \ x=aa\#pre \ in \ exI)
 apply(rule-tac \ x=suf \ in \ exI)
 apply(rule\ conjI)
 apply auto+
done
lemma insert-preserves-order:
 assumes i = None \lor (\exists i'. i = Some i' \land i' \in fst `set xs)
     and distinct (map fst xs)
   shows \exists pre \ suf. \ xs = pre@suf \land insert \ xs \ e \ i = Some \ (pre @ e \# suf)
 using assms
 apply -
 apply(erule \ disjE)
 apply clarsimp
 using insert-body-contains-new-elem apply metis
 apply(erule exE, clarsimp)
 apply(subgoal-tac \exists as bs. xs = as@(a,aa,b) \# bs \land (\forall x \in set as. fst x \neq a))
 apply clarsimp
 apply(subgoal-tac \exists cs \ ds. \ insert-body \ bs \ e = cs@e\#ds \land cs@ds = bs)
 apply clarsimp
 apply(rule-tac x=as@(a,aa,b)\#cs in exI)
 apply(rule-tac \ x=ds \ in \ exI)
 apply clarsimp
 apply(metis insert-position-element-technical)
 apply(metis\ insert\text{-}body\text{-}contains\text{-}new\text{-}elem)
 using split-tuple-list-by-id apply fastforce
done
```

end

5.6 Network

```
theory
  RGA
imports
 Network
  Ordered-List
begin
datatype ('id, 'v) operation =
 Insert ('id, 'v) elt 'id option |
 Delete\ 'id
fun interpret-opers :: ('id::linorder, 'v) operation \Rightarrow ('id, 'v) elt list \rightarrow ('id, 'v) elt list (\langle - \rangle [0] 1000)
 interpret-opers (Insert e n) xs = insert xs e n
 interpret-opers (Delete n) \quad xs = delete xs n
export-code Insert interpret-opers in OCaml file rga.ml
definition element-ids :: ('id, 'v) elt list \Rightarrow 'id set where
element-ids\ list\ \equiv\ set\ (map\ fst\ list)
definition valid-rga-msg :: ('id, 'v) elt list \Rightarrow 'id \times ('id::linorder, 'v) operation \Rightarrow bool where
valid-rga-msq list msq \equiv case msq of
   (i, Insert \ e \ None ) \Rightarrow fst \ e = i \mid
   (i, Insert\ e\ (Some\ pos)) \Rightarrow fst\ e = i \land pos \in element-ids\ list\ |
                      pos ) \Rightarrow pos \in element-ids \ list
   (i, Delete
locale rga = network-with-constrained-ops - interpret-opers [] valid-rga-msg
locale id-consistent-rga-network = rga +
 assumes ids-consistent: hb (id1, op1) (id2, op2) \Longrightarrow id1 < id2
definition indices :: ('id \times ('id, 'v) operation) event list \Rightarrow 'id list where
  indices \ xs \equiv
    List.map-filter (\lambda x. case x of Deliver (i, Insert e n) \Rightarrow Some (fst e) | - \Rightarrow None) xs
lemma indices-Nil [simp]:
 shows indices [] = []
by(auto simp: indices-def map-filter-def)
lemma indices-append [simp]:
 shows indices (xs@ys) = indices xs @ indices ys
by(auto simp: indices-def map-filter-def)
lemma indices-Broadcast-singleton [simp]:
 shows indices [Broadcast b] = []
by(auto simp: indices-def map-filter-def)
lemma indices-Deliver-Insert [simp]:
 shows indices [Deliver\ (i,\ Insert\ e\ n)] = [fst\ e]
by(auto simp: indices-def map-filter-def)
```

```
lemma indices-Deliver-Delete [simp]:
 shows indices [Deliver\ (i,\ Delete\ n)] = []
by(auto simp: indices-def map-filter-def)
lemma (in rga) idx-in-elem-inserted [intro]:
 assumes Deliver (i, Insert \ e \ n) \in set \ xs
 shows fst \ e \in set \ (indices \ xs)
using assms by(induction xs, auto simp add: indices-def map-filter-def)
lemma (in rga) apply-opers-idx-elems:
 assumes es prefix of i
     and apply-operations es = Some xs
   shows element-ids xs = set (indices es)
using assms unfolding element-ids-def
 apply(induction es arbitrary: xs rule: rev-induct; clarsimp)
 apply(case-tac\ x;\ clarsimp)
 apply blast
 apply(case-tac\ b;\ clarsimp)
 apply(auto split: bind-splits simp add: interp-msg-def)
 apply(metis\ (no-types,\ hide-lams)\ Un-insert-right\ image-eqI\ insert-iff\ insert-preserve-indices
       option.sel\ prefix-of-appendD\ prod.sel(1)\ sup-bot.comm-neutral)
 apply(metis Un-insert-right fst-conv insert-iff insert-preserve-indices option.sel)
 apply(metis (no-types, hide-lams) Un-insert-right insert-iff insert-preserve-indices' option.sel
      prefix-of-appendD sup-bot.comm-neutral)
 apply(metis delete-preserve-indices fst-conv image-eqI prefix-of-appendD)
 using delete-preserve-indices apply blast
done
lemma (in rga) delete-does-not-change-element-ids:
 assumes es @ [Deliver (i, Delete n)] prefix of j
 and apply-operations es = Some \ xs1
 and apply-operations (es @ [Deliver (i, Delete n)]) = Some xs2
 shows element-ids xs1 = element-ids xs2
proof -
 have indices\ es = indices\ (es\ @\ [Deliver\ (i,\ Delete\ n)])
   by simp
 then show ?thesis
   by (metis (no-types) assms prefix-of-appendD rqa.apply-opers-idx-elems rqa-axioms)
qed
lemma (in rga) someone-inserted-id:
 assumes es @ [Deliver (i, Insert (k, v, f) n)] prefix of j
 and apply-operations es = Some \ xs1
 and apply-operations (es @ [Deliver (i, Insert (k, v, f) n)]) = Some xs2
 and a \in element\text{-}ids \ xs2
 and a \neq k
 shows a \in element\text{-}ids \ xs1
using assms apply-opers-idx-elems by auto
lemma (in rga) deliver-insert-exists:
 assumes es prefix of j
     and apply-operations es = Some xs
     and a \in element\text{-}ids \ xs
   shows \exists i \ v \ f \ n. Deliver (i, Insert \ (a, \ v, \ f) \ n) \in set \ es
using assms unfolding element-ids-def
 apply(induction es arbitrary: xs rule: rev-induct; clarsimp)
 apply(case-tac x; clarsimp)
 apply(metis image-eqI prefix-of-appendD prod.sel(1))
```

