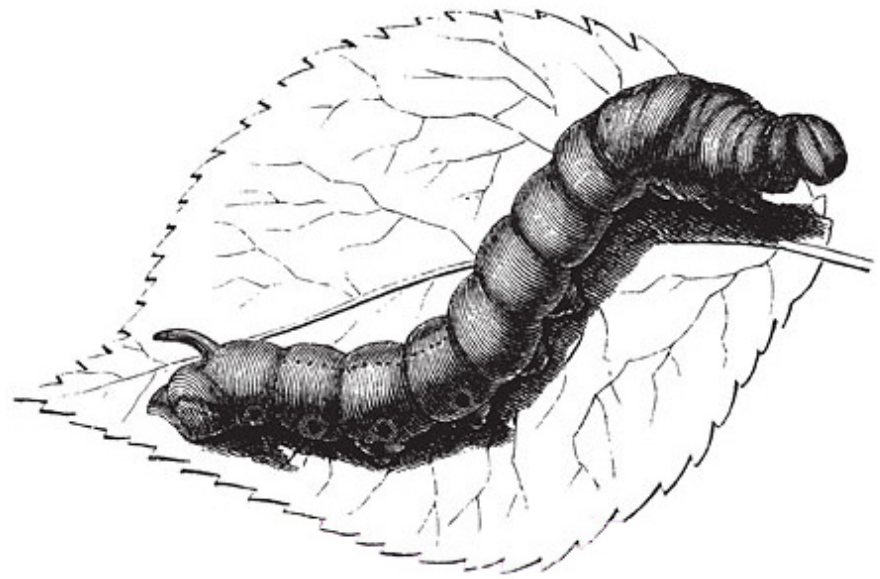


# POSIX Threads

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# CONDITION VARIABLES

If you want one thread to **signal an event** to another thread, you need to use **condition variables**. The idea is that one thread waits until a certain condition is true.

First it tests the condition and, if it is not yet true, calls **pthread\_cond\_wait()** to block until it is.

At some later time another thread makes the condition true and calls **pthread\_cond\_signal()** to unblock the first thread.

# CONDITION VARIABLES

The `pthread_cond_wait()` and `pthread_cond_timedwait()` functions are used to block on a condition variable. They are called with **mutex** locked by the calling thread or undefined behavior will result.

```
int pthread_cond_wait(pthread_cond_t *cond, pthread_mutex_t  
*mutex);
```

```
int pthread_cond_timedwait(pthread_cond_t *cond, pthread_mutex_t  
*mutex, const struct timespec *abstime);
```

# CONDITION VARIABLES

The **pthread\_cond\_signal()** call unblocks at least one of the threads that are blocked on the specified condition variable *cond* (if any threads are blocked on *cond*).

The **pthread\_cond\_broadcast()** call unblocks all threads currently blocked on the specified condition variable *cond*.

```
int pthread_cond_signal(pthread_cond_t *cond);
```

```
int pthread_cond_broadcast(pthread_cond_t *cond);
```

# CONDITION VARIABLES

```
#include <pthread.h>
#include <unistd.h>
pthread_cond_t is_zero;
pthread_mutex_t mutex; // Condition variables needs a mutex.
int shared_data = 32767; // Or some other large number.

void * thread_function ( void * arg ) {
    while ( shared_data > 0 ) {
        pthread_mutex_lock(&mutex );
        --shared_data ;
        pthread_mutex_unlock(&mutex );
    }
    pthread_cond_signal (&is_zero );
    return NULL;
}
```

# CONDITION VARIABLES

```
int main ( void) {  
    pthread_t thread_ID;  
    void * exit_status;  
    int i;  
    pthread_cond_init (&is_zero, NULL);  
    pthread_mutex_init (&mutex, NULL);  
    pthread_create (&thread_ID, NULL, thread_function, NULL);  
    // Wait for the shared data to reach zero.  
    pthread_mutex_lock(&mutex );  
    while ( shared_data != 0)  
        pthread_cond_wait (&is_zero, &mutex );  
    pthread_mutex_unlock(&mutex );  
    pthread_join ( thread_ID , &exit_status );  
    pthread_mutex_destroy(&mutex );  
    pthread_cond_destroy (&is_zero );  
    return 0 ;  
}
```

# SEMAPHORES

One of the most important differences between a **pthread mutex** and a **semaphore** is that, unlike a **mutex**, a **semaphore** can be signaled in a different thread than the thread that does the wait operation.

```
int sem_post(sem_t *sem);
```

```
int sem_wait(sem_t *sem);
```

# SEMAPHORES

```
#include <semaphore.h>

int shared ;

sem_t binary_sem ; // Used like a mutex.

void * thread_function ( void * arg ) {

    sem_wait (&binary_sem ) ; // Decrements count.

    // Use shared resource.

    sem_post (&binary_sem ) ; // Increments count.

}

int main ( void ) {

    sem_init (&binary_sem, 0, 1 ) ; // Give semaphore an initial count.

    // Start threads here.

    sem_wait (&binary_sem ) ;

    // Use shared resource.

    sem_post (&binary_sem ) ;

    // Join with threads here.

    sem_destroy(&binary_sem ) ;

    return 0 ;

}
```



# ASSIGNMENT

Write a program in order to model the **Dinning Philosophers** problem. Use **condition variables** and **semaphores** wherever you need.

There should be **at least 5 philosophers** in your program. Once a philosopher starts **waiting**, **dining** or **thinking**, print “Philosopher *i* starts *action*” which *i* indicates philosopher's **unique identifier** and *action* shows **the kind of action** currently is in progress by the philosopher.

Use an array of **pthread\_t** objects to hold the various **thread IDs**. Be sure the program doesn't terminate **until all the threads are complete**.

# REFERENCES

- D. Buttlar, J. Farrell, B. Nichols, *PThreads Programming: A POSIX Standard for Better Multiprocessing*, O'Reilly Media, September 1996.
- Open Group's Online Manual for PThreads, available at <http://pubs.opengroup.org/onlinepubs/007908799/xsh/pthread.h.html>
- S. King, *pthread Examples*, University of Illinois, Lecture Notes.
- P. C. Chapin, *pthread Tutorial*, August 2008.