

Fundamentals of Computing II

CSE 1101 03/04

Assignment 2

Inheritance and Polymorphism

Payroll System Using Inheritance and Polymorphism

Define the following constants in your program.

FACULTY_MONTHLY_SALARY = 5000.00

STAFF_MONTHLY_HOURS_WORKED = 160

Implement an abstract class Employee with the following requirements:

Attributes:

last name (String)

first name (String)

ID number (String)

Sex - M or F

Birth date (Date)

Public methods:

Constructor and default constructor

putData that displays the following information:

ID Employee number : _____

Employee name: _____

Birth date: _____

get and set methods

pure virtual method monthlyEarning that returns the monthly earning.

Implement a class called Staff extending from the class Employee with the following requirements:

Attribute:

Hourly rate

Public methods:

Constructor and default constructor

get and set methods

The method monthlyEarning returns monthly salary (hourly rate times 160)

putData that displays the following information:

ID Employee number : _____

Employee name: _____

Birth date: _____

Full Time

Monthly Salary: _____

Implement a class Education with the following requirements:

Attributes:

Degree (MS or PhD)

Major (Engineering, Chemistry, English, etc ...)

Research (number of researches)

Public methods:

Constructor and default constructor

get and set methods

Implement a class Faculty extending from the class Employee with the following requirements:

Attributes:

Level

"AS": assistant professor

"AO": associate professor

"FU": professor

Education object (an object of the class Education)

Public methods:

Constructor and default constructor

get and set methods

The method `monthlyEarning` returns monthly salary based on the faculty's level.

AS - faculty monthly salary

AO - 1.2 times faculty monthly salary

FU - 1.4 times faculty monthly salary

`putData` that displays the following information:

ID Employee number : _____

Employee name: _____

Birth date: _____

XXXXX Professor where XXXXX can be Assistant, Associate or Full

Monthly Salary: _____

Implement a class called `Partime` extending from the class `Staff` with the following requirements:

Attributes:

Hours worked per week

Public methods:

Constructor and default constructor

set and get methods

The method `monthlyEarning` returns monthly salary which hourly rate multiplied hours worked per week multiplied four.

`putData` that displays the following information:

ID Employee number : _____

Employee name: _____

Birth date: _____

Hours works per month: _____

Monthly Salary: _____

Implement a test driver program that creates a one-dimensional array of class Employee to store the objects Staff, Faculty and Partime.

Using polymorphism, display the following outputs:

a. Employee information using the method putData.

All employees

Staff

Faculty

Part-time

b. Total monthly salary for all the part-time staff .

c. Total monthly salary for all employees.

Test Data

Staff

Last name: Allen

First name: Paitya

ID: 123

Sex: M

Birth date: 2/23/59

Hourly rate: \$50.00

Last name: Zapata

First Name: Steven

ID: 456

Sex: F

Birth date: 7/12/64

Hourly rate: \$35.00

Last name: Rios

First name: Enrique

ID: 789

Sex: M

Birth date: 6/2/70

Hourly rate: \$40.00

Faculty

Last name: Johnson

First name: Anne

ID: 243

Sex: F

Birth date: 4/27/62

Level: Full

Degree: Ph.D

Major: Engineering

Research: 3

Last name: Bouris

First name: William

ID: 791

Sex: F

Birth date: 3/14/75

Level: Associate

Degree: Ph.D

Major: English

Research: 1

Last name: Andrade

First name: Christopher

ID: 623

Sex: F

Birth date: 5/22/80

Level: Assistant

Degree: MS

Major: Physical Education

Research: 0

Part-time

Last name: Guzman

First name: Augusto

ID: 455

Sex: F

Birth date: 8/10/77

Hourly rate: \$35.00

Hours worked per week: 30

Last name: Depirro

First name: Martin

ID: 678

Sex: F

Birth date: 9/15/87

Hourly rate: \$30.00

Hours worked per week:15

Last name: Aldaco

First name: Marque

ID: 945

Sex: M

Birth date: 11/24/88

Hourly rate: \$20.00

Hours worked per week: 35

Rules:

- Assignments are to be done individually.
- You should not use templates or vectors in your code.
- You are required to submit a single cpp file, with your name as the title of the file. No additional report is required.
- Submitting code that contains syntax errors (a code that does not run) automatically results in a grade of zero in the assignment.
- 70% of the grade of the assignment is for logical code correctness
- 20% of the grade is on code efficiency. Creating additional variables or operations that can be summarized or reduced will be penalized. You are required to examine your code and see what can be optimized.
- 10% of the grade is for proper documentation of the code. You are required to insert comments to explain what every function does.

By submitting this assignment, I affirm that I have followed AUC's Code of Academic Ethics and the work submitted is my own. I have not consulted unauthorized resources or materials nor collaborated with other individuals unless allowed.