```
apply(case-tac\ bb;\ clarsimp)
 defer
 apply(drule prefix-of-appendD, clarsimp simp add: bind-eq-Some-conv interp-msq-def)
 apply(metis delete-preserve-indices image-eqI prod.sel(1))
 apply(case-tac\ aba=a)
 apply blast
 apply(subgoal-tac \exists xs'. apply-operations xsa = Some xs')
 defer
 apply(meson\ bind-eq-Some-conv)
 apply(erule \ exE)
 apply(metis (no-types, lifting) someone-inserted-id apply-operations-Deliver element-ids-def
   image-eqI prefix-of-appendD prod.sel(1) set-map)
done
lemma (in rga) insert-in-apply-set:
 assumes es @ [Deliver (i, Insert e (Some a))] prefix of j
     and Deliver (i', Insert e' n) \in set es
     and apply-operations es = Some \ s
   shows fst \ e' \in element-ids \ s
using assms apply-opers-idx-elems idx-in-elem-inserted prefix-of-appendD by blast
lemma (in rga) insert-msg-id:
 assumes Broadcast\ (i, Insert\ e\ n) \in set\ (history\ j)
 shows fst e = i
 apply(subgoal-tac \exists state. \ valid-rga-msg \ state \ (i, Insert \ e \ n))
 defer
 using assms broadcast-is-valid apply blast
 apply(erule \ exE)
 apply(unfold valid-rga-msg-def)
 apply(clarsimp)
 apply(case-tac \ n)
 apply(simp, simp)
done
lemma (in rga) allowed-insert:
 assumes Broadcast (i, Insert e n) \in set (history j)
 shows n = None \lor (\exists i' e' n'. n = Some (fst e') \land Deliver (i', Insert e' n') <math>\sqsubseteq^j Broadcast (i, Insert
e(n)
 apply(subgoal-tac \exists pre. pre @ [Broadcast (i, Insert e n)] prefix of j)
 defer
 apply(simp add: assms events-before-exist)
 apply(erule \ exE)
 apply(subgoal-tac \exists state. apply-operations pre = Some state ∧ valid-rga-msg state (i, Insert e n))
 defer
 apply(simp add: broadcast-only-valid-msgs)
 apply(erule\ exE,\ erule\ conjE)
 \mathbf{apply}(\mathit{unfold}\ \mathit{valid-rga-msg-def})
 apply(case-tac \ n)
 apply simp+
 apply(subgoal-tac\ a \in element-ids\ state)
 defer
 using apply-opers-idx-elems apply blast
 apply(subgoal-tac \exists i' \ v' \ f' \ n'. Deliver (i', Insert \ (a, v', f') \ n') \in set \ pre)
 defer
 using deliver-insert-exists apply auto[1]
  using events-in-local-order apply blast
done
```

```
lemma (in rga) allowed-delete:
 assumes Broadcast\ (i,\ Delete\ x) \in set\ (history\ j)
 shows \exists i' \ n' \ v \ b. Deliver (i', Insert \ (x, \ v, \ b) \ n') \sqsubseteq^j Broadcast \ (i, Delete \ x)
 apply(subgoal\text{-}tac \exists pre. pre @ [Broadcast (i, Delete x)] prefix of j)
 defer
 apply(simp add: assms events-before-exist)
 apply(erule \ exE)
 apply(subgoal-tac \exists state. apply-operations pre = Some state \land valid-rga-msq state (i, Delete x))
 defer
 apply(simp\ add:\ broadcast-only-valid-msgs)
 apply(erule\ exE,\ erule\ conjE)
 apply(unfold\ valid-rga-msg-def)
 apply(subgoal-tac \ x \in element-ids \ state)
 defer
 using apply-opers-idx-elems apply simp
 apply(subgoal-tac \exists i' \ v' \ f' \ n'. Deliver (i', Insert \ (x, \ v', \ f') \ n') \in set \ pre)
 defer
 using deliver-insert-exists apply auto[1]
 using events-in-local-order apply blast
done
lemma (in rga) insert-id-unique:
 assumes fst \ e1 = fst \ e2
 and Broadcast (i1, Insert e1 n1) \in set (history i)
 and Broadcast (i2, Insert e2 n2) \in set (history j)
 shows Insert\ e1\ n1=Insert\ e2\ n2
using assms insert-msg-id msg-id-unique Pair-inject fst-conv by metis
lemma (in rga) allowed-delete-deliver:
 assumes Deliver (i, Delete \ x) \in set \ (history \ j)
   shows \exists i' \ n' \ v \ b. Deliver (i', Insert \ (x, \ v, \ b) \ n') \sqsubseteq^j Deliver \ (i, Delete \ x)
 using assms by (meson allowed-delete bot-least causal-broadcast delivery-has-a-cause insert-subset)
lemma (in rga) allowed-delete-deliver-in-set:
 assumes (es@[Deliver\ (i,\ Delete\ m)]) prefix of j
 shows \exists i' \ n \ v \ b. \ Deliver \ (i', Insert \ (m, v, b) \ n) \in set \ es
by (metis (no-types, lifting) Un-insert-right insert-iff list.simps(15) assms
  local-order-prefix-closed-last rga allowed-delete-deliver rga-axioms set-append subset CE prefix-to-carriers)
lemma (in rga) allowed-insert-deliver:
 assumes Deliver (i, Insert \ e \ n) \in set \ (history \ j)
 Insert\ e\ n))
using assms
 apply -
 apply(frule delivery-has-a-cause)
 apply(erule \ exE)
 apply(cases n; clarsimp)
 apply(frule allowed-insert)
 apply clarsimp
 apply(frule local-order-carrier-closed)
 apply clarsimp
 apply(frule delivery-has-a-cause) back
 apply clarsimp
 apply(drule\ causal-broadcast[rotated,\ where\ j=j])
 apply auto
done
```

```
lemma (in rga) allowed-insert-deliver-in-set:
 assumes (es@[Deliver\ (i,\ Insert\ e\ m)]) prefix of j
 shows m = None \lor (\exists i' \ m' \ n \ v \ b. \ m = Some \ m' \land Deliver \ (i', Insert \ (m', v, b) \ n) \in set \ es)
by (metis assms Un-insert-right insert-subset list.simps(15) set-append prefix-to-carriers
   allowed-insert-deliver local-order-prefix-closed-last)
lemma (in rga) Insert-no-failure:
 assumes es @ [Deliver (i, Insert e n)] prefix of j
     and apply-operations es = Some \ s
   shows \exists ys. insert s e n = Some ys
by (metis (no-types, lifting) element-ids-def allowed-insert-deliver-in-set assms fst-conv
   insert-in-apply-set insert-no-failure set-map)
lemma (in rga) delete-no-failure:
 assumes es @ [Deliver (i, Delete n)] prefix of j
     and apply-operations es = Some \ s
   shows \exists ys. delete \ s \ n = Some \ ys
using assms
 apply -
 apply(frule allowed-delete-deliver-in-set)
 apply clarsimp
 apply(rule delete-no-failure)
 apply(drule idx-in-elem-inserted)
 apply(metis\ apply-opers-idx-elems\ element-ids-def\ prefix-of-appendD\ prod.sel(1)\ set-map)
done
lemma (in rga) Insert-equal:
 assumes fst \ e1 = fst \ e2
     and Broadcast (i1, Insert e1 n1) \in set (history i)
     and Broadcast (i2, Insert e2 n2) \in set (history j)
   shows Insert\ e1\ n1=Insert\ e2\ n2
using assms
 apply(subgoal-tac\ e1=e2)
 apply(metis insert-id-unique)
 apply(cases e1, cases e2; clarsimp)
 using insert-id-unique by force
lemma (in rga) same-insert:
 assumes fst \ e1 = fst \ e2
     and xs prefix of i
     and (i1, Insert\ e1\ n1) \in set\ (node-deliver-messages\ xs)
     and (i2, Insert \ e2 \ n2) \in set \ (node-deliver-messages \ xs)
   shows Insert\ e1\ n1=Insert\ e2\ n2
using assms
 apply -
 apply(subgoal\text{-}tac\ Deliver\ (i1,\ Insert\ e1\ n1) \in set\ (history\ i))
 apply(subgoal-tac\ Deliver\ (i2,\ Insert\ e2\ n2) \in set\ (history\ i))
 apply(subgoal-tac \exists j. Broadcast (i1, Insert e1 n1) \in set (history j))
 apply(subgoal-tac \exists j. Broadcast (i2, Insert e2 n2) \in set (history j))
 apply(erule \ exE) +
 apply(rule Insert-equal, force, force, force)
 apply(simp add: delivery-has-a-cause)
 apply(simp add: delivery-has-a-cause)
 apply(auto simp add: node-deliver-messages-def prefix-msg-in-history)
done
lemma (in rga) insert-commute-assms:
 assumes \{Deliver\ (i, Insert\ e\ n), Deliver\ (i', Insert\ e'\ n')\} \subseteq set\ (history\ j)
```

