

THE CHINESE UNIVERSITY OF HONG KONG

Department of Statistics

STAT3007: Introduction to Stochastic Processes

Markov Chains - Some Special Examples - Exercises Solutions

1. (Exercise 3.5.8 in Pinsky and Karlin) Since there is no limit on how many customers can arrive, the state space is  $\{0, 1, 2, \dots\}$ . Say we're in State 0. Then there are two possibilities: either no customer arrives (with probability  $(1 - \alpha)$ ) and we remain in State 0, or a single customer arrives (w.p.  $\alpha$ ) and we move to State 1. Now say we're in State 1. There are 4 possibilities

- the current customer is served, and a new customer arrives (w.p.  $\beta\alpha$ ) and we stay in State 1;
- the current customer is served, but no new customer arrives (w.p.  $\beta(1 - \alpha)$ ) and we move to State 0;
- the current customer is not served, and a new customer arrives (w.p.  $(1 - \beta)\alpha$ ) and we move to State 2;
- the current customer is not served, but no new customer arrives (w.p.  $(1 - \beta)(1 - \alpha)$ ) and we stay in State 1.

Combining the above gives us the transition probabilities  $p_{10}, p_{11}, p_{12}$ . Similar thinking will give us  $p_{i,i-1}, p_{ii}, p_{i,i+1}$  for  $i = 1, 2, \dots$ . Hence the transition probability matrix is

$$\mathbb{P} = \begin{pmatrix} (1 - \alpha) & \alpha & 0 & 0 & \dots \\ \beta(1 - \alpha) & (1 - \beta - \alpha + 2\alpha\beta) & \alpha(1 - \beta) & 0 & \dots \\ 0 & \beta(1 - \alpha) & (1 - \beta - \alpha + 2\alpha\beta) & \alpha(1 - \beta) & 0 \\ 0 & 0 & \beta(1 - \alpha) & (1 - \beta - \alpha + 2\alpha\beta) & \alpha(1 - \beta) \\ \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

2. (Exercise 3.5.9 in Pinsky and Karlin) Since there is no limit to how much the contestant could win, the state space is  $\{0, 1, 2, \dots\}$ . Say we're in State 0. Then we are out of the game: that is, we will remain there forever, thus  $p_{00} = 1$ . Now say we're in State 1. We play the game. W.p.  $q$  we win the game and move to State 2. W.p.  $p$  we lose the game and move to State 0. The same thinking applies for other states  $i = 1, 2, \dots$ :  $p_{i0} = p$ ,  $p_{i,i+1} = q$ . Thus the transition probability matrix is

$$\mathbb{P} = \begin{pmatrix} 1 & 0 & 0 & 0 & \dots \\ p & 0 & q & 0 & \dots \\ p & 0 & 0 & q & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

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