

# social network report of code

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## 1. Introduction

The provided code demonstrates how to build and train a simple **Graph Neural Network (GNN)** using **GraphSAGE** from the PyTorch Geometric library.

The goal of the model is to classify nodes in a small graph as either:

- **Benign (label = 0)**
- **Malicious (label = 1)**

The graph contains **6 nodes**, each with **two features**, and is connected by an adjacency list (edge list).

After training, the model predicts the class of each node.

## 2. Installing and Importing Required Libraries

```
!pip install torch_geometric  
import torch  
from torch_geometric.data import Data  
from torch_geometric.nn import SAGEConv  
import torch.nn.functional as F
```

## Explanation

- `pip install torch_geometric` → installs PyTorch Geometric library.
- `import torch` → loads PyTorch for tensors and neural networks.
- `from torch_geometric.data import Data` → Data object that stores the graph (features, edges, labels).
- `from torch_geometric.nn import SAGEConv` → GraphSAGE convolution layer.
- `import torch.nn.functional as F` → provides activation functions and loss functions.

### 3. Defining Node Features

```
x = torch.tensor(  
[  
    [1.0, 0.0], # Node 0 (benign)  
    [1.0, 0.0], # Node 1 (benign)  
    [1.0, 0.0], # Node 2 (benign)  
    [0.0, 1.0], # Node 3 (malicious)  
    [0.0, 1.0], # Node 4 (malicious)  
    [0.0, 1.0], # Node 5 (malicious)  
],  
dtype=torch.float,  
)
```

### Explanation

- Each node has **2 feature values**.
- Benign nodes are represented as: **[1, 0]**
- Malicious nodes are represented as: **[0, 1]**
- These features help the model learn patterns during training.

### 4. Defining Graph Edges (Connections)

```
edge_index = (  
    torch.tensor(  
        [  
            [0, 1], [1, 0],  
            [1, 2], [2, 1],  
            [0, 2], [2, 0], # benign cluster 0-1-2 fully connected  
            [3, 4], [4, 3],  
            [4, 5], [5, 4],  
            [3, 5], [5, 3], # malicious cluster 3-4-5 fully connected  
            [2, 3], [3, 2], # one edge connecting benign to malicious  
        ],
```

```
    dtype=torch.long,  
    ).t()  
)
```

## Explanation

- `edge_index` is a  $2 \times E$  matrix containing graph edges.
- `.t()` transposes it so format becomes:

```
[[source nodes],  
 [target nodes]]
```

- Edges are **undirected**, so each edge appears twice (e.g.,  $0 \rightarrow 1$  and  $1 \rightarrow 0$ ).
- The graph has:
  - A **benign cluster** (nodes 0,1,2 fully connected)
  - A **malicious cluster** (nodes 3,4,5 fully connected)
  - One connecting edge: **2  $\leftrightarrow$  3**

This structure helps the GNN learn community patterns.

## 5. Defining Node Labels

```
y = torch.tensor([0, 0, 0, 1, 1, 1], dtype=torch.long)
```

## Explanation

Mapping:

- Nodes 0,1,2 → benign → label 0
- Nodes 3,4,5 → malicious → label 1

This is the target data the model tries to learn.

## 6. Creating the Graph Data Object

```
data = Data(x=x, edge_index=edge_index, y=y)
```

## Explanation

The `Data` object holds everything PyTorch Geometric needs:

- `x`: node features
- `edge_index`: graph edges
- `y`: node labels

## 7. Defining the GraphSAGE Model

```
class GraphSAGENet(torch.nn.Module):  
    def __init__(self, in_channels, hidden_channels, out_channels):  
        super(GraphSAGENet, self).__init__()  
        self.conv1 = SAGEConv(in_channels, hidden_channels)  
        self.conv2 = SAGEConv(hidden_channels, out_channels)  
  
    def forward(self, x, edge_index):  
        x = self.conv1(x, edge_index) # 1st GraphSAGE layer  
        x = F.relu(x)             # activation  
        x = self.conv2(x, edge_index) # 2nd GraphSAGE layer  
        return F.log_softmax(x, dim=1) # output class probabilities
```

## Explanation of Each Part

- `in_channels=2` → because each node has 2 features.
- `hidden_channels=4` → first layer outputs 4-dimensional embeddings.
- `out_channels=2` → two classes: benign & malicious.

## Forward Pass

1. The first GraphSAGE layer aggregates neighbor features.
2. ReLU adds non-linearity.

3. Second SAGE layer produces final output.
4. `log_softmax` gives class probabilities for each node.

## 8. Training the Model

```
model = GraphSAGENet(in_channels=2, hidden_channels=4, out_channels=2)
optimizer = torch.optim.Adam(model.parameters(), lr=0.01)
model.train()

for epoch in range(50):
    optimizer.zero_grad()
    out = model(data.x, data.edge_index)
    loss = F.nll_loss(out, data.y)
    loss.backward()
    optimizer.step()
```

## Explanation

- The model is trained for **50 epochs**.
- Steps each epoch:
  1. **zero\_grad()** → clears old gradients
  2. **model()** → computes predictions
  3. **loss = nll\_loss(...)** → calculates classification loss
  4. **backward()** → computes gradients
  5. **optimizer.step()** → updates weights

The model gradually learns node classification.

## 9. Making Predictions

```
model.eval()
pred = model(data.x, data.edge_index).argmax(dim=1)
```

```
print("Predicted labels:", pred.tolist())
```

## Explanation

- `model.eval()` → evaluation mode (no gradients).
- `argmax(dim=1)` → picks the most likely class (0 or 1).

## Output

```
Predicted labels: [0, 0, 0, 1, 1, 1]
```

The model correctly learned to classify benign and malicious nodes.