```
and hb.concurrent (i, Insert e n) (i', Insert e' n')
   shows n = None \lor n \neq Some (fst e')
using assms
 apply(clarsimp simp: hb.concurrent-def)
 apply(case-tac e')
 apply clarsimp
 apply(frule delivery-has-a-cause)
 apply(frule delivery-has-a-cause) back
 apply clarsimp
 apply(frule allowed-insert)
 apply clarsimp
 apply(metis\ Insert-equal delivery-has-a-cause fst-conv hb.intros(2) insert-subset
   local-order-carrier-closed insert-msg-id)
done
lemma subset-reorder:
 assumes \{a, b\} \subseteq c
 shows \{b, a\} \subseteq c
using assms by simp
lemma (in rga) Insert-Insert-concurrent:
 assumes \{Deliver\ (i,\ Insert\ e\ k),\ Deliver\ (i',\ Insert\ e'\ (Some\ m))\}\subseteq set\ (history\ j)
     and hb.concurrent (i, Insert e k) (i', Insert e' (Some m))
   shows fst \ e \neq m
by(metis\ assms\ subset-reorder\ hb.concurrent-comm\ insert-commute-assms\ option.simps(3))
lemma (in rga) insert-valid-assms:
assumes Deliver (i, Insert \ e \ n) \in set \ (history \ j)
  shows n = None \lor n \neq Some (fst e)
using assms by meson allowed-insert-deliver hb.concurrent-def hb.less-asym insert-subset local-order-carrier-closed
rga.insert-commute-assms rga-axioms)
lemma (in rga) Insert-Delete-concurrent:
 assumes { Deliver (i, Insert \ e \ n), Deliver <math>(i', Delete \ n')} \subseteq set (history \ j)
     and hb.concurrent (i, Insert e n) (i', Delete n')
   shows n' \neq fst e
by (metis assms Insert-equal allowed-delete delivery-has-a-cause fst-conv hb.concurrent-def
 hb.intros(2) insert-subset local-order-carrier-closed rga.insert-msq-id rga-axioms)
lemma (in rga) apply-operations-distinct:
 assumes xs prefix of i
     and apply-operations xs = Some \ ys
   shows distinct (map fst ys)
oops
lemma (in rga) concurrent-operations-commute:
 assumes xs prefix of i
 shows hb.concurrent-ops-commute (node-deliver-messages xs)
using assms
 apply(clarsimp simp: hb.concurrent-ops-commute-def)
 apply(rule\ ext)
 apply(simp add: kleisli-def interp-msg-def)
 apply(case-tac\ b;\ case-tac\ ba)
 apply clarsimp
 apply(case-tac \ ab = ad)
 apply(subgoal-tac\ (ab,\ ac,\ bb) = (ad,\ ae,\ bc) \land x12a = x12)
 apply force
 defer
```

```
apply(subgoal-tac Ordered-List.insert x (ab, ac, bb) x12 \gg (\lambda x. Ordered-List.insert x (ad, ae, bc)
x12a) = Ordered-List.insert x (ad, ae, bc) x12a \gg (\lambda x. Ordered-List.insert x (ab, ac, bb) x12)
 apply(metis\ (no-types,\ lifting)\ Option.bind-cong\ interpret-opers.simps(1))
 apply(rule insert-commutes)
 apply simp
 prefer 2
 apply(subst (asm) hb.concurrent-comm)
 apply(rule insert-commute-assms)
 prefer 2
 apply assumption
 apply clarsimp
 apply(rule\ conjI)
 apply(rule prefix-msg-in-history, assumption, force)
 apply(rule prefix-msg-in-history, assumption, force)
 apply(rule insert-commute-assms)
 \mathbf{prefer} \ 2
 apply assumption
 apply clarsimp
 apply(rule\ conjI)
 apply(rule prefix-msg-in-history, assumption, force)
 apply(rule prefix-msg-in-history, assumption, force)
 apply(clarsimp simp del: delete.simps)
 apply(subgoal-tac\ Ordered-List.insert\ x\ (ab,\ ac,\ bb)\ x12 \gg (\lambda x.\ Ordered-List.delete\ x\ x2) = delete
x \ x2 \gg (\lambda x. \ Ordered\text{-}List.insert \ x \ (ab, \ ac, \ bb) \ x12))
 apply(metis (no-types, lifting) Option.bind-cong interpret-opers.simps)
 apply(rule insert-delete-commute)
 apply(rule Insert-Delete-concurrent)
 apply clarsimp
 using prefix-msg-in-history apply blast
 apply(clarsimp)
 apply(clarsimp simp del: delete.simps)
 apply(subgoal-tac delete x \ x2 \gg (\lambda x. \ insert \ x \ (ab, ac, bb) \ x12) = Ordered-List.insert \ x \ (ab, ac, bb)
x12 \gg (\lambda x. \ delete \ x \ x2))
 apply(metis (no-types, lifting) Option.bind-cong interpret-opers.simps)
 apply(rule insert-delete-commute[symmetric])
 apply(rule Insert-Delete-concurrent)
 using prefix-msq-in-history apply blast
 apply(subst (asm) hb.concurrent-comm)
 apply assumption
 apply(clarsimp simp del: delete.simps)
 apply(subgoal-tac delete x \ x2 \gg (\lambda x. \ delete \ x \ x2a) = delete \ x \ x2a \gg (\lambda x. \ delete \ x \ x2)
 apply(metis\ (mono-tags,\ lifting)\ Option.bind-cong\ interpret-opers.simps(2))
 apply(rule\ delete-commutes)
 using same-insert apply force
done
corollary (in rga) concurrent-operations-commute':
 shows hb.concurrent-ops-commute (node-deliver-messages (history i))
by (meson concurrent-operations-commute append.right-neutral prefix-of-node-history-def)
lemma (in rga) apply-operations-never-fails:
 assumes xs prefix of i
 shows apply-operations xs \neq None
 using assms
 apply(induction xs rule: rev-induct)
  apply clarsimp
 apply(case-tac \ x; \ clarsimp)
  apply force
```

