## THE CHINESE UNIVERSITY OF HONG KONG Department of Statistics

## STAT3007: Introduction to Stochastic Processes Markov Chain - First Step Analysis - Exercises

- 1. (Slide 7 of the "Markov Chains First Step Analysis" notes) Consider the Markov chain described by the transition probability matrix on Slide 2 of the "Markov Chains First Step Analysis" notes. Let T be the time to absorption for this chain. Show that  $Pr(T > k|X_0 = 1) = \beta^k$  for  $k = 0, 1, \ldots$
- 2. (Exercise 3.4.2 in Pinsky and Karlin) Consider the Markov chain whose transition probability matrix is given by

$$\mathbb{P} = \left( \begin{array}{rrr} 1 & 0 & 0 \\ 0.1 & 0.6 & 0.3 \\ 0 & 0 & 1 \end{array} \right).$$

- (a) Starting in state 1, determine the probability that the Markov chain ends in state 0.
- (b) Determine the mean time to absorption.
- 3. (Exercise 3.4.4 in Pinsky and Karlin) A coin is tossed repeatedly until two successive heads appear. Find the mean number of tosses required. Hint: let  $X_n$  be the cumulative number of successive heads. What is the state space? What are the transition probabilities?
- 4. (Exercise 3.4.7 in Pinsky and Karlin) Consider the Markov chain whose transition probability matrix for states 0, 1, 2, 3 is given by

$$\mathbb{P} = \left(\begin{array}{cccc} 1 & 0 & 0 & 0\\ 0.1 & 0.2 & 0.5 & 0.2\\ 0.1 & 0.2 & 0.6 & 0.1\\ 0 & 0 & 0 & 1 \end{array}\right).$$

Starting in state 1, determine the mean time that the process spends in state 1 prior to absorption and the mean time that process spends in state 2 prior to absorption. Verify that the sum of these is the mean time to absorption.

5. (Problem 3.4.12 in Pinsky and Karlin) A Markov chain  $\{X_n\}$  on states 0, 1, 2 has transition probability matrix

$$\mathbb{P} = \left( \begin{array}{ccc} 0.3 & 0.2 & 0.5 \\ 0.5 & 0.1 & 0.4 \\ 0 & 0 & 1 \end{array} \right).$$

Eventually, the process will end up in state 2. What is the probability that, given it a start in state 0, when the process moves into state 2, it does so from state 1?

## THE END