```
apply(case-tac\ b;\ clarsimp)
 apply(metis bind.bind-lunit interpret-opers.simps(1) prefix-of-appendD rga.Insert-no-failure
   rga-axioms interp-msg-def prod.sel(2))
 apply(metis\ bind.bind.bind-lunit\ interpret-opers.simps(2)\ local.delete-no-failure\ prefix-of-appendD
   interp-msg-def prod.sel(2))
done
lemma (in rga) apply-operations-never-fails':
 shows apply-operations (history i) \neq None
by (meson apply-operations-never-fails append.right-neutral prefix-of-node-history-def)
corollary (in rga) rga-convergence:
 assumes set (node-deliver-messages xs) = set (node-deliver-messages ys)
     and xs prefix of i
     and ys prefix of j
   shows apply-operations xs = apply-operations ys
using assms by (auto simp add: apply-operations-def intro: hb.convergence-ext concurrent-operations-commute
             node-deliver-messages-distinct hb-consistent-prefix)
5.7
      Strong eventual consistency
context rga begin
sublocale sec: strong-eventual-consistency weak-hb hb interp-msg
 \lambda ops. \exists xs \ i. \ xs \ prefix \ of \ i \wedge node-deliver-messages \ xs = ops \ []
 apply(standard; clarsimp)
     apply(auto simp add: hb-consistent-prefix node-deliver-messages-distinct
      concurrent-operations-commute apply-operations-def)
  apply(metis (no-types, lifting) apply-operations-def bind.bind-lunit not-None-eq
    hb.apply-operations-Snoc kleisli-def apply-operations-never-fails interp-msg-def)
 using drop-last-message apply blast
 done
end
interpretation trivial-rga-implementation: rga \lambda x.
 \textbf{by} \ (standard, \ auto \ simp \ add: \ trivial-node-histories. history-order-def \ trivial-node-histories. prefix-of-node-history-def)
interpretation non-trivial-rga-implementation: rga \lambda m if m=0 then [Broadcast (0, Insert (0, 0,
False) None), Deliver (0, Insert (0, 0, False) None)] else []
oops
end
     Implementation of integer numbers by target-language inte-
6
     gers
```

```
theory Code-Target-Int
imports ../GCD
begin

code-datatype int-of-integer
declare [[code drop: integer-of-int]]

context
includes integer.lifting
```

begin

```
lemma [code]:
  integer-of-int (int-of-integer k) = k
  by transfer rule
lemma [code]:
  Int.Pos = int-of-integer \circ integer-of-num
  by transfer (simp add: fun-eq-iff)
lemma [code]:
  Int.Neg = int-of-integer \circ uminus \circ integer-of-num
  \mathbf{by}\ \mathit{transfer}\ (\mathit{simp}\ \mathit{add}\colon \mathit{fun-eq\text{-}\mathit{iff}})
lemma [code-abbrev]:
  int-of-integer (numeral k) = Int.Pos k
  by transfer simp
lemma [code-abbrev]:
  int-of-integer (-numeral\ k) = Int.Neg\ k
  by transfer simp
lemma [code, symmetric, code-post]:
  \theta = int-of-integer \theta
  by transfer simp
lemma [code, symmetric, code-post]:
  1 = int-of-integer 1
  by transfer simp
lemma [code-post]:
  int-of-integer (-1) = -1
  by simp
lemma [code]:
  k \,+\, l = \mathit{int-of-integer} \,\, (\mathit{of-int} \,\, k \,+\, \mathit{of-int} \,\, l)
  by transfer simp
lemma [code]:
  -k = int\text{-}of\text{-}integer (-of\text{-}int k)
  by transfer simp
lemma [code]:
  k - l = int\text{-}of\text{-}integer (of\text{-}int k - of\text{-}int l)
  by transfer simp
lemma [code]:
  Int.dup \ k = int-of-integer \ (Code-Numeral.dup \ (of-int \ k))
  by transfer simp
declare [[code drop: Int.sub]]
lemma [code]:
  k * l = int\text{-}of\text{-}integer (of\text{-}int k * of\text{-}int l)
  by simp
lemma [code]:
  k \ div \ l = int\text{-}of\text{-}integer \ (of\text{-}int \ k \ div \ of\text{-}int \ l)
```

```
by simp
lemma [code]:
  k \mod l = int\text{-}of\text{-}integer (of\text{-}int k \mod of\text{-}int l)
 by simp
lemma [code]:
  divmod\ m\ n=map-prod\ int-of-integer\ int-of-integer\ (divmod\ m\ n)
  unfolding prod-eq-iff divmod-def map-prod-def case-prod-beta fst-conv snd-conv
 by transfer simp
lemma [code]:
  HOL.equal\ k\ l = HOL.equal\ (of\mbox{-}int\ k\ ::\ integer)\ (of\mbox{-}int\ l)
 by transfer (simp add: equal)
lemma [code]:
  k \leq l \longleftrightarrow (\textit{of-int } k :: \textit{integer}) \leq \textit{of-int } l
 by transfer rule
lemma [code]:
  k < l \longleftrightarrow (\textit{of-int } k :: integer) < \textit{of-int } l
 by transfer rule
declare [[code\ drop:\ gcd::int\Rightarrow -lcm::int\Rightarrow -]]
lemma qcd-int-of-integer [code]:
 gcd\ (int\text{-}of\text{-}integer\ x)\ (int\text{-}of\text{-}integer\ y) = int\text{-}of\text{-}integer\ (gcd\ x\ y)
by transfer rule
lemma lcm-int-of-integer [code]:
  lcm (int-of-integer x) (int-of-integer y) = int-of-integer (lcm x y)
by transfer rule
end
\mathbf{lemma} \ (\mathbf{in} \ \mathit{ring-1}) \ \mathit{of-int-code-if} \colon
  of-int k = (if k = 0 then 0)
     else if k < 0 then - of-int (-k)
     else let
      l = 2 * of\text{-}int (k div 2);
      j = k \mod 2
     in if j = 0 then l else l + 1)
proof -
  from div-mult-mod-eq have *: of-int k = of-int (k \text{ div } 2 * 2 + k \text{ mod } 2) by simp
 show ?thesis
    by (simp add: Let-def of-int-add [symmetric]) (simp add: * mult.commute)
qed
declare of-int-code-if [code]
lemma [code]:
  nat = nat\text{-}of\text{-}integer \circ of\text{-}int
 including integer lifting by transfer (simp add: fun-eq-iff)
code-identifier
  \mathbf{code\text{-}module}\ \mathit{Code\text{-}Target\text{-}Int} \ 	riangleq
    (SML) Arith and (OCaml) Arith and (Haskell) Arith
```

7 Avoidance of pattern matching on natural numbers

```
theory Code-Abstract-Nat
imports Main
begin
```

When natural numbers are implemented in another than the conventional inductive θ/Suc representation, it is necessary to avoid all pattern matching on natural numbers altogether. This is accomplished by this theory (up to a certain extent).

7.1 Case analysis

Case analysis on natural numbers is rephrased using a conditional expression:

```
lemma [code, code-unfold]:

case-nat = (\lambda f g n. if n = 0 then f else g (n - 1))

by (auto simp add: fun-eq-iff dest!: gr0-implies-Suc)
```

7.2 Preprocessors

assumes $\bigwedge n$. $f(Suc n) \equiv h n$

lemma Suc-if-eq:

The term $Suc\ n$ is no longer a valid pattern. Therefore, all occurrences of this term in a position where a pattern is expected (i.e. on the left-hand side of a code equation) must be eliminated. This can be accomplished – as far as possible – by applying the following transformation rule:

```
assumes f \theta \equiv g
     shows f n \equiv if n = 0 then g else h (n - 1)
    by (rule eq-reflection) (cases n, insert assms, simp-all)
The rule above is built into a preprocessor that is plugged into the code generator.
setup (
let
val\ Suc\text{-}if\text{-}eq = Thm.incr\text{-}indexes\ 1\ @\{thm\ Suc\text{-}if\text{-}eq\};
fun \ remove-suc ctxt \ thms =
     let
          val \ vname = singleton \ (Name.variant-list \ (map \ fst
               (fold (Term.add-var-names o Thm.full-prop-of) thms []))) n;
           val\ cv = Thm.cterm-of\ ctxt\ (Var\ ((vname,\ 0),\ HOLogic.natT));
          val\ lhs-of = snd\ o\ Thm.dest-comb\ o\ fst\ o\ Thm.dest-comb\ o\ Thm.cprop-of;
          val \ rhs-of = snd \ o \ Thm.dest-comb \ o \ Thm.cprop-of;
          fun\ find\text{-}vars\ ct = (case\ Thm.term\text{-}of\ ct\ of\ table for\ table for
                    (Const (@\{const-name Suc\}, -) \$ Var -) => [(cv, snd (Thm.dest-comb ct))]
               | - $ - =>
                    let \ val \ (ct1, \ ct2) = Thm.dest-comb \ ct
                         map \ (apfst \ (fn \ ct => Thm.apply \ ct \ ct2)) \ (find-vars \ ct1) \ @
                         map (apfst (Thm.apply ct1)) (find-vars ct2)
                    end
              | - = > []);
           val \ eqs = maps
               (fn\ thm => map\ (pair\ thm)\ (find-vars\ (lhs-of\ thm)))\ thms;
          fun \ mk-thms (thm, (ct, cv')) =
```

```
let
      val thm' =
        Thm.implies-elim
         (Conv.fconv-rule (Thm.beta-conversion true)
           (Thm.instantiate'
             [SOME (Thm.ctyp-of-cterm ct)] [SOME (Thm.lambda cv ct),
              SOME (Thm.lambda cv' (rhs-of thm)), NONE, SOME cv'
             Suc-if-eq)) (Thm.forall-intr cv' thm)
     in
       case map-filter (fn thm^{\prime\prime} =>
          SOME (thm", singleton
            (Variable.trade\ (K\ (fn\ [thm'''] => [thm'''\ RS\ thm']))
             (Variable.declare-thm thm'' ctxt)) thm'')
        handle\ THM - => NONE)\ thms\ of
          [] => NONE
        \mid thmps =>
           let \ val \ (thms1, \ thms2) = split-list \ thmps
            in SOME (subtract Thm.eq-thm (thm :: thms1) thms @ thms2) end
     end
 in get-first mk-thms eqs end;
fun\ eqn-suc-base-preproc ctxt\ thms =
 let
   val \ dest = fst \ o \ Logic.dest-equals o \ Thm.prop-of;
   val\ contains\ suc = exists\ Const\ (fn\ (c, -) => c = @\{const\ name\ Suc\});
   if forall (can dest) thms and also exists (contains-suc o dest) thms
     then thms |> perhaps-loop (remove-suc ctxt) |> (Option.map o map) Drule.zero-var-indexes
      else NONE
 end;
val\ eqn\mbox{-}suc\mbox{-}preproc = Code\mbox{-}Preproc.simple\mbox{-}functrans\ eqn\mbox{-}suc\mbox{-}base\mbox{-}preproc;
in
 Code-Preproc.add-functrans (eqn-Suc, eqn-suc-preproc)
end:
end
```

8 Implementation of natural numbers by target-language integers

```
\begin{array}{l} \textbf{theory} \ \ Code\text{-}Target\text{-}Nat\\ \textbf{imports} \ \ Code\text{-}Abstract\text{-}Nat\\ \textbf{begin} \end{array}
```

8.1 Implementation for nat

```
context includes natural.lifting\ integer.lifting begin lift-definition Nat::integer \Rightarrow nat is nat
```

```
lemma [code-post]:
 Nat \ \theta = \theta
 Nat 1 = 1
 Nat (numeral k) = numeral k
 by (transfer, simp)+
lemma [code-abbrev]:
 integer-of-nat = of-nat
 by transfer rule
lemma [code-unfold]:
  Int.nat (int-of-integer k) = nat-of-integer k
 by transfer rule
lemma [code abstype]:
  Code-Target-Nat.Nat (integer-of-nat n) = n
 by transfer simp
lemma [code abstract]:
  integer-of-nat \ (nat-of-integer \ k) = max \ 0 \ k
 by transfer auto
lemma [code-abbrev]:
 nat-of-integer (numeral \ k) = nat-of-num k
 by transfer (simp add: nat-of-num-numeral)
lemma [code abstract]:
 integer-of-nat (nat-of-num n) = integer-of-num n
 by transfer (simp add: nat-of-num-numeral)
lemma [code abstract]:
 integer-of-nat \ \theta = \theta
 \mathbf{by}\ \mathit{transfer}\ \mathit{simp}
lemma [code abstract]:
 integer-of-nat 1 = 1
 \mathbf{by}\ \mathit{transfer}\ \mathit{simp}
lemma [code]:
 Suc \ n = n + 1
 \mathbf{by} \ simp
lemma [code abstract]:
 integer-of-nat (m + n) = of-nat m + of-nat n
 by transfer simp
lemma [code abstract]:
 integer-of-nat\ (m-n) = max\ \theta\ (of-nat\ m-of-nat\ n)
 by transfer simp
lemma [code abstract]:
 integer-of-nat \ (m*n) = of-nat \ m*of-nat \ n
 by transfer (simp add: of-nat-mult)
lemma [code abstract]:
  integer-of-nat\ (m\ div\ n)=of-nat\ m\ div\ of-nat\ n
```

```
by transfer (simp add: zdiv-int)
lemma [code abstract]:
  integer-of-nat \ (m \ mod \ n) = of-nat \ m \ mod \ of-nat \ n
 by transfer (simp add: zmod-int)
lemma [code]:
  Divides.divmod-nat\ m\ n=(m\ div\ n,\ m\ mod\ n)
 by (fact divmod-nat-div-mod)
lemma [code]:
  divmod\ m\ n=map-prod\ nat-of-integer\ nat-of-integer\ (divmod\ m\ n)
 by (simp only: prod-eq-iff divmod-def map-prod-def case-prod-beta fst-conv snd-conv)
   (transfer, simp-all only: nat-div-distrib nat-mod-distrib
       zero-le-numeral nat-numeral)
lemma [code]:
 HOL.equal\ m\ n = HOL.equal\ (of-nat\ m :: integer)\ (of-nat\ n)
 by transfer (simp add: equal)
lemma [code]:
 m \leq n \longleftrightarrow (of\text{-}nat \ m :: integer) \leq of\text{-}nat \ n
 by simp
lemma [code]:
 m < n \longleftrightarrow (of\text{-}nat \ m :: integer) < of\text{-}nat \ n
 by simp
lemma num-of-nat-code [code]:
 num\text{-}of\text{-}nat = num\text{-}of\text{-}integer \circ of\text{-}nat
 by transfer (simp add: fun-eq-iff)
end
lemma (in semiring-1) of-nat-code-if:
  of-nat n = (if n = 0 then 0)
    else let
      (m, q) = Divides.divmod-nat \ n \ 2;
      m' = 2 * of-nat m
    in if q = 0 then m' else m' + 1
 from div-mult-mod-eq have *: of-nat n = of-nat (n \text{ div } 2 * 2 + n \text{ mod } 2) by simp
 show ?thesis
   by (simp add: Let-def divmod-nat-div-mod of-nat-add [symmetric])
     (simp add: * mult.commute of-nat-mult add.commute)
qed
declare of-nat-code-if [code]
definition int-of-nat :: nat \Rightarrow int where
 [code-abbrev]: int-of-nat = of-nat
lemma [code]:
 int-of-nat n = int-of-integer (of-nat n)
 by (simp add: int-of-nat-def)
lemma [code abstract]:
  integer-of-nat\ (nat\ k) = max\ \theta\ (integer-of-int\ k)
```

including integer.lifting by transfer auto

```
lemma term-of-nat-code [code]:
  — Use nat-of-integer in term reconstruction instead of Code-Target-Nat.Nat such that reconstructed
terms can be fed back to the code generator
 term-of-class.term-of n =
  Code-Evaluation. App
    (Code-Evaluation. Const (STR "Code-Numeral.nat-of-integer")
      (typerep. Typerep (STR "fun")
         [typerep.Typerep (STR "Code-Numeral.integer") [],
       typerep. Typerep (STR "Nat.nat") []]))
    (term-of-class.term-of\ (integer-of-nat\ n))
 by (simp add: term-of-anything)
lemma nat-of-integer-code-post [code-post]:
 nat-of-integer \theta = \theta
 nat-of-integer 1 = 1
 nat\text{-}of\text{-}integer \ (numeral \ k) = numeral \ k
 including integer.lifting by (transfer, simp)+
code-identifier
 code-module \ Code-Target-Nat 
ightharpoonup
   (SML) Arith and (OCaml) Arith and (Haskell) Arith
end
```

9 Implementation of natural and integer numbers by targetlanguage integers

```
theory Code-Target-Numeral imports Code-Target-Int Code-Target-Nat begin
```

end

10 Increment-Decrement Counter

The Increment-Decrement Counter is perhaps the simplest CRDT, and a paradigmatic example of a replicated data structure with commutative operations.

```
theory
Counter
imports
Network
\sim /src/HOL/Library/Code-Target-Numeral
begin

datatype operation = Increment \mid Decrement

fun counter-op :: operation \Rightarrow int \rightharpoonup int where
counter-op Increment \ x = Some \ (x + 1) \mid
counter-op Decrement \ x = Some \ (x - 1)

export-code Increment \ counter-op \ in \ OCaml \ file \ counter.ml

locale counter = network-with-ops - counter-op \ 0
```

```
lemma (in counter) counter-op x \triangleright counter-op y = counter-op y \triangleright counter-op x \triangleright co
      by(case-tac x; case-tac y; auto simp add: kleisli-def)
lemma (in counter) concurrent-operations-commute:
      assumes xs prefix of i
      shows hb.concurrent-ops-commute (node-deliver-messages xs)
      using assms
      apply(clarsimp simp: hb.concurrent-ops-commute-def)
      apply(unfold\ interp\text{-}msg\text{-}def,\ simp)
      apply(case-tac\ b;\ case-tac\ ba)
        apply(auto simp add: kleisli-def)
done
corollary (in counter) counter-convergence:
      assumes set (node\text{-}deliver\text{-}messages\ xs) = set\ (node\text{-}deliver\text{-}messages\ ys)
                  and xs prefix of i
                  and ys prefix of j
           shows apply-operations xs = apply-operations ys
using assms by (auto simp add: apply-operations-def intro: hb.convergence-ext concurrent-operations-commute
                                                node-deliver-messages-distinct hb-consistent-prefix)
context counter begin
sublocale sec: strong-eventual-consistency weak-hb hb interp-msg
      \lambda ops. \ \exists xs \ i. \ xs \ prefix \ of \ i \wedge node-deliver-messages \ xs = ops \ 0
      apply(standard; clarsimp)
            apply(auto\ simp\ add:\ hb\text{-}consistent\text{-}prefix\ drop\ -}last\text{-}message\ node\ -}deliver\text{-}messages\text{-}distinct\ concurrent\text{-}operations\text{-}con
        apply(metis (full-types) interp-msg-def counter-op.elims)
      using drop-last-message apply blast
done
end
end
                           Observed-Remove Set
11
```

The ORSet is a well-known CRDT for implementing replicated sets, supporting two operations: the *insertion* and *deletion* of an arbitrary element in the shared set.

```
theory
  ORSet
imports
  Network
begin
datatype ('id, 'a) operation = Add 'id 'a | Rem 'id set 'a
type-synonym ('id, 'a) state = 'a \Rightarrow 'id set
definition op-elem :: ('id, 'a) operation \Rightarrow 'a where
  op\text{-}elem\ oper \equiv case\ oper\ of\ Add\ i\ e \Rightarrow e \mid Rem\ is\ e \Rightarrow e
definition interpret-op :: ('id, 'a) operation \Rightarrow ('id, 'a) state \rightarrow ('id, 'a) state (\langle \cdot \rangle [0] 1000) where
  interpret-op\ oper\ state \equiv
     let \ before = state \ (op-elem \ oper);
         after = case oper of Add i \ e \Rightarrow before \cup \{i\} \mid Rem \ is \ e \Rightarrow before - is
     in Some (state ((op-elem oper) := after))
```

```
definition valid-behaviours :: ('id, 'a) state \Rightarrow 'id \times ('id, 'a) operation \Rightarrow bool where
  valid-behaviours state msg \equiv
    case msg of
      (i, Add j e) \Rightarrow i = j \mid
      (i, Rem \ is \ e) \Rightarrow is = state \ e
locale orset = network-with-constrained-ops - interpret-op \lambda x. {} valid-behaviours
\mathbf{lemma} \ (\mathbf{in} \ orset) \ add\text{-}add\text{-}commute:
 shows \langle Add \ i1 \ e1 \rangle \rhd \langle Add \ i2 \ e2 \rangle = \langle Add \ i2 \ e2 \rangle \rhd \langle Add \ i1 \ e1 \rangle
 by(auto simp add: interpret-op-def op-elem-def kleisli-def, fastforce)
lemma (in orset) add-rem-commute:
 assumes i \notin is
 shows \langle Add \ i \ e1 \rangle \rhd \langle Rem \ is \ e2 \rangle = \langle Rem \ is \ e2 \rangle \rhd \langle Add \ i \ e1 \rangle
 using assms by (auto simp add: interpret-op-def kleisli-def op-elem-def, fastforce)
lemma (in orset) apply-operations-never-fails:
 assumes xs prefix of i
 shows apply-operations xs \neq None
 using assms
 apply(induction xs rule: rev-induct)
  apply clarsimp
 apply(case-tac \ x; \ clarsimp)
  apply force
 apply(metis interpret-op-def interp-msq-def bind.bind-lunit prefix-of-appendD)
 done
lemma (in orset) add-id-valid:
 assumes xs prefix of j
   and Deliver (i1, Add \ i2 \ e) \in set \ xs
 shows i1 = i2
 apply(subgoal-tac \exists state. valid-behaviours state (i1, Add i2 e))
 apply(simp add: valid-behaviours-def)
 using assms deliver-in-prefix-is-valid apply blast
done
definition (in orset) added-ids :: ('id × ('id, 'b) operation) event list \Rightarrow 'b \Rightarrow 'id list where
  added-ids es p \equiv List.map-filter (\lambda x. case x of Deliver (i, Add j e) \Rightarrow if e = p then Some j else None
| - \Rightarrow None \rangle es
lemma (in orset) [simp]:
 shows added-ids [] e = []
 by (auto simp: added-ids-def map-filter-def)
lemma (in orset) [simp]:
 shows added-ids (xs @ ys) e = added-ids xs e @ added-ids ys e
   by (auto simp: added-ids-def map-filter-append)
lemma (in orset) added-ids-Broadcast-collapse [simp]:
 shows added-ids ([Broadcast e]) e' = []
 by (auto simp: added-ids-def map-filter-append map-filter-def)
lemma (in orset) added-ids-Deliver-Rem-collapse [simp]:
 shows added-ids ([Deliver (i, Rem \ is \ e)]) e' = []
 by (auto simp: added-ids-def map-filter-append map-filter-def)
lemma (in orset) added-ids-Deliver-Add-diff-collapse [simp]:
```

```
shows e \neq e' \Longrightarrow added-ids ([Deliver (i, Add \ j \ e)]) e' = []
 by (auto simp: added-ids-def map-filter-append map-filter-def)
lemma (in orset) added-ids-Deliver-Add-same-collapse [simp]:
 shows added-ids ([Deliver (i, Add j e)]) e = [j]
 by (auto simp: added-ids-def map-filter-append map-filter-def)
lemma (in orset) added-id-not-in-set:
 assumes i1 \notin set \ (added-ids \ [Deliver \ (i, Add \ i2 \ e)] \ e)
 shows i1 \neq i2
 using assms by simp
lemma (in orset) apply-operations-added-ids:
 assumes es prefix of j
   and apply-operations es = Some f
 shows f x \subseteq set (added-ids \ es \ x)
 using assms
 apply (induct es arbitrary: f rule: rev-induct)
  apply force
 apply (case-tac \ xa)
  apply clarsimp
  apply force
 apply clarsimp
 apply (case-tac \ b)
  apply(subgoal-tac xs prefix of j, clarsimp split: bind-splits)
  apply(clarsimp simp add: interp-msq-def)
   apply(erule-tac \ x=xb \ in \ meta-all E, \ clarsimp \ simp \ add: \ interpret-op-def)
   apply(clarsimp split: if-split-asm simp add: op-elem-def added-id-not-in-set)
    apply force
   apply force
  apply force
 apply(subgoal-tac \ xs \ prefix \ of \ j, \ clarsimp \ split: \ bind-splits)
  apply(erule-tac \ x=xb \ in \ meta-all E, \ clarsimp \ simp \ add: \ interpret-op-def \ interp-msg-def)
  apply(clarsimp split: if-split-asm simp add: op-elem-def)
   apply force
  apply force
 apply force
done
lemma (in orset) Deliver-added-ids:
 assumes xs prefix of j
   and i \in set (added-ids \ xs \ e)
 shows Deliver(i, Add i e) \in set xs
   using assms
 apply (induct xs rule: rev-induct)
    apply clarsimp
   apply (case-tac \ x)
    apply(simp add: prefix-of-appendD)
   apply clarsimp
   apply (case-tac \ b)
    apply clarsimp
    apply (metis added-ids-Deliver-Add-diff-collapse added-ids-Deliver-Add-same-collapse
      empty-iff list.set(1) set-ConsD add-id-valid in-set-conv-decomp prefix-of-appendD)
   apply (metis added-ids-Deliver-Rem-collapse empty-iff list.set(1) prefix-of-appendD)
   done
lemma (in orset) Broadcast-Deliver-prefix-closed:
 assumes xs @ [Broadcast (r, Rem ix e)] prefix of j
```

```
and i \in ix
  shows Deliver (i, Add \ i \ e) \in set \ xs
  using assms
  apply(subgoal\text{-}tac \exists y. apply\text{-}operations xs = Some y)
  apply clarsimp
  apply(subgoal-tac\ ix = y\ e)
   apply clarsimp
   apply(frule-tac \ x=e \ in \ apply-operations-added-ids)
    apply force
   apply(clarsimp)
  using Deliver-added-ids apply blast
  apply (metis (mono-tags, lifting) broadcast-only-valid-msgs operation.case(2) option.simps(1)
    valid-behaviours-def case-prodD)
 using broadcast-only-valid-msgs apply blast
 done
lemma (in orset) Broadcast-Deliver-prefix-closed2:
 assumes xs prefix of j
   and Broadcast (r, Rem \ ix \ e) \in set \ xs
   and i \in ix
 shows Deliver(i, Add i e) \in set xs
 using assms
 apply(induction xs rule: rev-induct)
  apply clarsimp
 apply(erule meta-impE, force)
 apply clarsimp
 apply(erule \ disjE)
   defer
  apply force
 apply clarsimp
   using Broadcast-Deliver-prefix-closed apply metis
done
lemma (in orset) concurrent-add-remove-independent-technical:
 assumes i \in is
   and xs prefix of j
   and (i, Add \ i \ e) \in set \ (node-deliver-messages \ xs) and (ir, Rem \ is \ e) \in set \ (node-deliver-messages \ xs)
xs
 shows hb (i, Add i e) (ir, Rem is e)
   using assms
 apply(subgoal-tac \exists pre \ k. \ pre@[Broadcast \ (ir, Rem \ is \ e)] \ prefix \ of \ k)
  apply clarsimp
    apply(frule broadcast-only-valid-msgs, clarsimp simp add: valid-behaviours-def)
    apply(subgoal-tac\ Deliver\ (i,\ Add\ i\ e) \in set\ pre)
     apply(rule-tac\ i=k\ in\ hb.intros(2))
   using events-in-local-order apply blast
    \mathbf{apply}(\mathit{insert\ Broadcast-Deliver-prefix-closed2})
    apply(erule-tac \ x=pre \ @ [Broadcast \ (ir, Rem \ (state \ e) \ e)] \ in \ meta-all E)
    apply (erule-tac \ x=k \ in \ meta-all E, \ erule-tac \ x=ir \ in \ meta-all E, \ erule-tac \ x=is \ in \ meta-all E)
    apply(erule-tac \ x=e \ in \ meta-all E, \ erule-tac \ x=i \ in \ meta-all E)
     apply clarsimp
   using delivery-has-a-cause events-before-exist prefix-msg-in-history apply blast
   done
lemma (in orset) Deliver-Add-same-id-same-message:
 assumes Deliver (i, Add \ i \ e1) \in set \ (history \ j) and Deliver (i, Add \ i \ e2) \in set \ (history \ j)
 shows e1 = e2
 apply(subgoal-tac \exists pre \ k. \ pre@[Broadcast \ (i, Add \ i \ e1)] \ prefix \ of \ k)
```

```
apply(subgoal\text{-}tac \exists pre \ k. \ pre@[Broadcast \ (i, Add \ i \ e2)] \ prefix \ of \ k)
   apply clarsimp
   apply(subgoal-tac\ Broadcast\ (i,\ Add\ i\ e1) \in set\ (history\ k))
   apply(subgoal-tac\ Broadcast\ (i,\ Add\ i\ e2) \in set\ (history\ ka))
   apply(drule msg-id-unique, assumption)
      apply(drule\ broadcast-only-valid-msgs)+
      apply(clarsimp simp add: valid-behaviours-def)
     apply force
 using prefix-of-node-history-def apply(metis Un-insert-right insert-subset list.simps(15) prefix-to-carriers
set-append)
 using prefix-of-node-history-def apply (metis Un-insert-right insert-subset list.simps(15) prefix-to-carriers
set-append)
 using assms(2) delivery-has-a-cause events-before-exist apply blast
 using assms(1) delivery-has-a-cause events-before-exist apply blast
 done
lemma (in orset) ids-imply-messages-same:
 assumes i \in is
   and xs prefix of j
   and (i, Add \ i \ e1) \in set \ (node-deliver-messages \ xs) and (ir, Rem \ is \ e2) \in set \ (node-deliver-messages \ ext{})
xs)
 shows e1 = e2
 using assms
     \mathbf{apply}(subgoal\text{-}tac \exists pre \ k. \ pre@[Broadcast \ (ir, \ Rem \ is \ e2)] \ prefix \ of \ k)
  apply clarsimp
    apply(frule broadcast-only-valid-msgs, clarsimp simp add: valid-behaviours-def)
  apply(subgoal-tac\ Deliver\ (i,\ Add\ i\ e2) \in set\ pre)
   apply(rule-tac\ j=j\ and\ i=i\ in\ Deliver-Add-same-id-same-message)
 using prefix-msg-in-history apply blast
 using causal-broadcast events-in-local-order local-order-prefix-closed prefix-contains-msq prefix-to-carriers
apply blast
  apply(rule Broadcast-Deliver-prefix-closed, assumption, assumption)
  using delivery-has-a-cause events-before-exist prefix-msg-in-history apply blast
 done
corollary (in orset) concurrent-add-remove-independent:
  assumes \neg hb (i, Add i e1) (ir, Rem is e2) and \neg hb (ir, Rem is e2) (i, Add i e1)
   and xs prefix of j
   and (i, Add \ i \ e1) \in set \ (node-deliver-messages \ xs) and (ir, Rem \ is \ e2) \in set \ (node-deliver-messages \ ex)
xs)
 using assms ids-imply-messages-same concurrent-add-remove-independent-technical by fastforce
lemma (in orset) rem-rem-commute:
 shows \langle Rem \ i1 \ e1 \rangle \rhd \langle Rem \ i2 \ e2 \rangle = \langle Rem \ i2 \ e2 \rangle \rhd \langle Rem \ i1 \ e1 \rangle
 by(unfold interpret-op-def op-elem-def kleisli-def, fastforce)
lemma (in orset) concurrent-operations-commute:
 assumes xs prefix of i
 shows hb.concurrent-ops-commute (node-deliver-messages xs)
 using assms
 apply(clarsimp\ simp:\ hb.concurrent-ops-commute-def)
 apply(unfold interp-msg-def, simp)
 apply(case-tac\ b;\ case-tac\ ba)
 apply(simp add: add-add-commute hb.concurrent-def)
 \mathbf{apply}(metis\ add\text{-}rem\text{-}commute\ concurrent\text{-}add\text{-}remove\text{-}independent\ hb.concurrent\text{-}def\ add\text{-}id\text{-}valid\ prefix\text{-}contains\text{-}msg})
 apply(metis\ add\ rem\ concurrent\ add\ rem\ ove\ independent\ hb. concurrent\ def\ add\ id\ valid\ prefix\ contains\ msg)
 apply(simp add: rem-rem-commute hb.concurrent-def)
```

done

theorem (in orset) convergence:

```
assumes set (node\text{-}deliver\text{-}messages \ xs) = set \ (node\text{-}deliver\text{-}messages \ ys)
      and xs prefix of i and ys prefix of j
   shows apply-operations xs = apply-operations ys
\textbf{using} \ assms \ \textbf{by} (\textit{auto simp add: apply-operations-def intro: } \textit{hb.convergence-ext concurrent-operations-commute}) \\
                node-deliver-messages-distinct hb-consistent-prefix)
context orset begin
sublocale sec: strong-eventual-consistency weak-hb hb interp-msg
  \lambda ops. \exists xs \ i. \ xs \ prefix \ of \ i \land node-deliver-messages \ xs = ops \ \lambda x. \{\}
  apply(standard; clarsimp)
      apply(auto simp add: hb-consistent-prefix node-deliver-messages-distinct
        concurrent-operations-commute)
  \mathbf{apply}(\textit{metis}~(\textit{no-types},~\textit{lifting})~\textit{apply-operations-def}~\textit{bind.bind-lunit}~\textit{not-None-eq}
     hb.apply-operations-Snoc kleisli-def apply-operations-never-fails interp-msq-def)
  using drop-last-message apply blast
done
end
end
```

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